

```
145         anTemp <= NOT "0001";
146         d      <= "10000";
147     when "01" =>
148         anTemp <= NOT "0010";
149         d      <= "10001";
150     when "10" =>
151         anTemp <= NOT "0100";
152         d      <= "01010";
153     when "11" =>
154         anTemp <= NOT "1000";
155         d      <= "10000";
156     when others =>
157         anTemp <= NOT "0000";
158         d      <= "00000";
159     end case;
160 else
161     case m is
162     when "00" =>
163         anTemp <= NOT "0001";
164         d      <= sumL;
165     when "01" =>
166         anTemp <= NOT "0010";
167         d      <= sumH;
168     when "10" =>
169         anTemp <= NOT "0100";
170         d      <= priceL;
171     when "11" =>
172         anTemp <= NOT "1000";
173         d      <= priceH;
174     when others =>
175         anTemp <= NOT "0000";
176         d      <= "00000";
177     end case;
178     end if;
179 end process;
180
181 -----
182 -- if the alarm signal is asserted, the whole display will blink on the
183 -- 3Hz clock. This process runs parallel with the above process, meaning
184 -- that e.g. the alarm signal can be asserted while 'cola' is displayed.
185 -----
186 process(alarm, clk_3)
187 begin
188     an <= anTemp;
189     if (alarm = '1' AND clk_3 = '0') then
190         an <= NOT "0000";
191     end if;
192 end process;
```