


PUBLICATION STATUS

1. STATUS : Paper has been Applied.
2. NO. OF CONFERENCE APPLIED : 3
3. AUTHORS : Mahesmeena. k , Lavanya.A , Manisha Sharmi.M

1. **CONFERENCE NAME** : INTERNATIONAL CONFERENCE ON EMERGING RESEARCH IN COMPUTATIONAL SCIENCE - 2024

PAPER ID : 1405

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Track Name: ICERC52024

Paper ID: 1405

Paper Title: Emotion-Driven Adaptive Learning System for Real-Time Voice and Facial Expression-Based User Motivation and Support

Abstract:
The proposed e-learning platform introduces AI that can be combined with voice and facial analysis to create a personalized learning experience. By analyzing subtle differences in the user's voice, such as pitch, pitch, and tone, the system captures emotions ranging from happiness to stress, making them instantly visible to the learner's heart. In addition, facial recognition technology analyzes subtle changes in the user's face, such as frowning or smiling, to improve the recognition of thoughts. These two types of emotional intelligence allow the system to not rely on any data, but to better understand how the user is feeling at that moment. The platform can adjust its approach when it sees signs of stress, confusion, or conflict, providing support, correcting difficult content, or suggesting a moment to help people learn again. Similarly, if the system detects positive emotions such as satisfaction or confidence, it will push the user to perform higher tasks or provide motivational instructions to stay active. Seamlessly integrating sentiment analysis into the learning process creates a more dynamic and supportive environment that meets the needs of learners in ways that traditional platforms cannot. The system not only improves learning outcomes through the development of emotional relationships, but also enhances the user's well-being, making the entire education more holistic and human-centered.

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2. CONFERENCE NAME : International Conference on Advances in Computer Science, Electrical, Electronics, and Communication Technologies

PAPER ID : 927

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Paper ID: 927

Paper Title: Emotion-Driven Adaptive Learning System for Real-Time Voice and Facial Expression-Based User Motivation and Support

Abstract:

The proposed e-learning platform introduces AI that can be combined with voice and facial analysis to create a personalized learning experience. By analyzing subtle differences in the user's voice, such as pitch, pitch, and tone, the system captures emotions ranging from happiness to stress, making them instantly visible to the learner's heart. In addition, facial recognition technology analyzes subtle changes in the user's face, such as frowning or smiling, to improve the recognition of thoughts. These two types of emotional intelligence allow the system to not rely on any data, but to better understand how the user is feeling at that moment. The platform can adjust its approach when it sees signs of stress, confusion, or conflict, providing support, correcting difficult content, or suggesting a moment to help people learn again. Similarly, if the system detects positive emotions such as satisfaction or confidence, it will push the user to perform higher tasks or provide motivational instructions to stay active. Seamlessly integrating sentiment analysis into the learning process creates a more dynamic and supportive environment that meets the needs of learners in ways that traditional platforms cannot. The system not only improves learning outcomes through the development of emotional relationships, but also enhances the user's well-being, making the entire education more holistic and human-centered.

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3. **CONFERENCE NAME** : CSEAI2024 Computing concepts for Science, Engineering and AI: Volume 1

PAPER ID : 082

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