# JavaScript New Features

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### **ECMAScript**

- New standard for ECMAScript released yearly
  - Relatively easy to get a new feature into the language
- Transpiling: Translate new language to old style JavaScript
  - Allows front-end software to be coded with new features but run everywhere.
  - For example: <u>Babel</u>. Check out: <u>https://babeljs.io/en/repl</u> new JS in -> old JS out
- Frontend frameworks are aggressively using new language features
  - React.js Encourages use of newer ECMAScript features
  - Angular Encourages Typescript Extended JavaScript with static types and type checking

# Lots of new features in ECMAScript

- Already seen a few
  - o let, const, class, =>
- Here are a few more you might encounter:
  - Modules
  - Default parameters
  - Rest parameters ...
  - Spread operator ...
  - Destructuring assignment
  - Template string literals
  - Set, Map, WeakSet, WeakMap objects, async programming

### Modules - Variables global to a file not system

#### Old Way

```
var exportedName =
    (function () {
        var x, y, x;
        ...
        return {x: x, y: y};
    })();
```

Use Immediately Invoked Function Expressions using closures to make module variables function scope and only return a single object to access them.

#### New Way

```
var x, y, x;
...
var exportedName = {x: x, y: y};
export exportedName;
```

Can explicitly define file's exports and then import the module in another file. Two common ways:

- Common.js (Node.js):module.exports/require()
- ECMAScript 6: export/import

### Default parameters - Parameters not specified

#### Old Way

```
function myFunc(a,b) {
    a = a || 1;
    b = b || "Hello";
}
```

Unspecified parameters are set to undefined. You need to explicitly set them if you want a different default.

#### New Way

```
function myFunc (a = 1, b = "Hello") {
}
```

Can explicitly define default values if parameter is not defined.

### Rest parameters ...

#### Old Way

```
function myFunc() {
    var a = arguments[0];
    var b = arguments[1];
    var c = arguments[2];
        arguments[N]
    //
}
```

Parameters not listed but passed can be accessed using the arguments array.

#### New Way

```
function myFunc (a,b,...theArgsArray) {
    var c = theArgsArray[0];
}
```

Additional parameters can be placed into a named array.

### Spread operator . . .

#### Old Way

```
var anArray = [1,2,3];
myFunc.apply(null, anArray);
var o = [5].concat(anArray).concat([6]);
```

Expand an array to pass its values to a function or insert it into an array.

#### New Way

```
var anArray = [1,2,3];
myFunc(...anArray);

var o = [5, ...anArray, 6];
```

Works on iterable types: strings & arrays

# Destructuring assignment

#### Old Way

```
var a = arr[0];
var b = arr[1];
var c = arr[2];
var name = obj.name;
var age = obj.age;
var salary = obj.salary;
function render(props) {
   var name = props.name;
   var age = props.age;
```

#### New Way

```
let [a,b,c] = arr;

let {name, age, salary} = obj;

function render({name, age}) {
```

### Template string literals

#### Old Way

```
function formatGreetings(name, age) {
  var str =
    "Hi " + name +
        " your age is " + age;
    ...
```

Use string concatenation to build up string from variables.

#### New Way

```
function formatGreetings(name, age) {
  var str =
    `Hi ${name} your age is ${age}`;

Also allows multi-line strings:
```

`This string has two lines`

Very useful in frontend code. Strings can be delimited by " ", ' ', or ` `

### For of

#### Old Way

```
var a = [5,6,7];
var sum = 0;
for (var i = 0; i < a.length; i++) {
   sum += a[i];
}</pre>
```

#### Iterator over an array

#### New Way

```
let sum = 0;
for (ent of a) {
   sum += ent;
}
```

Iterate over arrays, strings, Map, Set, without using indexes.

### Some additional extensions

- Set, Map, WeakSet, WeakMap objects
  - Defined interfaces for common abstractions
- async/await and Promises
  - Asynchronous programming help