

Table 1: Anticipated Milestones

Milestone #	Description	Completion Date
1	Research and get comfortable with various GUI API's and write a basic application in each of them. Decide how the backbone is going to interact with the GUI.	Week 0 (Prior to Semester) to End of Week 1 at latest
2	Create a basic debugger application that does at least what are considered the fundamentals: It contains a text viewer; it has basic buttons for basic debugger functions and interactions; it can attach to a running process, select an .exe to debug; it can load source code into the text viewer; and it can set and manage breakpoints which will also involve the capability of being able to read and write the attached program's CPU registers and memory.	End of Week 9
3	Test and iron out many of the bugs that are likely to occur as a result of Milestone 2 and then enhance the basic application with the nice-to-have features such as catching and interpreting program exceptions, the implementation of a command-line interface, and implementation of the generalized platform layer to encapsulate all of the operating system interactions.	End of Week 13
4	Continue to iron out bugs from Milestone 3 and maybe 2 again and implement the additional remote-control features and potentially attempt to implement the debugger in other languages to enhance portability.	End of Week 14
5	Test again for additional bugs in milestones 2,3, and 4, assure that many issues are fixed, and if time persists, attempt to add features which were discussed in the initial requirements, but are not on the list.	End of Semester (Week 15 1/2)

Table 2: Timeline

Task#	Description	Associated Milestone #	Start Date	Completion Date	Primary Responsibility
1	Create a basic application using Qt - Windows	1	Week 0	Week 1	Deion
2	Create a basic application using PyQt - Windows	1	Week 0	Week 1	Deion

3	Create a basic application using ImGui - Windows	1	Week 0	Week 1	Wayne
4	Create a basic application using GTK - Windows	1	Week 0	Week 1	James
5	Create a basic application using Qt - Linux	1	Week 0	Week 1	Deion
6	Create a basic application using PyQt - Linux	1	Week 0	Week 1	Deion
7	Create a basic application using ImGui - Linux	1	Week 0	Week 1	Wayne
8	Create a basic application using GTK - Linux	1	Week 0	Week 1	James
9	Create a debugger application that can attach itself to another program (Just a basic application, no breakpoints or anything)	1	Week 0	Week 2	Wayne
10	Implement a text viewer	2	Week 1	Week 3	James
11	Develop a set breakpoint system	2	Week 1	Week 4	Deion
12	Develop a breakpoint viewer system	2	Week 1	Week 4	James
13	Develop a visual indication of the program hitting a breakpoint	2	Week 2	Week4	James
14	Implement a system to select an .exe to debug	2	Week 2	Week 4	Deion
15	Implement a system to select	2	Week 2	Week 5	Deion

	a running process to debug				
16	Develop interactive buttons for debugger interactions	2	Week 2	Week 3	Deion
17	Continue	2	Week 3	Week 5	Deion
18	Step forward	2	Week 3	Week 5	Deion
19	Stop	2	Week 3	Week 5	Deion
20	Implement: Read memory from an attached program -Windows	2	Week 5	Week 7	James
21	Implement: Write memory from an attached program -Windows	2	Week 5	Week 7	James
22	Implement: Read CPU registers from an attached program -Windows	2	Week 6	Week 8	James
23	Implement: Write CPU registers from an attached program -Windows	2	Week 6	Week 8	James
24	Implement: Set and manage breakpoints. - Windows	2	Week 6	Week 8	James
25	Implement: Start the debuggee program from the debugger -Windows	2	Week 7	Week 9	James
26	Implement: Read in C++ source for user interaction -Windows	2	Week 8	Week 9	James
27	Create a debugger application that can attach itself to another program	2	Week 5	Week 7	Wayne
28	Implement: Read	2	Week 6	Week 8	Wayne

	CPU registers from an attached program. -Linux				
29	Implement: Write CPU registers from an attached program. -Linux	2	Week 6	Week 8	Wayne
30	Implement: Set and manage breakpoints. -Linux	2	Week 6	Week 8	Wayne
31	Implement: Start the debuggee program from the debugger. -Linux	2	Week 7	Week 9	Wayne
32	Implement: Read in C++ source for user interaction -Linux	2	Week 8	Week 9	Wayne
33	Implement a memory viewer/editor	3	Week 5	Week 8	Deion
34	Allow the user to view/edit the values in different bases	3	Week 8	Week 10	Deion
35	Develop an option to view assembly alongside source code.	3	Week 6	Week 8	Deion
36	Develop a syntax highlighting system (RegEx?)	3	Week8	Week 11	Wayne
37	Implement for x86 Assembly	3	Week 5	Week 11	Wayne
38	Implement for C	2,3	Week 5	Week 11	Wayne
39	Implement for C++	2,3	Week 5	Week 11	James
40	Implement a command line interface to interact with the debugger	3	Week 10	Week 12	Wayne
41	Create a generalized	3	Week 11	Week 13	Wayne

	platform layer where all operating system interactions have to go through this layer. This will help make the debugger easy to port to new operating systems.				
42	Implement: Catch and interpret program exceptions. - Windows	3	Week 5	Week 13	James
43	Implement for other languages (add to this list)	4	Week 12	Week 13	Wayne
44	Implement some kind of communication system with a running debugger for remote controlling	4	Week 12	13	Wayne
45	Test all code from Milestones 2, 3, and 4 and add additional features that were mentioned in requirements that would be great to have to enhance competitiveness (i.e. AI features, error interpretation, suggestions for runtime error repair/code changes), but are not necessary for a functioning debugger, may not be able to be completed by the project deadline,	5	Week 11	Week 15	Wayne, James, Deion

	and has do be done at own risk without causing regressions in prior functionality.				
# Table 3: Effort Matrix					
Task#	%Effort James	%Effort Wayne	%Effort Deion		
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