

# **Equipment**

## **Weapon Classification**

Weapons are classified into a few broad categories. More categories may be created depending on the needs of the world or story.

**Brute Melee**

**Complex Melee**

**Complex Ranged**

**Light Melee**

**Light Ranged**

**Unarmed Melee**

**Unarmed Ranged**

## **Armour Classification**

Armour are classified into a few broad categories. More categories may be created depending on the needs of the world or story.

**Light**

**Medium**

**Heavy**

**Shields**