# Lawrence O'Regan-Lloyd

Junior Full-stack Engineer

Orleans, MA · 508-596-3224 · loreganllovd@gmail.com

Portfolio: lawrenceol.dev · Linkedin: linkedin.com/in/lawrenceol · Github: github.com/LawrenceOL

I am a thoughtful, detail-oriented software engineer that thrives in a team setting. Given my experience in collaborative spaces such as theater and film, I am drawn to workplaces with multiple teams working on many different pieces that need to come together into a unified whole. I translate ideas into reality.

### **SKILLS**

**Languages** - JavaScript, Python, SQL, C | **Database** - PostgreSQL, MongoDB **Libraries and Frameworks** - React.js, Vue.js, Express.js, Django, Flask, Bootstrap **Additional Technologies**- Node.js, Git, Github, Microsoft Azure, Azure DevOps

#### RELEVANT EXPERIENCE

#### TOP 2022, General Assembly x US Census Bureau: Junior Full-stack Engineer | Remote

07/2022 - Present

- Work with a team of 4 software engineers serving a 15 member cross-functional team of developers, designers, and data analysts to build a tool to help communities gain access to infrastructure grant funding
- Oversee integration of a tech stack of Python, Django, PostgreSQL, and React.js as final approver on a Github repository

### Freelance Web Development: Annie's Books and Gifts

05/2022 - 07/2022

- Built, maintained, and updated static static web page using HTML, CSS, and JavaScript deployed on Azure Cloud
- Integrated Google Analytics and improved organic SEO which increased clickthrough by 57%

## General Assembly: Software Engineering Immersive | Remote

02/2022 - 05/2022

• Completed a full-stack software engineering immersive program over the course of 12-weeks, amounting to over 450+ hours of study. Topics included computer science and fundamentals of design, object-oriented programming, automated testing with Jest, and RESTful API design. Developed a portfolio featuring individual and group projects, including, but not limited to:

## Trend Collider | PostgreSQL, Django, Vue.js, Bootstrap

- Utilized the Bootstrap 5 framework to ensure a mobile-first responsive design
- Made calls to PostgreSQL back-end full CRUD RESTful API using Axios in Vue

## Out and About 5 | PostgreSQL, Express, React, Node.js

- Using the OpenStreetMap API, suggested fun activities to users based on geolocation, including sharing custom activity lists featuring integrated Leaflet maps
- Built a PERN stack (PostgreSQL, Express, React.js, Node.js) application as part of a three student team
- Oversaw Git version control on Github ensuring code was smoothly integrated from team members

## Disney Channel: It's a Laugh Productions & Salty Pictures | Los Angeles, CA

05/2018 - 03/2020

- Served in a multitude of roles supporting Disney Channel productions including **Accounting Clerk**, **Construction Department Assistant**, **Set Production Assistant** and **Office Production Assistant** on productions such as "Raven's Home" Seasons 2-4, "Lizzie McGuire" Revival Season 1, and "Sydney to the Max" Seasons 1-2
- Created remote inter-departmental file system using organizational skills and a Trello board to facilitate communication and teamwork which increased project time management efficiency in a deadline and detail-oriented environment

## Harvard Law School: Program Coordinator and Executive Assistant | Cambridge, MA

05/2015 - 08/2017

- Created tool for automated application sorting and compiling using Zapier automation which allowed Fellowship application packets to be printed to Selection Committee specifications in one day, eliminating 30% of the previously used labor costs and surpassed expectations of project timeline
- Tracked and submitted expenses and performed reporting using Oracle Business Intelligence (OBI)
- Maintained Professor Kennedy's website and Departmental page using HTML, CSS, Adobe Dreamweaver, & Wordpress

### **EDUCATION**

## GENERAL ASSEMBLY | REMOTE

Software Engineering Immersive

02/2022 - 05/2022

UNIVERSITY OF MASSACHUSETTS | AMHERST, MA

Bachelor of Arts in Communication and Theater; Film Studies Certificate