Integration and Monte-Carlo methods Judd Chapters 7,8,9

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Integration and Monte-Carlo

Univariate function integration:

- Newton-Cotes: piecewise
- Gaussian quadrature: global

Multivariate integration:

Generalizations of univariate methods

Simulation (Monte-Carlo):

- Random number generation
- Variance reduction
- Optimization

Motivation

Evaluate

$$I = \int_D f(x) dx,$$

where $F: \mathbb{R}^d \to \mathbb{R}$ and $D \subset \mathbb{R}^d$

- Consumer / producer / total surplus
- Expected utility, profit, etc.
- Continuous time discounting
- Bayesian posteriors, likelihoods
- Most integrals cannot be evaluated analytically
 - And evaluating f(x) can be costly

Integration and function approximation

- Numerical integration general approach:
 - Evaluate f(x) for a few values of x (nodes)
 - Compute specially constructed weights for each node
 - Multiply evaluations by weights, and sum the results
- Different methods differ in choice of nodes and weights
- Choosing nodes and weights requires assumptions on the shape of the function
- We can integrate polynomials exactly;
 - ⇒ approximate our function with a polynomial
- Function approximation allows integration, but integration easier
 - Just need one feature, not a uniform representation

Univariate methods: overview

 $f(x):[a,b]\to\mathbb{R}$. (will deal with infinite intervals later)

$$I = \int_{a}^{b} f(x) dx,$$

Newton-Cotes: piecewise approximation to f(x) (a spline)

- Split [a, b] into subintervals, e.g. of equal length h.
- ② Over each interval, approximate f by a low-order polynomial.

Gaussian Quadrature: global polynomial approximation Uses orthogonal polynomial families

- Choose a family (and do the change of variable)
- 2 Compute nodes x_i , determine weights ω_i
- **3** Approximate integral as $\hat{I} = \sum \omega_i f(x_i)$

N-C: midpoint rule (step function)

• Take n nodes, let h = (b - a) / n, and

$$x_i = a + (i - \frac{1}{2})h, \quad i = 1, \dots, n,$$

- 2 Evaluate $f(x_i)$
- Compute approximation:

$$\hat{I}_0 = \sum h f(x_i)$$

• Then, for some $\xi \in [a, b]$, for $f \in C^2$ by Taylor expansion

$$I = \int_{a}^{b} f(x)dx = \hat{I} + \frac{h^{2}(b-a)}{24}f''(\xi)$$

- $O(n^{-2})$ error.
- Open rule: no endpoints needed:
 - Useful if, e.g., discontinuous at boundary

Higher-order Newton-Cotes

• Trapezoid rule (piecewise-linear): $O(n^{-2})$ closed rule on C^2

$$f_i = f(a+ih), \quad i = 0, ..., n,$$

$$\hat{I}_1 = \frac{h}{2} (f_0 + 2f_1 + ... + 2f_{n-1} + f_n)$$

$$I = \hat{I}_1 - \frac{h^2(b-a)}{12} f''(\xi).$$

• Simpson's rule (quadratic); n must be even: $O(n^{-4})$ on C^4

$$\int_{x_i}^{x_{i+2}} f(x)dx = \frac{h}{3} [f_i + 4f_{i+1} + f_{i+2}]$$

$$\hat{I}_2 = \frac{h}{3} (f_0 + 4f_1 + 2f_2 + 4f_3 + \dots + 4f_{n-1} + f_n)$$

$$I = \hat{I}_2 - \frac{1}{180} h^4 (b - a) f^{(4)}(\xi).$$

Infinite intervals & change of variable

- Truncation risky unless tail known to decay fast: $\int_0^\infty f(x)dx \not\approx \int_0^b f(x)dx$
- Change of var.: $y = \phi(z), \phi \in C^1, \phi' > 0$:

$$\int_{a}^{b} f(y)dy = \int_{\phi^{-1}(a)}^{\phi^{-1}(b)} f(\phi(z))\phi'(z)dz$$

• (0,1) to $(0,+\infty)$: $\phi(z) = z/(1-z)$, $\phi'(z) = (1-z)^{-2}$

$$\int_0^{+\infty} f(x)dx = \int_0^1 f\left(\frac{z}{1-z}\right) (1-z)^{-2} dz$$

- (0,1) to $(-\infty, +\infty)$: $\phi(z) = \ln[z/(1-z)]$, $\phi'(z) = 1/[z(1-z)]$
- Make sure derivative of integrand remains bounded

Orthogonal polynomials

- Functions form a linear space (infinite dimensional)
- Define inner product using a weighting function w(x) > 0:

$$\langle f, g \rangle = \int f(x)g(x)w(x)dx.$$

- Polynomial of degree k: $\phi_k\left(x\right) = \sum_{i=0}^k \alpha_i x^i$
- The family of polynomials $\{\phi_k\}$ is **mutually orthogonal** iff $\langle \phi_k, \phi_m \rangle = 0$ for all $k \neq m$.
 - Mononomials $(1, x, x^2, x^3, ...)$ are not orthogonal
 - Orthogonal families enable efficient computation
- Each family is defined by its weighting function

Gaussian quadrature

• Given a weighting function w(x):

$$I = \int_a^b f(x)w(x)dx \approx \sum_{i=1}^n \omega_i f(x_i) = \hat{I},$$

where $\{x_i\}_{i=1}^n$ are quadrature nodes, and $\{\omega_i\}_{i=1}^n$ are quadrature weights.

- Nodes and weights are chosen so the approximation is exact for all polynomials of degree 2n-1 (Thm 7.2.1)
- If these polynomials are orthogonal w.r.t. w(x):
 - ullet The nodes are zeros of the degree n polynomial
 - ullet Weights do not depend on f
 - => Take from tables or compute by $O(n^2)$ algorithms

Chebyshev & Legendre quadratures

- Let $f: [-1,1] \to \mathbb{R}$, $\in C^{\infty}$, $f^{(n)}$ bounded.
- Gauss-Chebyshev quadrature:

$$\int_{-1}^{1} f(x)(1-x^2)^{-\frac{1}{2}} dx = \sum_{i=1}^{n} \omega_i f(x_i) + o(4^{-n}),$$

where

$$x_i = \cos\left(\frac{2i-1}{2n}\pi\right), \quad \omega_i = \frac{\pi}{n}, \quad i = 1, \dots, n.$$

• Gauss-Legendre quadrature:

$$\int_{-1}^{1} f(x)dx = \sum_{i=1}^{n} \omega_{i} f(x_{i}) + o(4^{-n}),$$

see textbook for tables of x_i 's and ω_i 's

Gauss-Hermite quadrature

• Let $f:(-\infty,\infty)\to\mathbb{R}$, $\in C^{\infty}$, $f^{(n)}$ bounded. Then:

$$\int_{-\infty}^{\infty} f(x)e^{-x^{2}}dx = \sum_{i=1}^{n} \omega_{i}f(x_{i}) + o(K^{-n}),$$

where x_i and ω_i , i = 1, ..., n, are tabulated.

- Typical use: expectation of a normal random variable
- Suppose $Y \sim N(\mu, \sigma^2)$. Then

$$E(f(Y)) = \int_{-\infty}^{\infty} f(y) \frac{1}{\sqrt{2\pi}\sigma} e^{-\left(\frac{y-\mu}{\sqrt{2}\sigma}\right)^2} dy$$
$$= \frac{1}{\sqrt{\pi}} \int_{-\infty}^{\infty} f(\sqrt{2}\sigma x + \mu) e^{-x^2} dx.$$

Gauss-Laguerre quadrature

• Let $f:(0,\infty)\to\mathbb{R}$, $\in C^\infty$, $f^{(n)}$ bounded. Then:

$$\int_0^\infty f(x)e^{-x}dx = \sum_{i=1}^n \omega_i f(x_i) + o(K^{-n}),$$

where x_i and ω_i , i = 1, ..., n, are tabulated.

- Typical use: Net present value of a stream of profits.
- ullet Suppose ho>0 is the discount rate. Then

$$\int_0^\infty e^{-\rho t} f(t) dt = \frac{1}{\rho} \int_0^\infty e^{-x} f\left(\frac{x}{\rho}\right) dx.$$

Clenshaw-Curtis quadrature

- Alternative to Gauss-Legendre: w(x) = 1 on [-1, 1]
- Use Chebyshev points as nodes
 Use weights which exactly integrate Chebyshev interpolation
 - Computable in $O(n \log(n))$
- Exact only up to order n-1 polynomials instead of 2n-1
- Handy when using Chebyshev also for function representation

Evaluation of quadrature

- For analytic functions, Gauss rules converge exponentially fast
 - Use tiny n in many econ applications
- \bullet For finitely differentiable f, Gauss and Clenshaw both polynomial
- With irregularities or unknown smoothness, use adaptive rules
 - Add points when error metric suggests inaccuracy
 - Save calculations by reusing nodes as grid refined
 - Curtis-Clenshaw points nested, can refine without re-evaluating
 - Gauss-Kronod rules allow refining Gaussian quadratures (QuadGK in Julia, scipy.integrate.quad in Python)
 - Newton-Cotes allows refinement locally for irregular functions

Multi-dimensional: product rules

- Product of nodes and weights across dimensions
- Approximate

$$\int_D F(x)dx$$

where $F: \mathbb{R}^d \to \mathbb{R}$ and $D \subset \mathbb{R}^d$, by

$$\sum_{i_1=1}^{n_1}\ldots\sum_{i_d=1}^{n_d}\left(\prod_{j=1}^d\omega_{i_j}\right)F(x_{i_1},\ldots,x_{i_d}),$$

- For dimension j, nodes $\left\{x_{i_j}\right\}_{i_j=1}^{n_j}$ and weights $\left\{\omega_{i_j}\right\}_{i_j=1}^{n_j}$ determined by a univariate Newton-Cotes or Gaussian scheme.
- Curse of dimensionality: $x \in \mathbb{R}^d \Rightarrow n^d$ nodes.

Multi-dimensional: Mononomials

ullet The complete set of polynomials of total degree k is

$$\Phi = \left\{ \prod_{j=1}^d \phi_{k_j}(x_j) \middle| \sum_{j=1}^n k_j \le k \right\},\,$$

where $\phi_{k_j}(x_j)$ is a polynomial of degree k_j in x_j .

• Impose exact integral of polynomials in Φ , i.e. find nodes $\left\{x^i\right\}_{i=1}^n$ and weights $\left\{\omega_i\right\}_{i=1}^n$ such that

$$\sum_{i=1}^n \omega_i \phi(x^i) = \int_D \phi(x) dx, \quad \forall \phi \in \Phi.$$

 $|\Phi|$ conditions, nd + n unknowns

- Efficient solution methods exist in special cases
- Approximate as $\hat{I} = \sum_{i=1}^{n} \omega_i F(x^i)$
- Smolyak sparse grids make high dimensional ($d \approx 10-20$) integrals feasible if f reasonably smooth

Monte - Carlo methods

- Standard quadrature rules rely on properties of function
- An alternative independent of dimension or smoothness
- \Rightarrow Generate nodes randomly: $X_i \sim U[D]$
- → Assign equal weights:

$$I = \int_0^1 f(x)dx = E[f(X)] \approx \frac{1}{N} \sum_{i=1}^N f(x_i) = \hat{I}$$

- Law of Large Numbers and Central Limit theorem ensure *eventual* convergence, at rate $N^{-1/2}$
- Very slow relative to quadrature in low dimensions
- Close to optimal in high dimensions
 - Certain tricks to speed it up
- One requirement: random numbers

Quasi-random numbers: Weyl

- Ignore statistical properties; focus on suitability for numeric integration
- Sequence $x_i \in [0,1]$ is **equidistributed** if:

$$\lim_{n\to\infty}\frac{1}{n}\sum_{j=1}^n f\left(x_j\right) = \int_0^1 f\left(x\right)dx$$

• E.g. Weyl sequence: for any irrational number θ :

$$y_j = \text{mod}\{j\theta\}$$

- ullet \Rightarrow sequence y_j is equidistributed
- For multidimensional draws, each dimension uses a different sequence (i.e. different θ)
- Better results than classical pseudo-random numbers in large samples

Quasi-random numbers: Halton

- Another criterion: discrepancy = difference from Uniform density
- Let $X = \{x_1, ..., x_N\} \subset [0, 1]$. Discrepancy is:

$$D_{N}(X) = \sup_{0 \le a < b \le 1} \left| \frac{1}{N} count \left\{ X \cap [a, b] \right\} - (b - a) \right|$$

- count means number of elements
- lowest possible value: $D_N\left(X\right) = 1/\left(N+1\right)$, achieved by $\left\{x_i = i/\left(N+1\right)\right\}$
- we want a practical sequence that comes close
- E.g. Halton sequence, for a prime number p:
 - First p elements are numbers i/p, i = 0, ..., p 1
 - Then numbers i/p^2 ($i < p^2$) that weren't picked yet
 - Then i/p^3 , and so on: refining the grid
- Matlab: haltonset() to setup, net() to draw
- Julia: Option LowDiscrepancySequence in QuasiMonteCarlo.jl
- Python: Halton in scipy.stats.qmc

Variance reduction techniques

• Antithetic variates. Monotonic $f : [0,1] \to \mathbb{R}$ $\Rightarrow cov\{f(x), f(1-x)\} < 0$, and

$$\hat{I}_f^a = \frac{1}{2N} \sum_{i=1}^{N} \left[f(x_i) + f(1 - x_i) \right]$$

has lower variance than plain Monte Carlo.

• Control variates: ϕ is similar to f and easy to integrate.

$$\int_0^1 f(x)dx = \int_0^1 \phi(x)dx + \int_0^1 (f(x) - \phi(x))dx$$

 \Rightarrow integrate ϕ analytically, Monte Carlo on $(f - \phi)$.

Importance sampling

• Suppose p(x) is a common pdf. Note

$$I_f = \int_0^1 f(x)dx = \int_0^1 \frac{f(x)}{p(x)} p(x)dx = E_{p(x)} \left[\frac{f(x)}{p(x)} \right]$$

• Draw $\{x_i\}_{i=1}^N$ from pdf p(x), approximate I_f by

$$\hat{I}_f^p = \frac{1}{N} \sum_{i=1}^{N} \frac{f(x_i)}{p(x_i)}.$$

 \hat{I}_f^p is an unbiased estimate of I_f with variance

$$V^{p} = \frac{1}{N} \left(\int_{0}^{1} \frac{f(x)^{2}}{p(x)} dx - I_{f}^{2} \right).$$

- If $f(x) \ge 0$ and $p(x) = f(x)/I_f$, then $V^p = 0$. In practice, find a p that is similar to f.
- Thin-tails problem: $f(x)^2/p(x)$ can blow up V^p .

8.4 Stochastic approximation

Solving expected utility problem

$$\max_{x \in X} U(x), \qquad U(x) = E_Z[u(x, Z)]$$

- Do not want to compute $E_Z[u(x,Z)]$ for every x
- Given a draw z_k , $u_x(x, z_k)$ is an unbiased estimate of $U_x(x)$
- Steepest descent: $x_{k+1} = x_k + \lambda_k U_x(x_k)$, $\lambda_k = \arg \max$...
- Stochastic gradient: $x_{k+1} = x_k + \lambda_k u_x(x_k, z_k)$, λ_k predetermined (e.g. $\lambda_k = 1/k$)
- Many small steps; direction is random but correct on average.
- Robbins-Monro conditions for convergence:

$$\lambda_k \to 0$$
, $\sum_{k=1}^{\infty} \lambda_k = \infty$, $\sum_{k=1}^{\infty} \lambda_k^2 < \infty$.

8.5 Simulated objective

Same expected utility problem

$$\max_{x \in X} U(x), \qquad U(x) = E_Z[u(x, Z)]$$

• Draw $\{z_i\}_{i=1}^N$, replace U(x) = E(u(x,Z)) by

$$\hat{U}(x) = \frac{1}{N} \sum_{i=1}^{N} u(x, z_i)$$

- Draw $\{z_i\}_{i=1}^N$ once, maximize $\hat{U}(x)$ instead of U(x).
- Natural interpretation: replacing continuous distribution of *Z* with a discrete one.
- Computing \hat{U}_x is easy if you have u_x .
- ullet In econometrics, need N>> sample size for accurate inference

MCMC: Markov Chain Monte Carlo

- Distribution p(z) only known up to scale: $p(z) = \frac{f(z)}{\int f(z)dz}$
 - E.g. Bayesian Posterior: $p(z|y) = \frac{p(y|z)p(z)}{\int p(y|z)p(z)dz}$
- Direct sampling would require knowing $\int f(z)dz$ already
- \bullet Construct Markov chain $\tilde{p}(z^{t+1}|z^t)$ s.t. paths $\left\{z^t\right\}_{t=1}^T$ have distribution drawn from p(z), so $\frac{1}{T} \sum_{t=1}^{T} g(z^t) \stackrel{p}{\to} \int g(z) p(z) dz$
- Metropolis-Hastings: starting at z^0 , repeat T times:
 - Draw \tilde{z}' from proposal distribution $g(z'|z^t)$, e.g. $z' \sim N(z^t, \Sigma)$
 - ② Calculate Acceptance probability $A = \min(1, \frac{f(z')}{f(z^t)} \frac{g(z^t|z')}{\sigma(z'|z^t)})$
 - 3 With probability A, accept: $z^{t+1} = z'$ Otherwise, reject: $z^{t+1} = z^t$
- Method only uses ratio, so never need normalizing constant
- Many variants: modify proposal distribution or chain itself

MCMC Variants and extensions

- ullet Gibbs: Sample $p(z_1,\ldots,z_n)$ by alternately sampling $p(z_i|z_{-i})$
 - Exploits closed form conditionals for coordinates
- Hybrid/Hamiltonian Monte Carlo adds momentum term to draw
 - Uses gradients for faster sampling
- Sequential Monte Carlo/particle filter combines MCMC and IS
 - Latent variables: integrate out then again to get posterior
- Burn-in, thinning, tempering, and diagnostics can help
- Use *Probabilistic Programming Language* e.g. Turing or Stan to build and sample from distribution

References

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