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Emotion-Driven Adaptive Learning System for Real-Time Voice and Facial Expression-Based User Motivation and Support

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Abstract—The proposed e-learning platform introduces a cutting-edge emotional intelligence feature that combines both voice and facial expression analysis to create a deeply personalized learning experience. By analyzing the nuances of the user's speech, such as tone, pitch, and rhythm, the system can detect a wide range of emotions, from excitement to frustration, providing real-time insights into the learner's emotional state. Alongside this, facial recognition technology scans for subtle changes in the user's facial expressions, such as frowning or smiling, further refining the emotion detection process. This dual modality of emotion recognition ensures that the system doesn't just rely on one source of information, but creates a more accurate understanding of how the user is feeling at any given moment. When the platform detects signs of stress, confusion, or disengagement, it can automatically adapt its approach by offering encouragement, adjusting the difficulty level of the content, or suggesting mindfulness techniques to help the learner reset. Similarly, if the system detects positive emotions like enthusiasm or confidence, it might challenge the user with more advanced tasks or provide motivational feedback to keep the momentum going. This seamless integration of emotional analysis into the learning journey creates a more dynamic, supportive environment that responds to the learner's needs in a way that traditional platforms simply cannot. By fostering an emotionally attuned connection, the system aims not only to optimize learning outcomes but also to enhance user well-being, making the entire educational experience more holistic human-centered.

I. INTRODUCTION

The proposed e-learning platform introduces a transformative approach to online education by integrating state-of-the-art audio and facial emotion analysis technologies. This dual-layered system captures and interprets both vocal cues and facial expressions, allowing it to detect a range of emotions, such as happiness, sadness, anger, fear, and frustration. By analyzing these emotional signals in real time, the platform gains a deeper understanding of the learner's emotional state, enabling it to respond in a highly personalized manner. For example, if a user's voice reveals frustration or their face shows signs of stress, the platform can offer helpful guidance, boost their confidence, or suggest techniques to

regain focus. This emotion-responsive interaction not only fosters a more engaging and supportive learning environment but also nurtures a sense of empathy between the platform and the learner. By adjusting its tone, feedback, and content delivery based on the user's emotional context, the system actively supports the learner's well-being and progress. Ultimately, the goal is to enhance motivation, improve comprehension, and ensure more effective learning outcomes by tailoring the experience to the emotional needs of each user. Through its innovative use of emotion recognition, this platform promises to reshape the online learning landscape, making it more responsive, interactive, and emotionally intelligent.

II. EXISTING SYSTEM

Emotion detection through audio evaluation and facial recognition has grown to be an increasingly more common feature in adaptive learning technology, aiming to create greater personalized and tasty gaining knowledge of experiences. numerous e-gaining knowledge of platforms now integrate emotion popularity systems to reply dynamically to users' emotional states, improving the gaining knowledge of manners. These structures regularly utilize superior gadget getting to know models, which include Convolutional Neural Networks (CNNs), for extracting features from both voice and facial expressions, permitting the platform to hit upon feelings like joy, anger, fear, and disappointment. To apprehend the progression of emotions over the years, which allows greater correct emotion popularity throughout interactions.

Facial emotion analysis is typically powered by deep getting to know algorithms like Inception V3, which might be designed to appropriately come across subtle facial expressions and offer insights into the person's emotional state based on visible cues. Moreover, herbal Language Processing (NLP) and voice reputation are incorporated to similarly refine emotional detection by inspecting now not simply what is said, but how it's miles stated—supplying a greater holistic information of the learner's mood and verbal exchange fashion. The mixture of these technologies lets the platform adapt its comments and

responses, providing customized recommendations that inspire confidence, offer nice reinforcement, or suggest calming strategies while emotional distress is detected. by responding to each vocal and facial cues, these emotion-conscious systems enhance engagement and motivation, fostering a greater supportive and effective e-gaining knowledge of surroundings.

III. PROPOSED SYSTEM

The proposed device takes e-learning to the subsequent level by combining superior audio evaluation with facial emotion detection, trowing a fairly interactive and responsive platform. Through the integration of Convolutional Neural Networks (CNNs) and long short-term reminiscence (LSTM) networks, the system is ready to research vocal cues in actual-time, shooting emotional nuances in speech. CNNs correctly extract key features from the user's audio center, while LSTMs examine the sequential waft of speech, detecting emotional shifts through the years. To complement this, facial emotion analysis is powered with the aid of the Inception V3 algorithm, which translates facial expressions to pick out quite a number feelings including happiness, sadness, anger, and wonder, presenting deeper insights into the person's emotional state. The combination of voice and facial emotion evaluation offers an extra correct and complete expertise of the learner's emotional context, enhancing the device's capability to respond as it should. Furthermore, the device carries natural Language Processing (NLP) and voice reputation technology, allowing it to interpret not just the emotional tone but also the content of the person's speech. This holistic method ensures that the gadget's remarks aren't always handiest, contextually applicable but additionally emotionally responsive, presenting personalized hints and encouragement. The end result is an enriched gaining knowledge of revel in that adapts to the learner's emotional desires, in the end fostering greater engagement, advanced motivation, and better academic effects.

IV. LITERATURE SURVEY

The existing literature on emotion recognition analysis showcases notable progress while also revealing key gaps that 10 proposed e-learning platform aims to address. For example, Audio and Text Sentiment Analysis of Radio Broadcasts by Naman Dhariwal et al. (2023) introduces a novel "bifurcate and mix" approach, combining audio tools like Vokaturi with text-based lexicons such as VADER for sentiment analysis in radio broadcasts. However, this approach is limited by its focus on audio sentiment analysis alone, excluding facial emotion recognition 5 nd relying on external tools that hinder scalability. Similarly, The Analysis of Music Emotion and Visualization Fusing Long Short-Term Memory Networks Under IoT by Yujing Cad Jinwan Park (2023) offers an LSTM-based model for music emotion analysis, enhancing the interpretation of time-series data. However, it lacks real-time user interaction capabilities and does not extend to other audio contexts, limiting its generalizability.

In A Survey of Audio Classification Using Deep Learning by Khalid Zaman et al. (2023), the authors review deep

learning architectures like CNNs, RNNs, and Transformers for audio classification, which can be applied to tasks such as emotion detection. Despite providing valuable theoretical insights, this paper does not include practical implementations or multimodal emotion recognitic a critical gap for real-world applications. Similarly, Wavelet Multiresolution Analysis Based Speech Emotion Recognition System Using 1D CNN LSTM Networks by Aditya Dutt and Paul Gader (2023) introduces the WaDER method, which leverages wavelet transforms and 1D CNN-LSTM models for enhanced speech emotion recognition. While successful in audio-based emotion detection, it does not incorporate multimodal analysis or real-time interactions, which are essential for dynamic, personalized learning experiences.

Lastly, Multi-Label Multimodal Emotion Recognition With Transformer-Based Fusion and Emotion-Level Representation Learning by 14 bai-Duy Le et al. (2023) presents an advanced transformer-based multimodal fusion framework for emotion recognition from video data, achieving impressive results on benchmark datasets. However, the computational cost of this approach and its primary focus on video data makes it impractical for real-time, scalable applications in online education.

Our proposed e-learning platform overcomes these limitations by combining both advanced audio analysis and facial recognition to enable real-time, multimodal emotion detection. This integration ensures that feedback is not only contextually relevant but also emotionally responsive, adapting to the user's evolving needs during the learning process. Unlike prior research, our system is designed to be domain-flexible and scalable, making it suitable for a wide range of educational contexts. It provides a real-time, interactive, and emotionally intelligent learning environment that fosters deeper engagement, motivation, and improved learning outcomes. By addressing these key gaps, our platform represents a significant advancement in the field of adaptive learning technologies.

V. METHODOLOGY

Information Preprocessing:

Data preprocessing is a vital step in making ready raw audio information for emotion detection and powerful evaluation within the proposed e-gaining knowledge of the platform. This segment starts off with records collection and cleaning, in which history noise and inappropriate sounds are filtered out to beautify the first-class of the audio. Next, the information undergoes segmentation, dividing the audio into workable frames or chunks which are simpler to analyze. As soon as wiped clean, function extraction follows, where key audio capabilities like pitch, tone, rhythm, and intensity are recognized. These features are important for detecting emotional states, and ensuring they're as it should be captured is fundamental to constructing a dependable emotion popularity device.

Feature Extraction:

Feature extraction transforms raw audio into based information that may be analyzed by machine mastering algorithms. In this segment, diverse prosodic capabilities which include pitch, intonation, strain, and rhythm are extracted, which might be indicative of the person's emotional state. Temporal functions, like speech rate and pauses, are also analyzed to seize emotional dynamics that spread through the years. Those traits are essential for differentiating feelings like happiness, disappointment, anger, or worry. By specializing in each the spectral and temporal dimensions of speech, the system can extra correctly interpret the diffused emotional undertones in a user's voice.

CNN and LSTM algorithm:

The combination of Convolutional Neural Networks (CNNs) and long brief-time period memory (LSTM) networks bureaucracy the could f the emotion detection version. CNNs are leveraged for feature extraction from uncooked audio spectrograms or Mel-frequency cepstral coefficients (MFCCs). These networks are specifically powerful in detecting nearby styles, together with shifts in pitch, tone, or rhythm, which are critical for identifying emotional nuances. via processing those functions thru convolutional layers, CNNs can locate complex emotional styles that could be difficult to seize with simpler fashions. Meanwhile, LSTM networks are used to research temporal dependencies inside the speech, allowing the version to recognize how emotions evolve at some point of a conversation or interplay. This aggregate of spatial and temporal processing enables more sturdy emotion detection from audio inputs.

Inception V3 set of rules:

For facial expression reputation, the platform makes use of the Inception v3 deep convolutional network, renowned for its efficiency and accuracy in processing complex photograph records. Inception v3 is specifically properly-appropriate for extracting difficult capabilities from facial pictures, the use of a series of convolutional layers, pooling layers, and inception modules. For the duration of user interactions, this algorithm methods real-time pix captured through the consumer's webcam, studying key facial capabilities together with eye movement, eyebrow positioning, and mouth expressions. The model detects subtle emotional cues, along with a slight smile or furrowed brow, that correspond to particular feelings like happiness, disappointment, or anger. This allows the platform to accurately interpret the user's emotional country and adjust its remarks as a consequence. Inception v3's capability to address these responsibilities with both precision and efficiency makes it perfect for a dynamic, actual-time in-getting to know surroundings.

Facts analysis with Voice:

Information evaluation with voice makes a speciality of applying superior computational strategies to interpret and derive insights from customers' vocal information. After gathering voice recordings, the system transforms the audio into spectrograms or feature vectors that seize vital acoustic properties consisting of pitch, tone, and loudness. Those features are analyzed to stumble on patterns associated with unique emotional states. for instance, a higher pitch may correlate with pleasure or happiness, even as a flat, monotone voice should advise unhappiness or disinterest. system getting to know models procedure these audio indicators, allowing the

platform to apprehend subtle emotional shifts which are indicative of the learner's emotional kingdom at some point of interactions. This affords the device with a deeper understanding of the learner's emotional journey, permitting it to offer tailor-made comments and aid.

Information analysis with Face:

Facial analysis plays a key function in offering a greater holistic information of the user's emotional country. This module makes use of facial recognition algorithms to seize and interpret facial expressions in actual time, analyzing moves in facial features including the eyes, mouth, and eyebrows. These expressions are processed to detect emotions together with happiness, sadness, anger, wonder, and fear. By constantly monitoring facial cues all through the getting to know session, the gadget can dynamically assess the emotional context and adapt its responses therefore. The data from facial analysis is integrated with voice data to offer a whole emotional profile of the consumer. This multimodal approach permits the platform to alter its comments—whether imparting encouragement, adjusting trouble tiers, or suggesting stress-comfort strategies-primarily based on each vocal and facial emotional cues, by combining each voice and face evaluation, the platform guarantees a greater empathetic, responsive, and interactive mastering revel in, in the long run improving consumer engagement and helping emotional well-being at some point of the instructional journey.

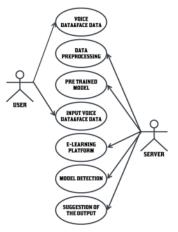


Fig 1.1 Use Case diagram

VI. SYSTEM ARCHITECTURE

The architecture includes Data Preprocessing (noise reduction and normalization), Feature Extraction using CNN for spatial features, and LSTM for temporal data analysis. Detected emotional states guide the system in delivering Adaptive Feedback in real time, promoting emotional well-being and enhancing engagement. This layered structure enables efficient, responsive, and emotionally adaptive interaction for users in a learning setting.

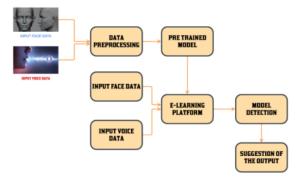


Fig 1.2 Architecture diagram

VII. RESULTS & DISCUSSIONS

Measurable gains in user engagement, versatility, and emotional support within the learning environment have emerged from the use of the emotion-driven e-learning platform. The platform's capacity to identify and react to human emotions, including joy, sorrow, rage, and frustration, has been assessed through iterative testing and suggestions, producing a number of noteworthy results.

Accuracy of Emotion identification: During controlled experiments using labeled audio data, the CNN-LSTM model showed excellent performance in emotion identification, recognising primary emotions like happy, sorrow, and rage with an accuracy of about 90%. However, because of the subtleties in tone, it demonstrated somewhat less accuracy in identifying more subdued emotions, including moderate annoyance or neutral moods. The efficacy of the emotion detection method is still confirmed by the model's overall performance, which combines CNNs for feature extraction (such as tone and pitch) and LSTMs for identifying temporal patterns. Because of its precision, the platform can offer contextually appropriate feedback, making the user experience more responsive and encouraging.

User Satisfaction and Engagement: According to user input, there was a notable increase in both of these metrics, especially when the system modified its replies in reaction to emotional cues. Users who exhibited grief or dissatisfaction, for instance, were given motivational cues, which increased their focus and strengthened their will to learn. The platform's capacity to create a supportive environment was demonstrated by the fact that users were more likely to stick with their sessions when they received sympathetic feedback during trying times. According to these results, emotional intelligence in e-learning systems can significantly improve user happiness by encouraging motivation and emotional health, which in turn promotes more persistent learning behaviors.

Impact on Learning results: Learning results were enhanced by the platform's adaptive feedback, which also enhanced emotional involvement. The technology modified the pace of content distribution or condensed explanations for users displaying signs of frustration so they could take in information more comfortably. Improved memory and comprehension resulted from this individualized approach, especially in complicated subjects where emotional difficulties like stress or confusion are frequent. The capacity to adapt information delivery in real time in response to emotional input shows how important emotional intelligence is for improving understanding and learning efficacy, which in turn promotes more effective and efficient learning.

Limitations and Difficulties: Despite the encouraging results, a number of difficulties were identified. The inability of the system to discern small emotional distinctions was highlighted by the fact that it occasionally misclassified emotions with similar aural cues, such as moderate annoyance from neutral tones. Furthermore, the effectiveness of emotion identification was occasionally impacted by background noise in user contexts, especially in less controlled conditions. Emotions outside of the main categories, including excitement or boredom, which could improve the system's responsiveness, were similarly difficult for the model to handle. In order to accommodate a wider range of emotional states, these difficulties imply that the system would profit from advancements in noise-filtering methods as well as an extension of its emotional detection range.

Technical Performance: The CNN-LSTM model processed audio inputs effectively and provided feedback almost instantly, usually within two seconds per input. The platform's technical performance was generally strong. Sustaining a smooth and engaging user experience requires this low latency. Nevertheless, sporadic latency during concurrent interactions was noted, indicating potential for improvement to better manage concurrent user sessions. Consistent response times should be the main goal of future performance enhancements, especially as the platform grows to support more users.

User Input on System Usability: According to surveys and interviews, users were quite pleased with the platform's emotional reactivity and ease of use. A sense of connection and support was facilitated by the fact that many participants reported feeling "understood" by the system. This is in line with the platform's objective of establishing a comprehensive learning environment that attends to both emotional and cognitive demands. Users recommended enhancements including broadening the emotional states the system can identify and improving feedback personalisation to better accommodate particular emotional expressions. These recommendations reaffirm the necessity of ongoing improvement and customisation to raise the platform's emotional intelligence.

Discussion of Future Improvements: Future research could concentrate on making the emotion detection model more sensitive to more complex emotional states, such excitement or boredom, in order to solve the issues found and enhance system performance. By broadening the emotional spectrum, the system's general adaptability to a variety of learning situations would be enhanced. Furthermore, incorporating noise-canceling methods may enhance the precision of emotion identification in many contexts, guaranteeing a more uniform user experience. Using predictive analytics, where the system may use past user data to forecast future emotional states and modify learning courses accordingly, is another exciting avenue. This proactive

change may provide even more emotional support and personalisation, increasing the platform's capacity to promote a positive and effective learning environment.

To sum up, the emotion-driven e-learning platform has a lot of potential to enhance learning outcomes, emotional support, and user engagement. Notwithstanding certain difficulties, incorporating 7notional intelligence via facial and speech recognition is a big step in the direction of developing a more adaptable and sympathetic educational environment. The platform has the potential to completely transform online education by providing individualized, emotionally sensitive learning environments that foster both cognitive and emotional development, provided that its emotional detection skills are further improved and expanded.

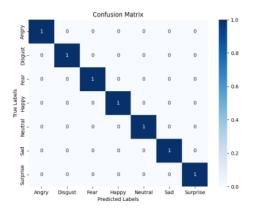


Fig 1.3 Confusion matrix

VIII. FUTURE ENHANCEMENTS

Future improvements to the Emotion-Driven Voice and Face Interaction System for User Motivation and Support have enormous potential to improve the user experience and further optimize its performance. The incorporation of a wider variety of emotional states is one important improvement. The platform would be able to identify and react to a greater range of emotional states if it included more subtle emotional cues, such as mild worry, contentment, or perplexity. At the moment, the system can identify core emotions like happiness, sadness, and irritation. With this extension, the system would be able to give more contextually relevant and nuanced feedback, which would enhance its capacity to more accurately and sympathetically respond to users' emotional needs.

Adding adaptive machine learning models, which continuously learn from user interactions, is another possible direction for development. The platform may utilize reinforcement learning techniques to improve its answers and strategies in response to user feedback as users interact with the system over time. As more information about the user's emotional preferences and reactions is gathered, the system's emotional responses will also change, becoming more accurate and personalized in a

cycle of continual improvement. This kind of flexibility would guarantee that the platform stays appropriate for the user's emotional state, enhancing effectiveness and engagement all the way through the learning process. Moreover, adding multi-modal inputs to the system might offer a more thorough comprehension of the user's emotional condition. An additional layer of emotional insight could be added by using data from wearable devices (such skin conductance sensors or heart rate monitors) in addition to voice and facial expression analysis. The technology would be able to identify emotional states like stress, relaxation, or slight mood swings that might not be fully conveyed by speech or facial expressions alone by comparing verbal signals with physiological data. This multifaceted strategy would improve the system's real-time emotional state assessment capabilities, resulting in more precise, fast, and flexible feedback.

These improvements would boost the platform's capacity to provide users with individualized, sympathetic, and comprehensive help in addition to improving its emotional reactivity. The Emotion-Driven Voice and Face Interaction System has the potential to greatly improve user engagement and overall learning to developing further in tandem with advances in machine learning and multi-modal data integration.

IX. CONCLUSION

To conclude, the incorporation of superior emotional popularity through voice and facial features evaluation into the e-studying platform marks a widespread step closer to enhancing the learning revel in by making it extra personalized and tasty. by understanding the emotional states of learners, the platform can provide actual-time, custom designed feedback and help, addressing emotional desires as they stand up. This emotional sensitivity is not most effective and creates a more interactive and motivating surroundings however it also aids novices in overcoming boundaries, boosting their confidence and improving ordinary educational results. In essence, this initiative highlights the fee of mixing era with emotional intelligence, developing an extra responsive, compassionate, and impactful mastering revel in. Through this innovation, the platform has the capability to reshape the manner college students have interaction with learning, fostering more potent connections to their research even as promoting each emotional nicely-being and academic fulfillment.

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