

# 1 Especificación

[*PROCESS*]

*state* ::= *locked* | *unlocked*

*response* ::= *ok* | *cantBeLessThanOne* | *cantAllowMoreReaders*  
| *cantLockWithNullProcess* | *lockedByReader* | *errorReadNotAcquired*  
| *lockedByWriter* | *cantSetLessThanActualReaders*  
| *errorWriteLockedByOtherProcess* | *errorWriteNotLocked*

| *nullProcess* : *PROCESS*

*ReadersWriterLock* \_\_\_\_\_

*readers* :  $\mathbb{P}$  *PROCESS*

*writerLockState* : *state*

*writer* : *PROCESS*

*maxReaders* :  $\mathbb{Z}$

*InvMaxReadersPositive* \_\_\_\_\_

*ReadersWriterLock*

*maxReaders* > 0

*InvReadersLessThanMaxReaders* \_\_\_\_\_

*ReadersWriterLock*

$\#readers \leq maxReaders$

*InvNoReadersWhileWriter* \_\_\_\_\_

*ReadersWriterLock*

*writerLockState* = *locked*  $\Rightarrow$  *readers* =  $\emptyset$

*ReadersWriterLockInit* \_\_\_\_\_

*ReadersWriterLock*

*readers* =  $\emptyset$

*writerLockState* = *unlocked*

*writer* = *nullProcess*

*maxReaders* = 1

– BLOQUE SET READER MAX

<i>SetMaxReadersOk</i>
$\Delta ReadersWriterLock$
$n? : \mathbb{Z}$
$res! : response$
$n? \geq 1$
$\#readers \leq n?$
$maxReaders' = n?$
$res! = ok$

<i>MaxReadersIncorrectValue</i>
$\Xi ReadersWriterLock$
$n? : \mathbb{Z}$
$res! : response$
$n? < 1$
$res! = cantBeLessThanOne$

<i>LessThanActualReaders</i>
$\Xi ReadersWriterLock$
$n? : \mathbb{Z}$
$res! : response$
$n? \geq 1$
$n? < \#readers$
$res! = cantBeLessThanActualReaders$

$$SetMaxReadersErrors == LessThanActualReaders \vee MaxReadersIncorrectValue$$

$$SetMaxReaders == SetMaxReadersOk \vee SetMaxReadersErrors$$

– ERRORES GENERICOS

<i>ProcessIsWriting</i>
$\Xi ReadersWriterLock$
$res! : response$
$writerLockState = locked$
$res! = lockedByWriter$

<i>ProcessIsReading</i>
$\exists \text{ReadersWriterLock}$
$\text{res!} : \text{response}$
$\text{readers} \neq \emptyset$
$\text{res!} = \text{lockedByReader}$

<i>CantLockWithNullProcess</i>
$\exists \text{ReadersWriterLock}$
$p? : \text{PROCESS}$
$\text{res!} : \text{response}$
$p? = \text{nullProcess}$
$\text{res!} = \text{cantLockWithNullProcess}$

– BLOQUE ACQUIRE READ

<i>AcquireReadOk</i>
$\Delta \text{ReadersWriterLock}$
$p? : \text{PROCESS}$
$\text{res!} : \text{response}$
$\text{writerLockState} = \text{unlocked}$
$\# \text{readers} + 1 \leq \text{maxReaders}$
$\text{readers}' = \text{readers} \cup \{p?\}$
$\text{res!} = \text{ok}$

<i>MaxReadersReached</i>
$\exists \text{ReadersWriterLock}$
$\text{res!} : \text{response}$
$\# \text{readers} = \text{maxReaders}$
$\text{res!} = \text{cantAllowMoreReaders}$

$$\text{AcquireReadError} == \text{MaxReadersReached} \vee \text{ProcessIsWriting} \\ \vee \text{CantLockWithNullProcess}$$

$$\text{AcquireReader} == \text{AcquireReadOk} \vee \text{AcquireReadError}$$

– BLOQUE ACQUIRE WRITE

	<div> <div>AcquireWriteOk</div> <hr/> <math>\Delta ReadersWriterLock</math>  <math>p? : PROCESS</math>  <math>res! : response</math> </div> <div> <math>writerLockState = unlocked</math>  <math>readers = \emptyset</math>  <math>writer' = p?</math>  <math>writerLockState' = locked</math>  <math>res! = ok</math> </div>
	$AcquireWriteError == ProcessIsReading \vee ProcessIsWriting$ $\vee CantLockWithNullProcess$ $AcquireWrite == AcquireWriteOk \vee AcquireWriteError$
–	BLOQUE RELEASE READ
	<div> <div>ReleaseReadOk</div> <hr/> <math>\Delta ReadersWriterLock</math>  <math>p? : PROCESS</math>  <math>res! : response</math> </div> <div> <math>p? \in readers</math>  <math>readers' = readers \setminus \{p?\}</math>  <math>res! = ok</math> </div>
	<div> <div>ReadNotAcquired</div> <hr/> <math>\exists ReadersWriterLock</math>  <math>p? : PROCESS</math>  <math>res! : response</math> </div> <div> <math>p? \notin readers</math>  <math>res! = errorReadNotAcquired</math> </div>
	$ReleaseRead == ReleaseReadOk \vee ReadNotLocked$
–	BLOQUE RELEASE WRITE
	<div> <div>ReleaseWriteOk</div> <hr/> <math>\Delta ReadersWriterLock</math>  <math>p? : PROCESS</math>  <math>res! : response</math> </div> <div> <math>writerLockState = locked</math>  <math>writer = p?</math>  <math>writerLockState' = unlocked</math>  <math>writer' = nullProcess</math>  <math>res! = ok</math> </div>

<i>WriteNotLocked</i>	
$\exists \text{ReadersWriterLock}$	
$\text{res!} : \text{response}$	
$\text{writerLockState} = \text{unlocked}$	
$\text{res!} = \text{errorWriteNotLocked}$	

<i>LockedByOtherProcess</i>	
$\exists \text{ReadersWriterLock}$	
$p? : \text{PROCESS}$	
$\text{res!} : \text{response}$	
$\text{writerLockState} = \text{locked}$	
$\text{writer} \neq p?$	
$\text{res!} = \text{errorWriteLockedByOtherProcess}$	

$\text{ReleaseWriteError} == \text{WriteNotLocked} \vee \text{LockedByOtherProcess}$   
 $\text{ReleaseWrite} == \text{ReleaseWriteOk} \vee \text{ReleaseWriteError}$