Week 1: C++ Foundations

- **Day 1:** C++ Setup, IDE Configuration, First Program
- Day 2: Input/Output (cin, cout, scanf, printf), Fast I/O
- Day 3: Variables, Constants, Data Types (int, long long, char, bool)
- Day 4: Number Systems (Binary, Decimal, Hex), Type Casting
- Day 5: Arithmetic Operators, Assignment Operators, Precedence

Week 2: Control Flow & Basic Math

- Day 1: Comparison & Logical Operators, Ternary Operator
- Day 2: Conditional Statements (if-else, switch), Nested Conditionals
- Day 3: Loops (for, while, do-while), Nested Loops
- Day 4: Basic Math Operations, Modular Arithmetic Fundamentals
- Day 5: Divisibility, Factors, Prime Number Theory

Week 3: Arrays & Functions

- Day 1: 1D Arrays, Declaration, Initialization, Traversal
- Day 2: Array Operations, Searching, Basic Sorting
- Day 3: Functions (Declaration, Definition, Parameters, Return)
- Day 4: Function Overloading, Inline Functions, Scope
- Day 5: 2D Arrays, Matrix Operations, Multi-dimensional Arrays

Week 4: Strings & Prime Algorithms

- **Day 1:** C++ Strings, String Operations, getline()
- Day 2: String Manipulation, Built-in Methods, ASCII Operations
- Day 3: Prime Checking Algorithms, Optimization Techniques
- Day 4: Sieve of Eratosthenes Implementation
- Day 5: Segmented Sieve, Prime Factorization

Week 5: GCD/LCM & Recursion

- Day 1: Euclidean Algorithm for GCD, Properties
- Day 2: Extended Euclidean Algorithm, LCM Implementation
- Day 3: Recursion Fundamentals, Base Cases, Stack Concepts
- Day 4: Recursive Problem Solving, Tail Recursion
- Day 5: Recursion vs Iteration, Optimization

Week 6: STL Foundation & Modular Arithmetic

- Day 1: STL Introduction: vector, pair, basic operations
- Day 2: STL Algorithms: sort(), reverse(), lowerbound(), upperbound()
- Day 3: Advanced Modular Arithmetic, Properties
- Day 4: Modular Addition, Subtraction, Multiplication
- **Day 5:** Fast Exponentiation (Binary Exponentiation)

Week 7: Pointers & Advanced STL

- Day 1: Pointers, References, Memory Concepts
- Day 2: Dynamic Memory Allocation, Arrays and Pointers
- Day 3: STL Containers: map, set, unorderedmap, unorderedset
- Day 4: STL: stack, queue, priority queue, deque
- Day 5: STL Iterators, Advanced STL Usage

Week 8: Combinatorics & Number Theory

- Day 1: Permutations Theory and Implementation
- Day 2: Combinations Theory and Implementation
- Day 3: Pascal's Triangle, nCr Calculations
- Day 4: nCr Modulo p, Lucas Theorem
- Day 5: Modular Inverse, Fermat's Little Theorem

Week 9: Sorting Algorithms

- **Day 1:** Bubble Sort, Selection Sort, Insertion Sort
- **Day 2:** Merge Sort Implementation and Analysis
- Day 3: Quick Sort Implementation and Analysis
- **Day 4:** Counting Sort, Radix Sort, Bucket Sort
- Day 5: Sorting Applications, Custom Comparators

Week 10: Searching & Binary Search

- Day 1: Linear Search, Binary Search Fundamentals
- **Day 2:** Binary Search on Answer, Search Space
- Day 3: Ternary Search, Interpolation Search
- **Day 4:** Binary Search Applications, Lower/Upper Bound
- Day 5: Advanced Binary Search Problems

Week 11: Bit Manipulation

- Day 1: Bitwise Operators (AND, OR, XOR, NOT, Shifts)
- Day 2: Bit Manipulation Tricks, Common Patterns
- Day 3: Bitmasking Techniques, Subset Generation
- Day 4: Bit DP Introduction, Applications
- Day 5: Advanced Bit Manipulation Problems

Week 12: Greedy Algorithms

- Day 1: Greedy Strategy, Activity Selection Problem
- Day 2: Fractional Knapsack, Job Scheduling
- Day 3: Huffman Coding, Optimal Merge Pattern
- Day 4: Advanced Greedy Problems
- Day 5: Greedy vs DP Analysis

Week 13: Dynamic Programming Foundation

- Day 1: DP Introduction, Overlapping Subproblems
- Day 2: Memoization vs Tabulation
- Day 3: 0/1 Knapsack Problem
- **Day 4:** Longest Common Subsequence (LCS)
- **Day 5:** Longest Increasing Subsequence (LIS)

Week 14: Advanced Dynamic Programming

- Day 1: Coin Change Problem, Ways and Minimum Coins
- Day 2: Edit Distance, String DP Problems
- Day 3: Bitmask DP Fundamentals
- **Day 4:** Digit DP Introduction and Applications
- Day 5: Matrix Chain Multiplication, Interval DP

Week 15: Trees & Tree Algorithms

- Day 1: Tree Fundamentals, Binary Trees
- Day 2: Tree Traversals (Inorder, Preorder, Postorder, Level Order)
- **Day 3:** Binary Search Tree Operations
- **Day 4:** Tree DP, Diameter of Tree
- Day 5: Advanced Tree Algorithms, LCA

Week 16: Graph Theory Foundation

- **Day 1:** Graph Representation (Adjacency List/Matrix)
- Day 2: Breadth-First Search (BFS) Implementation
- Day 3: Depth-First Search (DFS) Implementation
- Day 4: Connected Components, Graph Traversal Applications
- Day 5: Bipartite Graph Detection, Graph Coloring

Week 17: Advanced Graph Algorithms

- **Day 1:** Shortest Path: Dijkstra's Algorithm
- Day 2: Floyd-Warshall Algorithm, All Pairs Shortest Path
- Day 3: Cycle Detection in Directed and Undirected Graphs
- Day 4: Topological Sort, DAG Applications
- Day 5: Minimum Spanning Tree: Kruskal's and Prim's

Week 18: Union-Find & Advanced Graph

- Day 1: Disjoint Set Union (DSU) Fundamentals
- Day 2: DSU with Path Compression and Union by Rank
- Day 3: DSU Applications, Kruskal's Algorithm with DSU
- **Day 4:** Strongly Connected Components (SCC)
- Day 5: Bridges and Articulation Points

Week 19: Advanced Topics

- Day 1: Number Theory: Chinese Remainder Theorem
- Day 2: Matrix Exponentiation, Linear Recurrence
- **Day 3:** Segment Trees Fundamentals
- **Day 4:** Binary Indexed Tree (Fenwick Tree)
- **Day 5:** Range Query Data Structures Applications

Week 20: Contest Mastery

- Day 1: Contest Strategies, Time Management
- **Day 2:** Problem Analysis, Pattern Recognition
- **Day 3:** Template Library, Code Optimization
- Day 4: Mock Contests, Full Problem Sets
- Day 5: Portfolio Review, Advanced Topics Roadmap