

# Non-linear equations

## Judd Chapter 5

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# Today: (systems of) nonlinear equations

- Bisection: simple univariate method
- Newton's method: from univariate to bivariate
  - Derivative computation
  - Secant / Broyden: avoiding derivatives
- Fixed point iteration: Gauss-Jacobi/Seidel
- Continuation & Homotopy methods

# Systems of non-linear equations

$$F(x) = 0,$$

where  $x \in \mathbb{R}^n$ , and  $F : \mathbb{R}^n \rightarrow \mathbb{R}^n$ .

- Zero problem:  $F(x) = 0$
- Fixed point problem:  $F(x) = x$

Examples:

- Optimization FOC (*naive approach*)
- Games: multiple maximizing agents
- General equilibrium models: agents + market
- Z-estimators: estimator solves system

Issues:

- Direct solution methods rarely available: use iterative instead
- Potential multiplicity of solutions

# Univariate problem: Bisection method

Solving  $f(x) = 0$ ,  $x \in \mathbb{R}^1$ ,  $F : \mathbb{R}^1 \rightarrow \mathbb{R}^1$

**Initialization:** Find  $x^L < x^R$  such that  $f(x^L)f(x^R) < 0$ .

Choose stopping criteria  $\epsilon$  and  $\delta$ .

- 1 Compute  $x^M = \frac{1}{2}(x^L + x^R)$  or  $x^L + \frac{f(x^L)}{f(x^L) - f(x^R)}(x^R - x^L)$
- 2 Compute  $f(x^M)$ , the new  $(x^L, x^R)$  is:

$$\begin{cases} (x^L, x^M) & \text{if } f(x^L)f(x^M) < 0, \\ (x^M, x^R) & \text{otherwise.} \end{cases}$$

- 3 Stop if  $|f(x^M)| < \delta$  or  $x^R - x^L < \epsilon(1 + |x^L| + |x^R|)$   
otherwise go to step 1.

Converges linearly to a solution, if  $f$  is continuous.

# Bisection: illustration

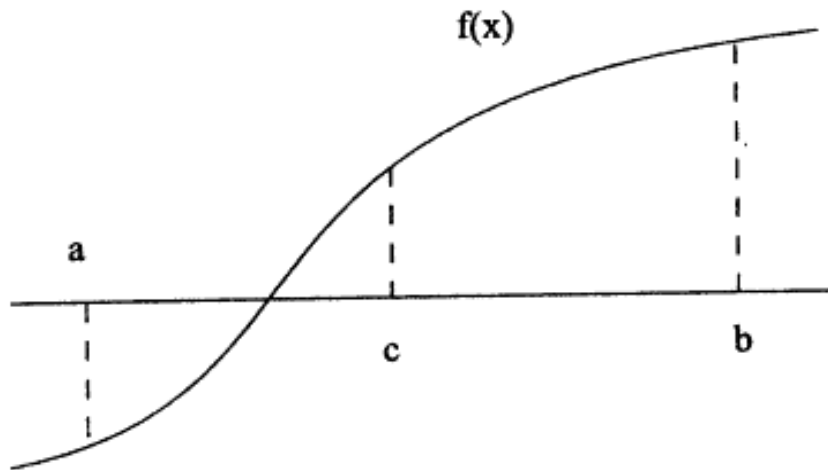


Figure 5.1  
Bisection method

# Univariate Newton(-Raphson)'s Method

**Initialization:** Choose initial guess  $x^0$  and stopping criteria  $\epsilon$  and  $\delta$ .

- 1 Compute  $f(x^k)$ . Compute the step  $x^k$  as :

$$x^{k+1} = x^k - f(x^k)/f'(x^k).$$

- 2 If  $|x^{k+1} - x^k| < \epsilon(1 + |x^k|)$ , go to step 3; otherwise, to step 1
- 3 If  $|f(x^{k+1})| < \delta$ , stop and report success;  
otherwise stop and report failure.

Converges **quadratically** if:

- $f$  is twice continuously differentiable with  $f'(x) \neq 0$  and
- The initial guess is good (close to solution)

Bad initial guess can make Newton diverge, circle, or get stuck

# Newton: illustration

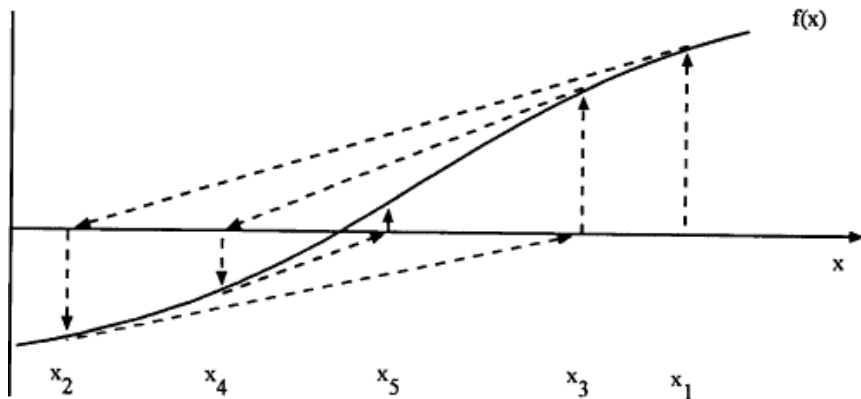


Figure 5.2  
Newton method

# Newton: Quadratic Convergence

- Let  $f(x) \in \mathcal{C}^2$  with  $f(x^*) = 0$  and  $f'(x^*) \neq 0$
- Then  $\exists \epsilon > 0$  s.t.  $|x - x^*| < \epsilon$  implies  $\lim_{k \rightarrow \infty} \frac{|x_{k+1} - x^*|}{|x_k - x^*|^2} = \frac{1}{2} \frac{|f''(x^*)|}{|f'(x^*)|}$
- Proof: By Taylor's theorem (with intermediate value remainder)

$$0 = f(x^*) = f(x_k) + f'(x_k)(x^* - x_k) + \frac{1}{2}f''(\tilde{x})(x^* - x_k)^2$$

- Rearrange and divide by  $f'(x_k)$ , then  $x^* - x_{k+1} =$

$$\frac{f(x_k)}{f'(x_k)} + (x^* - x_k) = -\frac{1}{2} \frac{f''(\tilde{x})(x^* - x_k)^2}{f'(x_k)}$$

- Take absolute values on each side and divide: for small enough initial error,  $|x^* - x_k| \rightarrow 0$ , and so by continuity, limit holds



# Newton: Cautions

- If  $f'(x^*) = 0$ , or only  $\mathcal{C}^1$ , may converge but not quadratically
- In fact, if derivative near 0, may be slow in practice, and have small radius of convergence
- If starting point not close enough, no guarantees
  - If derivative 0 at an iterate, will stop
  - Can also cycle or explode
  - $\rightarrow$  Start with good guess from more reliable but slower method
- Extensions exist based on higher order derivatives (Householder methods) with faster than quadratic convergence: rarely used since derivative computation may dominate cost

# Newton: "pathological" example

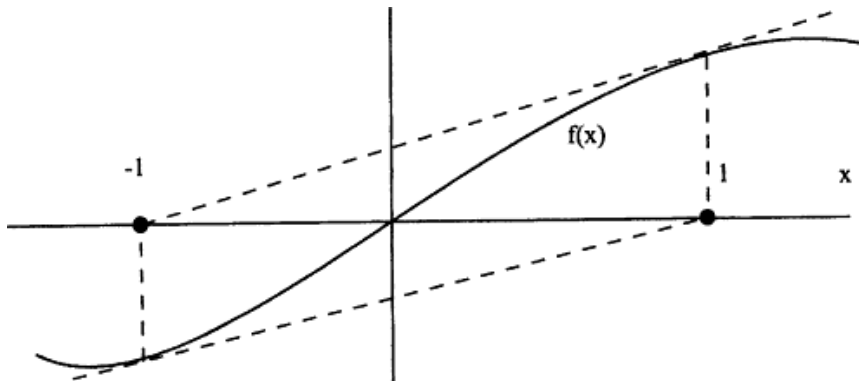


Figure 5.3  
Newton method cycle

# Multivariate Newton: idea

$$F(x) = 0, \quad x \in \mathbb{R}^n, \quad F : \mathbb{R}^n \rightarrow \mathbb{R}^n$$
$$F = [f^1(x), f^2(x), \dots, f^n(x)]^T$$

- Univariate method is based on linear approximation around  $x^k$ 
  - $\Rightarrow$  Approximate  $F(x)$  by

$$\hat{F}^0(x) = F(x^0) + F_x(x^0)(x - x^0),$$

where  $F_x(x)$  is the Jacobian of  $F$  at  $x$ .

- The approximation  $\hat{F}^0(x)$  is equal to zero at:

$$x^1 = x^0 - [F_x(x^0)]^{-1}F(x^0).$$

This suggests the iteration:

$$x^{k+1} = x^k - [F_x(x^k)]^{-1}F(x^k).$$

# Multivariate Newton: details

- Same stopping rules as univariate version:
  - ① If  $\|x^{k+1} - x^k\| > \epsilon(1 + \|x^k\|)$ , continue iterating
  - ② If  $\|F(x^{k+1})\| < \delta$ , report success
- Starting value can be crucial:
  - Make your best guess
  - E.g. solution to a simpler version of this problem
  - Continuation method (later in this lecture)
- Potential for multiple solutions:
  - Try many different starting values: a grid for each  $x_j^0$ , or random values from some reasonable interval
- One way to prove uniqueness: FOC of concave maximization

# Where do we get the Jacobian?

- Analytic Jacobian:
  - By hand – can be labor-intensive
  - Symbolic derivatives (e.g. in Maple) – available in some cases; still have to code it
- Numeric Jacobian (*Finite Difference*, next slide):
  - Precision is low, but Newton's method is robust to that
  - Can be slow to compute
- Automatic differentiation:
  - Takes code for the function, returns code for derivative
  - If efficiently implemented, cost is  $O(\text{cost of function eval})$
  - Fortran (ADIFOR), C (ADIC), Julia (Juliadiff, etc), Python (Autograd/JAX/Torch), Matlab
- Estimate the Jacobian within the method:
  - *Secant* (univariate), *Broyden* (multivariate)
  - Useful if  $F_x(x)$  is hard to evaluate

# Finite difference derivatives

$$f'(x) = \lim_{h \rightarrow 0} \frac{f(x+h) - f(x)}{h} = \lim_{h \rightarrow 0} \frac{f(x) - f(x-h)}{h}$$

- One-sided finite difference. Pick  $h > 0$ , and

$$\widehat{f'_+}(x) = \frac{f(x+h) - f(x)}{h}$$

- Biased on curved functions
- Two-sided finite difference:

$$\widehat{f'}(x) = \frac{f(x+h) - f(x-h)}{2h}$$

- Multivariate: separate FD for each  $x_i$ 
  - Two-sided needs twice as many evaluations of  $f$
- Trade off approx vs floating point error
  - $O(h)$  or  $O(h^2)$  for 1, 2 sided vs  $O(\frac{\epsilon}{h}) \rightarrow$  set  $h \propto \sqrt{\epsilon}$  or  $\epsilon^{2/3}$

# Secant method: univariate aprox. derivative

- Newton method without  $f'(x)$ .
- Replace the update formula

$$x^{k+1} = x^k - \frac{f(x^k)}{f'(x^k)}$$

with

$$x^{k+1} = x^k - \frac{f(x^k)(x^k - x^{k-1})}{f(x^k) - f(x^{k-1})}.$$

- $f(x)$  evaluations are used to approximate the derivative
- Converges at rate  $\frac{1+\sqrt{5}}{2} \approx 1.62$ , i.e. superlinear: faster than linear, but slower than quadratic

# Improving reliability

- As with Newton, Secant may fail if  $f(x^k) - f(x^{k-1}) \approx 0$
- Popular solution is *Brent's Method*
- Starting with bracketing points, perform secant update if  $|f(x^k) - f(x^{k-1})| > \delta$
- Perform bisection update otherwise
- Each iteration series of criteria used to decide between methods
- Ensures continued convergence at linear rate of bisection even if secant would get stuck
- But since most updates are secant updates, usually converges superlinearly
- Version of this is `fzero` in Matlab , option `Brent()` in `Optim.jl`, `brentq` in SciPy



# Broyden method: multivariate aprox. derivative

- Approximates Jacobian  $F_x$  as  $J$ , updated at each iteration
- Update the Jacobian estimate as:

$$J^{k+1} = J^k + \frac{1}{s^{k'} s^k} (y^k - J^k s^k) s^{k'},$$

where  $y^k = F(x^{k+1}) - F(x^k)$ ,  $s^k = x^{k+1} - x^k$ .

- Why updates? Linear approximation gives us  $n$  secant equations:

$$F(x^{k+1}) - F(x^k) = J^{k+1}(x^{k+1} - x^k)$$

– not enough to determine the  $n^2$  elements of Jacobian  $J^{k+1}$ .

- Solution: Impose  $J^{k+1}q = J^kq$  whenever  $q's^k = 0$ , to keep  $J^{k+1}$  “close” to  $J^k$ .
- $x^k$  converges superlinearly;  $J^k$  might not

# Newton & Quasi-Newton in high dimensions

- In large dimensions, inverse Jacobian is large linear system
- Helpful to approximate even when derivatives fast to calculate
- w/ Broyden, update equation allows fast inversion by Sherman-Morrison formula  $(A + uv^T)^{-1} = A^{-1} - \frac{A^{-1}uv^T A^{-1}}{1 + v^T A^{-1}u}$
- Given initial inverse, update needs only matrix vector multiplies
- $J_{k+1}^{-1} = J_k^{-1} + \frac{s_k - J_k^{-1}y_k}{s_k^T J_k^{-1}y_k} s_k^T J_k^{-1}$
- Each update is  $O(n^2)$  instead of  $O(n^3)$  for generic linear system
- Trade off larger # of iterates needed for faster iterates

# Newton & Quasi-Newton in high dimensions

- Newton valid up to  $n = \infty$ : use for PDEs, functional equations
- Approximation methods give large but finite matrices
- In many problems, Jacobian is ill-conditioned matrix
  - Especially (approximations of) integral equations
- Multivariate analog of (near) failure of  $f' \neq 0$  condition
- Similarly causes slow or non-convergence, small basin
- *Regularize*: Replace Jacobian by invertible surrogate
  - Tikhonov:  $(J_k + \lambda_k I)^{-1}$  for  $\lambda_k \rightarrow 0$
  - Spectral cutoff:  $SD_k^+ V$  Zero out smallest singular values, invert remainder

# Fixed point iteration

- Solving a fixed point problem:  $G(x) = x$ 
  - Transforming  $F(x) = 0$ : carry out  $x_i$  out of each  $f^i(x)$
- Iterate on  $x^{k+1} = G(x^k)$
- Starting in neighborhood, converges to solution  $x^*$  if  $F$  Lipschitz &  $\rho(G_x(x^*)) < 1$ 
  - Linear convergence rate =  $\rho(G_x(x^*))$
  - We do not know  $x^*$ , and  $G_x(\cdot)$  can be hard to compute
- Dampening and acceleration work as with linear eq's.
- If there are multiple solutions:
  - "Basin of convergence" – set of starting values that lead to a given solution
  - Some of multiple solutions will be unstable, i.e. we can't converge to them

# Fixed point problem and contraction mapping

- Contraction mapping:  $G : \mathbb{R}^n \rightarrow \mathbb{R}^n$  such that

$$\|G(x) - G(y)\| \leq \beta \|x - y\|, \quad \forall x, y \in \mathbb{R}^n$$

for some  $\beta \in (0, 1)$

- Contraction mapping theorem (Banach's fixed point):  $G(x)$  is a contraction  $\Rightarrow$ 
  - There exists a unique fixed point  $G(x^*) = x^*$
  - $x^{k+1} = G(x^k)$  converges to  $x^*$ , for any  $x^0$
  - Convergence is linear at rate  $\beta$
- Converse also true: if iteration converges linearly to unique fixed point,  $\exists$  metric in which function is contraction
- Many constructive existence theorems are Banach in disguise: implicit function theorem, Picard iteration for ODEs

# Sufficient conditions for contraction

- **Blackwell's** sufficient conditions for contraction ( $x \in \mathbb{R}^n$ ):
  - *Monotonicity*:  $x \leq y$  implies  $G(x) \leq G(y)$
  - *Discounting*:  $\exists \beta \in (0,1)$  such that for any  $x$  and  $a \in \mathbb{R}^1$ :  
 $g_j(\{x_i + a\}_i) \leq g_j(x) + \beta a$  for all  $j$ ,  
where  $\{x_i + a\}_i$  is vector  $x$  with  $a$  added to all components.
- Alternately:  $G(x)$  is a *differentiable contraction map*
- Global convergence on compact convex set  $D \subseteq \mathbb{R}^n$  if
  - $G \in \mathcal{C}^1$
  - $G(D) \subseteq D$
  - $\max_{x \in D} \|G_x(x)\|_\infty < 1$

# Other Fixed Point Theorems

- Brouwer/Kiyotaki/Schauder less practical than Banach
  - Every (upper hemi-)continuous function (correspondence) from closed ball to itself has a fixed point
- Used to show GE, Nash equilibria exist, but nonconstructive
- Recent work suggests worst case takes exponential time to find even approximate solution
  - Problem is *PPAD complete* (c.f. Daskalakis, Papadimitriou)
  - Special cases can be tractable (zero sum, potential games, etc)
  - Weaker equilibrium concepts (correlated) also tractable
- Tarski's fixed point theorem sometimes practical
  - Order preserving (monotone) function on complete lattice (all subsets have sup and inf) has nonempty ordered set of fixed points
  - Can find smallest/largest fixed point by iteration, not others

# Other methods

- Re-state as least squares problem:

$$\min \sum_{i=1}^n [f^i(x)]^2 = SSR(x)$$

- Optimization is better studied than equations
- But can get local min, and problem is badly conditioned
- Powell's hybrid method (a version of Dog-Leg or Safeguarding):
  - Check if Newton reduces SSR
  - If not, switch to least squares
- Direction search along Newton's  $s^k$ :  
 $f(\lambda) = SSR(F(x_k + \lambda s^k))$ 
  - Trust region: limit  $\lambda$  so Taylor's approximation is accurate
- Transform the problem to reduce curvature:
  - E.g.  $e^x h(x) = 0 \Leftrightarrow h(x) = 0$



# Continuation method: smart initial guess

- Introduce parameter  $t$  ( $x \in \mathbb{R}^n$  is still the variable):

$$H(x; t) = 0, \quad t \in [0, 1]$$

- $t = 0 \implies H(x; t)$  is a problem with known solution  $x^0$
- $t = 1 \implies H(x; t) = F(x)$ , the problem of interest

- 1 Pick sequence  $0 = t^0 < t^1 < \dots < t^K = 1$
- 2 Solve problem  $H(x^{k+1}; t^{k+1}) = 0$  for  $x^{k+1}$ ,  
**using  $x^k$  as the initial guess.**

- Constructing  $H$ :
  - "Natural" parameter that makes the model simple
  - "Artificial" parameter:  $H(x, t) = (1 - t)x + tF(x)$

# Homotopy method

## Exact approach to continuation

- We want the *solution path* through the  $(x, t)$ -space:  
 $y(s) = (x(s), t(s))$
- Solution path is described by:

$$H(y(s)) = 0$$

- Differentiate both sides w.r.t.  $s$ :

$$H_y y'(s) = 0$$

- This is a differential equation, and can be solved numerically;  
Starting value:  $y^0 = (x^0, 0)$
- Path guaranteed to reach  $t = 1$  under reasonable conditions.
- Can be labor-intensive to implement (HOMPACK90 in Fortran)
- Can find multiple solutions  $\Rightarrow$  good way to explore effects of a natural parameter

# References

- Judd, Ch 4 (Solvers) SciML Book Ch 8, 10 (Differentiation)
- QuantEcon. Solvers, Optimizers, and Automatic Differentiation.  
[https://julia.quantecon.org/more\\_julia/optimization\\_solver\\_packages.html](https://julia.quantecon.org/more_julia/optimization_solver_packages.html)
  - QuantEcon tutorial on NLSolve.jl, Optim.jl, Roots.jl, LeastSquaresOptim.jl, and differentiation libraries in Julia
  - Use these in practice, code methods yourself on problem sets
- Quantecon Python Newton Tutorial  
[https://python.quantecon.org/newton\\_method.html](https://python.quantecon.org/newton_method.html)
- Ron N. Borkovsky, Ulrich Doraszelski, Yaroslav Kryukov (2010)  
A User's Guide to Solving Dynamic Stochastic Games Using the Homotopy Method. Operations Research 58(4-part-2) 1116-1132.