

# Real-time Domain Adaptation in Semantic Segmentation

Ianniello Luca, Martone Raffaele, Sirica Antonio

January 30, 2025

## Abstract

*This study addresses the problem of real-time domain adaptation in semantic segmentation, focusing on bridging performance gaps between source and target domains. Leveraging the LoveDA dataset, which encompasses rural and urban domains, we evaluate the performance of state-of-the-art models, including DeepLabv2 and PIDNet, under domain adaptation settings. We explore a range of adaptation techniques, such as data augmentation, adversarial learning, domain adaptation via cross-domain mixed sampling (DACS), Prototype-based Efficient MaskFormer (PEM), and unpaired image-to-image translation with CycleGAN. Our findings reveal the strengths and limitations of these methods in improving segmentation performance across domains while preserving computational efficiency. The GitHub repository can be found here: <https://github.com/LucaIanniello/AML2024.git> [1]*

## 1 Introduction

Semantic segmentation is a fundamental task in computer vision that involves partitioning an image into semantically meaningful regions, typically corresponding to different object classes. This task is crucial for various applications, including autonomous driving, medical imaging, and remote sensing. Recent advancements in deep learning have significantly improved the performance of semantic segmentation models [2].

While deep learning models such as DeepLab [3] and PIDNet [4] have achieved remarkable performance on benchmark datasets, their generalization to unseen domains remains a significant obstacle. Domain shifts, arising from differences in image characteristics, environments, and data distributions, often result in substantial performance degradation.

Domain adaptation aims to bridge the performance gap between source and target domains, enabling models trained on one domain to generalize effectively to another. The LoveDA dataset [5], with its distinct rural and urban domain settings, provides a robust benchmark for evaluating domain adaptation techniques in semantic segmentation.

This project investigates real-time domain adaptation techniques for semantic segmentation, focusing on the LoveDA dataset. We evaluate state-of-the-art models, such as DeepLabv2 and PIDNet, under various domain adaptation scenarios. Specifically, we analyze the challenges of adapting models from rural to urban domains and vice versa, and we explore solutions including data augmentation, adversarial training [6], image-to-image translation ap-

proaches (DACS) [7], real-time networks (PEM) [8], and style transfer preprocessing models, like CycleGAN [9]. By experimenting with these approaches, we aim to identify effective methods for improving domain adaptation performance while maintaining real-time capabilities.

## 2 Related Work

In this section, we provide an overview of the state-of-the-art models and techniques for semantic segmentation and domain adaptation used to implement the basic structure of our project.

### 2.1 DeepLabV2

DeepLab has played a pivotal role in advancing semantic segmentation by overcoming key challenges in traditional deep convolutional neural networks (DCNNs), including resolution loss, scale variability, and poor boundary localization [3]. DeepLab V2 specifically addresses these issues through three major contributions: atrous convolution, Atrous Spatial Pyramid Pooling (ASPP), and Fully Connected Conditional Random Fields (CRFs). Atrous convolution, or dilated convolution, mitigates resolution loss by expanding the receptive field without increasing computational costs or reducing spatial resolution. This enables accurate pixel-level predictions while preserving fine details. To tackle scale variability, the ASPP module aggregates multi-scale contextual information using parallel atrous convolutions with varying dilation rates, ensuring robustness to objects appearing at different sizes. Finally, Fully Connected CRFs refine segmentation

results by modeling pixel relationships based on spatial proximity and color similarity. This post-processing step enhances boundary delineation and recovers intricate object edges. By addressing these core challenges, DeepLab V2 has become a benchmark framework in semantic segmentation, achieving high-resolution predictions, robust multi-scale representations, and precise boundary localization. Its innovations have significantly influenced subsequent research, setting a new standard for segmentation methodologies. DeepLabv2 was used in our project in the first experiments to evaluate its performance in domain adaptation scenarios and to better understand the behaviour of a classic segmentation network.

## 2.2 PIDNet

PIDNet is a real-time semantic segmentation network inspired by Proportional-Integral-Derivative (PID) controllers, which are commonly used in control systems to achieve precision and stability [4]. By drawing from PID control theory, PIDNet introduces a unique architecture with three specialized branches—P (proportional), I (integral), and D (derivative)—each capturing distinct and complementary information. The P-branch focuses on preserving spatial details, the I-branch aggregates global contextual information, and the D-branch enhances boundary precision. This design allows PIDNet to achieve a balance between low-latency processing and high segmentation quality. Particularly effective in real-time applications such as autonomous driving and robotics, PIDNet delivers state-of-the-art performance while maintaining a lightweight structure. This efficiency makes it suitable for resource-constrained environments without significant compromise in accuracy, showcasing its versatility and practical utility across diverse domains. PIDNet is the basic model we will use for our experiments and we have also implemented some changes to improve its performance in domain adaptation scenarios. These changes will be discussed in the following sections.

## 2.3 LoveDa Dataset

The dataset used in our experiments is the LoveDA dataset. The LoveDA dataset is a novel benchmark for domain adaptation in semantic segmentation, featuring distinct rural and urban domains with varying environmental characteristics [5]. This dataset provides a challenging testbed for evaluating the generalization capabilities of segmentation models across diverse settings. By encompassing rural and urban scenes, LoveDA captures the complexity of real-world applications, where domain

shifts are prevalent and pose significant challenges to model performance. The dataset's diverse landscapes, lighting conditions, and object distributions necessitate robust adaptation techniques to ensure accurate segmentation results.

## 3 Methodology

In this section we describe the methodology used to implement the project. We will discuss the models used, the techniques applied, and the implemented variation conducted to evaluate the performance of the models in domain adaptation scenarios.

### 3.1 DeepLabV2 implementation

One of the methodologies adopted in this work is centered around the implementation and utilization of the DeepLabV2 model for semantic segmentation tasks. The original model was proposed by [3], that we fine-tuned. The dataset used for the training and for the evaluation is the LoveDA Urban.

The backbone of the DeepLabV2 model is a pre-trained ResNet-101 network, which is leveraged for feature extraction. Specifically, the network retains all layers up to the fourth block of ResNet-101, excluding the final fully connected layer. These layers extract hierarchical features, serving as a robust base for further processing by the model.

Custom bottleneck layers were implemented to allow working with fewer parameters while still being effective by reducing the dimensionality and then expanding it again. Each bottleneck layer includes Convolutional Layer to perform feature transformations; Batch Normalization to stabilize training by normalizing intermediate feature distributions; Dropout Layers: introduced after each convolution to reduce overfitting; Residual Connections to ensure efficient gradient flow by adding the input feature maps back to the output of the block.

The ASPP (Atrous Spatial Pyramid Pooling) module designed to capture multi-scale context. It consists of four parallel convolutional layers with different atrous (dilated) rates allowing the model to aggregate contextual information from multiple scales. Outputs from these layers are summed together to form a unified feature representation. For ASPP weights, initialization techniques are applied to ensure stable and effective training, in particular the weights are initialized using Normal Initialization while biases are initialized with Constant Initialization.

After the ASPP module, the feature maps are passed through a Classifier Layer: A 1x1 convolution maps the aggregated features to the required number of semantic classes. and trough an Upsampling Layer: a bilinear interpolation operation that

scales the output back to the original image resolution, ensuring pixel-level alignment for segmentation predictions.

The evaluation metrics used in understanding different aspects of the model’s performance are: mIoU, to assess accuracy in segmentation tasks, FLOP to quantify its computational cost, latency to measure its speed, and the number of parameters to give insight into its complexity and memory usage. The experiments section shows the results with different configurations of optimizer, loss and learning rates.

### 3.2 PIDNet implementation

The PIDNet model used in this project was originally proposed by [4] and was adapted by us for use with the LoveDA dataset. For our implementation, we selected the PIDNet small model, utilizing a pretrained ImageNet model for initialization. While the core structure of PIDNet remained unchanged, we introduced several modifications to enhance its performance in domain adaptation scenarios. Specifically, we experimented with various loss functions, optimizers, and the integration of a learning rate scheduler. These adjustments were aimed at improving the model’s ability to generalize across domains and better handle the inherent challenges of domain shifts in the dataset.

The different losses we have implemented are the following:

- Cross Entropy: This is the standard loss function for semantic segmentation tasks. It calculates the pixel-wise difference between the predicted and true class probabilities, penalizing incorrect classifications. While effective, it may struggle with class imbalance in datasets. This loss function was just defined in the PIDNet model.
- Ohem Cross Entropy : This variant of the cross entropy loss prioritizes hard-to-classify pixels during training. By focusing on these challenging examples, Ohem enhances the model’s ability to learn from difficult cases, improving overall segmentation quality. Also this loss function was just defined in the PIDNet model.
- Boundary Loss: This loss function focuses on the boundary regions of objects, enhancing the model’s ability to capture fine details and object edges. By emphasizing boundary pixels, the model can achieve more precise segmentation results.
- Focal Loss: Focal Loss further addresses class imbalance by reducing the impact of well-classified pixels and focusing on hard-to-classify

ones. This dynamic adjustment of loss contributions makes it especially effective in datasets with highly imbalanced classes.

- Dice Loss: This type of loss was also used in the DeepLabV2 implementation. Designed to handle class imbalance, Dice Loss measures the overlap between predicted and ground truth masks. By optimizing the Dice coefficient, this loss improves performance on underrepresented classes and ensures a balanced segmentation output.

The different optimizers we have implemented are the following:

- Stochastic Gradient Descent (SGD): This classic optimizer updates model parameters based on the gradient of the loss function. While effective, SGD may struggle with noisy gradients and slow convergence. To address these limitations, PIDNet leverages SGD with momentum, which accumulates gradients over time to stabilize updates and accelerate learning. This scheduler was used in the standard PIDNet model implementation thanks the optimizer library of PyTorch.
- ADAM: This adaptive optimizer dynamically adjusts the learning rate for each parameter based on moment estimates. It is particularly effective in scenarios where the learning rate needs to adapt quickly.

In addition, we have defined a Cosine Annealing Learning Rate Scheduler to dynamically adjust the learning rate throughout training. This scheduler gradually reduces the learning rate following a cosine curve, from an initial maximum value to a defined minimum value. To enhance the training process, a warm-up phase is incorporated at the start, where the learning rate linearly increases to the base learning rate over a specified number of epochs. In our case, we choose five epochs considering that all the training done was on 20 epochs. Beyond the warm-up phase, the cosine annealing strategy begins, promoting smooth convergence by allowing the learning rate to decrease progressively. This approach ensures that the model benefits from rapid initial learning, followed by gradual fine-tuning as training progresses, avoiding abrupt changes that could destabilize optimization. This combination of flexibility and stability contributes to improved generalization and segmentation performance.

In the experiments and result section we will discuss the performance of the model with the different loss functions, with different optimizer and the impact of the learning rate scheduler on the performance of the model.

### 3.3 Data Augmentation

Data augmentation is a crucial technique in semantic segmentation, particularly when dealing with domain adaptation. It involves generating additional training data by applying various transformations to the existing dataset. In our specific project, we have trained PIDNet in the source urban domain and evaluated it in the target rural domain. The results are shown in the Experimental and Result section (4). To improve performance and apply Domain Adaptation, we have implemented three different data augmentation techniques:

- The first type of data augmentation is composed by a Random Brightness and Contrast transformation and a Random Shadow. The first technique randomly adjusts the brightness and contrast of images, simulating variations in lighting conditions. The second technique introduces random shadows to images, enhancing the model’s ability to detect objects under different illumination settings.
- The second type of data augmentation is composed by a Hue Saturation Value (HSV) transformation and a Gaussian Blur. The first technique randomly alters the hue, saturation, and value of images, creating diverse color variations. The second technique applies Gaussian blur to images, smoothing out pixel noise and enhancing object contours.
- The third type of data augmentation is focused on geometrical augmentation. This technique includes a Horizontal Flip, a Vertical Flip and a Random Rotation of 90 degrees. The first two techniques flip images horizontally and vertically, respectively, to introduce spatial variations. The third technique rotates images randomly by 90 degrees, simulating different orientations of objects in the scene.

All these techniques are followed by a normalization of the images. The results of the experiments with the data augmentation techniques are shown in the Experimental and Result section (4).

### 3.4 Adversarial Learning

In our domain adaptation approach for semantic segmentation, we extended the PIDNet [4] architecture by incorporating a multi-level adversarial learning framework [6]. The proposed model consists of a segmentation network  $G$  based on PID-Net and two discriminators  $D_i$ , where  $i$  indicates the discriminator level in adversarial learning. Specifically, we extracted feature maps from both the last and penultimate layers of the network, applying an

ASPP (Atrous Spatial Pyramid Pooling) module as an auxiliary classifier to generate segmentation predictions at different levels. The discriminators, implemented as fully-convolutional networks composed of 5 convolutional layers with  $4 \times 4$  kernels and stride 2, classify whether the input comes from the source domain (LoveDA-Urban) or target domain (LoveDA-Rural) [5].

The overall objective function of our framework is defined as:

$$\mathcal{L}(I_s, I_t) = \sum_i \lambda_{seg}^i \mathcal{L}_{seg}^i(I_s) + \sum_i \lambda_{adv}^i \mathcal{L}_{adv}^i(I_t)$$

where

$$\mathcal{L}_{seg}$$

represents the cross-entropy loss calculated using ground truth annotations from the source domain, while

$$\mathcal{L}_{adv}$$

is the adversarial loss that adapts target domain predictions to the source prediction distribution. The weights

$$\lambda_{seg}^i$$

and

$$\lambda_{adv}^i$$

balance the contributions of different levels, with lower values assigned to the lower feature level as it contains less semantic information. During optimization, the framework is trained end-to-end by minimizing the segmentation loss and maximizing the probability that target predictions are classified as coming from the source domain.

### 3.5 Domain Adaptation via Cross-domain Mixed Sampling (DACS)

Another way to improve the performance of the model in domain adaptation scenarios is to use the Domain Adaptation via Cross-domain Mixed Sampling (DACS) technique. This approach encourages the model to learn domain-invariant features that are robust to domain shifts, thereby reducing the domain gap between the source and target domains. By combining source and target domain samples, DACS enables seamless adaptation to new environments.

In our implementation, the urban domain serves as the source domain, while the rural domain is treated as the target domain. We applied DACS by mixing source images and labels with target images and pseudo-labels during training. The pseudo-labels for the target domain are derived by applying the argmax operation on the logits generated by the basic model. This mixing strategy ensures the

model learns transferable features across diverse environments.

To compute the training loss, we combined the source loss and the mixed loss, weighted by a factor. This iterative approach ensures the model learns robust, domain-invariant features. Detailed experimental results, along with an evaluation of the impact of DACS, are presented in the Experimental and Results section (4).

### 3.6 Prototype-based Efficient MaskFormer (PEM)

The transition from convolutional neural networks (CNNs) to transformer-based architectures in image segmentation marks a significant paradigm shift in computer vision. CNNs, historically the backbone of segmentation models, excel at capturing local patterns through convolutional layers with limited receptive fields. This localized focus, however, poses challenges in modeling long-range dependencies and contextual relationships within an image, particularly for complex scenes or objects with varying scales. Transformers, by contrast, leverage self-attention mechanisms to process entire images or patches as sequences, enabling them to capture global dependencies and intricate spatial relationships in a single pass. This holistic approach not only enhances the ability to model distant interactions but also streamlines feature extraction by replacing hierarchical convolutional operations with unified attention-based representations. Models such as Vision Transformers (ViTs) and their derivatives, like MaskFormer [10] and Mask2Former [11], have demonstrated the potential of transformers to outperform CNNs in tasks like semantic and panoptic segmentation by addressing these limitations. Building on this momentum, we explored Prototype-based Efficient MaskFormer (PEM) [8] as an alternative real-time architecture for segmentation. PEM innovates over traditional transformer-based models by introducing a \*prototype-based cross-attention mechanism\* that significantly reduces computational overhead while maintaining high segmentation accuracy. This mechanism leverages the redundancy in visual features by selecting representative prototypes for each object, thereby limiting the number of tokens processed in the attention layers. This design not only enhances scalability with increasing image resolutions but also ensures that computational resources are used efficiently. Additionally, PEM incorporates an optimized feature pyramid network (FPN) with deformable convolutions and context-based self-modulation modules. These components enable the extraction of high-resolution semantic features while preserving global contextual information,

thus achieving a balance between efficiency and accuracy. Unlike heavy transformer-based decoders, PEM’s lightweight FPN maintains competitive performance with reduced latency, making it suitable for real-time applications.

### 3.7 Unpaired Image-to-Image Translation with CycleGAN

The model used for generating the images of Urban domain that resemble to the ones of Rural domain, has been proposed originally by [9]. We fine tuned this model to obtain at the end the "fake" images of Urban in order to use them to train PidNet. The goal of CycleGAN is to learn mapping functions between two domains,  $X$  and  $Y$ , given training samples  $\{x_i\}_{i=1}^N$ , where  $x_i \in X$ , and  $\{y_j\}_{j=1}^M$ , where  $y_j \in Y$ . The data distributions are denoted as  $x \sim p_{\text{data}}(x)$  and  $y \sim p_{\text{data}}(y)$ . The model consists of two mappings:  $G : X \rightarrow Y$  and  $F : Y \rightarrow X$ . Additionally, there are two adversarial discriminators,  $D_X$  and  $D_Y$ , where  $D_X$  discriminates between the images  $\{x\}$  and the translated images  $\{F(y)\}$ , while  $D_Y$  discriminates between  $\{y\}$  and the translated images  $\{G(x)\}$ . The objective of the model contains two types of terms: adversarial losses to align the distribution of generated images with the data distribution in the target domain, and cycle consistency losses to ensure that the learned mappings  $G$  and  $F$  do not contradict each other.

Adversarial losses are applied to both mapping functions. For the mapping function  $G : X \rightarrow Y$  and its corresponding discriminator  $D_Y$ , the objective is defined as:

$$L_{\text{GAN}}(G, D_Y, X, Y) = \mathbb{E}_{y \sim p_{\text{data}}(y)} [\log D_Y(y)] + \mathbb{E}_{x \sim p_{\text{data}}(x)} [\log(1 - D_Y(G(x)))] , \quad (1)$$

where  $G$  aims to generate images  $G(x)$  that resemble real images from domain  $Y$ , while  $D_Y$  seeks to distinguish between the translated samples  $G(x)$  and the real samples  $y$ .  $G$  attempts to minimize this objective against an adversarial discriminator  $D_Y$  that tries to maximize it. Similarly, an adversarial loss is used for the mapping function  $F : Y \rightarrow X$  and its discriminator  $D_X$ .

There is also a forward cycle consistency. Similarly, for each image  $y$  from domain  $Y$ , the mappings  $G$  and  $F$  should satisfy backward cycle consistency:

$$y \xrightarrow{F} F(y) \xrightarrow{G} G(F(y)) \approx y .$$

To incentivize this behavior, a cycle consistency loss is used:

$$L_{\text{cyc}}(G, F) = \mathbb{E}_{x \sim p_{\text{data}}(x)} [\|F(G(x)) - x\|_1] + \mathbb{E}_{y \sim p_{\text{data}}(y)} [\|G(F(y)) - y\|_1] . \quad (2)$$

Number	Optimizer	Loss	Scheduler	Picture Size	mIoU	bestIoU	lr	Latency (s)	FLOPs	Params
1	Adam	CE	True	720x720	0.2514	0.2734	0.001	0.005340	1.10e+12	6.14e+07
2	Adam	DICE	True	720x720	0.1323	0.1274	0.001	0.005236	1.10e+12	6.14e+07
3	Adam	FOCAL	True	720x720	0.2151	0.2559	0.001	0.005734	1.10e+12	6.14e+07
4	Adam	OCE	True	720x720	0.2408	0.2687	0.001	0.005383	1.10e+12	6.14e+07
5	SGD	CE	True	720x720	0.3318	0.3364	0.01	0.005062	1.10e+12	6.14e+07
6	SGD	DICE	True	720x720	0.1822	0.3112	0.01	0.005163	1.10e+12	6.14e+07
7	SGD	FOCAL	True	720x720	0.2466	0.2761	0.01	0.005105	1.10e+12	6.14e+07
8	SGD	OCE	True	720x720	0.3267	0.3473	0.01	0.004744	1.10e+12	6.14e+07
9	SGD	DICE	True	720x720	0.3501	0.3610	0.001	0.004934	1.10e+12	6.14e+07
10	SGD	CE	True	720x720	0.3428	0.3526	0.001	0.005232	1.10e+12	6.14e+07
11	SGD	OCE	True	720x720	0.3412	0.3422	0.001	0.005422	1.10e+12	6.14e+07

Table 1: Performance of DeepLabV2 with Different Configurations

Number	Optimizer	Loss	Scheduler	Picture Size	mIoU	Latency (s)	FLOPs	Params
1	Adam	CE	False	720x720	0.3617	0.029	1.10e+12	6.14e+07
2	Adam	CE	False	1024x1024	0.3906	0.027	1.10e+12	6.14e+07
3	Adam	CE	True	720x720	0.3727	0.029	1.10e+12	6.14e+07
4	Adam	CE	True	1024x1024	0.3893	0.027	1.10e+12	6.14e+07
5	Adam	OHEM	False	720x720	0.3318	0.034	1.10e+12	6.14e+07
6	Adam	OHEM	True	1024x1024	0.4275	0.033	1.10e+12	6.14e+07
7	Adam	OHEM	True	720x720	0.4368	0.030	1.10e+12	6.14e+07
8	Adam	DICE	True	720x720	0.3663	0.033	1.10e+12	6.14e+07
9	Adam	FOCAL	True	720x720	0.4233	0.033	1.10e+12	6.14e+07
10	SDG	OHEM	False	720x720	0.3868	0.035	1.10e+12	6.14e+07
11	SDG	OHEM	False	1024x1024	0.3059	0.031	1.10e+12	6.14e+07
12	SDG	CE	False	720x720	0.2630	0.029	1.10e+12	6.14e+07
13	SDG	OHEM	True	720x720	0.3657	0.033	1.10e+12	6.14e+07
14	SDG	DICE	False	720x720	0.3442	0.033	1.10e+12	6.14e+07
15	SDG	FOCAL	False	720x720	0.2245	0.033	1.10e+12	6.14e+07
16	SDG	CE	True	1024x1024	0.3554	0.027	1.10e+12	6.14e+07

Table 2: Performance of PIDNet with Different Configurations

## 4 Experiments and results

In this section, we present the experimental results obtained by evaluating the performance of the models in domain adaptation scenarios. We analyze the impact of different techniques, such as data augmentation, adversarial learning, DACS, PEM, and CycleGAN, on segmentation quality and domain adaptation capabilities. All the tests are done considering 20 epochs for the training phase. The fixed parameters for all the experiments are the learning rate for ADAM optimizer, that is 0.001, the learning rate for SGD optimizer, that is 0.01, and the batch size for GPUs that is equal to 6. The results are discussed in terms of mean Intersection over Union, latency, FLOPs and number of parameters.

### 4.1 DeepLabv2 Experiments

For the experiments, we have chosen bottleneck layer with Convolutional Layer that use  $1 \times 1$  and  $3 \times 3$  kernels; for the Dropout layers a default dropout rate of 0.5. For the four ASPP filters we have chosen the following rates: 6, 12, 18, and 24. For ASPP weights the weights are initialized using a Gaussian distribution with a mean of 0 and a small stan-

dard deviation (Normal Initialization) while biases are initialized to zero (Constant Initialization). The Batch size is chosen to be 6.

We evaluated the performance of the DeepLabV2 model on the LoveDA-Urban dataset using both the training and validation splits for 20 epochs. The experiments focused on testing various combinations of optimizers, loss functions, learning rates while maintaining a fixed input image size of  $720 \times 720$  pixels. The performance metric used for evaluation were the mean Intersection over Union (mIoU), the latency as time (in seconds) required to process a single image during validation, FLOPs to estimate the total number of floating-point operations required for a forward pass through the network, Parameters as the total number of trainable parameters in the model.

The configurations and results are summarized in the Table 1. We conducted experiments using two optimizers: Adam and SGD, with four loss functions: Cross Entropy (CE), Dice Loss, Focal Loss, and Optimized Cross Entropy (OCE). All experiments used a learning rate scheduler to adjust the learning rate dynamically during training. Two learning rates were tested: 0.001 and 0.01.

For ADAM optimizer, among the loss functions tested, the Cross Entropy loss achieved the highest bestIoU (0.2734). The Dice Loss performed the worst with an mIoU of 0.1323.

SGD consistently outperformed Adam in terms of mIoU, likely due to Adam’s sensitivity to hyperparameters. SGD, particularly with Dice Loss and a learning rate of 0.001, achieved the highest bestIoU of 0.3610, demonstrating better generalization across configurations. For SGD the worst performance are for the Focal with a learning rate of 0.2761

The learning rate played a crucial role in performance: SGD benefited from a higher learning rate (0.01), while Adam required a lower rate (0.001) to avoid instability. Overall, SGD was the superior optimizer for this task, especially when paired with Dice Loss or OCE Loss, suggesting it is a more robust choice for semantic segmentation for DeepLabV2 on this dataset.

## 4.2 PIDNet Experiments

As described in the Methodology section, we implemented various loss functions, optimizers, and a learning rate scheduler to enhance the performance of the PidNet model in domain adaptation scenarios. Table 2 presents the results obtained across different configurations.

Overall, the Adam optimizer consistently outperforms SDG, particularly when combined with OCE and FOCAL losses. The best performance is achieved with Adam + OCE + Scheduler at  $720 \times 720$  resolution, reaching an mIoU of 0.4368, while the worst result (0.2245 mIoU) is observed with SDG and FOCAL loss, highlighting the inefficacy of this combination for the task. The use of a learning rate scheduler generally improves performance, particularly in Adam + OCE at  $1024 \times 1024$  resolution (0.4275 mIoU).

These trends can be attributed to PidNet’s architecture, which effectively preserves spatial details while maintaining a balance between efficiency and accuracy. Adam’s adaptive learning rate stabilizes training and improves convergence, making it better suited for the complex urban and rural environments found in the LoveDA dataset. Additionally, OCE and FOCAL losses help address class imbalance and emphasize hard-to-classify pixels, which is crucial in heterogeneous landscapes. In contrast, SDG struggles due to its fixed learning rate, resulting in suboptimal segmentation performance.

While higher resolutions generally yield better results by capturing finer details and providing better contextual understanding, an exception is observed in the Adam + OCE + Scheduler configuration. Surprisingly, this setup performs best at  $720 \times 720$

resolution rather than  $1024 \times 1024$ . This can be attributed to the aggressive nature of the optimization strategy, which emphasizes hard-to-classify pixels. At higher resolutions, this may lead to optimization instability, making it harder for the model to converge effectively.

Based on this analysis, we have selected PidNet with Adam optimizer, OCE loss, and a learning rate scheduler at  $720 \times 720$  resolution as our main model for domain adaptation experiments. This configuration has demonstrated the best trade-off between performance, stability, and generalization, and will be used in all subsequent experiments.

## 4.3 Data Augmentation Experiments

The previous optimal model was initially tested using LoveDA-Urban as both the source and target domain. However, since this project primarily focuses on Domain Adaptation, we further evaluated the model by training it on the LoveDA-Urban domain and validating it on the LoveDA-Rural domain. The results of this cross-domain evaluation are presented in Table 3.

As outlined in the Methodology section, we implemented three different data augmentation techniques to enhance the PidNet model’s performance in domain adaptation scenarios. Table 3 summarizes the results obtained when applying these techniques to PidNet with the optimal configuration.

The baseline model, trained without any augmentation, achieves a mIoU of 0.2296. Introducing AUG\_CHANCE alone significantly improves performance to 0.2951, demonstrating that increasing dataset diversity helps mitigate domain shift. Among the different augmentation techniques, AUG1, which applies brightness and shadow transformations, enhances road segmentation (0.3789) and farmland (0.4417) but slightly reduces forest performance (0.0377). AUG2, incorporating color shifts and Gaussian blur, achieves an overall mIoU of 0.3108, with notable improvements in barren (0.4075) and grassland (0.1526) classes. AUG3, which consists of geometric transformations, improves building (0.5257) and road (0.3998) segmentation but slightly lowers performance for other classes.

When augmentations are combined, mixed results are observed. AUG1 combined with AUG2 leads to the best water segmentation (0.3304) and improves grassland (0.1779). The best overall performance is achieved by combining AUG2 and AUG3, resulting in an mIoU of 0.3509, with significant gains in barren (0.4896) and forest (0.1072). On the other hand, applying all augmentation strategies together does not yield significant improvements, suggesting that certain transformations might interfere with each

Numero	AUG_CHANCE	AUG1	AUG2	AUG3	mIoU	Building	Road	Water	Barren	Forest	Grassland	Farmland
Default	False	False	False	False	0.2296	0.4158	0.2176	0.1666	0.3349	0.0590	0.1415	0.2716
1	TRUE	False	False	False	0.2951	0.5217	0.3381	0.3098	0.3188	0.0673	0.0839	0.4262
2	TRUE	True	False	False	0.3042	0.5255	0.3789	0.3074	0.4121	0.0377	0.0265	0.4417
3	TRUE	False	True	False	0.3108	0.4900	0.3403	0.3097	0.4075	0.0582	0.1526	0.4170
4	TRUE	True	True	False	0.3143	0.4766	0.3495	0.3304	0.3810	0.0682	0.1779	0.4165
5	TRUE	False	False	True	0.3020	0.5257	0.3998	0.2933	0.3413	0.0708	0.0574	0.4257
6	TRUE	True	False	True	0.3008	0.5102	0.3952	0.3130	0.3587	0.0457	0.0505	0.4324
7	TRUE	False	True	True	0.3509	0.5306	0.2683	0.3407	0.4896	0.1072	0.2865	0.4332
8	TRUE	True	True	True	0.3014	0.4877	0.3868	0.3008	0.3700	0.0586	0.1589	0.3472

Table 3: Performance of PIDNet with Different Augmentation Techniques

Model	mIoU	Building	Road	Water	Barren	Forest	Grassland	Farmland
PIDNet ADV	0.2770	0.5145	0.2651	0.2679	0.3808	0.1306	0.0585	0.3217
PIDNet DACS	0.2918	0.5454	0.3345	0.2913	0.4343	0.1016	0.2310	0.3959

Table 4: Performance of PIDNet with Adversarial Learning and DACS

other.

After analyzing the results, we conclude that AUG2 and AUG3 are the most effective augmentation techniques for enhancing domain adaptation performance in the LoveDA dataset. This configuration will be used for next two experiments, the Adversarial Learning and the DACS.

#### 4.4 Adversarial Learning Experiments

The Adversarial Learning technique was implemented to enhance the PIDNet model’s performance in domain adaptation scenarios. The model was trained on the LoveDA-Urban domain and tested on the LoveDA-Rural domain to evaluate its ability to generalize across different environments. The results of the experiments are presented in Table 4. The experimental results demonstrate that the baseline PIDNet model achieves an mIoU of 0.3509 when tested on the LoveDA-Rural domain, while the adversarial multi-state variant (PIDNet-ADV) shows a decrease in performance with an mIoU of 0.2770. The class-wise analysis reveals that PIDNet maintains superior performance across most categories, with notable advantages in Barren (+10.88%), Water (+7.28%), and particularly Grassland (+22.80%). However, PIDNet-ADV exhibits marginally better performance in Forest class (+2.34%). This performance degradation in the adversarial variant suggests that while adversarial training might enhance robustness, it could potentially compromise the model’s ability to generalize effectively across domain shifts, particularly in the challenging urban-to-rural transfer scenario characteristic of the LoveDA dataset.

#### 4.5 DACS Experiments

The same experiments done on Adversarial Learning was done also on Image-to-Image approach with

DACS. The results obtained with PIDNet using DACS (presented in Table 4) demonstrate a notable improvement compared to some of the previous configurations without DACS. The mIoU reaches 0.2918, surpassing the baseline (0.2296) and some configurations that relied solely on data augmentation. This suggests that DACS effectively enhances domain adaptation by leveraging pseudo-labels to refine feature alignment between the source and target domains. Compared to the best augmentation-based configuration (AUG2 + AUG3, mIoU = 0.3509), DACS still underperforms slightly, particularly in barren (0.4343 vs. 0.4896) and forest (0.1016 vs. 0.1072) regions, but achieves competitive performance in water (0.2913 vs. 0.3407) and grassland (0.2310 vs. 0.2865). Notably, DACS significantly improves farmland segmentation (0.3959) compared to augmentation-based methods, which struggled with this class. It also yields a strong improvement in building (0.5454) and road (0.3345) segmentation, reinforcing its capability to enhance structured urban features. However, the overall performance remains below the optimal augmentation-only strategy (0.3509), indicating that pseudo-labels may still introduce some noise, especially in complex, texture-rich rural landscapes.

The picture 4 show the obtained pseudolabels and the mixing result considering source and target images.

#### 4.6 PEM Experiments

The PEM model achieves an mIoU of 46.85% when trained on CycleGAN-transformed LoveDA-Urban data and tested on LoveDA-Rural, outperforming both PIDNet variants in the same cross-domain scenario. Specifically, PIDNet with CycleGAN-transformed training data achieves an mIoU of 28.80%, while the augmented PIDNet reaches an mIoU of 35.09%. This suggests that PEM’s architecture might be more effective at leveraging

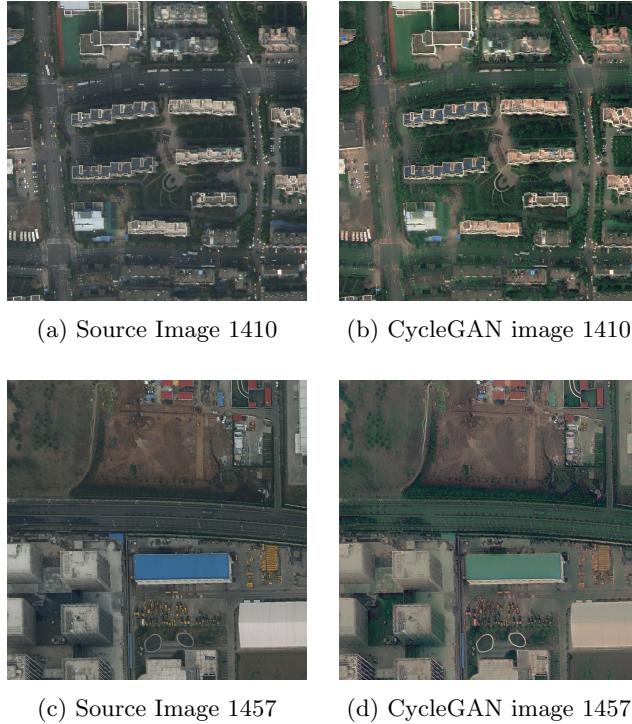


Figure 1: Comparison between original source images and CycleGAN-generated fake images

CycleGAN-transformed data for domain adaptation compared to PIDNet. For reference, PEM’s performance on single-domain scenarios shows an mIoU of 64.44% for urban and 44.59% for rural environments, highlighting the inherent challenges in rural scene segmentation regardless of the adaptation strategy employed.

## 4.7 CycleGAN Experiments

The Generators model are based on ResNet architecture, to mitigate Vanishing Gradient. The Discriminator Networks are built using a basic CNN architecture. As adversarial loss function the least-squares loss is used. To stabilize the training of the discriminators are used image pools to store previously generated fake images, rather than always using the most recent generated fake image, to prevent the discriminators from overfitting to recent examples. The optimizer used is Adam, the batch size is equal to 1, and learning rate equal to 0.0002. The model was trained for 27 epochs. After training, only the Generator *Urban*  $\Rightarrow$  *Rural* it taken and applied on just the Urban train images to obtain the transformed fake dataset.

We use the fake images dataset to train the Pid-Net with the configurations of the (REFERENCE TO CONFIGURATION OF 2b and of 3b). Here are the results of the validation.

Model	Epochs	mIoU
CycleGAN: 2b Best on Fake Images	20	0.39008033876408
CycleGAN: 3b Best on Fake Images	20	0.2850493589319477

Table 5: Performance of PIDNet on Fake Images

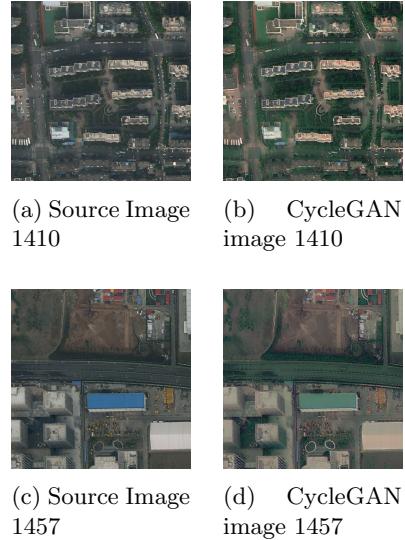


Figure 2: Comparison between original source images and CycleGAN-generated fake images

## 5 Conclusion

In this project, we explored various methodologies to enhance the performance of semantic segmentation models in domain adaptation scenarios. We evaluated the DeepLabV2 and PIDNet models on the LoveDA dataset, focusing on urban-to-rural domain shifts. Our experiments revealed that PIDNet with Adam optimizer, OCE loss, and a learning rate scheduler at  $720 \times 720$  resolution achieved the best performance, with an mIoU of 0.4368. Data augmentation techniques, particularly AUG2 and AUG3, significantly improved segmentation quality, demonstrating the importance of dataset diversity in domain adaptation. Adversarial learning and DACS, however, did not yield the expected improvements, suggesting that these techniques may not be well-suited for the LoveDA dataset. PEM, a transformer-based architecture, outperformed PIDNet in domain adaptation, achieving an mIoU of 0.4685. Finally, CycleGAN-generated fake images were used to train PIDNet, resulting in an mIoU of 0.3901, showcasing the potential of image-to-image translation for domain adaptation.

## References

- [1] Luca Ianniello. Advanced machine learning 2024. <https://github.com/LucaIanniello/AML2024>, 2024. 1
- [2] Shijie Hao, Yuan Zhou, and Yanrong Guo. A brief survey on semantic segmentation with deep learning. *arXiv preprint arXiv:2007.04063*, 2020. 1
- [3] Liang-Chieh Chen, George Papandreou, Kevin Murphy, and Alan L Yuille. Deeplab: Semantic image segmentation with deep convolutional nets, atrous convolution, and fully connected crfs. *IEEE Transactions on Pattern Analysis and Machine Intelligence*, 2017. 1, 2
- [4] Hao Feng et al. Pidnet: A real-time semantic segmentation network inspired by pid controllers. *arXiv preprint arXiv:2103.12370*, 2021. 1, 2, 3, 4
- [5] Yucheng Wang et al. Loveda: A remote sensing land-cover dataset for domain adaptive semantic segmentation. *arXiv preprint arXiv:2110.08733*, 2021. 1, 2, 4
- [6] Yi-Hsuan Tsai, Wei-Chih Hung, Samuel Schulter, Kihyuk Sohn, Ming-Hsuan Yang, and Manmohan Chandraker. Learning to adapt structured output space for semantic segmentation. In *Proceedings of the IEEE Conference on Computer Vision and Pattern Recognition (CVPR)*, 2018. 1, 4
- [7] Wilhelm Tranheden, Viktor Olsson, Juliano Pinto, and Lennart Svensson. Dacs: Domain adaptation via cross-domain mixed sampling. In *Proceedings of the IEEE/CVF Winter Conference on Applications of Computer Vision (WACV)*, 2021. 1
- [8] Niccolo Cavagnero, Gabriele Rosi, Claudia Cuttano, Francesca Pistilli, Marco Ciccone, Giuseppe Averta, and Fabio Cermelli. Pem: Prototype-based efficient mask-former for image segmentation. *arXiv preprint arXiv:2402.19422v3*, 2024. 1, 5
- [9] Jun-Yan Zhu, Taesung Park, Phillip Isola, and Alexei A. Efros. Unpaired image-to-image translation using cycle-consistent adversarial networks. *arXiv preprint arXiv:1703.10593v7*, 2020. 1, 5
- [10] Bowen Cheng, Alexander G. Schwing, and Alexander Kirillov. Per-pixel classification is not all you need for semantic segmentation. *NeurIPS*, 2021. 5
- [11] Bowen Cheng, Ishan Misra, Alexander G. Schwing, Alexander Kirillov, and Rohit Girdhar. Masked-attention mask transformer for universal image segmentation. *CVPR*, 2022. 5