WEEK - 2

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1.Create a class Person with attributes like name, age, and methods to display these attributes.

Program:

```
class person
       String name;
       int age;
       public person(String name,int age){
              this.name=name;
              this.age=age;
              }
       public void display(){
              System.out.println("Name: "+name);
              System.out.println("Age: "+age);
              }
       public static void main(String[] args) {
               person p=new person1("Laya",22);
               p.display();
      }
Output:
Name: Laya
Age: 22
```

2. Implement a BankAccount class with methods for deposit, withdrawal, and displaying the account balance.

Program:

```
public class BankAccount {
    private double balance;
    public BankAccount(double initialBalance) {
        if (initialBalance < 0) {
            System.out.println("Initial balance cannot be negative");
        }
        this.balance = initialBalance;
    }
    public void deposit(double amount)</pre>
```

```
if (amount >= 0) {
       balance += amount;
       System.out.println("Deposited: "+amount);
     }else{
       System.out.println("Deposit amount must be positive.");
     }
  }
  public void withdraw(double amount)
     if (amount <= 0)
       System.out.println("Withdrawal amount must be positive");
     if (amount > balance)
        System.out.println("Insufficient funds.");
     }
     balance -= amount;
     System.out.println("Withdraw amount: "+amount);
  }
  public void displayBalance()
     System.out.println("Current balance: "+balance);
  public static void main(String[] args)
     BankAccount account = new BankAccount(10000.00);
     account.displayBalance();
     account.deposit(800.00);
     account.displayBalance();
     account.withdraw(900.00);
     account.displayBalance();
  }
}
```

Output:

Current balance: 10000.0

Deposited: 800.0

Current balance: 10800.0 Withdraw amount: 900.0 Current balance: 9900.0

3. Write a program that uses constructors to initialize objects and demonstrates method overloading.

```
Program:
```

```
public class Student {
int id,passoutYear;
String name, contactNumber, collegeName;
Student(String contactNumber, String collegeName, int passoutYear){
this.contactNumber = contactNumber;
this.collegeName = collegeName;
this.passoutYear = passoutYear;
}
Student(int id, String name){
this("9876543210", "BVCITS", 2021);
this.id = id;
this.name = name;
}
public static void main(String[] args) {
Student s = new Student(17, "Laya");
System.out.println("Printing Student Information: \n");
System.out.println("Name: "+s.name+"\nld: "+s.id+"\nContact No.:
"+s.contactNumber+"\nCollege Name: "+s.collegeName+"\nPassing Year: "+s.passoutYear);
}
```

Output:

Printing Student Information:

Name: Laya Id: 17

Contact No.: 9876543210 College Name: BVCITS Passing Year: 2021