

irr::scene::IVertexManipulator

irr::scene::IVertexManipulator

irr::scene::SVertexColorSetAlphaManipulator

```
graph BT; A[irr::scene::SVertexColorSetAlphaManipulator] --> B[irr::scene::IVertexManipulator]; A --> C[irr::scene::IVertexManipulator];
```