Les Vainqueurs   
Response: Request For Proposal

*Walk the Plank*

# Introduction

Thank you for the opportunity to submit a proposal for the design & development of the online game “Walk the Plank”. We believe we can create the web based game “Walk the Plank” for the DDOSH team that is dynamic & competitive in the online gaming industry.

# Company Info

Les Vainqueurs was formed in 2017 by a group of 5 Villanova graduate students interested in bringing new games to market. The 5 principals have a collective 15 years of professional experience in software. The team members have delivered web and cloud based solutions not only to the gaming industry but also within the challenging medical, non-profit and educational sectors.

# Les Vainqueurs Strength

Les Vainqueurs is focused on becoming a top regional provider in the growing $100 billion global gaming market. We are a diverse group, with insights into the design needs of male and female children as adults of different ethnic backgrounds. This gives us a unique insight into the modern gaming population that can help capitalize on its fasting growing segments. We are a flexible team that enjoys devising multiple designs for our clients to choose from and our diverse backgrounds lend themselves to multi-lingual game development.

# Project Needs

Wildcats on Board need a web based version of the board game “Walk the Plank” which will allow them to explore exciting opportunities in the online gaming space.

Furthermore, the web game will be designed to work exactly like the classic board game with functionality being a priority over user interface. We at Les Vainqueurs believe our clients deserve only the best and quality products in the industry and we understand the priorities.

# Methodology

Les Vainqueurs proposes to utilize interviews of Wildcats on Board team members with the highest understanding of Walk the Plank to gather sufficient requirements. We plan to assemble these requirements into user stories in order to best implement the game to retain the essence of the online game as if it were the physical board game.

We believe in engaging with our customers throughout the development of your projects so that we build it correctly the first time.

# Resourcing Schedule

The Schedule expected by DDOSH team will be adhered to and we are committed to providing excellent contractor communication throughout the project's duration.

* February 9th, 2017 Responses to RFP
* March 2nd, 2017 Project Checkpoint
* March 16th, 2017 Draft SRS and Prototype
* April 6th, 2017 Project Checkpoint
* April 14th, 2017 Project Checkpoint
* May 4th 2017 Final SRS and Prototype Delivery
* May 4th 2017 Project Presentation

# Why Les Vainqueurs?

We are a company of skilled developers and analysts who are renowned for bringing games to the digital world. We are known for retaining the spirit and essence of the games we bring online, making them familiar to those traditional players as well as newcomers. We strive to work closely with our content partners to make their dreams of bringing traditional gaming to a new generation of gamers a reality.