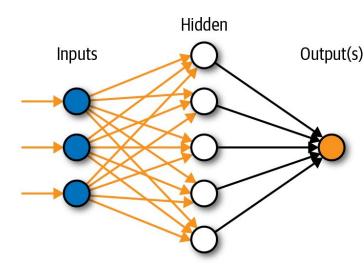
Recurrent Neural Networks (RNN)

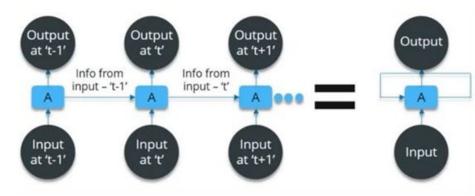
Neural Networks

 Output depends on Current Input

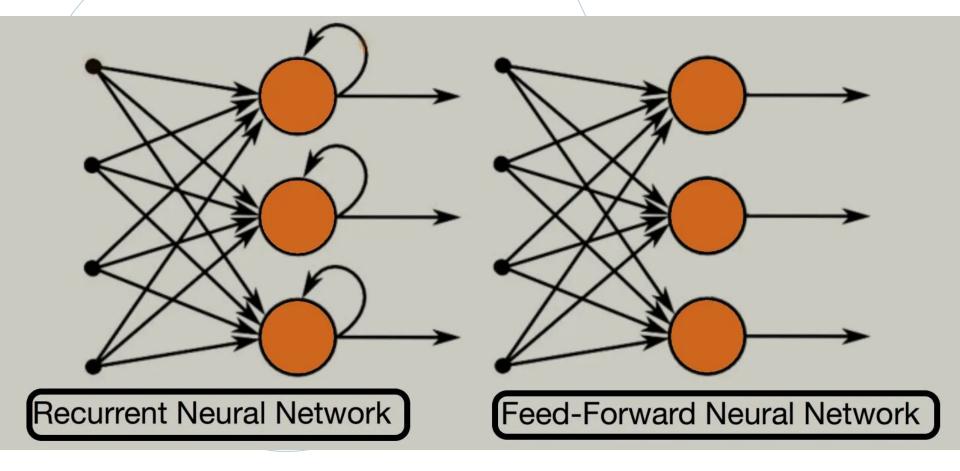


- No Cycles or loop in Network
- No Memory about the past

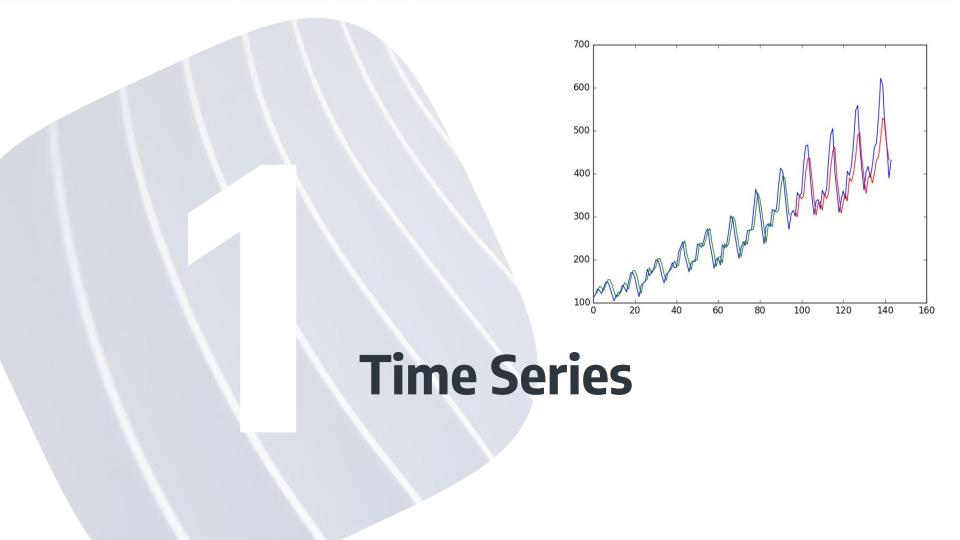
Recurrent Neural Networks

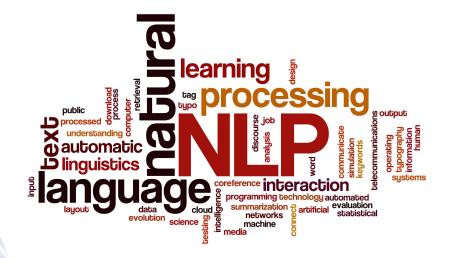


- Can handle sequential data
- Considers the current input and also the previously received inputs
- Can memorize inputs due to its internal memory



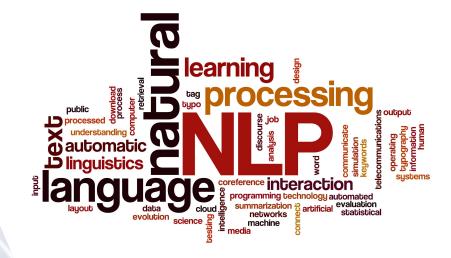






NLP

Text Classification, Sentiment Analysis, Document Summary, Answer prediction



Machine Translation

Translate the input into different language

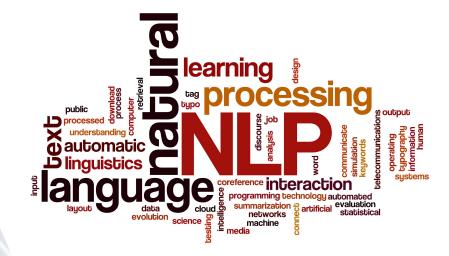


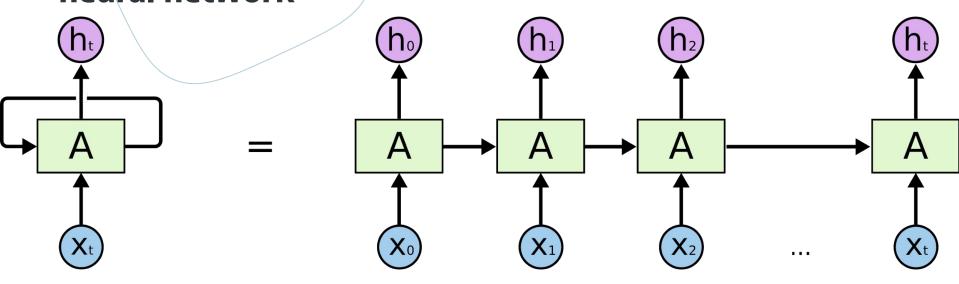
Image Captioning

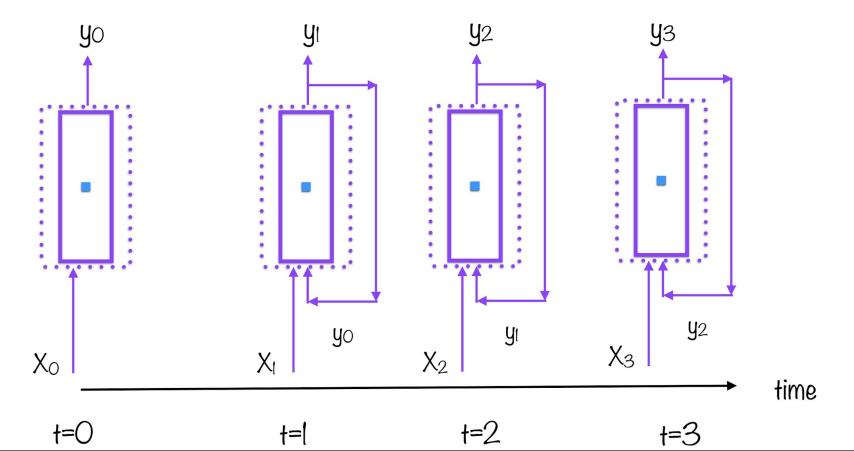
Caption the image by analysing the activities

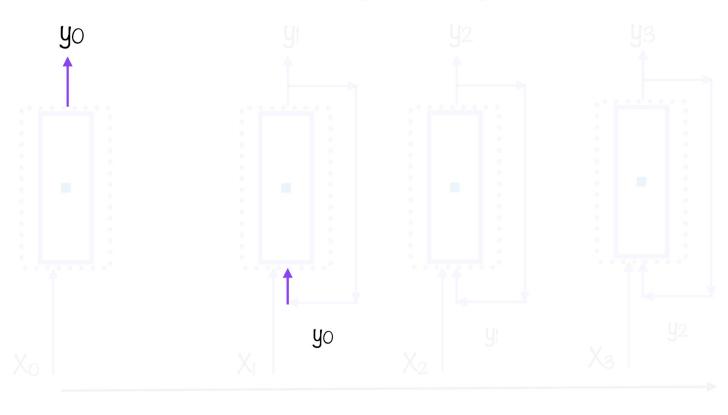




An unrolled recurrent neural network







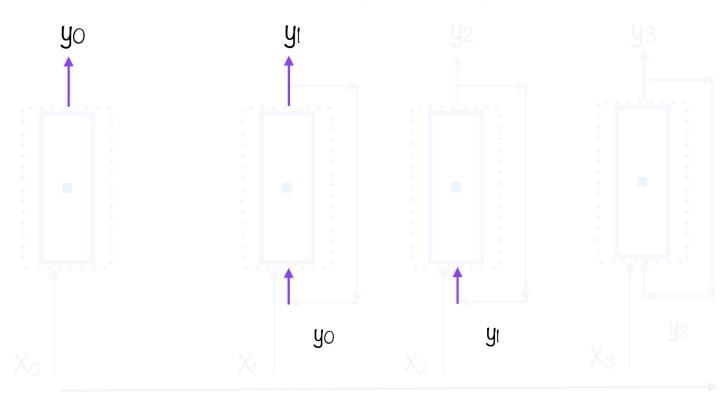
time

t=0

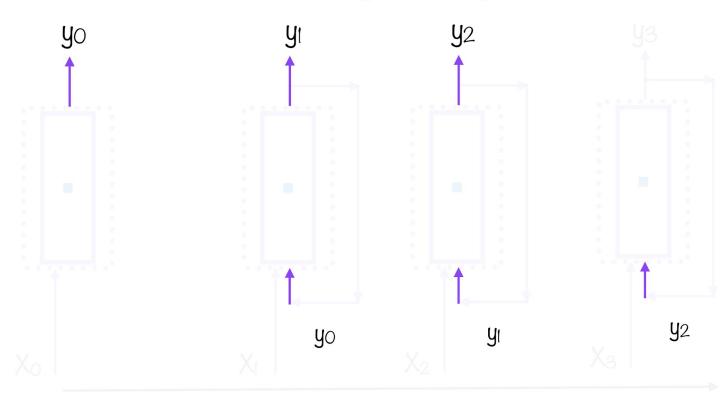
+=1

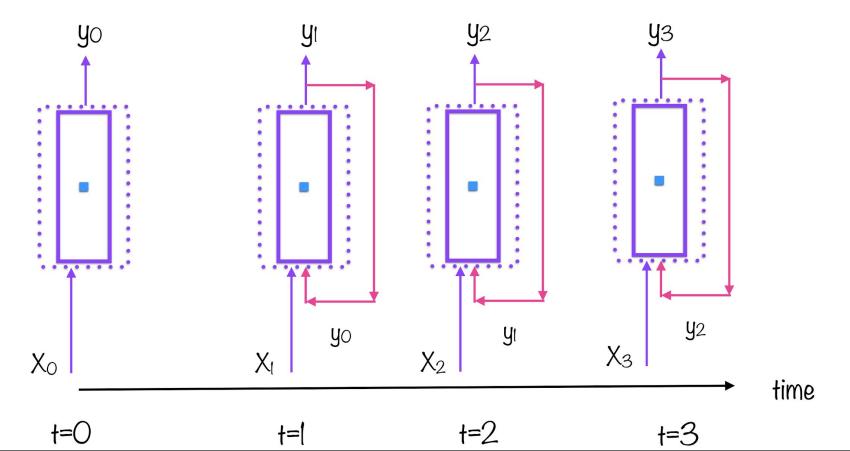
t=2

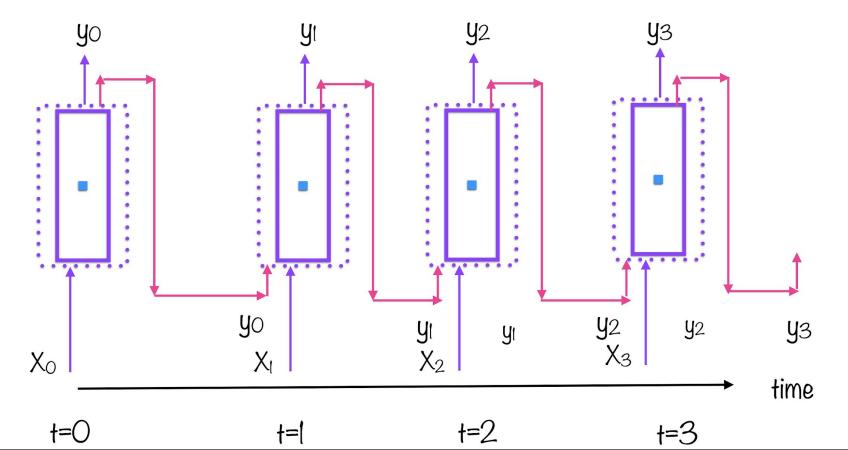
t=3



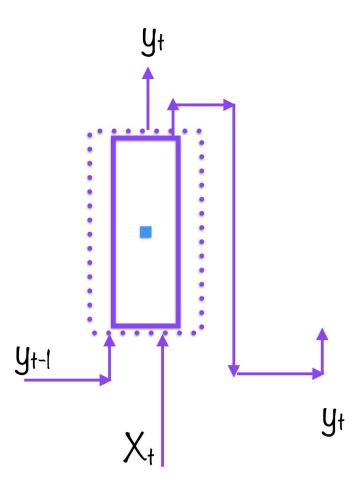
time



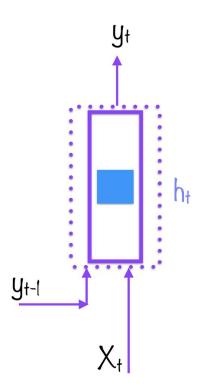




Recurrent Neuron



Memory and State



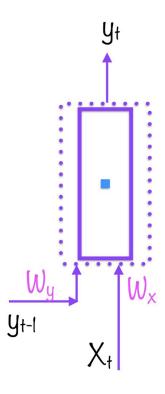
Recurrent neurons remember the past

They possess 'memory'

The stored state could be more complex than simply yt-

The internal state is represented by ht

Recurrent Neuron



Now, each neuron has two weight vectors

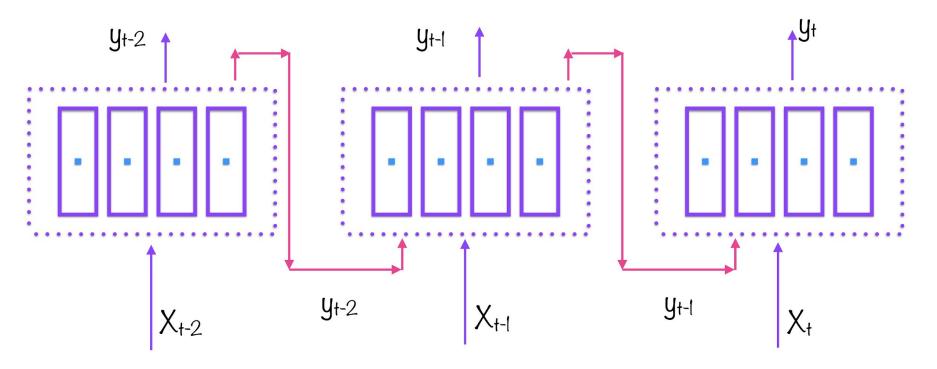
$$W_x, W_y$$

Output of neutron as a whole is given as

$$y_t = \Phi(X_t W_x + y_{t-1}W_y + b)$$

 $(\Phi \text{ is the activation function})$

Layer of Recurrent Neurons



The cell unrolled through time form the layers of the neural network

Back Propagation

Allows the weights and biases of the neurons to converge to their values

Recurrent neural networks may be unrolled very far back in time

They're prone to the vanishing and exploding gradients issue

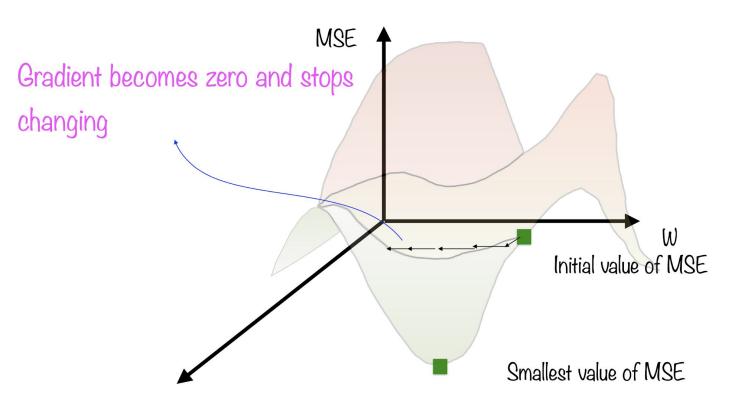
RNN fails in real time

Back Propagation in iterative process

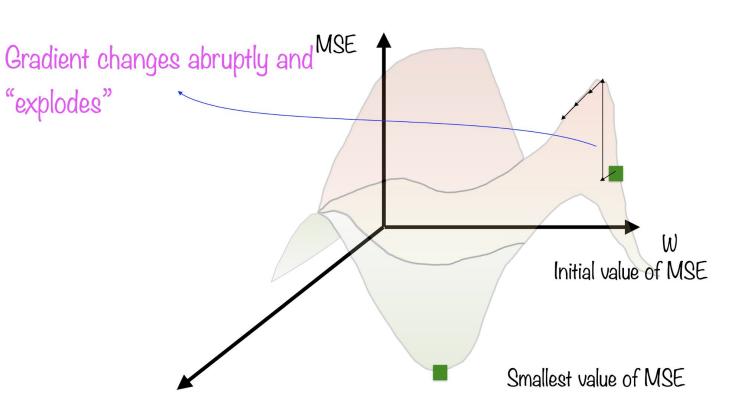
Fails either if

- Gradients change at all
- Gradients changes too fast

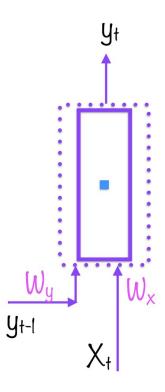
"Vanishing Gradient Problem"



"Exploding Gradient Problem"



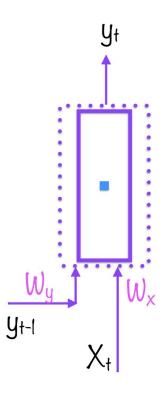
BPTT



Back Propagation Through Time is the tweaked version of Back Propagation for RNN training

Need as many layers as past time periods

BPTT



If output relies on distant past...

... Vanishing/exploding gradients very likely

One option - truncated BPTT

(Just discard distant past)

Not ideal - need to store long-term state

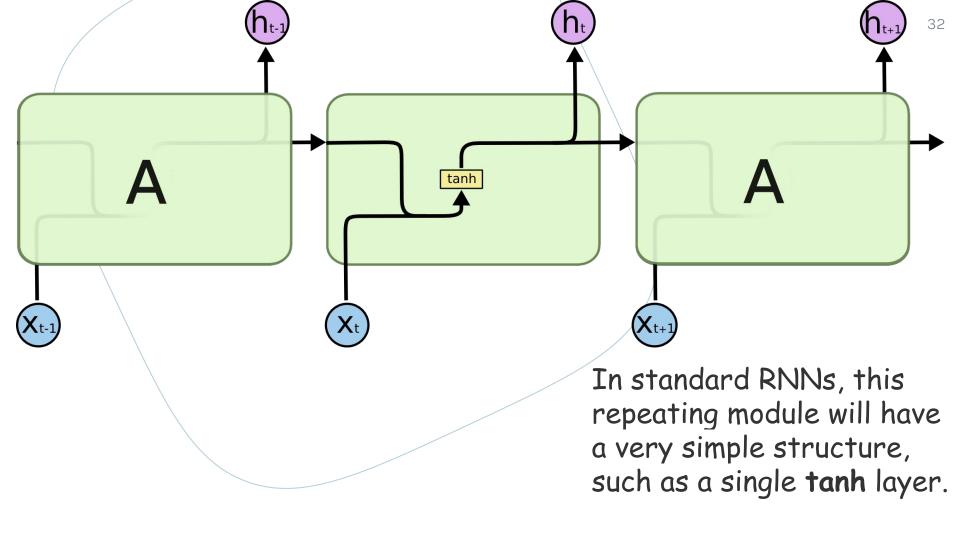
Solution of RNN Problem

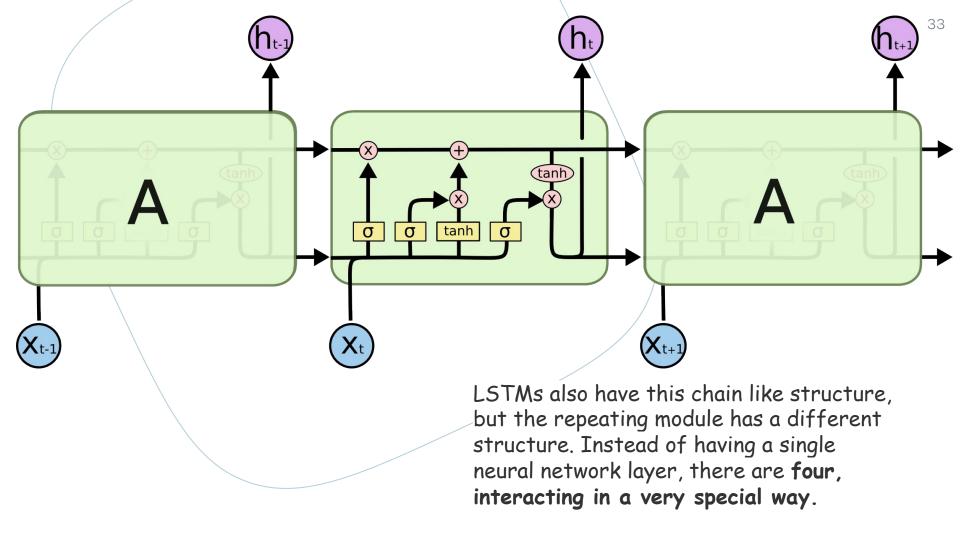
LSTM

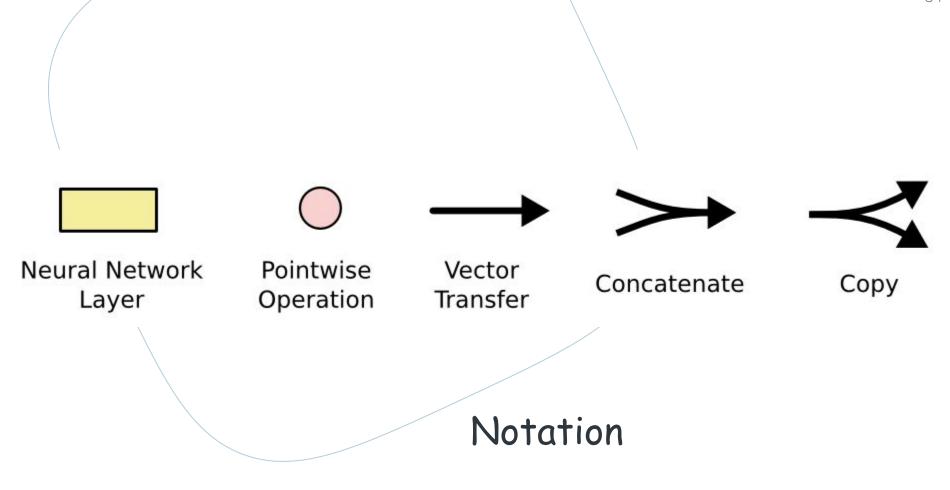
Long Short Term Memory networks "LSTM"

 A Special kind of RNN, capable of learning long-term dependencies

Introduced by Hochreiter
 & Schmidhuber (1997)

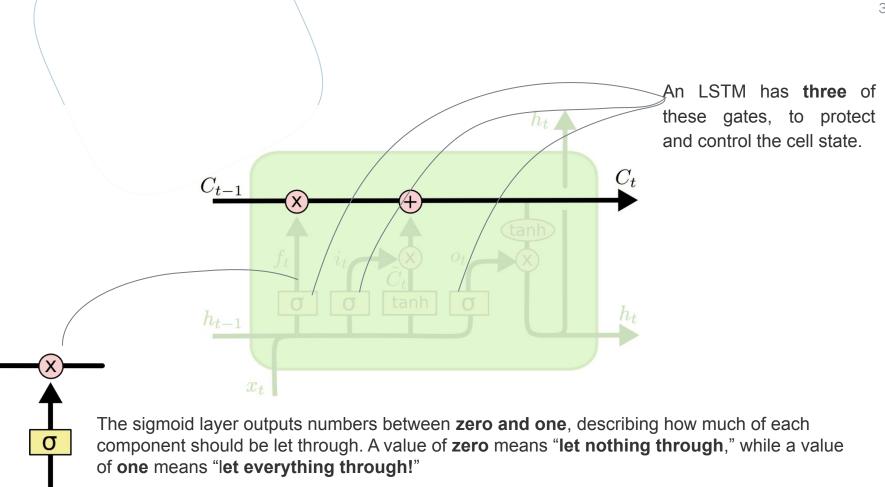


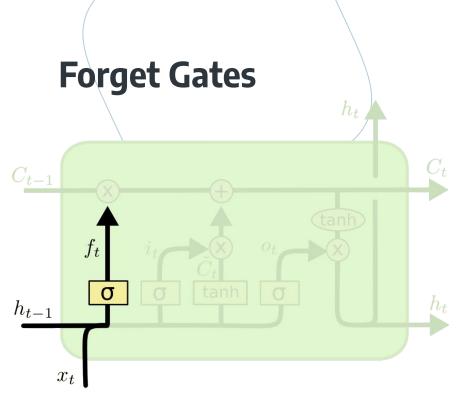




LSTM Breakdown

Input Gates
Hidden State
Forget Gates
Output Gates

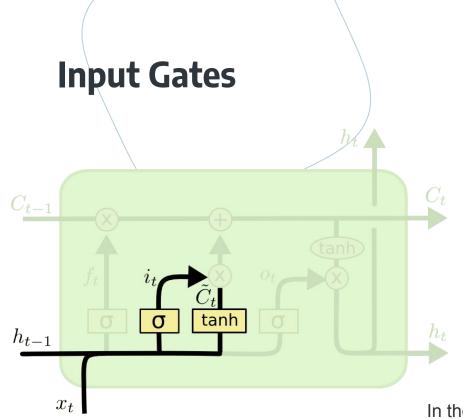




What is added to the hidden state

$$f_t = \sigma\left(W_f \cdot [h_{t-1}, x_t] + b_f\right)$$

Let's go to the example of a language model trying to predict the next word based on all the previous ones. In such a problem, the cell state might include the gender of the present subject, so that the correct pronouns can be used. When we see a new subject, we want to forget the gender of the old subject.

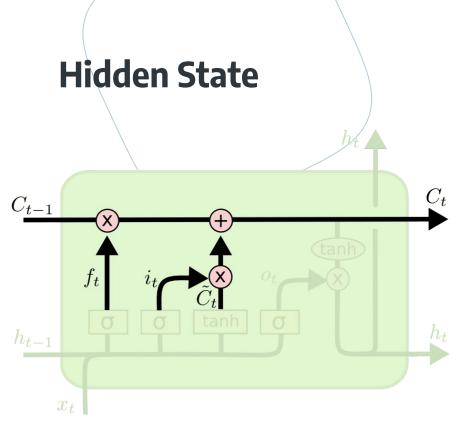


What is kept from previous states

$$i_t = \sigma\left(W_i \cdot [h_{t-1}, x_t] + b_i\right)$$

$$\tilde{C}_t = \tanh(W_C \cdot [h_{t-1}, x_t] + b_C)$$

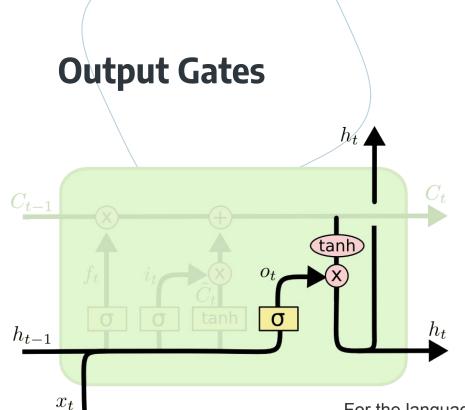
In the example of our language model, we'd want to add the gender of the new subject to the cell state, to replace the old one we're forgetting.



Carry previous information

$$C_t = f_t * C_{t-1} + i_t * \tilde{C}_t$$

In the case of the language model, this is where we'd **actually drop** the information about the old subject's gender and add the new information, as we decided in the previous steps.



What is reported as output

$$o_t = \sigma (W_o [h_{t-1}, x_t] + b_o)$$
$$h_t = o_t * \tanh (C_t)$$

For the language model example, since it just saw a subject, it might want to output information relevant to a verb, in case that's what is coming next. For example, it might output whether the subject is singular or plural, so that we know what form a verb should be conjugated into if that's what follows next.

```
def LSTMCELL(prev_ct, prev_ht, input):
    combine = prev_ht + input
    ft = forget layer(combine)
    candidate = candidate_layer(combine)
    it = input_layer(combine)
   Ct = prev_ct * ft + candidate * it
   ot = output_layer(combine)
   ht = ot * tanh(Ct)
    return ht, Ct
ct = [0, 0, 0]
ht = [0, 0, 0]
for input in inputs:
   ct, ht = LSTMCELL(ct, ht, input)
```

- 1. First, the previous hidden state and the current input get concatenated. We'll call it combine.
- 2. Combine get's fed into the forget layer. This layer removes non-relevant data.
- 4. A candidate layer is created using combine. The candidate holds possible values to add to the cell state.
- 3. Combine also get's fed into the input layer. This layer decides what data from the candidate should be added to the new cell state.
- 5. After computing the forget layer, candidate layer, and the input layer, the cell state is calculated using those vectors and the previous cell state.
- 6. The output is then computed.
- 7. Pointwise multiplying the output and the new cell state gives us the new hidden state.