Expense Tracker App Overview

Functional Requirements:

- Users are able to Login and Sign Up.
- Users are able to add/remove the expense manually.
- User is able to see his expenses, categorized expenses.
- Users are able to see weekly, monthly, yearly reports and statistics about the spendings.

Non-Functional Requirements:

- System needs to be fault tolerant, scalable, and have latency < 100ms.
- Config-driven system if possible to accommodate fewer code changes in the future.

Future Scope or Requirements:

- User is able to track his/her financial behavior and can ask for tips to improve it.
- The app should be able to add expenses on its own by reading and parsing the user's SMS, given the user has provided permission.
- WhatsApp and SMS notifications indicating various things like risk, overspending, etc.

System Architecture

- Client: The user interface where the user interacts.
- API Gateway: The entry point for all requests from the client. Handles tokenization.
- **Auth Service**: Handles user authentication and authorization. Communicates with a datastore.
- **Notification Service**: Handles notifications to users.
- **Templatization Service**: Manages templates for notifications and other messaging.
- User Service: Manages user-related functionalities.
- **Billing Service**: Handles billing and payments.
- Ledger Service: Manages records of all transactions.
- Reporting Service: Generates reports for users based on spending data.

Backend Tools:

- **Redis**: In-memory data structure store used for caching.
- **RabbitMQ**: A message broker for asynchronous communication between services.
- **Docker**: Containerization for easy deployment.
- **Kafka**: Distributed streaming platform for real-time data pipelines.

- **Kubernetes**: Container orchestration platform for scaling and managing containerized applications.
- **Kong**: An API gateway that manages API traffic.

HLD:- Expense Tracker APP

