AYUSH MANN

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DOB: 29/01/2005

Resourceful Computer Science Engineering student with a focus on web development. Round-1 qualified of 'Frontend Developer' at Re-Imagine Hackathon 2024. Built a dynamic restaurant website within 24 hours at CodeDex Hackathon 2024. Active participant in Google Cloud Study Jams, mastering Vertex AI and cloud technologies for scalable solutions.

SKILLS

Programming: JavaScript, TypeScript, Python, Java, C++, C. **Web Development**: React, Three.js, Node.js, CSS, HTML.

Cloud Platforms: GCP, AWS. **Tools**: Git, Docker, CI/CD, APIS.

Soft Skills: Team Collaboration, Technical Communication, Agile Methodologies, Emotional Intelligence, Problem Solving, Critical Thinking,

Adaptability, Time Management, Leadership, Conflict Resolution, Creativity.

Operating Systems: Windows, Linux (Ubuntu, Fedora)

EDUCATION

Vellore Institute of Technology, Bhopal, India

July 2021 - June 2027

Bachelor of Technology (B.Tech.)

Pursuing Computer Science Engineering. | Aggregate CGPA: 8.81/10

Government Model Sansriti Senior Secondary School, Hisar

2021-2023

XIIth Board (CBSE)

 $Physics, Chemistry, Mathematics, English, Computer Science \mid Aggregate \ Percentage: 88.8\%$

Vishwa Bharati Public School, Noida, India

Xth Board (CBSE) 2019-2021

Aggregate Percentage: 87.4%

EXPERIENCE

AI Contractor | Outlier AI (Remote)

[November,2024 - Present]

- Evaluated and refined AI model-generated outputs, enhancing accuracy and user relevance.
- Collaborated on optimizing AI model performance, reducing error rates by 30% and improving user satisfaction by 15% through detailed reviews and feedback..

SOFTWARE PROJECTS

Re-Imagine Hackathon (Frontend Developer)

2024 July

- Enhanced application performance by 50% through the implementation of advanced UX techniques, optimizing frontend architecture and user interactions for services.
- Collaborated with a cross-functional team to enhance integration and responsiveness, resulting in faster load times by 50% and a more seamless
 user experience across two projects.
- Links: Round 1- https://beyond-infinity-reimagine-round1.vercel.app/

Round 2- https://beyond-infinity-reimagine-round2.vercel.app/

CODEDEX HACKATHON

2024 Sept

- Developed a restaurant website within 24 hours, incorporating real-time 3D rendering using Three.js for dynamic, interactive user experiences.
- Managed to do the using pressure-handling abilities and successfully delivering a fully functional project under tight deadlines of a single day.
- Link- https://eat-n-fun.vercel.app/

ACCOMPLISHMENTS AND CERTIFICATES

Google Cloud Platform

2023 Jun – 2024 Sept

Study Jams

- Participated in multiple study jams contributing upto 200+ hours of learning, leveraging Vertex AI on GCP to deploy and manage machine learning models and learned about vertexAI and APIS.
- Gained proficiency in Shell scripting, Gemini APIs, and cloud resource analysis, enhancing cloud-based solutions' scalability and 30% more efficiency.

YouTube Growth & Content Creation

- Developed proficiency in video editing, thumbnail design, and SEO techniques, leading to a significant increase in audience engagement and channel growth up to 18k views.
- · Gained experience in analyzing viewer retention data, improving content strategy to maximize watch time and subscriber conversions.
- Enhanced storytelling skills, leveraging creative tools like Adobe Premiere and GNU to produce compelling, high-quality videos.

Hacktoberfest 2024

- Contributed to open-source projects by submitting pull requests, focusing on code quality and collaborative software development for 30 consecutive days in month of October 2024.
- · Developed skills in version control with Git, branching strategies, and resolving merge conflicts to streamline collaborative coding efforts.

•	Engaged with the open-source community, building proficiency in identifying and fixing issues across repositories, furthering contributions to
	sustainable code bases.

•	Participated as a contributor and reviewed each pull requests within 24-hours effectively.	