

# Beginners Startup Guide

A) Assumption - We can find at least one JS file in a folder we can see.

B) Open the folder in Terminal Mode

C) Type **Node**

D) Make sure you have the folder open as {A}

==> **It is all ready to be set up**

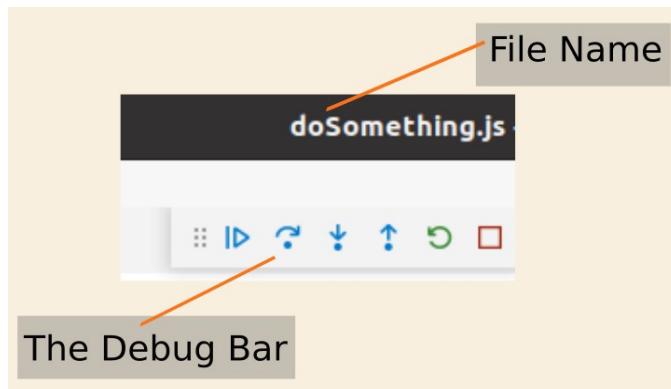
E) Open the file referred to as {A}

F) Highlight the first few letters of the starting code

G) From the [Run] menu, pick Breakpoint or push **{f9}**

H) Push **{f5}** to start debugging

==> **The Debug bar appears (as in the picture below)**



I) If you ever get that far; that's it NOW you can just push **{f11}**

J) By referring to the code as **defer src="./main.js"** you can run it off the HTML.

K) Note on {J}, **async src="./main.js"** does about the same. You could just leave out either. What you CAN'T do easily is **type = "module"**.

L) Most important; If you expect to overwrite variables DIRECTLY from the console - declare them using **var** rather than **const** or **let**.