

Q1:-

```
#include<stdio.h>
```

```
float circle (int);
```

```
int main(){
```

```
    int r;
```

```
    printf("Enter the radius of a circle:\n");
```

```
    scanf("%d",&r);
```

```
    printf("The Area of a circle is %.2f",circle(r));
```

```
    return 0;
```

```
}
```

```
float circle(int r)
```

```
{
```

```
    float a;
```

```
    a=3.14*r*r;
```

```
    return a;
```

```
}
```

Q2:-

```
#include<stdio.h>

float simple(int,int,int);

int main()
{
    int p,r,t;
    printf("Enter the values:\n");
    scanf("%d %d %d",&p,&r,&t);
    printf("The S.I is %.2f",simple(p,r,t));
    return 0;
}

float simple(int p,int r,int t)
{
    float si;
    si=p*r*t/100.0;
    return si;
}
```

Q3:-

```
#include<stdio.h>
```

```
int eo(int);
```

```
int main(){
```

```
    int num;
```

```
    printf("Enter a number:\n");
```

```
    scanf("%d",&num);
```

```
    if( eo(num)==1 )
```

```
        printf("Even");
```

```
    else
```

```
        printf("Odd");
```

```
    return 0;
```

```
}
```

```
int eo(int num)
```

```
{
```

```
    if(num%2==0)
```

```
        return 1;
    else
        return 0;
}
```

Q4:-

```
#include<stdio.h>
void natural(int);
int main()
{
    int num;
    printf("Enter a number:\n");
    scanf("%d",&num);
    natural(num);
    return 0;
}
void natural(int num)
```

```
{  
    int i;  
    for(i=1;i<=num;i++)  
        printf("%d\t",i);  
}
```

Q5:-

```
#include<stdio.h>  
  
void odd(int);  
  
int main()  
{  
    int num;  
    printf("Enter a number:\n");  
    scanf("%d",&num);  
    odd(num);  
    return 0;  
}
```

```
void odd(int num)
{
    int i;
    for(i=1;i<=num;i++)
        printf("%d\t",i*2-1);
}
```

Q6:-

```
#include<stdio.h>

int fact(int);

int main()
{
    int num;
    printf("Enter a number:\n");
    scanf("%d",&num);
    printf("The factorial of the %d is
%d",num,fact(num));
    return 0;
```

```
}  
int fact(int num)  
{  
    int i=1,f=1;  
    while(i<=num){  
        f=f*i;  
        i++;  
    }  
    return f;  
}
```

Q7:-

```
#include<stdio.h>  
int com(int);  
int main()  
{  
    int n,r;
```

```

printf("Enter the values of ""n"":\n");
scanf("%d",&n);
printf("Enter the values of ""r"":\n");
scanf("%d",&r);
printf("The nCr is :- %d", com(n) /
(com(r)*com(n-r)) );
}
int com(int num)
{
    int i=1,fac=1;
    while(i<=num)
    {
        fac=fac*i;
        i++;
    }
    return fac;
}

```

Q8:-



```
#include<stdio.h>

int per(int);

int main()
{
    int n,r;
    printf("Enter the values of ""n"":\n");
    scanf("%d",&n);
    printf("Enter the values of ""r"":\n");
    scanf("%d",&r);
    printf("The nPr is :- %d", per(n) / (per(n-r)) );
}

int per(int num)
{
    int i=1,fac=1;
    while(i<=num)
    {
```

```
        fac=fac*i;
        i++;
    }
    return fac;
}
```

Q9:-

```
#include<stdio.h>
int f1(int,int);
int main(){
    int num,dig,s;
    printf("Enter the number and digit:\n");
    scanf("%d %d",&num,&dig);
    if(f1(num,dig))
        printf("The given number contains a given
digit");
    else
```

```
    printf("The given number doesn't contains a  
given digit");
```

```
    return 0;
```

```
}
```

```
int f1(int num,int dig)
```

```
{
```

```
    int rem;
```

```
    while(num!=0)
```

```
{
```

```
        rem=num%10;
```

```
        num=num/10;
```

```
        if(rem==dig)
```

```
            return 1;
```

```
        else
```

```
            return 0;
```

```
    }
```

```
}
```

Q10:-

```
#include<stdio.h>

void prime(int);

int main()
{
    int num;
    printf("Enter a number:\n");
    scanf("%d",&num);
    prime(num);
    return 0;
}

void prime(int num)
{
    int i=2;
    while(num!=1)
    {
        if(num%i==0)
        {
```

```
        printf("%d\t",i);  
        num=num/i;  
    }  
    else  
        i++;  
}  
}
```