## MATH 135 B PROJECT2

#### March 2024

#### 1 CODE

```
#include <iostream>
#include <iomanip>
using namespace std;
// Define the function f(t, x)
double f(double t, double x) {
    return -4 * x + 1;
// Adams-Bashforth-Moulton predictor-corrector scheme
void adamsBashforthMoulton(double t0, double x0, double h, double T, int n) {
    double t = t0;
    double x = x0;
    double x_pred, x_corr;
    double t_prev[4] = \{0\}, x_prev[4] = \{x0\};
    cout << fixed << setprecision(20); // Set precision to 20 decimal places</pre>
    cout << "Adams-Bashforth-Moulton:" << endl;</pre>
    for (int i = 1; i <= n; i++) {
        t_{prev}[3] = t_{prev}[2];
        t_prev[2] = t_prev[1];
        t_prev[1] = t_prev[0];
        t_prev[0] = t;
        x_prev[3] = x_prev[2];
        x_{prev}[2] = x_{prev}[1];
        x_{prev}[1] = x_{prev}[0];
        x_{prev}[0] = x;
```

```
t += h;
        x_{pred} = x + h / 24 * (55 * f(t_{prev}[0], x_{prev}[0]) - 59 * f(t_{prev}[1], x_{prev}[1])
                                 37 * f(t_prev[2], x_prev[2]) - 9 * f(t_prev[3], x_prev[3]))
        x_{corr} = x + h / 24 * (9 * f(t, x_{pred}) + 19 * f(t_{prev}[0], x_{prev}[0]) -
                                 5 * f(t_prev[1], x_prev[1]) + f(t_prev[2], x_prev[2]));
        x = x_corr;
        // floating point precision, some t cannot always equal to T
        if (t >= T - h / 10) {
            cout << "t = " << t << ", x = " << x << endl;
        }
    }
}
// Runge-Kutta method
void rungeKutta(double t0, double x0, double h, double T, int n) {
    double t = t0;
    double x = x0;
    double k1, k2, k3, k4;
    cout << fixed << setprecision(20); // Set precision to 20 decimal places</pre>
    cout << "Runge-Kutta:" << endl;</pre>
    for (int i = 1; i <= n; i++) {
        k1 = h * f(t, x);
        k2 = h * f(t + h / 2, x + k1 / 2);
        k3 = h * f(t + h / 2, x + k2 / 2);
        k4 = h * f(t + h, x + k3);
        x += (k1 + 2 * k2 + 2 * k3 + k4) / 6;
        t += h;
        // floating point precision, some t cannot always equal to T
        if (t >= T - h / 10) {
            cout << "t = " << t << ", x = " << x << endl;
        }
    }
}
int main() {
    double t0 = 0; // t = 0
    double x = 0.5; //x(0) = 0.5
    int T = 5;
```

```
double h1 = 0.5;
double h2 = 0.1;
double h3 = 0.01;
double h4 = 0.001;
int n1 = T / h1;
int n2 = T / h2;
int n3 = T / h3;
int n4 = T / h4;
cout << fixed << setprecision(15); // Set precision to 15 decimal places</pre>
cout << "Adams-Bashforth-Moulton with h = 0.5:" << endl;</pre>
adamsBashforthMoulton(t0, x, h1, T, n1);
cout << endl;</pre>
cout << "Adams-Bashforth-Moulton with h = 0.1:" << endl;</pre>
adamsBashforthMoulton(t0, x, h2, T, n2);
cout << endl;</pre>
cout << "Adams-Bashforth-Moulton with h = 0.01:" << endl;</pre>
adamsBashforthMoulton(t0, x, h3, T, n3);
cout << endl;</pre>
cout << "Adams-Bashforth-Moulton with h = 0.001:" << endl;
adamsBashforthMoulton(t0, x, h4, T, n4);
cout << endl;</pre>
cout << "Runge-Kutta with h = 0.5:" << endl;</pre>
rungeKutta(t0, x, h1, T, n1);
cout << endl;</pre>
cout << "Runge-Kutta with h = 0.1:" << endl;</pre>
rungeKutta(t0, x, h2, T, n2);
cout << endl;</pre>
cout << "Runge-Kutta with h = 0.01:" << endl;</pre>
rungeKutta(t0, x, h3, T, n3);
cout << endl;</pre>
cout << "Runge-Kutta with h = 0.001:" << endl;</pre>
rungeKutta(t0, x, h4, T, n4);
cout << endl;</pre>
return 0;
```

}

#### 2 OUTPUT

```
rongzhongye@rongzhongs-Air math135b lab2 % g++ -o main main.cpp
rongzhongye@rongzhongs-Air math135b lab2 % ./main
Adams-Bashforth-Moulton with h = 0.5:
Adams-Bashforth-Moulton:
Adams-Bashforth-Moulton with h = 0.1:
Adams-Bashforth-Moulton:
t = 4.999999999999999822364, x = 0.25000000044764758567
Adams-Bashforth-Moulton with h = 0.01:
Adams-Bashforth-Moulton:
t = 4.99999999999993782751, x = 0.25000000051650073107
Adams-Bashforth-Moulton with h = 0.001:
Adams-Bashforth-Moulton:
t = 5.00000000000000444089, x = 0.25000000051545501201
Runge-Kutta with h = 0.5:
Runge-Kutta:
Runge-Kutta with h = 0.1:
Runge-Kutta:
t = 4.9999999999999999822364, x = 0.250000000051837051318
Runge-Kutta with h = 0.01:
Runge-Kutta:
t = 4.99999999999993782751, x = 0.25000000051528864509
Runge-Kutta with h = 0.001:
t = 5.000000000000000444089, x = 0.25000000051528831202
```

# 3 Find x(t)

Solve the linear system:

$$\begin{cases} x'(t) = -4x(t) + 1\\ x(0) = 0.5 \end{cases}$$

We assume that  $x(t) = ke^{rt} + C$  and solve for k, r, and C.

Because x(0) = 0.5:

$$ke^{0\cdot r} + C = \frac{1}{2} \implies k + C = \frac{1}{2}$$

Differentiating x(t), we get:

$$x'(t) = kre^{rt} = -4x(t) + 1$$

Substituting x'(t) and rearranging:

$$x(t) = \frac{kr}{4}e^{rt} + \frac{1}{4} = ke^{rt} + c$$

we get:

$$\begin{cases} c = \frac{1}{4} \\ k + c = \frac{1}{2} \end{cases}$$

Solving, we find  $C=\frac14$  and  $k=\frac14$ . Because x'(t)=-4x(t)+1=1,  $x(t)=\frac14e^{rt}+\frac14,$   $x'(t)=\frac14re^{rt}$ , then combine them, we have:

$$\frac{1}{4}re^{rt} = -4(\frac{1}{4}e^{rt} + \frac{1}{4}) + 1 \implies \frac{1}{4}re^{rt} = -e^{rt} \implies r = -4$$

Thus, r = -4. Therefore, the solution is:

$$x(t) = \frac{1}{4}e^{-4t} + \frac{1}{4}$$

### **Exact solution**

x(5) = 0.25000000051528842304

```
#include <iostream>
#include <iomanip>
#include <cmath>
using namespace std;
double f(int x){
    return 0.25 * \exp(-4 * x) + 0.25;
int main(){
    cout << "EXACT ANSWER IS :" << endl;</pre>
```

```
PS C:\Users\final\Downloads> g++ -o test test.cpp
PS C:\Users\final\Downloads> ./test
EXACT ANSWER IS :
0.25000000051528842304
```

cout << fixed << setprecision(20) << f(5) << endl;</pre>

Figure 1: Enter Caption