

Q1:-

```
#include <stdio.h>

int main()
{
    int i,n,a=0,b=1,c;
    printf("Enter a number\n");
    scanf("%d",&n);
    printf("The series is:-\n%d\n%d",a,b);
    for(i=2;i<n;i++)
    {
        c=a+b;
        a=b;
        b=c;
        printf("\n%d",c);
    }
    return 0;
}
```

Q2:-

```
#include <stdio.h>

int main()
```

```

{
    int i,a=0,b=1,c;
    printf("The Fibonacci series is:- \n%d\n%d",a,b);
    for(i=2;i<10;i++)
    {
        c=a+b;
        printf("\n%d",c);
        a=b;
        b=c;
    }
    return 0;
}

```

Q3:-

```

#include<stdio.h>

int main()
{
    int num,a=0,b=1,c;
    printf("Enter a number:\n");
    scanf("%d",&num);
    if(a==0 || b==1)
    printf("Number is in the fibonacci series");
}

```

```
else
{
c=a+b;
while(c<num)
{
    a=b;
    b=c;
    c=a+b;
}
if(c==num)
printf("Number is in the fibonacci series");
else
printf("Number is not in the fibonacci series");
}

return 0;
}
```

Q4:-

```
#include<stdio.h>

int main(){
    int num1,num2,H,min;
    printf("Enter the two numbers:\n");
```

```

scanf("%d %d",&num1,&num2);
min=(num1<num2?num1:num2);
for(H=m;H!=0;H--)
{
    if(num1%H==0&&num2%H==0)
        break;
}
printf("HCF is %d",H);
return 0;
}

```

Q5:-

```
#include<stdio.h>
```

```

int main(){
    int num1,num2,i,min;
    printf("Enter the two numbers:\n");
    scanf("%d %d",&num1,&num2);
    min=(num1<num2?num1:num2);
    for(i=min;i!=1;i--)
    {
        if((num1%i==0) && (num2%i==0))
            break;
    }
}

```

```
    }  
    if(i==1)  
        printf("co-prime");  
    else  
        printf("Not a co-prime");  
    return 0;  
}
```

Q6:-

```
#include<stdio.h>  
#include<math.h>  
int main()  
{  
    int n,i,m;  
    for(n=1;n<=100;n++)  
    {  
        m=sqrt(n);  
        for(i=2;i<=m;i++)  
        {  
            if(n%i==0)  
                break;  
        }  
    }
```

```
        if(i>m)
            printf("%d\n",n);
    }
    return 0;
}
```

Q7:-

```
#include <stdio.h>

int main()
{
    int i,n,num1,num2;
    printf("Enter 2 number:\n");
    scanf("%d %d",&num1,&num2);
    for(n=num1+1;n<=num2-1;n++)
    {
        for(i=2;i<=n/2;i++)
        {
            if(n%i==0)
                break;
        }
        if(i>n/2)
            printf("%d\t",n);
    }
}
```

```
    }  
    return 0;  
}
```

Q8:-

```
#include <stdio.h>  
  
int main()  
{  
    int i,num,n;  
    printf("Enter a number:\n");  
    scanf("%d",&num);  
    for(i=num+1;;i++)  
    {  
        for(n=2;n<=i/2;n++)  
        {  
            if(i%n==0)  
                break;  
        }  
        if(n>i/2)  
            break;  
    }  
    printf("%d\t",i);
```

```
        return 0;
    }
}
```

Q9:-

```
#include<stdio.h>
#include<math.h>
int main(){
    int num,power=0,result=0,onum,rem;
    printf("Enter a number:\n");
    scanf("%d",&num);
    onum=num;
    for(onum!=0)
    {
        onum=onum/10;
        power++;
    }
    onum=num;
    while(onum!=0)
    {
        rem=onum%10;
        result=result+pow(rem,power);
        onum=onum/10;
    }
}
```



```
    }  
    if(result==num)  
        printf("Number is armstrong");  
    else  
        printf("Number is not a armstrong");  
    return 0;  
}
```

Q10:-

```
#include<stdio.h>  
  
int main(){  
    int i,rem,num,result;  
    printf("Armstrong number under 1000 is:-\n");  
    for(num=1;num<=1000;num++)  
    {  
        result=0;  
        i=num;  
        while(i!=0)  
        {  
            rem=i%10;  
            result=result+(rem*rem*rem);  
            i=i/10;  
        }  
    }  
}
```

```
    }  
    if(result==num)  
        printf("%d\t",num);  
    }  
    return 0;  
}
```