```
1:-
#include<stdio.h>
     int main()
     {
           int i=1;
           while(i<=10)
           printf("MySirG\n",i++);
           return 0;
     }
2:-
     #include<stdio.h>
     int main()
     {
           int i=1;
           while(i<=10)
           printf("%d\n",i++);
           return 0;
     }
3:-
#include<stdio.h>
     int main()
     {
           int i=10;
           while(i>=1&&i<=10)
           printf("%d\n",i--);
```

```
return 0;
     }
4:-
     #include<stdio.h>
     int main()
     {
           int i=1;
           while(i<=10){
                 printf("%d\n",i*2);
                 i++;
           }
           return 0;
     }
5:-
#include<stdio.h>
     int main()
     {
           int i=10;
           while(i>=1&&i<=10){
                 printf("%d\n",i*2);
                 i--;
           }
           return 0;
     }
6:-
```

```
#include<stdio.h>
     int main()
     {
           int i=1;
           while(i<=10){
                 printf("%d\n",i*2-1);
                 i++;
           }
           return 0;
     }
7:-
#include<stdio.h>
     int main()
     {
           int i=1;
           while(i<=10){
                 printf("%d\n",i*i);
                 i++;
           }
           return 0;
     }
8:-
#include<stdio.h>
     int main()
```

```
{
           int i=1;
           while(i<=10){
                 printf("%d\n",i*i*i);
                 i++;
           }
           return 0;
     }
9:-
#include<stdio.h>
     int main()
     {
           int i=10;
           while(i>=1&&i<=10){
                 printf("%d\n",i*i);
                 i--;
           }
           return 0;
     }
10:-
#include<stdio.h>
     int main()
     {
           int i=10;
           while(i>=1&&i<=10){
```