

L^AT_EX:
from dummy to T_EXnician
TikZ and Typography

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Skoltech

ISP 2025,
lesson 3

What we will know?

Technical agreements

TikZ

(User-level) Typography

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Agreements

I

inclass/outclass versions

- ▶ two slightly different versions for class and home
- ▶ class version is more interactive and contains less information
- ▶ this line will be shown only at home version



Frame for home

Agreements

II

Footnotes

- ▶ For second reading
- ▶ Contains advanced usage of the command
- ▶ Contains references to read more
 - ▶ to the exact chapter
 - ▶ (often) with the href to exact page
- ▶ Contains some comments
- ▶ Mostly for outclass version

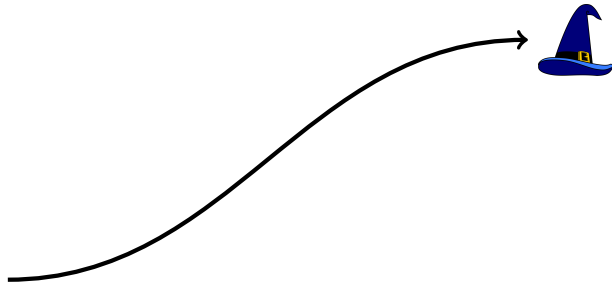


Like this

Agreements

III

Addition information – “magic”



- ▶ To have the full picture
- ▶ Not to analyze or to puzzle out in class

★ Agreements ★

V

Exercises

- ▶ To work in class

Special thanks to

- ▶ Anna Pavlicheva for counseling of non-technical part about fonts

Our TAs:

- ▶ Peter Borisovets
- ▶ Pavel Kuzmin
- ▶ Anna Litvin

What we will know?

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What we will know?

TikZ

- Introduction: what is TikZ and when to use it

- General usage


- Graphs

- Arrangement

What is TikZ?

“TikZ ist kein Zeichenprogramm”

which translates to “TikZ is not a drawing program”

TikZ defines a number of T_EX commands that produce graphics:  produced by
`\tikz \fill[orange] (1ex,1ex) circle (1ex);`

Pros and Cons

Pros and Cons

Cons

- it is most likely that you don't need TikZ
- write visual-based thinks like graphics is really annoying in a not-WYSiWYG way

Pros

- + it is most likely that you need some TikZ elements
- + some graphics (graphs for example) are so good structured, that it is OK to program them
- + TikZ has perfect integration with \LaTeX (and beamer):
 - ▶ You can use all \LaTeX commands inside TikZ, creating beautiful pictures with math
 - ▶ You can pose elements using TikZ
 - ▶ You can show just part of the picture in beamer Overlays
- + You don't need to have an external file
- + TikZ is using in CV and lots of other templates. It is good to be able to read the code

How to setup TikZ picture?

```
\usepackage{tikz}
```

and then

```
\begin{tikzpicture} <code> \end{tikzpicture}
```

 or, for short inline graphics,

```
\tikz.
```

```
\usepackage{color}
```

```
\usepackage{xcolor}
```

```
\usepackage{tikz}
```

```
\begin{document}
```

```
  \begin{tikzpicture}
```

```
    \fill[green] (1ex,1ex) circle (1ex);
```

```
  \end{tikzpicture}
```

```
  \tikz \fill[orange] (1ex,1ex) circle (1ex);
```

```
\end{document}
```


Examples

- ▶ <https://tikz.net/>
- ▶ <https://texample.net/bar-chart/>

What we will know?

TikZ

Introduction: what is TikZ and when to use it

General usage

Graphs

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Path

Path is the main TikZ essence.

```
\usepackage{tikz}
\begin{tikzpicture}
  \path (0,0) -- (1,1) -- (0, 1);
\end{tikzpicture}
```

“(0,0)”, “(0,1)” is the simplest coordinate assignment. The (x, y) coordinate in units (typically 1cm) The `\path` is not draw anything by itself!

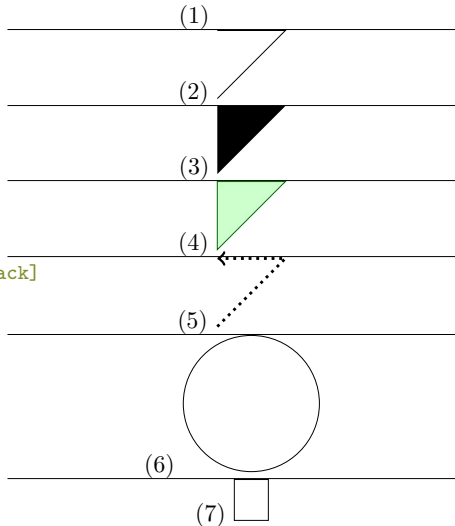
Draw

```
\usepackage{tikz}
\hrule
(1) \tikz \path (0,0) -- (1,1) -- (0, 1);
↪ \par \hrule
(2) \tikz \draw (0,0) -- (1,1) -- (0, 1);
↪ \par \hrule
(3) \tikz \fill (0,0) -- (1,1) -- (0, 1)
↪ -- cycle; \par \hrule
(4) \tikz
↪ \filldraw[fill=green!20!white,draw=green!40!black]
↪ (0,0) -- (1,1) -- (0, 1) -- cycle;
↪ \par \hrule
(5) \tikz\draw[->, very thick, dotted]
↪ (0,0) -- (1,1) -- (0, 1);\par \hrule
(6) \tikz \draw (0,0) circle
↪ [radius=1cm];\par \hrule
(7) \tikz \draw (0,0) rectangle (0.5,
↪ 0.6);\par \hrule
```

`\draw` \equiv `\path[draw]`,

`\fill` \equiv `\path[fill]`

etc



Draw

```
\usepackage{tikz}
```

```
\hrule
```

```
(1) \tikz \path (0,0) -- (1,1) -- (0, 1);
```

```
↪ \par \hrule
```

```
(2) \tikz \draw (0,0) -- (1,1) -- (0, 1);
```

```
↪ \par \hrule
```

```
(3) \tikz \fill (0,0) -- (1,1) -- (0, 1)
```

```
↪ -- cycle; \par \hrule
```

```
(4) \tikz
```

```
↪ \filldraw[fill=green!20!white,draw=green!40!black]
```

```
↪ (0,0) -- (1,1) -- (0, 1) -- cycle;
```

```
↪ \par \hrule
```

```
(5) \tikz \draw[->, very thick, dotted]
```

```
↪ (0,0) -- (1,1) -- (0, 1); \par \hrule
```

```
(6) \tikz \draw (0,0) circle
```

```
↪ [radius=1cm]; \par \hrule
```

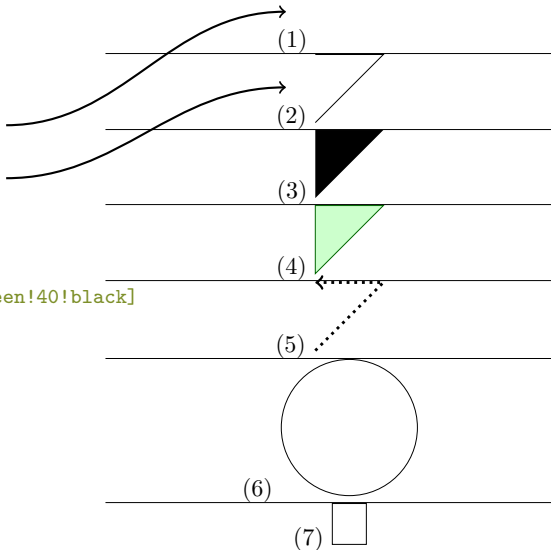
```
(7) \tikz \draw (0,0) rectangle (0.5,
```

```
↪ 0.6); \par \hrule
```

```
\draw ≡ \path[draw],
```

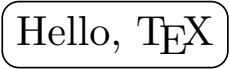
```
\fill ≡ \path[fill]
```

etc



Nodes

```
\usepackage{tikz}
\begin{tikzpicture}
  \node[draw, rounded corners] at (0,0)
    ↪ {Hello, \TeX};
\end{tikzpicture}
```

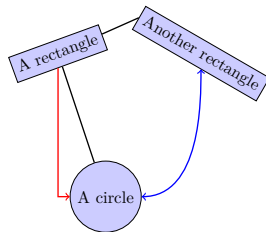
A rounded rectangular node with a black border, containing the text "Hello, TeX" in a serif font.

`\node` or `\path[node]`. Without optional arguments a node has no border.

Nodes are important for graph creation

“Node”-based coordinates

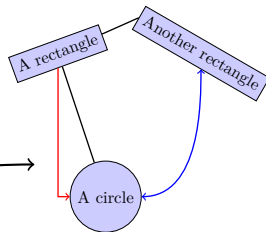
```
\begin{tikzpicture}[fill=blue!20]
  \path (3,-1) node(b)
    ↪ [circle,draw,fill] {A circle}
    (2,2) node(c)
    ↪ [rectangle,rotate=20,draw,fill] {A
    ↪ rectangle}
    (5,2) node(d)
    ↪ [rectangle,rotate=-30,draw,fill]
    ↪ {Another rectangle};
  \draw[thick] (b) -- (c) -- (d.west);
  \draw[thick,red,->] (c) |- (b);
  \draw[thick,blue,<->] (b) .. controls
    ↪ +(right:2cm) and +(down:1cm) ..
    ↪ (d);
\end{tikzpicture}
```



1. label node `\node (<label>)`
2. refer to the node as `(node cs:name=<label>)`
3. you can also use things like `<label>.west` or `<label>.right`

“Node”-based coordinates

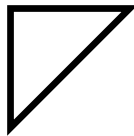
```
\begin{tikzpicture}[fill=blue!20]
  \path (3,-1) node(b)
  ↪ [circle,draw,fill] {A circle}
  (2,2) node(c)
  ↪ [rectangle,rotate=20,draw,fill] {A
  ↪ rectangle}
  (5,2) node(d)
  ↪ [rectangle,rotate=-30,draw,fill]
  ↪ {Another rectangle};
  \draw[thick] (b) -- (c) -- (d.west);
  \draw[thick,red,->] (c) |- (b);
  \draw[thick,blue,<->] (b) .. controls
  ↪ +(right:2cm) and +(down:1cm) ..
  ↪ (d);
\end{tikzpicture}
```



1. label node `\node (<label>)`
2. refer to the node as `(node cs:name=<label>)`
3. you can also use things like `<label>.west` or `<label>.right`

Vertical and horizontal

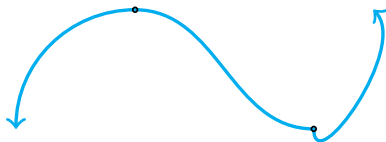
```
\usepackage{tikz}
\begin{tikzpicture}[ultra thick]
  \draw (0,0) -- (1,1) -| cycle;
\end{tikzpicture}
```



Use `-|` for “first horizontal, then vertical”. Use `|-` for “first vertical, then horizontal”

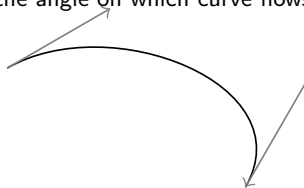
Curves

```
\usepackage{tikz}
\begin{tikzpicture}
  \draw [<->,thick, cyan] (0,0) to
    ↪ [out=90,in=180] (1,1)
    to [out=0,in=180] (2.5,0) to
    ↪ [out=-90,in=-45] (3,1) ;
  \draw (1, 1) circle(0.02cm);
  \draw (2.5, 0) circle(0.02cm);
\end{tikzpicture}
```



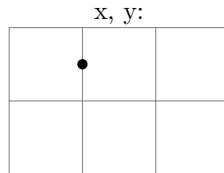
to [out=..., in=...] the angle on which curve flows out and the angle on which curve flows in.

```
\usepackage{tikz}
\begin{tikzpicture}
  \draw (1,0) .. controls +(30:1cm) and
    ↪ +(60:1cm) .. (3,-1);
  \draw[gray,->] (1,0) -- +(30:1cm);
  \draw[gray,<-] (3,-1) -- +(60:1cm);
\end{tikzpicture}
.. controls <coord> and <coord> ..
```

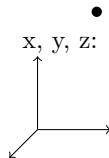


Coordinates

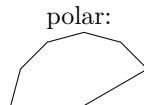
```
x, y:\\  
\begin{tikzpicture}  
  \draw[help lines] (0,0) grid (3,2);  
  \fill (1cm,1.5cm) circle (2pt);  
  \fill (2cm,-5mm+2pt) circle (2pt);  
\end{tikzpicture}
```



```
x, y, z:\\  
\begin{tikzpicture}[->]  
  \draw (0,0) -- (1,0);  
  \draw (0,0) -- (0,1,0);  
  \draw (0,0) -- (0,0,1);  
\end{tikzpicture}
```

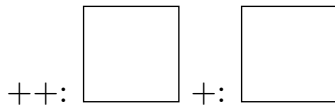


```
polar:\\  
\begin{tikzpicture}  
  \draw (0cm,0cm) -- (30:1cm) --  
    ↪ (60:1cm) -- (90:1cm)  
    -- (120:1cm) -- (150:1cm) --  
    ↪ (180:1cm);  
\end{tikzpicture}
```



“++” and “+” coordinates

```
++:  
\begin{tikzpicture}  
  \draw (2,0) -- ++(1,0) -- ++(0,1) --  
    ↪ ++(-1,0) -- cycle;  
\end{tikzpicture}  
  
+:  
\begin{tikzpicture}  
  \draw (2,0) -- +(1,0) -- +(1,1) --  
    ↪ +(0,1) -- cycle;  
\end{tikzpicture}
```

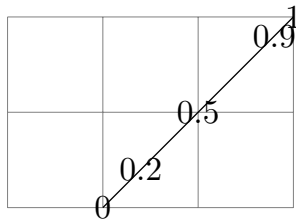


- ▶ “++” use relative coordinate and set this new coordinate as “current”
- ▶ “+” use relative coordinate and DOESN’t set this new coordinate as “current”

Coordinate calculation

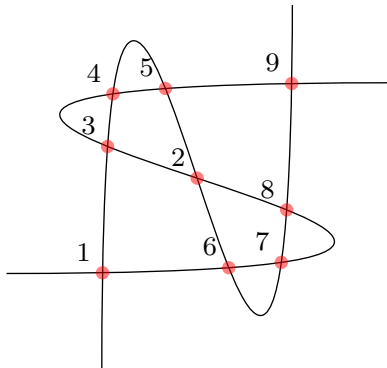
```
\usepackage{tikz}
\usetikzlibrary{calc}
\begin{tikzpicture}
  \draw [help lines] (0,0) grid (3,2);
  \draw (1,0) -- (3,2);
  \foreach \i in {0,0.2,0.5,0.9,1}
    \node at ($(1,0)!\i!(3,2)$) {\i};
\end{tikzpicture}
```

1. `\usetikzlibrary{calc}`
2. syntax: `$<coord1>!\fraction!<coord2>$`
3. in this slide you can also see `\foreach!`



Coordinate intersection

```
\usepackage{tikz}
\usetikzlibrary{intersections}
\begin{tikzpicture}
  \clip (-2,-2) rectangle (2,2);
  \draw [name path=curve 1] (-2,-1) ..
    ↪ controls (8,-1) and (-8,1) ..
    ↪ (2,1);
  \draw [name path=curve 2] (-1,-2) ..
    ↪ controls (-1,8) and (1,-8) ..
    ↪ (1,2);
  \fill [name intersections={of=curve 1
    ↪ and curve 2, name=i, total=\t}]
    [red, opacity=0.5, every
    ↪ node/.style={above left, black,
    ↪ opacity=1}]
  \foreach \s in {1,...,\t}{(i-\s)
    ↪ circle (2pt) node
    ↪ {\footnotesize\s}};
\end{tikzpicture}
```



What we will know?


TikZ

Introduction: what is TikZ and when to use it

General usage

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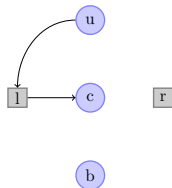


TikZ allows graphics to work according to “rules”. This is a minus for an arbitrary drawing, but it is an advantage for those drawings that have a given structure and are also built according to “rules”

Graph example 1

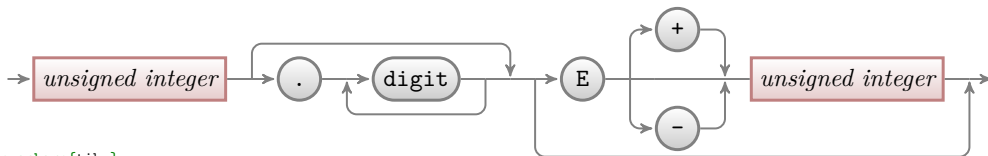
```
\usepackage{tikz}
\usetikzlibrary{positioning}

\begin{tikzpicture}[place/.style={circle,draw=blue!50,fill=blue!20,thick,
inner sep=0pt,minimum size=6mm},
transition/.style={rectangle,draw=black!50,fill=black!20,thick,
inner sep=0pt,minimum size=4mm}]
  \node[place] (Node u) {u};
  \node[place] (my center) [below=of
    ↪ Node u] {c};
  \node[place] (Node b) [below=of my
    ↪ center] {b};
  \node[transition] (Node r) [right=of
    ↪ my center] {r};
  \node[transition] (Node l) [left=of my
    ↪ center] {l};
  \draw [->] (Node l) to (my center);
  \draw [->] (Node u) to [out=180,in=90]
    ↪ (Node l);
\end{tikzpicture}
```



You can write `below=of <label>` to have a relative coordinate

Chain example



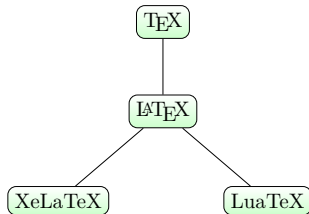
```

\usepackage{tikz}
\usetikzlibrary{graphs, arrows, shapes.misc}
\begin{tikzpicture}[>=stealth', black!50, text=black, thick, every new ->/style = {shorten >=1pt},
graphs/every graph/.style = {edges=rounded corners}, skip loop/.style = {to path={-- ++(0,#1) -| (\tikztotarget)}}, hv
↪ path/.style = {to path={-| (\tikztotarget)}}, vh path/.style = {to path={|- (\tikztotarget)}},
nonterminal/.style = {rectangle, minimum size=6mm, very thick, draw=red!50!black!50, top color=white, bottom
↪ color=red!50!black!20, font=\itshape, text height=1.5ex, text depth=.25ex},
terminal/.style = {rounded rectangle, minimum size=6mm, very thick, draw=black!50, top color=white, bottom color=black!20,
↪ font=\ttfamily, text height=1.5ex, text depth=.25ex}, shape = coordinate]
\graph [grow right sep, branch down=7mm, simple] {
/ -> unsigned integer[nonterminal] -- p1 -> "." [terminal] -- p2 -> digit[terminal] --
p3 -- p4 -- p5 -> E[terminal] -- q1 ->[vh path]
{[nodes={yshift=7mm}]
"+"[terminal], q2, "-"[terminal]
} -> [hv path]
q3 -- /unsigned integer [nonterminal] -- p6 -> /;
p1 ->[skip loop=5mm] p4;
p3 ->[skip loop=-5mm] p2;
p5 ->[skip loop=-11mm] p6;
q1 -- q2 -- q3; % make these edges plain
};
\end{tikzpicture}

```

Tree

```
\usepackage{tikz}
\begin{tikzpicture}[sibling distance=10em,
  every node/.style = {shape=rectangle,
    ↪ rounded corners,
    draw, align=center,
    top color=white, bottom
    ↪ color=green!20}]]
\node {\TeX}
  child { node {\LaTeX}
    child { node {XeLaTeX} }
    child { node {LuaTeX} }
  } ;
\end{tikzpicture}
```



We use `\node` and `child`.

`sibling distance` option provides a horizontal distance between nodes

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Very few people make full-fledged charts in tikZ. But it is much more common to add tikZ as text decoration element.

Introduction

TikZ is often used not as “independent picture”, but as a part of the presentation or document.

Example: CV

```
\newcommand{\cvtag}[1]{%  
  \tikz[baseline]\node[anchor=base,  
    ↪ draw=body!30, rounded corners,  
    ↪ inner xsep=1ex, inner ysep  
    ↪ =0.75ex, text height=1.5ex, text  
    ↪ depth=.25ex]{#1};  
}
```

```
I can use:\\ \cvtag{Python}  
↪ \cvtag{\LaTeX}\\
```

I can use:

Python

L^AT_EX

Also I have some experience in:

Optimization 🕒 , Modeling 🕒 ,

Example: CV

```
\newcommand{\sectorskill}[1] {%  
  \begin{tikzpicture}[scale=0.3]  
    \pgfmathtruncatemacro\fillsector{#1 *  
    ↪ 360 / 10}  
    \filldraw[fill=accent!10!white,  
    ↪ draw=accent!50!black, rotate=90]  
      (0,0) -- (3mm,0mm) arc (0:360:3mm) --  
      ↪ (0,0);  
    \filldraw[fill=accent!40!white,  
    ↪ draw=accent!50!black, rotate=90]  
      (0,0) -- (3mm,0mm) arc  
      ↪ (0:\fillsector:3mm) -- (0,0);  
  \end{tikzpicture}  
}
```

```
Also I have some experience in:\\  
↪ Optimization\sectorskill{2},  
↪ Modeling\sectorskill{7},
```

I can use:

Python

L^AT_EX

Also I have some experience in:

Optimization 🕒 , Modeling 🕒 ,

“Magic”



How to produce “magic”

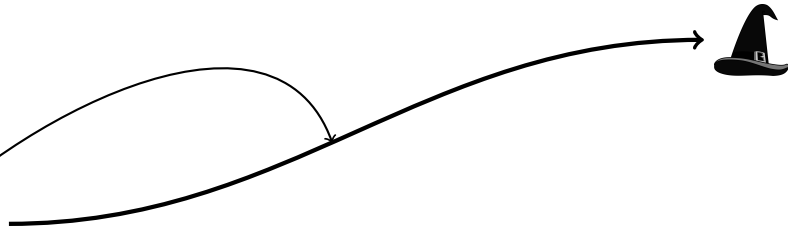
```
\begin{tikzpicture}[remember picture,overlay,shift={(current page.north east)}]
\node[anchor=north east,xshift=-0cm,yshift=-0cm](endM) {%
  {\includegraphics[width=1cm]{images/magic}}}%
};
\end{tikzpicture}
```

Notice `shift={(current page.north east)}`

arrow to magic

How to produce this

arrow



% remember position of (startM) node (and (endM) node from previous slide)

How to produce this arrow `\tikz[overlay, remember picture] \node (startM) {};`

% go from (startM) to (endM)

`\tikz[overlay, remember picture] \draw[->, ultra thick] ($ (startM)+(0,0.1)$) to[out=0,in=180]`
`↪ (endM);`

“Common belief”

\LaTeX is only for use
in academic area

“Common belief”

L^AT_EX is common use
in academic area

WRONG

“Common belief”

\LaTeX is only for use
in academic area

WRONG

was produce by

```
\begin{tikzpicture}
  \node[align=center] (0,0) {
    \huge \LaTeX\ is only for use\\ \huge in academic area
  };
  \uncover<2,3>{\node[rotate=30, bottom color=red!50, top color=red!50] (0,0) {\Huge
    ↪ WRONG}};
\end{tikzpicture}
```

What we will know?

Technical agreements

TikZ

(User-level) Typography

What we will know?

(User-level) Typography

- Text position

- Other

- Fonts

textpos

```
%add `showboxes` to view the block
\usepackage[absolute, overlay]{textpos}

\begin{textblock}{2}(1, 1.2)
\noindent
Y e l l o
\end{textblock}

\begin{textblock*}{10mm}(10.5mm,10.5mm)
\noindent
H e l l o
\end{textblock*}
```

Y e l l
o H e l l
o

Textpos: man

we have

```
{textblock}{block_height}(position_x, position_y)
```

in `textblock*` all values are in length units.

in `textblock` all values are in units of mesh that is stretches on the page. See

`\TPoptions`, `\TPGrid` in manual for more

Absolute position with TikZ

```
\usepackage{tikz}
\begin{tikzpicture}[remember
↪ picture,overlay,shift={(3cm, -1cm)}]
\node[anchor=north
↪ ,xshift=-0cm,yshift=0.1cm]{\noindent
↪ Hello!};
\end{tikzpicture}
```

Hello!

```
\begin{tikzpicture}[remember
↪ picture,overlay,shift={(current
↪ page.center)}]
\node[anchor=north
↪ ,xshift=-0cm,yshift=0.0cm]{\noindent
↪ world!};
\end{tikzpicture}
```

world!

- ▶ `remember picture` to reference outside the current position
- ▶ `shift` to shift

What we will know?

(User-level) Typography

Text position

Other

Fonts

Rules



```
\rule{3em}{2em}\\
```

```
\hrule width6cm\relax~\\
```

```
\hrule\relax~\\
```

```
\vrule height1cm depth2pt\relax
```

`\rule` provide rectangle `\hrule` and `\vrule` provides a horizontal and vertical lines.

The keywords for them are `width`, `height`, `depth` and all can be omitted

Leaders

Leaders are generic for glue. They are using in tables of content.

Like this

```
\leaders\hbox to 1em{\hss.\hss}\hfill}
```

Geometry

```
\usepackage{geometry}  
\geometry{a4paper,paperwidth=70mm, paperheight=65mm, left=5mm, top=5  
mm, right=5mm, bottom=5mm, layoutwidth=60mm, layoutheight=35mm}  
change the shape of the paper as you like
```

Lorem ipsum

```
\usepackage{lipsum}
```

```
\lipsum[1]
```

Lorem ipsum dolor sit amet, consectetur adipiscing elit. Ut purus elit, vestibulum ut, placerat ac, adipiscing vitae, felis. Curabitur dictum gravida mauris. Nam arcu libero, nonummy eget, consectetur id, vulputate a, magna. Donec vehicula augue eu neque. Pellentesque habitant morbi tristique senectus et netus et malesuada fames ac turpis egestas. Mauris ut leo. Cras viverra metus rhoncus sem. Nulla et lectus vestibulum urna fringilla ultrices. Phasellus eu tellus sit amet tortor gravida placerat. Integer sapien est, iaculis in, pretium quis, viverra ac, nunc. Praesent eget sem vel leo ultrices bibendum. Aenean faucibus. Morbi dolor nulla, malesuada eu, pulvinar at, mollis ac, nulla. Curabitur auctor semper nulla. Donec varius orci eget risus. Duis nibh mi, congue eu, accumsan eleifend, sagittis quis, diam. Duis eget orci sit amet orci dignissim rutrum.

What we will know?

(User-level) Typography

Text position

Other

Fonts

Fonts classification

- **SERIF** — for long texts, books,...

The quick brown fox jumps over the sleazy dog

- **SANS SERIF** — for short texts, titles, presentations,...

The quick brown fox jumps over the sleazy dog

- **TYPEWRITER** — emulate typewriter, write code and commands

The quick brown fox jumps over the sleazy dog

- **OTHER** — Decoration etc

The quick brown fox jumps over the sleazy dog

T_EXnical classification

you have:

standard pdfL_AT_EX engine with “METAFONT” fonts:

The package has global usage out-of-the-box you want to use it globally	The package has only global usage out-of-the-box you want to use it locally
The package has only local usage out-of-the-box you want to use it globally	The package has local usage out-of-the-box you want to use it locally

X_YL_AT_EX with support of system-installed fonts:

The font is global you want to use it globally	The font is global you want to use in locally
The font is local you want to use in globally	The font is local you want to use in locally

pdfL^AT_EX

Global Font usage throw package with pdf \LaTeX

where to find a font

- ▶ <https://tug.org/FontCatalogue/allfonts.html>
- ▶ <https://www.ctan.org/tex-archive/fonts>

then just follow the instructions for the package

Fonts usage

notation

You may have something like this in logs:

LaTeX Font Warning: Font shape `T1/calligra/bx/n' undefined

Or something like OT1/cmr/m/n/10

How to read it?

T1	calligra	bx	n	
OT1	cmr	m	it	10
encoding	font family	series	shape	font size

Fonts usage


notation

Most common encodings

OT1	TEX text
T1	TEX extended text
OML	TEX math italic
OMS	TEX math symbols
OMX	TEX math large symbols
U	Unknown
L<xx>	local encoding

Some common families

cmr	Computer Modern Roman
cmss	Computer Modern Sans
cmtt	Computer Modern Typewriter
cmm	Computer Modern Math Italic
cmsy	Computer Modern Math Symbols
cmex	Computer Modern Math Extensions
ptm	Adobe Times
phv	Adobe Helvetica
pcr	Adobe Courier

more families:  [Font_typefaces http://mirrors.ctan.org/macros/latex/doc/fntguide.pdf](http://mirrors.ctan.org/macros/latex/doc/fntguide.pdf): 2.1

Look at the source code to understand how the right table was created (`>\footnotesize` and `\usepackage{array}`)

Fonts usage

notation

Most common values for series

t	thin
m	Medium
b	Bold
bx	Bold extended
sb	Semi-bold
c	Condensed

Most common values for shape

n	Normal (that is 'upright' or 'roman')
it	Italic
sl	Slanted (or 'oblique')
sc	Caps and small caps

Fonts usage

default

```
% 01
% pdfLaTeX, default
\usepackage{fontenc}
\usepackage[utf8]{inputenc}
{\LARGE fi} % ligature

the quick brown fox jumps over the lazy
↪ dog

\bfseries the quick brown fox jumps
↪ over the lazy dog

THE QUICK BROWN FOX JUMPS OVER THE LAZY
↪ DOG
```

0123456789

```
\usepackage{fontenc}
```

fi

the quick brown fox jumps over the lazy
dog

the quick brown fox jumps over
the lazy dog

THE QUICK BROWN FOX JUMPS
OVER THE LAZY DOG

0123456789

Global Font usage throw package with pdf \LaTeX ,
when the package is constructed to change
defaults

Fonts usage

Global font by loading package

```
\usepackage{venturisold}
\usepackage[T1]{fontenc}
\usepackage[utf8]{inputenc}
```

```
{\LARGE fi} % ligature
```

the quick brown fox jumps over the lazy

↪ dog

```
\bfseries the quick brown fox jumps
```

↪ over the lazy dog

THE QUICK BROWN FOX JUMPS OVER THE LAZY

↪ DOG

0123456789

```
\usepackage{<fontPackage>}
```

```
\usepackage[T1]{fontenc}
```

fi

the quick brown fox jumps over the lazy
dog

**the quick brown fox jumps over the lazy
dog**

THE QUICK BROWN FOX JUMPS OVER THE
LAZY DOG

0123456789

Fonts usage

Global font by loading package

```
\usepackage{berenis}  
\usepackage[LY1]{fontenc}  
\usepackage[utf8]{inputenc}  
{\LARGE fi} % ligature
```

the quick brown fox jumps over the lazy

↪ dog

```
\bfseries the quick brown fox jumps
```

↪ over the lazy dog

THE QUICK BROWN FOX JUMPS OVER THE LAZY

↪ DOG

0123456789

```
\usepackage{<fontPackage>}
```

```
\usepackage[LY1]{fontenc}
```

fi

the quick brown fox jumps over the lazy
dog

**the quick brown fox jumps over the
lazy dog**

THE QUICK BROWN FOX JUMPS OVER
THE LAZY DOG

0123456789

Fonts usage

Global font by loading package

```
\usepackage[sfdefault,thin]{FiraSans}
↪ %% option 'sfdefault' activates
↪ Fira Sans as the default text font
\usepackage[T1]{fontenc}
\renewcommand*{\oldstylenums}[1]{\firaoldstyle
↪ #1}}
\usepackage[utf8]{inputenc}
{\LARGE fi} % ligature

the quick brown fox jumps over the lazy
↪ dog

\bfseries the quick brown fox jumps
↪ over the lazy dog

THE QUICK BROWN FOX JUMPS OVER THE LAZY
↪ DOG

0123456789
```

fi

the quick brown fox jumps over the lazy
dog

**the quick brown fox jumps over the lazy
dog**

THE QUICK BROWN FOX JUMPS OVER THE
LAZY DOG

0123456789

Local font usage throw package with pdf \LaTeX ,
when the package is constructed to use locally

Fonts usage

Local font by loading package

```
\usepackage{humanist}  
\usepackage[T1]{fontenc}  
\usepackage[utf8]{inputenc}  
{\LARGE fi} (default)\  
\hminfamily {\LARGE fi} % ligature
```

fi (default)

fi

the quick brown fox jumps over

the quick brown fox jumps over

the lazy dog

the quick brown fox jumps

the quick brown fox jumps

over the lazy dog

THE QUICK BROWN FOX JUMPS

THE QUICK BROWN FOX JUMPS OVER

THE LAZY DOG

0123456789 0123456789

All that is done here and bellow is just follow
<http://www.tug.dk/FontCatalogue/allfonts.html>

Fonts usage

Local font by loading package

```
\input EileenBl.fd
\newcommand*\initfamily{\usefont{U}{EileenBl}{xl}{n}}
\usepackage[T1]{fontenc}
\usepackage[utf8]{inputenc}
{\LARGE fi} (default)\
\initfamily{\LARGE fi} % ligature
\initfamily the quick brown fox jumps
↪ over the lazy dog
```

fi (default)

fi

THE QUICK BROWN FOX
JUMPS OVER THE LAZY
DOG

There are some beautiful fonts!

Fonts usage

Local font by loading package

```
\usepackage{calligra}
\usepackage[T1]{fontenc}
\usepackage[utf8]{inputenc}

{\LARGE fi} 0123456789 (default)\
\calligra {\LARGE fi} % ligature

\calligra the quick brown fox jumps
↪ over the lazy dog

\calligra \bfseries the quick brown fox
↪ jumps over the lazy dog
```

fi 0123456789 (default)

fi 0123456789

the quick brown fox jumps over

the quick brown fox jumps over the lazy dog

the quick brown fox jumps

the quick brown fox jumps over the lazy dog

THE QUICK BROWN FOX JUMPS

*THE QUICK BROWN FOX
JUMPS OVER THE LAZY
DOG*

Global font usage throw package with pdf \LaTeX ,
when the package is constructed to use locally

Algorithm

You need to figure out the **Font Family**

1. Check the package documentation
2. (Remember, that not all fonts provide all series and shapes!)
3. If manual is unreachable, get the Family directly: `\showthe\font` and see logs:

```
\usepackage{humanist}
\usepackage[T1]{fontenc}
\usepackage[utf8]{inputenc}
{
\hminfamily \showthe\font
}
```

```
> \OT1/hmin/m/n/10 .
<recently read> \font
1.20 \hminfamily \showthe\font
```

4. get the family (**hmin**) and use it! (next slide)

Fonts usage

global

```
\usepackage{humanist}
\usepackage[T1]{fontenc}
\usepackage[utf8]{inputenc}
\renewcommand{\rmdefault}{hmin}
{\LARGE fi} % ligature

the quick brown fox jumps over the lazy
↪ dog

\bfseries the quick brown fox jumps
↪ over the lazy dog
```

fi

the quick brown fox jumps over
the lazy dog

the quick brown fox jumps
over the lazy dog

THE QUICK BROWN FOX JUMPS OVER
THE LAZY DOG

0123456789

```
\renewcommand{\rmdefault}<family_name>
```

Local font usage throw package with pdf \LaTeX ,
when the package is constructed to change
defaults

Algorithm

You need to figure out the **Font Family**

1. Check the package documentation
2. If manual is unreachable, get the Family directly: `\rmdefault` or `\familydefault`

```
\usepackage{berenis}  
\usepackage[LY1]{fontenc}  
\usepackage[utf8]{inputenc}
```

ybd2j or ybd2j

```
\rmdefault\ or \familydefault
```

3. remember the family (**ybd2j**) to use it (next slide)

Algorithm

```
\usepackage{berenis}
\usepackage[LY1]{fontenc}
\usepackage[utf8]{inputenc}
\renewcommand{\encodingdefault}{OT1}
\renewcommand{\rmdefault}{cmr}
{\LARGE fi} (default)\
\fontfamily{ybd2j}\fontencoding{LY1}\selectfont
↪ {\LARGE fi} % ligature
```

fi (default)

fi

the quick brown fox jumps over
the quick brown fox jumps over the lazy
dog

the quick brown fox jumps
the quick brown fox jumps over the
lazy dog

THE QUICK BROWN FOX JUMPS
THE QUICK BROWN FOX JUMPS OVER
THE LAZY DOG

0123456789 0123456789

4. Change the encoding and font family to defaults
(\renewcommand{\encodingdefault}{OT1},
\renewcommand{\rmdefault}{cmr})

Fonts usage

locally

How to change font:

- ▶ `\fontencoding` will change the encoding
- ▶ `\fontfamily` will change family
- ▶ `\fontseries` will change series
- ▶ `\fontshape` will change shape
- ▶ `\fontsize` will change font size

... and `\selectfont` after font change!

We need `\selectfont` because while changing the font we can be in an inconsistent state: for example, we change the encoding, but now there is no such family as an old one!

X_Y L^AT_EX and LuaT_EX

Fonts usage

XeLaTeX and LuaTeX

1. You can use practically all fonts from pdf \LaTeX
2. You can use OpenType (OTF), TrueType (TTF) fonts. They usually install in your system.

Global font usage throw global-available font
with Xe_LTeX

Font usage

default

```
\usepackage{fontspec}
{\LARGE ``fi''} % ligature

the quick brown fox jumps over the lazy
↪ dog

\bfseries the quick brown fox jumps
↪ over the lazy dog

THE QUICK BROWN FOX JUMPS OVER THE LAZY
↪ DOG

0123456789
```

“fi”

the quick brown fox jumps over the lazy
dog

**the quick brown fox jumps over
the lazy dog**

THE QUICK BROWN FOX JUMPS
OVER THE LAZY DOG

0123456789

```
\usepackage{fontspec}
```

Font usage

global

```
\usepackage{fontspec}
\setmainfont[Ligatures=TeX]{Arial}
{\LARGE ``fi''} % ligature
the quick brown fox jumps over the lazy
↪ dog
\bfseries the quick brown fox jumps
↪ over the lazy dog
THE QUICK BROWN FOX JUMPS OVER THE LAZY
↪ DOG
0123456789
```

“fi”

the quick brown fox jumps over the lazy
dog

**the quick brown fox jumps over the
lazy dog**

THE QUICK BROWN FOX JUMPS OVER
THE LAZY DOG

0123456789

`\setmainfont<font-name>`



Font usage

global

```
\usepackage{fontspec}
\setmainfont[Ligatures=TeX]{Georgia}
{\LARGE ``fi''} % ligature
the quick brown fox jumps over the lazy
↪ dog
\bfseries the quick brown fox jumps
↪ over the lazy dog
THE QUICK BROWN FOX JUMPS OVER THE LAZY
↪ DOG
0123456789
```

“fi”

the quick brown fox jumps over the lazy
dog

**the quick brown fox jumps over the
lazy dog**

THE QUICK BROWN FOX JUMPS OVER
THE LAZY DOG

0123456789

`\setmainfont<font-name>`



Font usage

global

- ▶ `\setmainfont` sets the roman font
- ▶ `\setsansfont` sets the sans font
- ▶ `\setmonofont` sets the monospace font

Local font usage throw global-available font with
 $\text{Xe}_{\text{L}}^{\text{A}}\text{T}_{\text{E}}\text{X}$

Font usage

local

```
\usepackage{fontspec}
{\LARGE ``fi''} (default)\
\fontspec[Ligatures=TeX]{Arial}\selectfont
↪ {\LARGE ``fi''} % ligature

\bfseries the quick brown fox jumps\
\fontspec[Ligatures=TeX]{Arial}\selectfont
↪ \bfseries the quick brown fox jumps
↪ over the lazy dog
```

“*fi*” (default)
“**fi**”

the quick brown fox jumps over
the quick brown fox jumps over the lazy
dog

the quick brown fox jumps
**the quick brown fox jumps over the
lazy dog**

THE QUICK BROWN FOX JUMPS
THE QUICK BROWN FOX JUMPS OVER
THE LAZY DOG

0123456789 0123456789

\fontspec<font-name>

Font usage

local

```
\usepackage{fontspec}
\newfontfamily\myfont[Ligatures=TeX]{Arial}
{\LARGE ``fi''} (default)\
\myfont\selectfont {\LARGE ``fi''} %
↪ ligature

\bfseries the quick brown fox jumps\
\myfont\selectfont \bfseries the quick
↪ brown fox jumps over the lazy dog
```

“fi” (default)
“fi”

the quick brown fox jumps over
the quick brown fox jumps over the lazy
dog

the quick brown fox jumps
**the quick brown fox jumps over the
lazy dog**

THE QUICK BROWN FOX JUMPS
THE QUICK BROWN FOX JUMPS OVER
THE LAZY DOG

0123456789 0123456789

`\newfontfamily` — more effective way

Global font usage throw local-avaliable font with
 $\text{X}\text{\textsubscript{E}}\text{L}\text{A}\text{T}\text{E}\text{X}$

Font usage

global

```
\usepackage{fontspec}
\setmainfont[Path = fontDir/,
↪ Ligatures=TeX,
↪ BoldFont=Lato-Bold.ttf]{Lato-Regular.ttf}
```

```
{\LARGE ``fi''} % ligature
```

```
the quick brown fox jumps over the lazy
↪ dog
```

```
\bfseries the quick brown fox jumps
↪ over the lazy dog
```

```
THE QUICK BROWN FOX JUMPS OVER THE LAZY
↪ DOG
```

```
0123456789
```

```
\setmainfont<font-filename>
```

“fi”

the quick brown fox jumps over the lazy
dog

**the quick brown fox jumps over the lazy
dog**

THE QUICK BROWN FOX JUMPS OVER
THE LAZY DOG

0123456789

fontspec's commands optional params

- ▶ `BoldFont = font name`
- ▶ `ItalicFont = font name`
- ▶ `BoldItalicFont = font name`
- ▶ `SlantedFont = font name`
- ▶ `BoldSlantedFont = font name`
- ▶ `SmallCapsFont = font name`
- ▶ `UprightFont = font name`

Local font usage throw local-avaliable font with
X_EL^AT_EX

Font usage

local

```
\usepackage{fontspec}
```

```
{\LARGE ``fi''} (default)\
```

```
\fontspec[Path = fontDir/,
```

```
↪ Ligatures=TeX,
```

```
↪ BoldFont=Lato-Bold.ttf]{Lato-Regular.ttf}\selectfont
```

```
↪ {\LARGE ``fi''} % ligature
```

```
\bfseries the quick brown fox jumps\
```

```
\fontspec[Path = fontDir/,
```

```
↪ Ligatures=TeX,
```

```
↪ BoldFont=Lato-Bold.ttf]{Lato-Regular.ttf}\selectfont
```

```
↪ \bfseries the quick brown fox jumps
```

```
↪ over the lazy dog
```

“fi” (default)

“fi”

the quick brown fox jumps over
the quick brown fox jumps over the lazy

dog

the quick brown fox jumps
the quick brown fox jumps over the lazy
dog

THE QUICK BROWN FOX JUMPS
THE QUICK BROWN FOX JUMPS OVER
THE LAZY DOG

0123456789 0123456789

```
\fontspec<font-name>
```

Font usage

local

```
\usepackage{fontspec}
\newfontfamily\myfont[Path = fontDir/,
↪ Ligatures=TeX,
↪ BoldFont=Lato-Bold.ttf]{Lato-Regular.ttf}
{\LARGE ``fi''} (default)\
\myfont\selectfont {\LARGE ``fi''} %
↪ ligature

\bfseries the quick brown fox jumps\
\myfont\selectfont \bfseries the quick
↪ brown fox jumps over the lazy dog
```

`\newfontfamily` — more effective way

“fi” (default)
“fi”

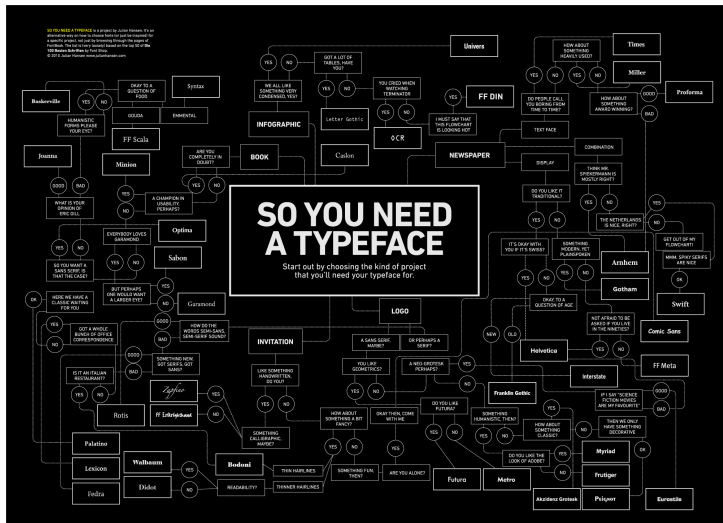
the quick brown fox jumps over
the quick brown fox jumps over the lazy
dog

the quick brown fox jumps
**the quick brown fox jumps over the lazy
dog**

THE QUICK BROWN FOX JUMPS
THE QUICK BROWN FOX JUMPS OVER
THE LAZY DOG

0123456789 0123456789

How to find a font



Useful links

- ▶ <https://tug.org/FontCatalogue/allfonts.html> available at \LaTeX fonts
- ▶ <https://www.fontsquirrel.com/> font catalogue
- ▶ <https://www.fontsquirrel.com/matcherator> identify font by picture
- ▶ <https://www.fonts-online.ru/fonts/russian> fonts with cyrillic
- ▶ <http://allfont.ru/free/> fonts with cyrillic
- ▶ <https://fonts.google.com/?subset=cyrillic> fonts with cyrillic
- ▶ <https://wordmark.it/> quick look of how your text will look like

Useful tips: Font pairs

Don't use too many fonts in your document! The best choice is two-three different fonts.

How to choose font pairs?

- ▶ <https://www.fastprint.co.uk/blog/the-art-of-mixing-typefaces.html> cheat list
- ▶ <https://www.canva.com/font-combinations/> combinator
- ▶ <https://fontpair.co/> list
- ▶ <http://font-combinator.com/> combinator
- ▶ <http://www.joustmultimedia.com/blog/post/the-art-of-combining-fonts> some tips

What we have learned today?

Technical agreements

TikZ

- Introduction: what is TikZ and when to use it

- General usage

- Graphs

- Arrangement

(User-level) Typography





- Text position

- Other

- Fonts

references I

color from the footnotes corresponds to references' color.

- ▶ **kn:** Knuth “The T_EXBook”
- ▶ **lv:** L'vovsky “Nabor i verstka v sisteme L_AT_EX”
- ▶ **lamport:** Lamport. “L_AT_EX. A Document Preparation System, User's Guide and Reference Manual”
- ▶ **man:** “L_AT_EX2e: An unofficial reference manual” also at website <https://latexref.xyz/>
- ▶ : <https://tex.stackexchange.com/questions>
- ▶ : <https://en.wikibooks.org/wiki/LaTeX>
- ▶ : <https://www.overleaf.com/learn/latex>
- ▶ : <https://www.tug.org/utilities/plain/cseq.html>

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