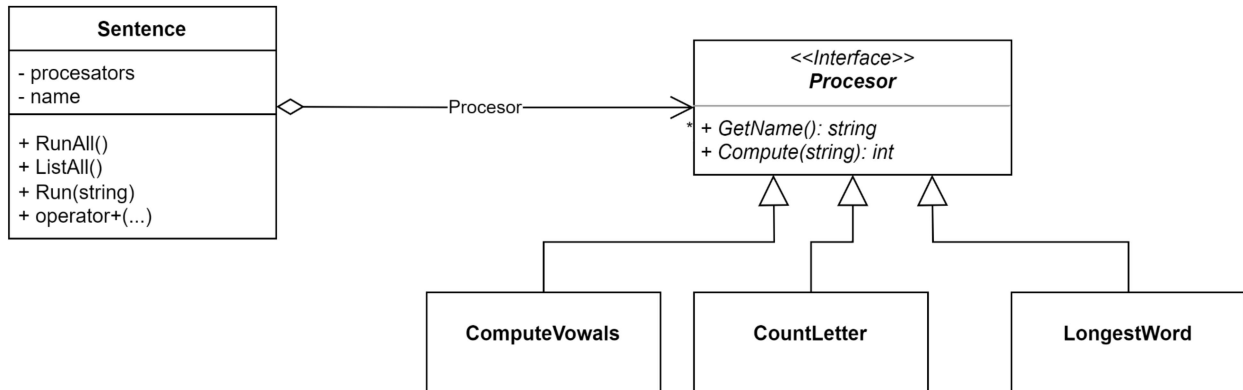


# Lab exam (part 2) - P1

Consider the following UML diagram / Fie urmatoarea diagrama UML:



Build all the files with the classes described in the above diagram so that the following code / Construiți fișierele header si cpp corespunzătoare diagramei de mai sus astfel incat:

```
#include <iostream>
#include "Sentence.h"
#include "ComputeVowals.h"
#include "CountLetter.h"
#include "LongestWord.h"

int main()
{
    Sentence s("Second P00 test");
    (s += new ComputeVowals("Voc")) += new CountLetter("CountE", [](char ch) { return ch == 'e'; });
    s += new LongestWord("long");
    s.ListAll();
    std::cout << "=====" << std::endl;
    s.RunAll();
    std::cout << "=====" << std::endl;
    s.Run("CountE");
    return 0;
}
```

will out upon execution:

```
Name:Voc
Name:CountE
Name:long
=====
Name:Voc => 5
Name:CountE => 2
Name:long => 6
=====
2
```

## Observations/Observatii:

- You have to deduce the constructors for the classes Sentence, ComputeVowals, CountLetter and LongestWord from the code / Constructorii claselor Sentence, ComputeVowals, CountLetter si LongestWord trebuie dedusi analizand codul din functia main.
- The "Sentence" class has one operator that you will need to identify from the code of the function main./ Clasa "Sentence" are un operator pe care trebuie sa il identificati analizand codul din functia main.

**Grading:**

<b>G1</b>	Organize your project in 10 files: <b>main.cpp</b> , <b>Procesor.h</b> , <b>Sentence.h</b> , <b>Sentence.cpp</b> , <b>ComputeVowals.h</b> , <b>ComputeVowals.cpp</b> , <b>CountLetter.h</b> , <b>CountLetter.cpp</b> , <b>LongestWord.h</b> , and <b>LongestWord.cpp</b>	1p
<b>G2</b>	Organize the file <b>Sentence.h</b> to correctly implement the UML diagram (two data members, one operator, one constructor, 3r methods).	3p
<b>G3</b>	Implementation of the method <b>Sentence::RunAll</b>	2p
<b>G4</b>	Implementation of the method <b>Sentence::ListAll</b>	2p
<b>G6</b>	Correctly implement all the virtual methods in classes <b>ComputeVowals</b> , <b>CountLetter</b> , and <b>LongestWord</b> . (3p for each class - 1p ( <b>GetName</b> ), 2p ( <b>Compute</b> ) )	9p
<b>G6</b>	Implementation of the operator from class <b>Sentence</b>	2p
<b>G7</b>	Implementation of the method <b>Sentence::Run</b>	4p
<b>G8</b>	Implementation of the constructors for <b>Sentence</b> , <b>ComputeVowals</b> , <b>CountLetter</b> , and <b>LongestWord</b> (1p for each class)	4p
<b>G9</b>	The program compiles and upon execution produces the expected results	3p