

COURSE "AUTOMATED PLANNING: THEORY AND PRACTICE"

CHAPTER LAB 01: PDDL PLANNING EXERCICES

Teacher: **Marco Roveri** - `marco.roveri@unitn.it`
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HANDS-ON SESSION

- We will create and solve planning problems
- On your laptops!
 - Experiment with command line planners
 - Fast Downward¹ <https://www.fast-downward.org/>
 - Planutils (several pre-compiled planners on Linux)
<https://pypi.org/project/planutils/>
 - Experiment with online planners
 - <http://editor.planning.domains>
 - <https://web-planner.herokuapp.com>

¹Instructions to compile it for Linux/Window/MacOS X <https://www.fast-downward.org/ObtainingAndRunningFastDownward>

USEFUL TIPS FOR PLANUTILS

- Be sure to use Python version ≥ 3.6 .*
- To install pip or pip3 (in Debian like Linux distributions e.g. Ubuntu):
 - Run `apt-get install python-pip` or `apt-get install python3-pip`
- Run `planutils list` for a list of available planners
- To install a planner run `<name>` using names from previous command
- Under Linux singularity do not mount all the host files by default.
 - Edit file `/usr/local/etc/singularity/singularity.conf` (or `/etc/singularity/singularity.conf`) changing `mount hostfs = no` to `mount hostfs = yes`.
- If for some reason the singularity framework is not installed by the `pip3 install planutils`, then install it manually as discussed in https://sylabs.io/guides/3.8/user-guide/quick_start.html#quick-installation-steps
 - Before running singularity, a reboot may be needed!
- To update planutils run `pip3 install --upgrade planutils` and then `planutils upgrade` to download latest versions of the singularity images!

USING FAST DOWNWARD

- `downward --help` for the full list of options
- `downward --show-alias` list of pre-defined configurations
- `downward --alias lama-first domain.pddl problem.pddl` (use pre-defined lama-first pre-defined configuration)
- `downward domain.pddl problem.pddl --search "astar(lmcut())"` to specify search/heuristic to be used (e.g. A* with landmarks) for fine tuning the planner!
 - See <https://www.fast-downward.org/Doc/SearchEngine>
 - See <https://www.fast-downward.org/Doc/Evaluator>

SPECIFY THE DWR DOMAIN

- **Types:** location, pile, robot, crane, container
- **Constants:** pallet of type container
- **Predicates:**

adjacent	location l1 is adjacent to l2
attached	pile p attached to location l
belong	crane k belongs to location l
at l	robot r is at location l
free	there is no robot at location l
loaded	robot r is loaded with container c
unloaded	robot r is empty
holding	crane k is holding a container c
empty	crane k is empty
in	container c is within pile p
top	container c is on top of pile p
on	container k1 is on container k2
- **Actions:**

move	moves a robot r between two adjacent locations from and to
load	loads an empty robot r with a container c held by a nearby crane k at location l
unload	unloads a robot r holding container c to a nearby crane k at location l
take	takes a container c on c1 from a pile p with a crane k at location l
put	puts a container c on c1 held by a crane k on a nearby pile p at location l

SPECIFY THE DWR DOMAIN (CONT.)

- **Actions:**

move	moves a robot r between two adjacent locations $from$ and to pre: adjacent $from$ and to , robot r at $from$, free to
load	loads an empty robot r with a container c held by a nearby crane k at location l pre: robot r at l , belong k to l , holding k c , and unloaded r
unload	unloads a robot r holding container c to a nearby crane k at location l pre: robot r at l , belong k to l , loaded r with c , empty k
take	takes a container c on $c1$ from a pile p with a crane k at location l pre: belong k to l , attached p to l , empty k , c in p , top c of p , on c $c1$
put	puts a container c on $c1$ held by a crane k on a nearby pile p at location l pre: belong k to l , attached p to l , holding k c , top $c1$ p

SPECIFY A DWR PROBLEM

- **Objects:**

r1	robot
l1 l2	location
k1 k2	crane
p1 q1 p2 q2	pile
ca cb cc cd ce cf	container
- **Initial state:**

adjacent	(l1,l2), (l2,l1)
attached	(p1, l1), (q1, l1), (p2,l2), (q2, l2)
belong	(k1, l1), (k2, l2)
at1	(r1, l1)
free	(l2)
loaded	
unloaded	(r1)
holding	
empty	(k1), (k2)
in	(ca, p1), (cb, p1), (cc, p1), (cd, q1), (ce, q1), (cf, q1)
top	(cc, p1), (cf, q1), (pallet p2), (pallet q2)
on	(ca, pallet), (cb, ca), (cc, cb), (cd, pallet), (ce, cd), (cf, ce)
- **Goal:** in (ca,p2), (cb,q2), (cc,p2), (cd,q2), (ce,q2), (cf,q2)

DWR DOMAIN AND PROBLEM

- PDDL Domain file:
{ }
- PDDL Problem file:
{ }

SPECIFY THE MICONIC DOMAIN

- **Types:** passenger, floor
- **Predicates:**

notboarded	not boarded passenger p
down	down floor f
boarded	boarded passenger p
depart	depart passenger p from floor f
notserved	not server passenger p
origin	origin passenger p from floor f
board	board passenger p at floor f
lift-at	lift at floor f
served	served passenger p
destin	destination of passenger p is floor f
up	up floor f
above	floor f1 above floor f2
- **Actions:**

down	moves lift down from floor f1 to floor f2
load	board passenger p at floor l
up	move lift up from floor f1 to floor f2
depart	passenger p depart from floor f

SPECIFY THE MICONIC DOMAIN (CONT.)

- **Actions:**
 - `down` moves lift down from floor `f1` to floor `f2`
pre: above `f2` of `f1`, down `f2`, lift at `f1`
 - `load` board passenger `p` at floor `l`
pre: board passenger `p` at floor `f`, lift at `f`, origin passenger floor `f`
 - `up` move lift up from floor `f1` to floor `f2`
pre: above `f1` of `f2`, lift at `f`, up `f2`
 - `depart` passenger `p` depart from floor `f`
pre: boarded passenger `p`, depart passenger `p` at floor `f`, lift at `f`, destination of `p` is `f`

SPECIFY A MICONIC PROBLEM

- **Objects:** f0 f1 f2 f3 f4 f5 floor
 p0 p1 p2 passenger

- **Initial state:**

notboarded

down f0, f1, f2, f3, f4, f5

boarded

depart (f0,p0), (f0,p1), (f0,p2), (f1,p0), (f1,p1), (f1,p2), (f2,p0), (f2,p1), (f2,p2), (f3,p0), (f3,p1), (f3,p2), (f4,p0), (f4,p1)

notserved

origin (p0,f1), (p1,f3), (p2,f5)

board (f0,p0), (f0,p1), (f0,p2), (f1,p0), (f1,p1), (f1,p2), (f2,p0), (f2,p1), (f2,p2), (f3,p0), (f3,p1), (f3,p2), (f4,p0), (f4,p1)

lift-at f0

served

destin (p1,f1), (p2,f1)

up f0, f1, f2, f3, f4, f5

above (f0,f1), (f0,f2), (f0,f3), (f0,f4), (f0,f5), (f1,f2), (f1,f3), (f1,f4), (f1,f5), (f2,f3), (f2,f4), (f2,f5), (f3,f4), (f3,f5), (f4,f5)

- **Goal:** served p0, p1, p2

MICONIC DOMAIN AND PROBLEM

- PDDL Domain file:
{ }
- PDDL Problem file:
{ }

SLIDE TILE DOMAIN

- The sliding-tile puzzle (i.e. the eight/fifteen puzzle).
- Tile positions are encoded by a predicate `(at <tile> <x> <y>)`, i.e, using one object for horizontal position and one for vertical (there's a separate predicate for the position of the blank).
- The predicates `inc` and `dec` encode addition/subtraction of positions.
- Four actions: `move-up`, `move-down`, `move-left`, `move-right` with obvious preconditions (empty destination and there is a successor/predecessor)

	x1	x2	x3
y1		1	2
y2	3	4	5
y3	6	7	8

	x1	x2	x3
y1	8	7	6
y2		4	1
y3	2	5	3

SLIDE TILE DOMAIN AND PROBLEMS

- PDDL Domain file:
{ }
- PDDL problem file:
{ }
- PDDL problem file:
{ }

BLOCKS WORLD WITH DERIVED PREDICATES

- $above(x, y) \leftrightarrow (on(x, y) \vee \exists z.(on(x, z) \wedge above(z, y)))$
- $busy(x, y) \leftrightarrow (handfull(x) \wedge holding(y))$
- PDDL Domain file:
{ }
- PDDL Problem file:
{ }

FRIDGE DOMAIN WITH EXISTS/FORALL

- PDDL Domain file:

{ }

- PDDL problem file:

{ }

CITYCAR DOMAIN WITH CONDITIONAL EFFECTS

- PDDL Domain file:

{ }

- PDDL problem file:

{ }

ASSEMBLY DOMAIN WITH CONDITIONAL EFFECTS

- PDDL Domain file:

{ }

- PDDL problem file:

{ }

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