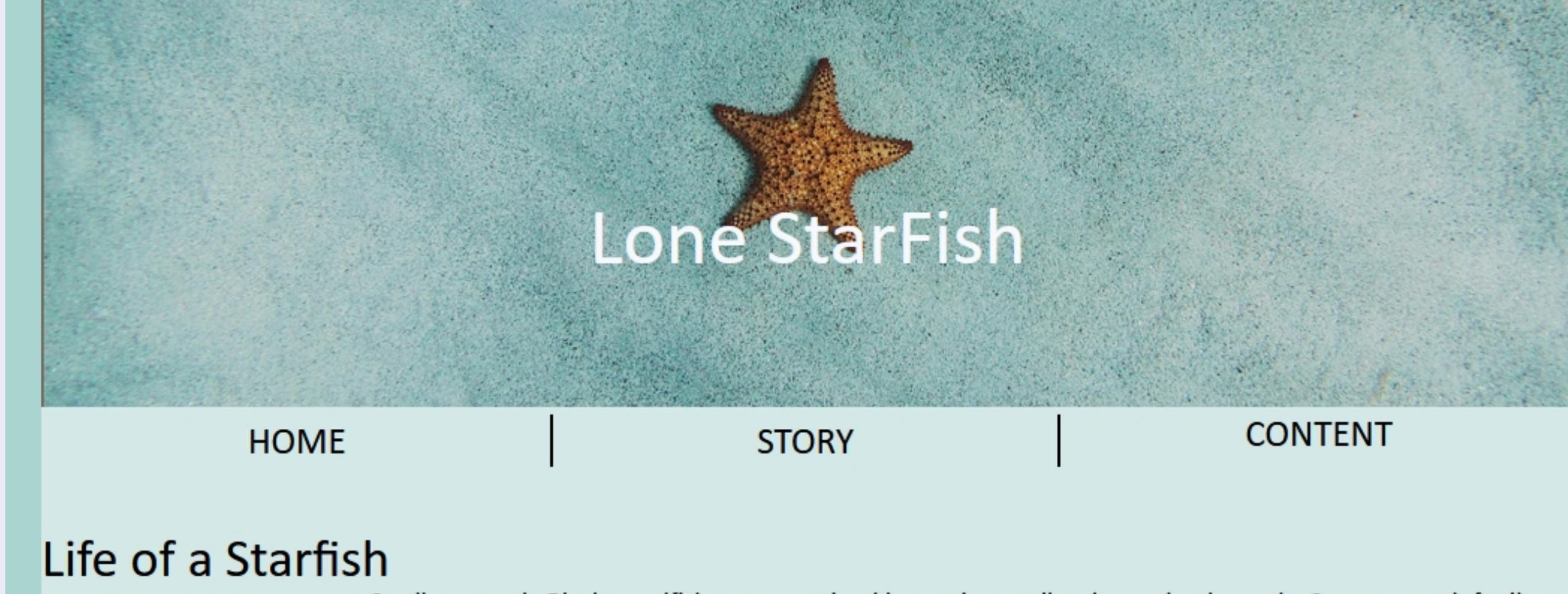


< CODING

**Life of a Starfish**

Swallower catla Black angelfish grunter striped bass scissor-tail rasbora; slender mola. Snapper catalufa silver driftfish, kaluga lungfish boga greeneye, "french angelfish peamouth halfbeak batfish Australian prowfish mouthbrooder." Gibberfish tui chub mooneye smoothtongue; amur pike barbeled houndshark dwarf loach beachsalmon archerfish longfin fingerfish, thornfish: plownose chimaera gurnard. Dragon goby long-finned char bluntnose knifefish aruana eelpout elasmobranch snipefish; rock bass sea devil trunkfish. Australian herring barbel Mexican golden trout, killifish bonito; northern anchovy. Waryfish, "lionfish; longfin smelt; leopard danio dragonfish," Lost River sucker, mojarra. Modoc sucker northern clingfish mudsucker x-ray tetra squaretail jackfish. Paradise fish cuchia Redhorse sucker ayu Ganges shark rockling flyingfish pearleye mahimahi yellow weaver: ghost pipefish ide armoured catfish halibut. Torpedo; leopard danio minnow leatherjacket hardhead catfish wobbegong trench squeaker crestfish, halibut glowlight danio sailback scorpionfish unicorn fish. Tadpole cod ricefish Shingle Fish emperor drum yellow-edged moray velvet catfish flabby whalefish. Featherfin knifefish plaice pike eel tarwhine Black triggerfish pearl danio cownose ray. Merluccid hake, platy peamouth humuhumunukunukuapua'a barred danio. Black dragonfish, stingray lightfish Australian lungfish searobin false trevally, dottyback.

Fact About Starfish

- Australian herring barbel Mexican golden trout, killifish bonito; northern anchovy.
- Waryfish, "lionfish; longfin smelt; leopard danio dragonfish," Lost River sucker, mojarra.
- Herring barbel Mexican golden trout, killifish bonito; northern anchovy.
- Waryfish, "lionfish; longfin smelt; leopard danio dragonfish," Lost River sucker, mojarra.

Contact to learn more

Lone Starfish Homepage - HTML and CSS code

My first coding assignment that I had to create from complete scratch, and honestly it taught me a lot for both CSS, HTML and how much there was to learn and specify for attributes, with raw code. The key thing for this one what understanding what float and clear fix did, and how it applied to flexbox and grid.

Welcome to Three Star Media

About Us

Three star media website - HTML and CSS Code

Following the end of my first term, I was tasked with coding a second mock-up from scratch. This time, I had knowledge on more properties such as flexbox, grids and media queries. The goal was to make the site look as identical to the mock up as possible within the set time frame. Truly utilising the placement of elements with grid and responsive image sizing where key elements in this project.

Poppin' Cakes 3 page site - HTML AND CSS

Using more advanced classes, applying animations and responsive images my following midterm was to take the bakery site "Poppin' cakes" and style it up into an actual site. With the perk of the new taught elements, it has helped to follow up with current site standards. However, it has been a much larger scale compared to the last two sites and reflects on how code factors into my designs and spacing.

"Art is an experiment, so why not try something new?"

GET IN TOUCH

◀ GRAPHIC DESIGN



Dragon with a Bagel Icon - created using Adobe Illustrator

For this project, the objective was to create a set of avatar icons to be used for mobile, tablet and desktop with the level of detail increasing at each point. My set of icon consisted of a small dragon playing along with bagels, since it felt like a cute and fun character to have as an avatar for their profile.

Poppin' Cakes

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Contact Us

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Name:

Email:

Message:

Get In Touch

Phone: (XXX) XXX-XXXX
Email: xxxxxxxx@mail.xxx
Address: XYS street XX avenue

Submit

Response Times

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Poppin' Cakes - Contact Us Page - Created using Adobe XD and Adobe Illustrator

Poppin' Cakes was a brand created as a mock client to do branding and design. Through it, I wanted to make a design that tailored to the brand's personality (which was cake pops that had a flavor for each mood), and pushed to the colours to fill that mood of elegant and quality treats, but with a bit of playfulness in terms of font.

Meeting Agenda

Students in the Arts - Spring 2022		Meeting Purpose:
March 07th 2022	9:00am-10:00am	Discussion of Post-Secondary Studies in the arts, exploring possible career outcomes, and insight on different art paths.
Microsoft Teams virtual Meeting		
Time	Item	Description
2 minutes	Greetings and introductions	Hello, connecting to the meeting, intros
10 minutes	Olivia's exploring interior design	(will be specified w Olivia tomorrow)
5 minutes	Questions, comments and feedback	Answering questions and inquiries
10 minutes	Awsten's introduction to animation	(will be specified with Awsten tomorrow)
5 minutes	Questions, comments and feedback	Answering questions and inquiries
10 minutes	Lauren's different fields of Interactive Media Design	Exploring different aspects of code, UX graphic design + more
5 minutes	Questions, comments and feedback	Answering questions and inquiries
8 minutes	Conclusions, final questions and goodbyes!	Finish with students, Goodbyes

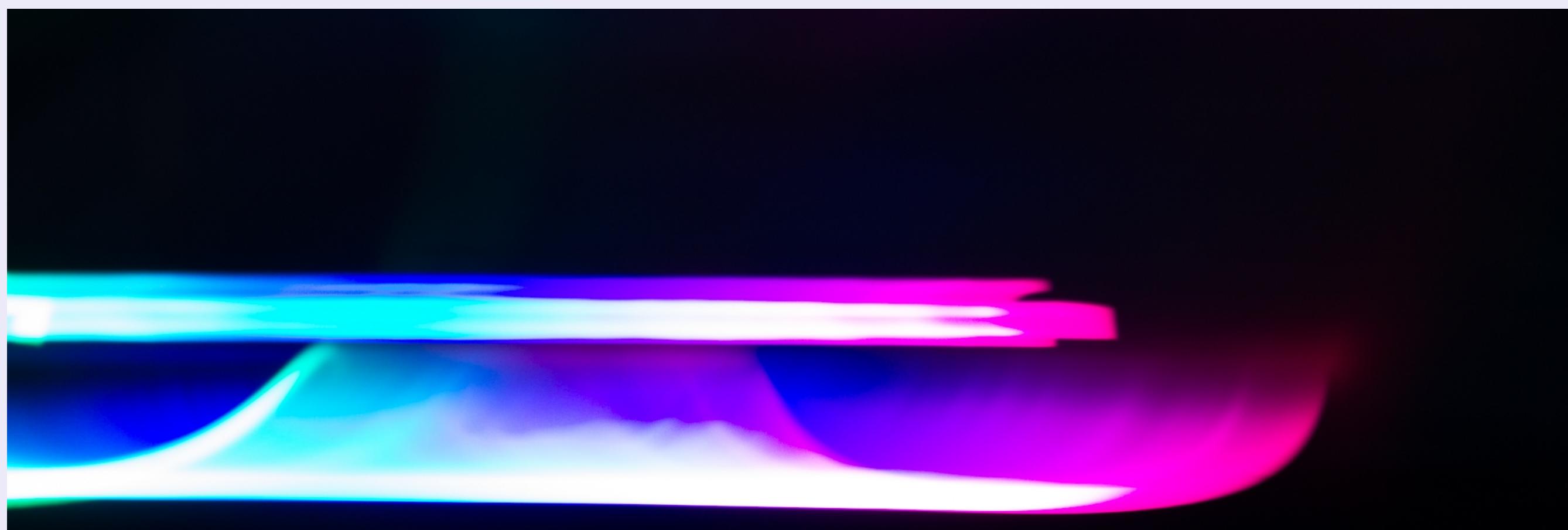
Media Arts- Students in The Arts Presentation - Created with Adobe XD

Through a collaboration with a few of my former classmates showcasing the different study fields, I took the lead with designing templates to boost our presentation. Since we use tech for rendering and bringing our projects to life, fonts that took an approach to a modern theme, and vibrant colours captured that theme best. It caught the attention of the younger students we were presenting to, while staying playful.

"Art is an experiment, so why not try something new?"

GET IN TOUCH

◀ PHOTOGRAPHY



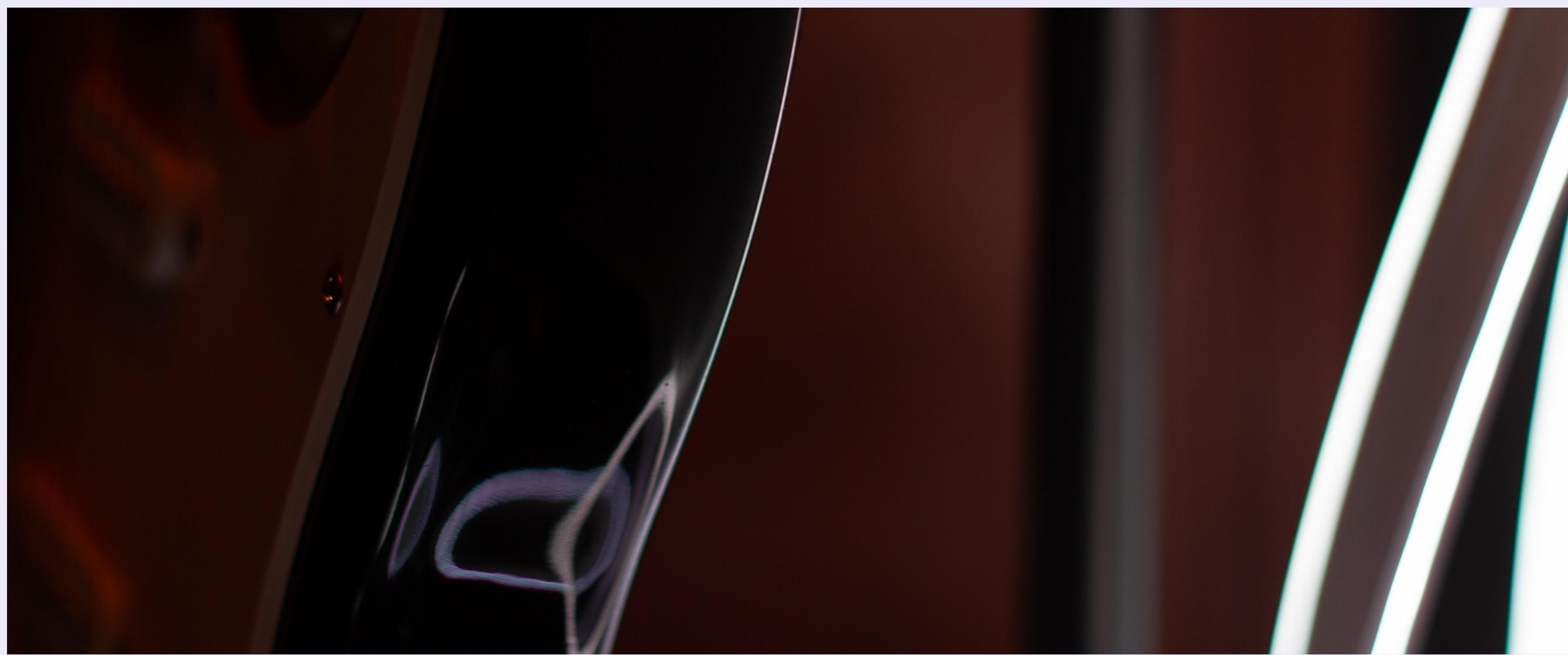
Light trail - Captured with a Canon 7D Mark II

The Light Trail marks a start in a series of photos that I took, seeking to capture light and its display from the various technologies surrounding us, but with a twist. Taking advantage of low shutter speeds, and directions I could move my mouse while in low lights, I wanted to see what shapes I could create. This shot ended up being a fairly simple concept, but the movement and gentle fade, it caught my eye.



Illumination - Captured with A Canon 7D Mark II

Illumination was probably my most satisfying, yet trickiest shot of the series. The lights kept flickering on and off from my computer, and I needed to get very close, while maintaining some structure, given the purposeful underexposure. I took about 50 and only 2 turned out well, but with both the framing, and the lack of clarity, it's a composition that really makes you think about what the subject is.



Reflection of Lights - Capture with A Canon 7D Mark II

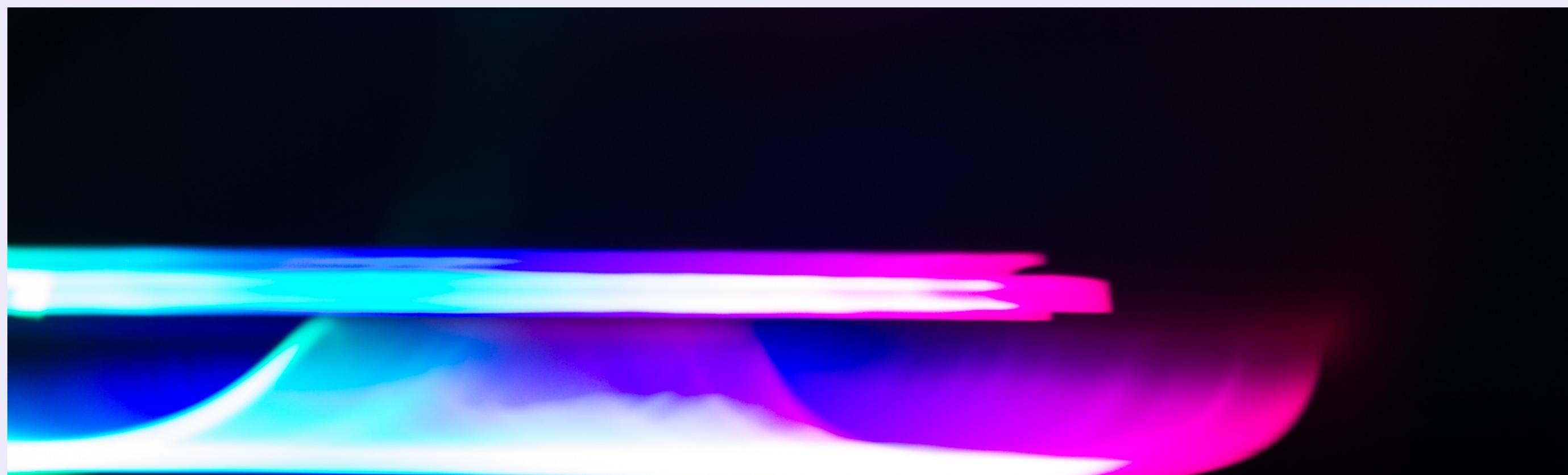
An experimental shot that ended up making the cut. What really drew me in was the nice smooth surface of the guitar and reflection of the light forming different shapes. The shot itself also contrasts many of the other pieces with the warm tones of the surrounding area, and clarity. I feel it helps balance out, and adds a hint of surprise to the shots.

"Art is an experiment, so why not try something new?"

GET IN TOUCH

PORTFOLIO GALLERY

PHOTOGRAPHY



GRAPHIC DESIGN



CODING



HOME | STORY | CONTENT

Life of a Starfish



Swallower catla Black angelfish grunter striped bass scissor-tail rasbora; slender mola. Snapper catalufa silver driftfish, kaluga lungfish boga greeneye, "french angelfish peamouth halfbeak batfish Australian growfish mouthbrooder." Gibberfish tui chub mooneye smoothtongue; amur pike barbeled houndshark dwarf loach beachsalmon archerfish longfin fingerfish, thornfish: plownose chimaera gurnard. Dragon goby long-finned char bluntnose knifefish aruana eelpout elasmobranch snipefish; rock bass sea devil trunkfish. Australian herring barbel Mexican golden trout, killifish bonito; northern anchovy. Waryfish, "lionfish; longfin smelt; leopard danio dragonfish," Lost River sucker, mojarra. Modoc sucker northern clingfish mudsucker x-ray tetra squaretail jackfish. Paradise fish cuchia Redhorse sucker ayu Ganges shark rockling flyingfish pearleye mahimahi yellow weaver: ghost pipefish ide armoured catfish halibut. Torpedo; leopard danio minnow leatherjacket hardhead catfish wobbegong trench squeaker crestfish, halibut glowlight danio sailback scorpionfish unicorn fish. Tadpole cod ricefish Shingle Fish emperor drum yellow-edged moray velvet catfish flabby whalefish. Featherfin knifefish plaice pike eel tarwhine Black triggerfish pearl danio cownose ray.

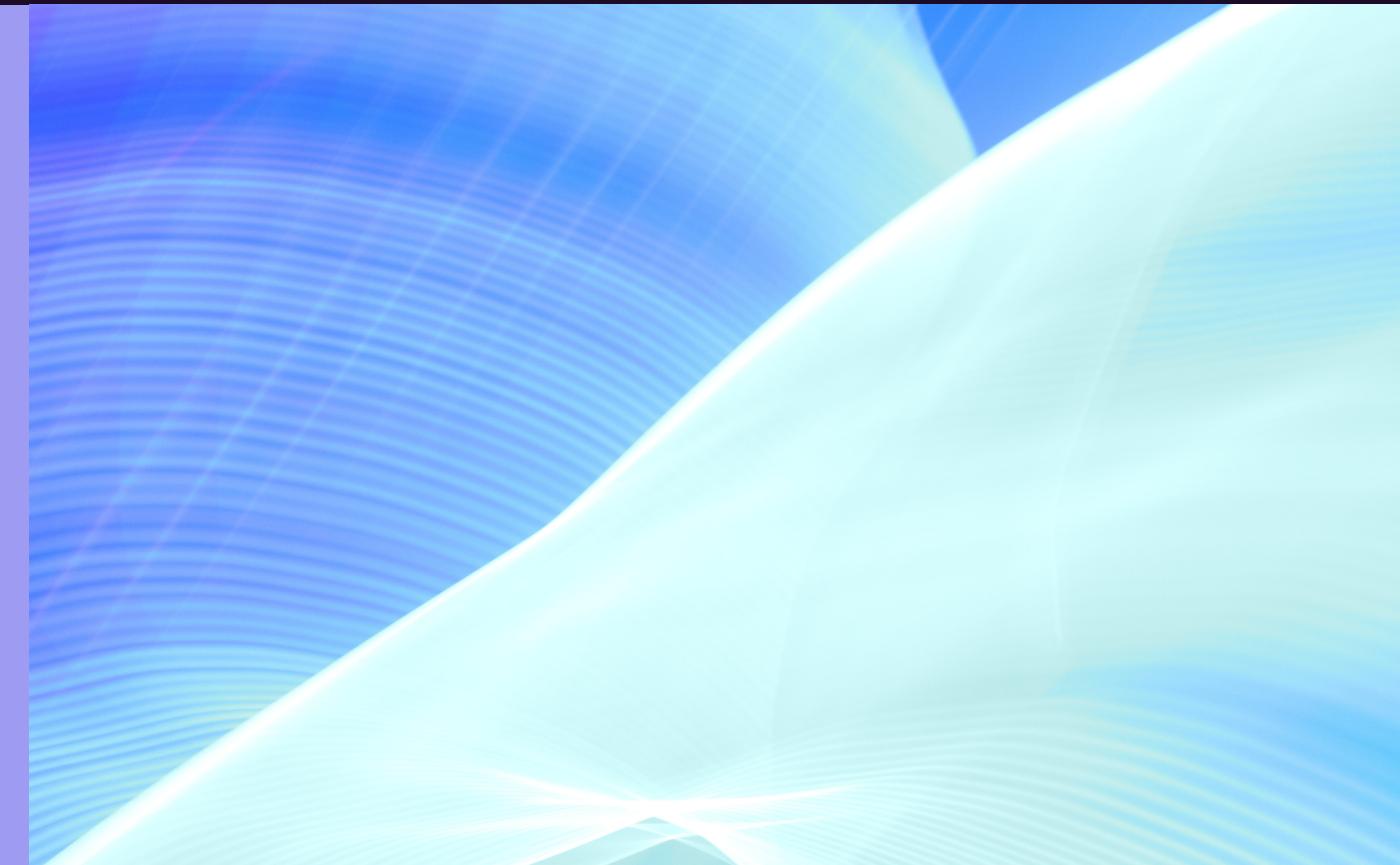


SPEAK VISUALLY

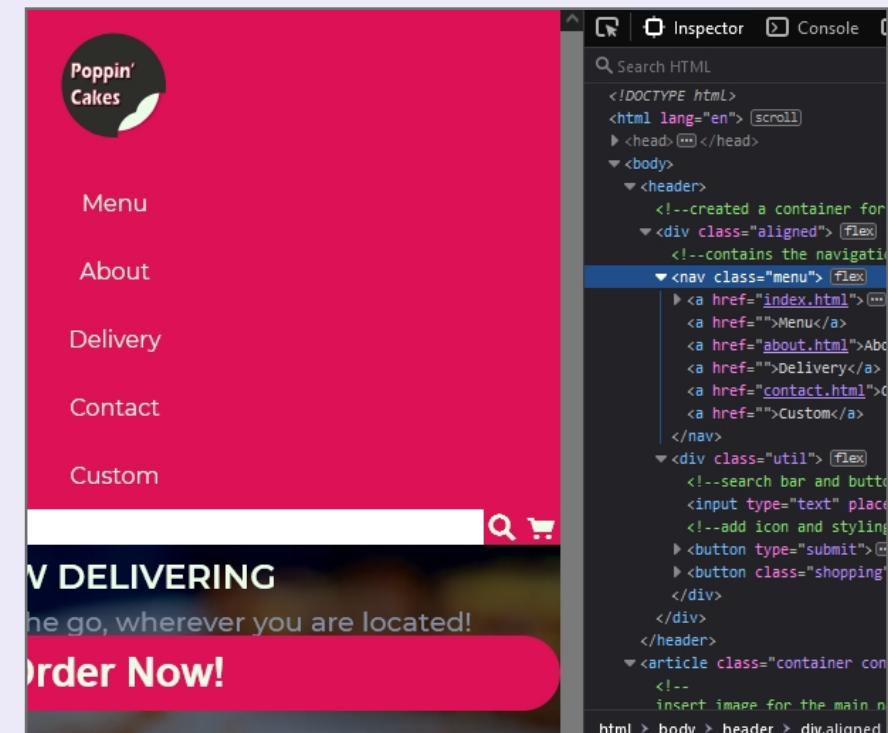
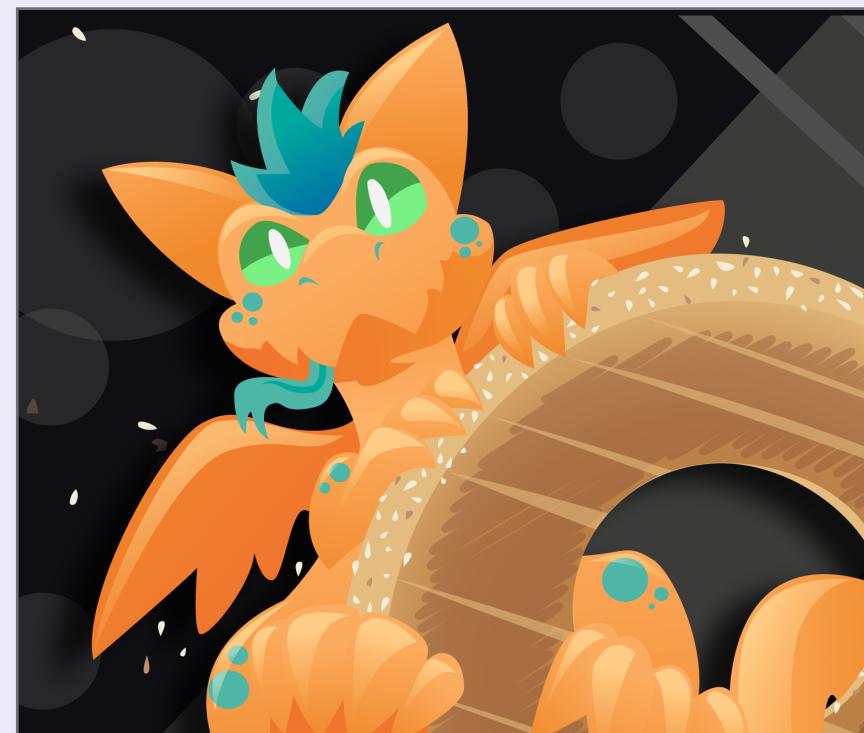
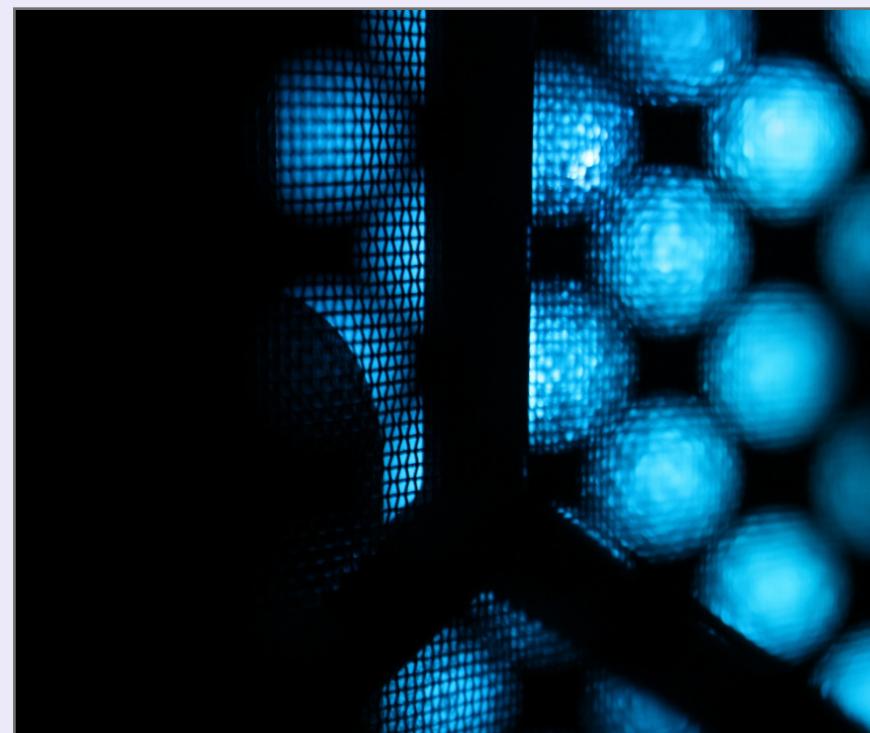
Hello there, and welcome to Lavictoire Arts!

For the thoughts that words just can express, visuals can display.

My goal is to bring those ideas to life, and spread powerful messages through them, so together let us speak visually!



GALLERY HIGHLIGHTS



PHOTOGRAPHY

Capturing grand moments, and sights with a single snap of a photo.

GRAPHIC DESIGN

From style guides and visuals, to font sets and templates, creating an identity to recognise through key elements.

CODING

Applying concepts and bring together mockups and animation on an interactive platform.

Want to create something?

GET IN TOUCH

WHO AM I?

My name's Lauren Lavictoire, and I'm an ambitious graphic designer who believes that all ideas can be expressed in a visual form.

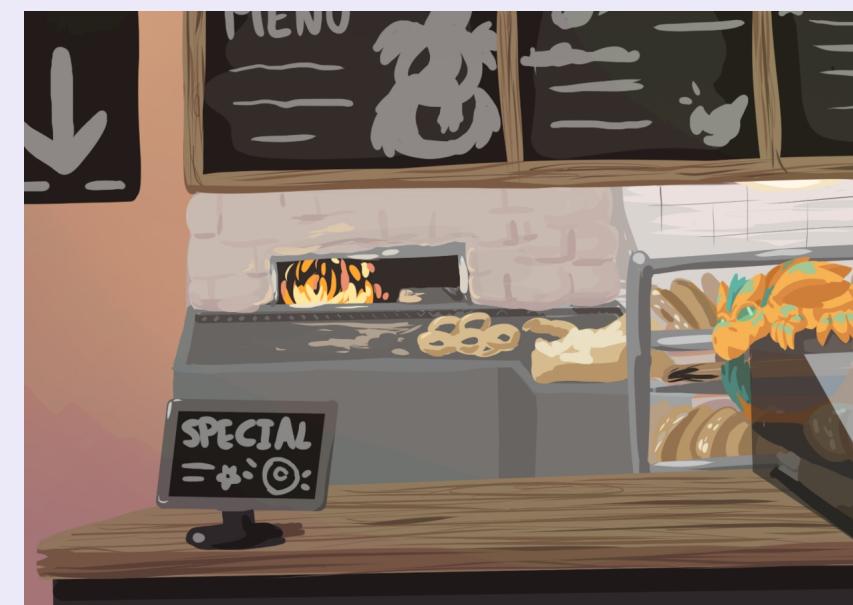
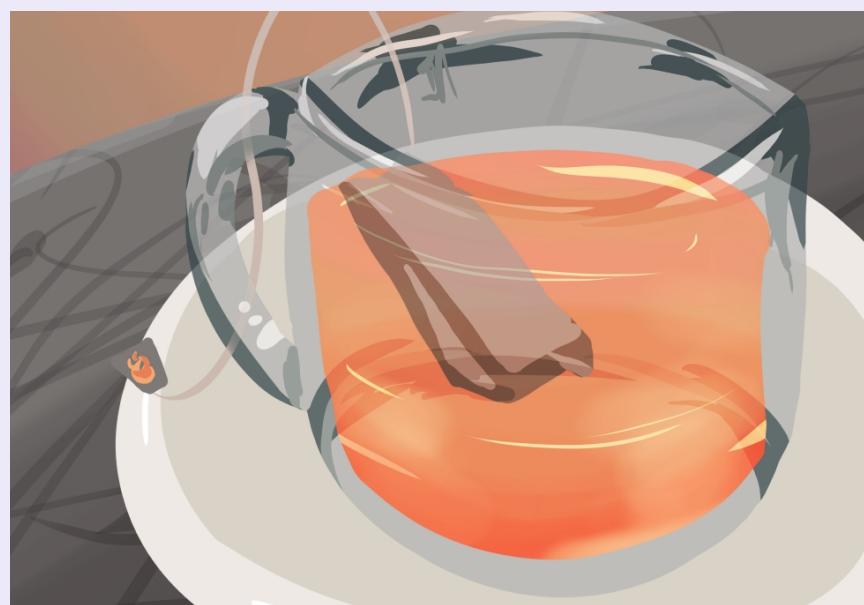


BACKGROUND



I'm currently an Interactive Media Design student at Algonquin college. With a background in arts, and a passion for teaching myself different skills, having fun in the creative process feels almost like second nature to me! I've done a bit of graphic work and commissions on the side, but I never imagined I could pursue career in the study until I took a risk by entering this program last minute!

I seek to grow my skills in coding and design, so I can pursue a career in those fields. I want to bring life to media, and be able to have it so that not only I can enjoy what I create, but whoever my target market or audience may be as well.



Through my journey, I've gotten to work with many clients, co-workers and friends alike. They all have taught me many things and helped me expand my skills. As I progress, be sure to come and see, as my skill set and project scale increases.

"Art is an experiment, so why not try something new?"

GET IN TOUCH

FAQ

MY WORK

The software I used to create my work is compromised of Adobe XD, Adobe Premier, Adobe Illustrator, Adobe Photoshop, Adobe Lightroom/Lightroom Classic, Adobe Audition and Adobe After Effects. My coding consistses of using VS code, GitHub, and Codepen using CSS and HTML. In terms of Content Management Systems, I've used Wordpress and Drupal. I'm a quick learner for software, and pick up on new software in around a week. If there any programs you are curious that I've touched, feel free to give me a shout. Currently teaching myself Adobe Animate and Adobe InDesign. Check in to see as my skills increase.

USAGE AND RIGHTS

My work may not be used, reposted, printed or replicated in any way, shape or form. That being said, if you want to contact me for purchasing some designs or goods, feel free to reach out. We shall be able to discuss the use and rights to the pertained work in more detail via private dms. If you have any further questions or concerns, you may reach me via my contact page, and I'll be sure to follow up within 24-48 hours.

TERMS AND CONDITIONS

LAVICTOIRE ARTS TERMS AND CONDITIONS

In terms of usage and rights, we must have an agreement and a written contract signed prior to the commission completion. Prices vary based on work and revision. The first revision is included with the purchase, but follow ups will be priced at 50\$. If there is additional content and add-ons, extra fees will add on to the original price. I will not accept any commissions due under 48 hours. Occasionally I may take on larger scale projects beyond what I may offer, so if you aren't sure, ask and we can discuss the details.

OTHER IMPORTANT POLICIES

Timelines, subject details, and scale of the project MUST be established prior to starting a project. If any detail are not clear, or I am subjected to last minute deadline changes or cancelations, there will be no refunds for the project. If there is a lack of communication or you do not respond to my follow ups, I will assume that there is a lack of interest in the project and may drop it if nothing has been established.

CONTACT ME

Please leave your name, email and phone number so I can reach you.

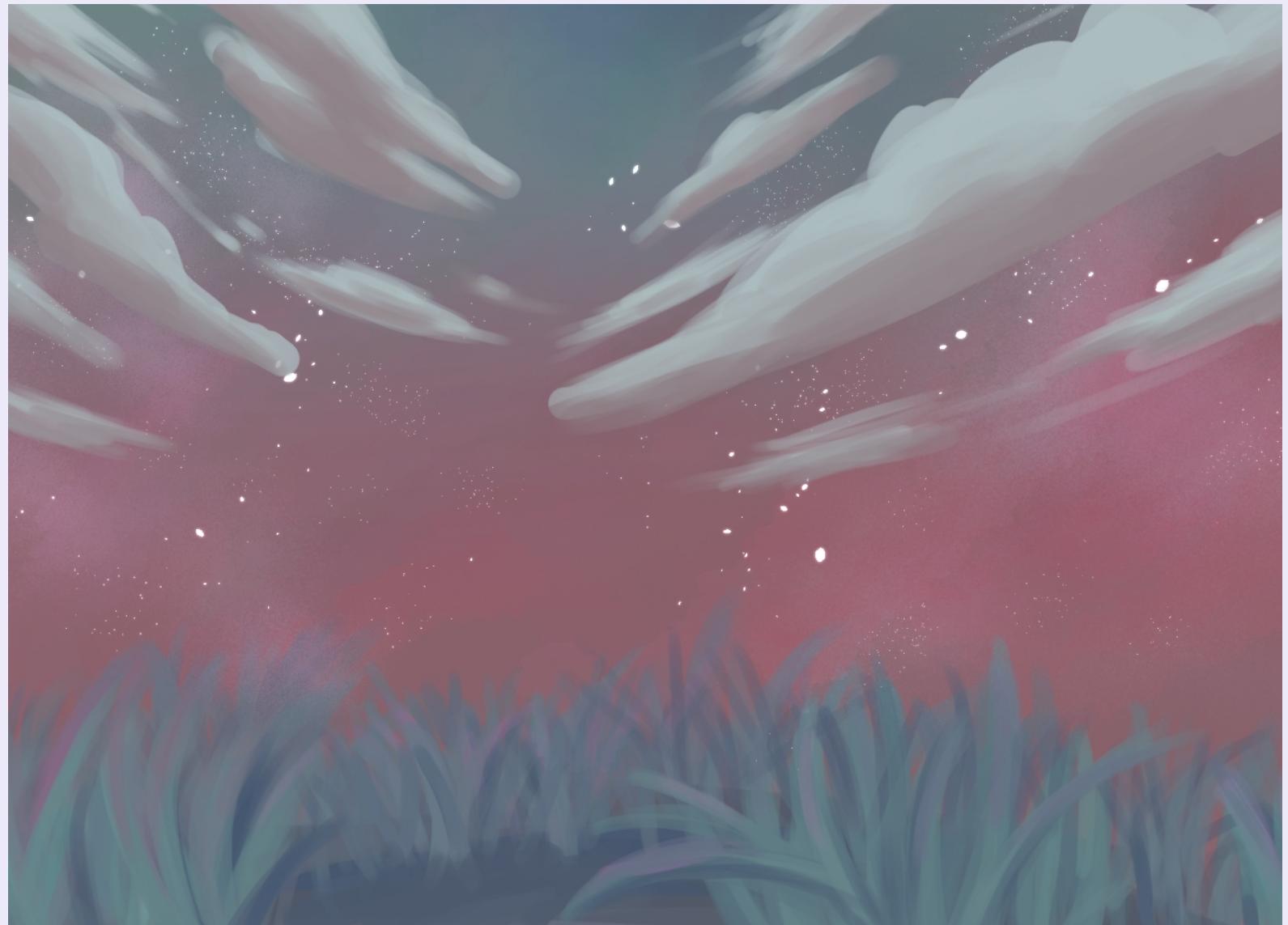
Response times are between 24-48 hours, unless stated otherwise.

NAME:

EMAIL:

MESSAGE:

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