Hoare Triples and Floyd-Hoare Logic

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Hoare Triples

- Hoare triples are named after C.A.R. Hoare who was prominent in developing the notation along with the associated Floyd-Hoare logic for proving program correctness
 - See https://en.wikipedia.org/wiki/Hoare_logic
- Hoare triples are commonly written as $\{P\}S\{Q\}$ where P and Q are assertions (state descriptions) and S is a command
- A Hoare triple is either true or false
- The meaning of " $\{P\}S\{Q\}$ " is: "if P is true and then S is executed, then Q will be true"
- A Hoare triple (true): $\{x = 0\}x \coloneqq x + 1\{x = 1\}$
- A Hoare triple (false): $\{x = 0\}x := x + 1\{x = 0\}$

Examples of Hoare Triples

- True Hoare triples
 - $\{x==y\}x:=y+1\{x==y+1\}$
 - $\{x==0\}x++\{x>0\}$
 - $\{x <= 0\}x ++ \{x <= 1\}$
 - $\{x>0\}x++\{x>1\}$
- False Hoare triples
 - $\{x==0\}x++\{x==0\}$
 - $\{x==0\}x++\{x>1\}$
 - $\{x<0\}x++\{x<0\}$
 - $\{x<0\}x++\{x==0\}$

 This notation for Hoare triples is not convenient in many programming languages and we often use an alternative notation instead of {P}S{Q}, e.g.

```
// P
S;
// Q
```

Essential Floyd-Hoare Logic Rules

Contravariance

$$P' \Rightarrow P$$
, $\{P\}S\{Q\}$, $Q \Rightarrow Q'$ Premises
$$\{P'\}S\{Q'\}$$
 Consequence

Sequence

$$\frac{\{P\}S\{Q\}, \{Q\}T\{R\}}{\{P\}S; T\{R\}}$$

Conditional

$$\frac{\{C \land P\}T\{Q\}, \ \{\neg C \land P\}S\{Q\}}{\{P\}\text{if } C \text{ then } T \text{ else } S\{Q\}}$$

Loop

$$\frac{\{I \land C\}S\{I\}}{\{I\}\text{while } C \text{ do } S\{I \land \neg C\}}$$

Essential Floyd-Hoare Logic Rules

Contravariance

 $\frac{P' \Rightarrow P, \{P\}S\{Q\}, Q \Rightarrow Q'}{\{P'\}S\{Q'\}}$

It is allowed to strengthen the precondition and to weaken the postcondition of a piece of code

Sequence

 $\frac{\{P\}S\{Q\}, \ \{Q\}T\{R\}}{\{P\}S; T\{R\}}$

It is allowed to chain together pieces of code if the precondition of the second piece of code is the postcondition of the other

Conditional

 $\frac{\{C \land P\}T\{Q\}, \ \{\neg C \land P\}S\{Q\}}{\{P\}\text{if } C \text{ then } T \text{ else } S\{Q\}}$

The postcondition of an ifstatement can be made equal to the postconditions of the thenpart and the else-part

Loop

 $\frac{\{I \land C\}S\{I\}}{\{I\}\text{while } C \text{ do } S\{I \land \neg C\}}$

A while-loop needs a loop invariant that is true before and after each pass through the loop, including after the last pass through the loop