Game Design Document

Fill up the following document

1. Write the title of your project.

Ans. The Flappy Bird

1. What is the goal of the game?

Ans. The Bird should escape the buildings and the airplanes to win the game.

1. Write a brief story of your game.

There is only one playing character i.e. The Bird and 2 non – playing characters (Obstacles) i.e. the Buildings and the airplanes. The bird should avoid touching the buildings, airplanes and not to fall down between the buildings. Once the bird escapes all the obstacles, the player will win the game.

1. Which are the playing characters of this game?

* Playing characters are the ones who respond to the user based on the input from the user.
* Cars, monkeys, dinos, wizards, etc., are the playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | Bird | It can move up, down, right and left to escape the obstacles. |
|  | Non – Playing Characters |  |
| 2 | Airplane | It will come from the right towards the bird as the obstacle. |
| 3 | Buildings | They are still objects. |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |

1. Which are the Non-Playing Characters of this game?

* Non-Playing characters are the ones that don't have an action or behavior when the user interacts with the game.
* Hurdles, stones, bananas, coins, etc., are non-playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 |  |  |
| 2 |  |  |
| 3 |  |  |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

Draw your imagination of this game. What does this game look like?

* Draw the game either on your computer or on paper.
* Add images of the game scenes to show each of the playing and non-playing characters at least once.

How do you plan to make your game engaging?