

## Lab 8

### Exercise 1:

The functions for each method are inside the lib.py program.

They are respectively called:

- eulerExplicit
- eulerImplicit
- rungeKutta2
- rungeKutta4

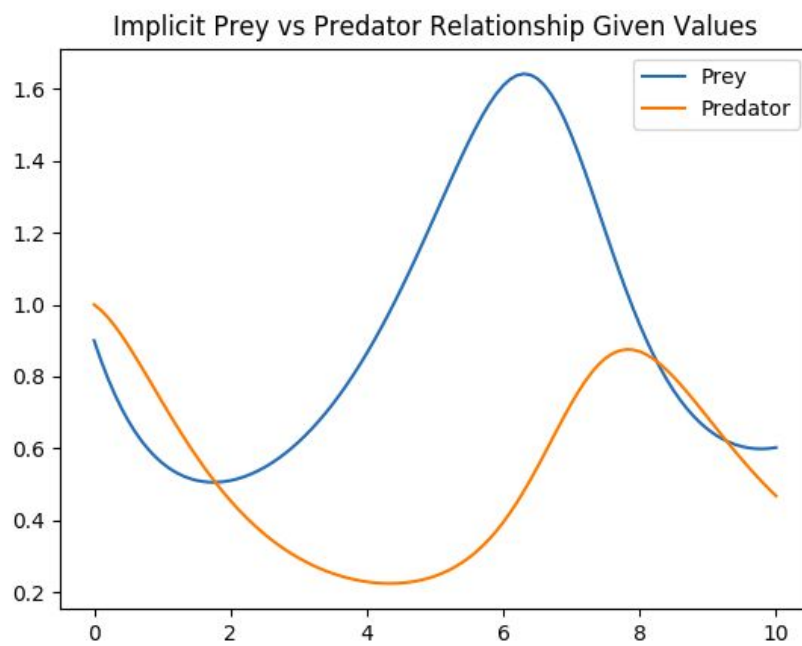
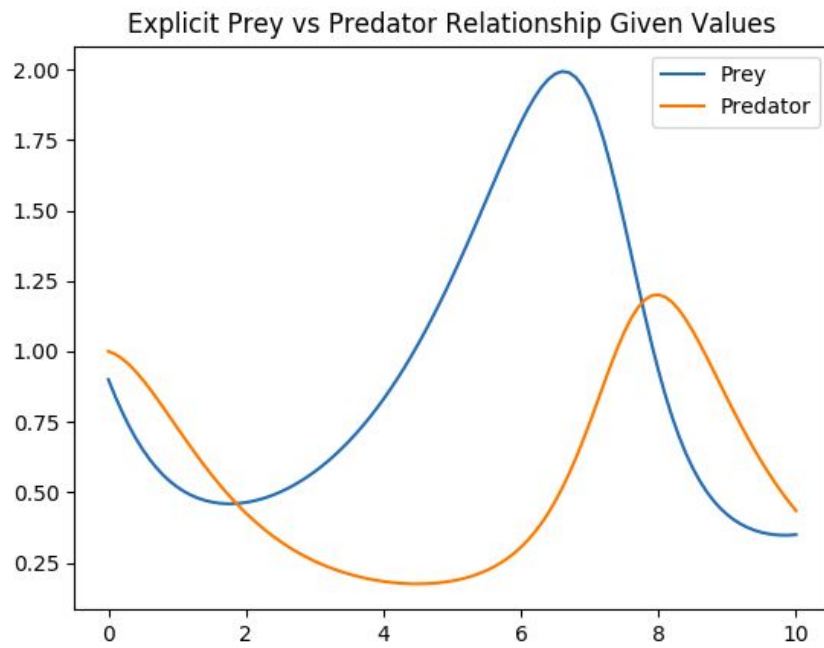
### Exercise 2:

This exercise is to solve the Lotka-Volterra Equations with given values and random chosen values.

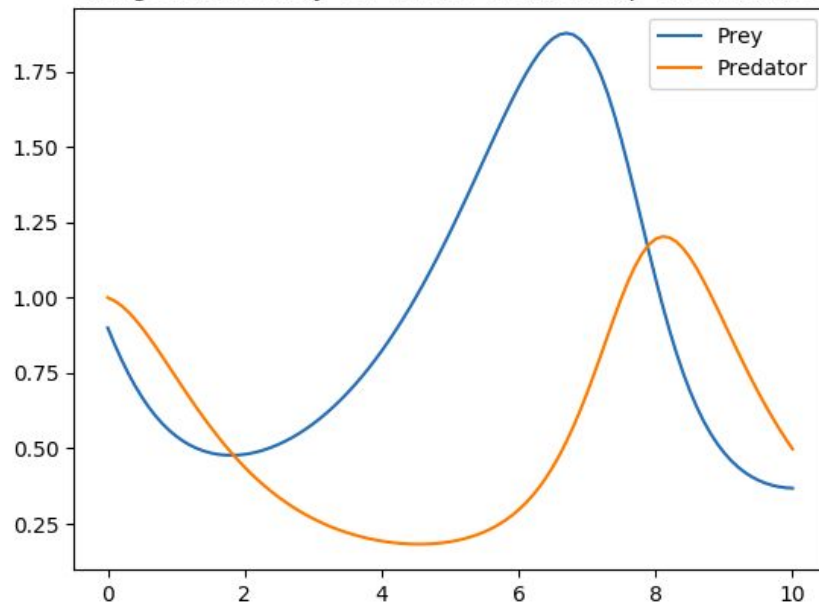
With the values given, the system we're solving for is:

$$\begin{cases} \frac{2}{3} \cdot x_1 - \frac{4}{3} \cdot x_1 \cdot x_2 \\ 1 \cdot x_1 \cdot x_2 - 1 \cdot x_2 \end{cases}$$

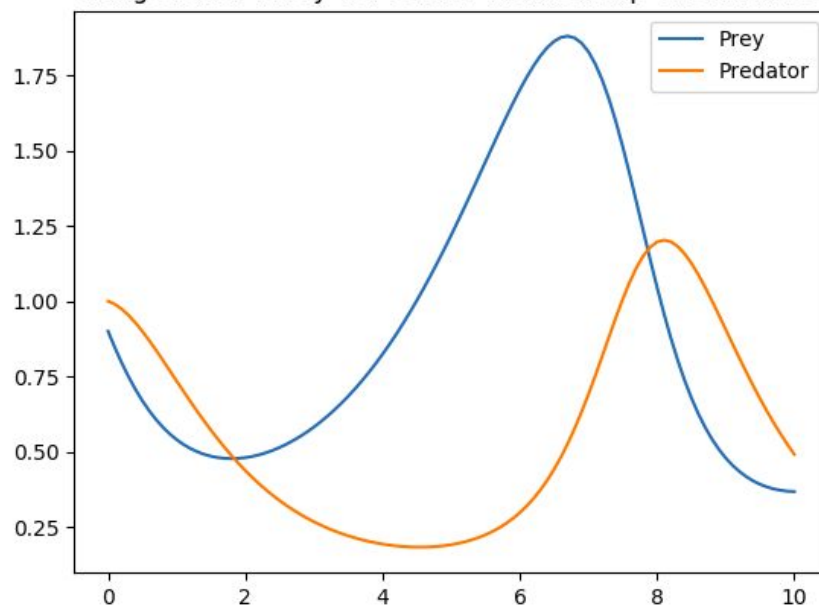
Here are the graphed solutions:



Runge Kutta 2 Prey vs Predator Relationship Given Values



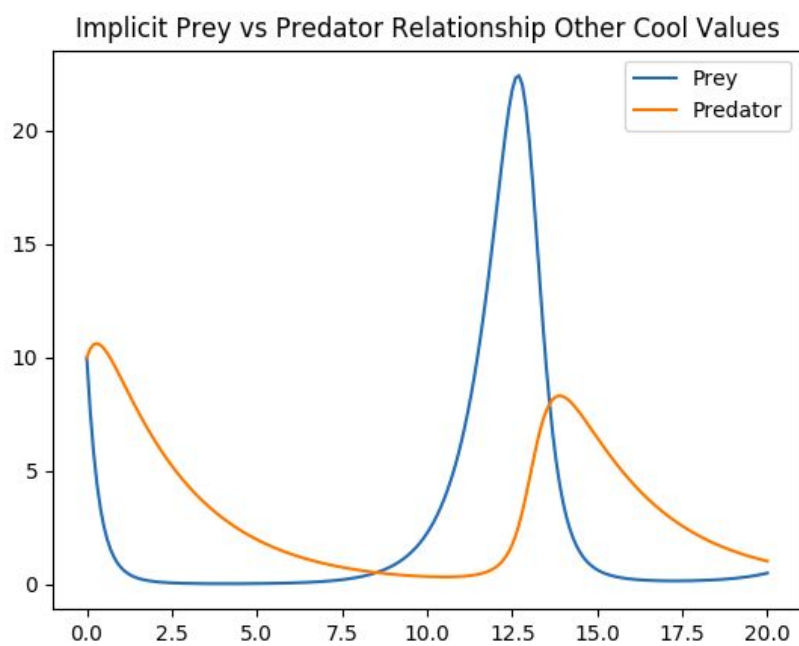
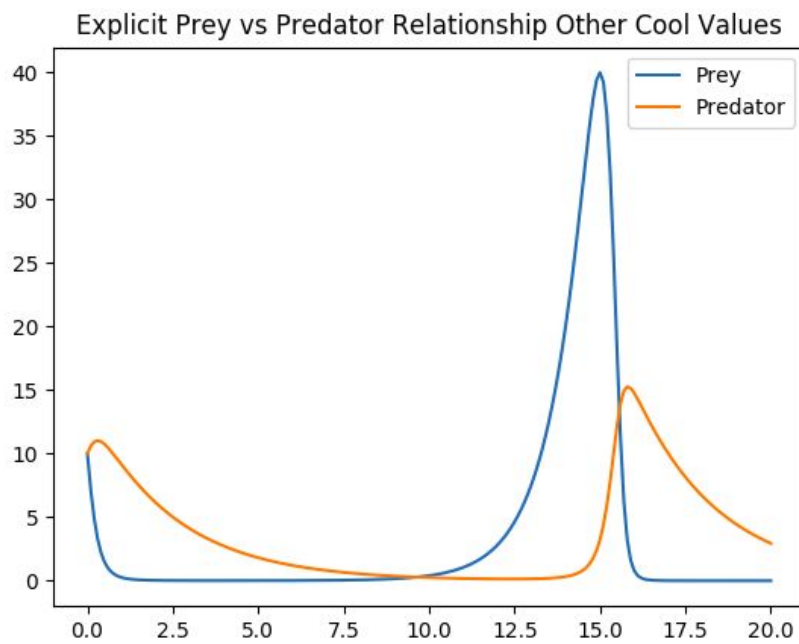
Runge Kutta 4 Prey vs Predator Relationship Given Values



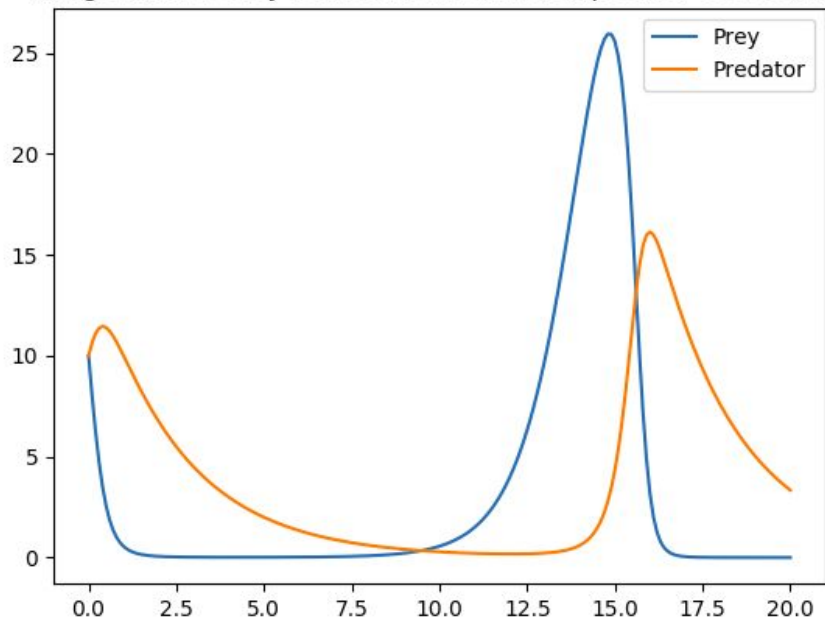
For the Cool Values that I made up, here are the system of equations:

$$\begin{cases} 1.1 \cdot x_1 - 0.4 \cdot x_1 \cdot x_2 \\ 0.1 \cdot x_1 \cdot x_2 - 0.4 \cdot x_2 \end{cases}$$

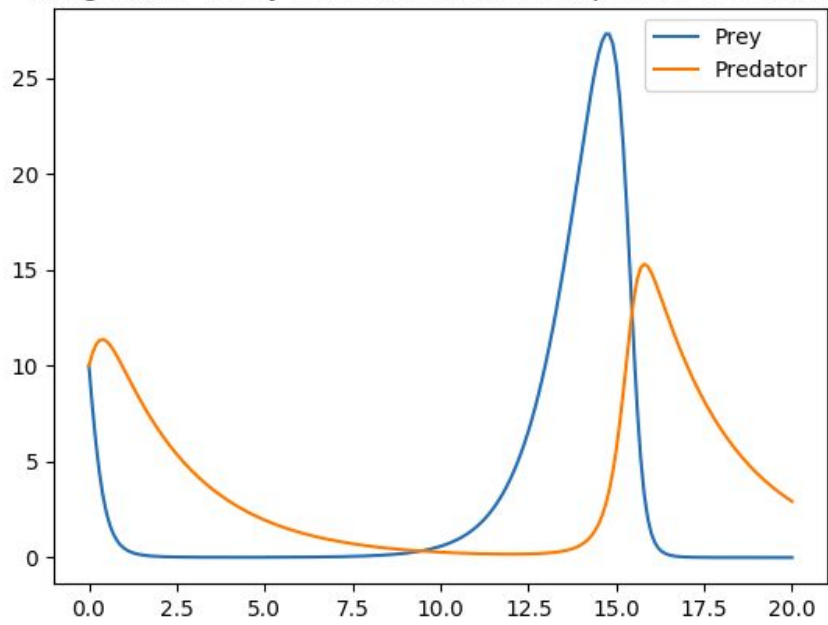
Here are the graphed solutions:



Runge Kutta 2 Prey vs Predator Relationship Other Cool Values



Runge Kutta 4 Prey vs Predator Relationship Other Cool Values



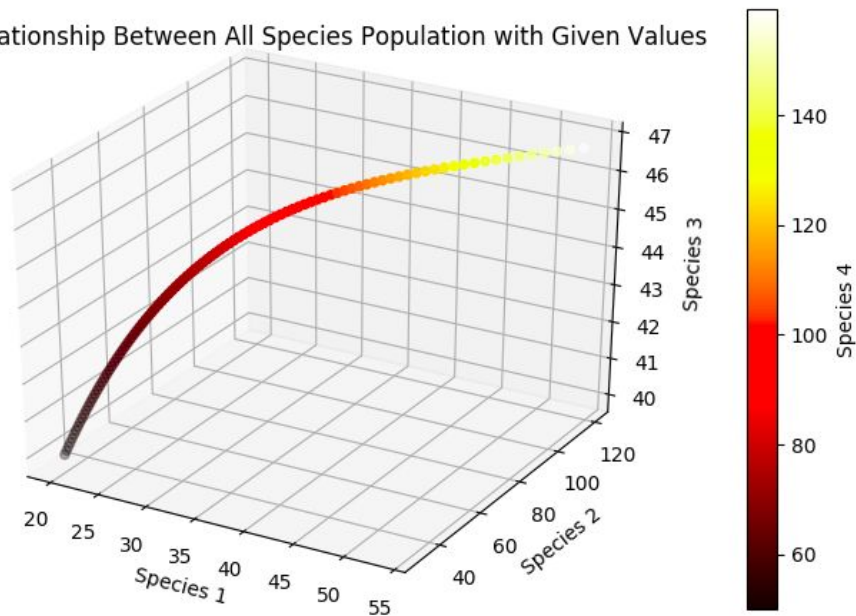
### Exercise 3:

This exercise is to use the functions to solve a set of Competitive Lotka-Volterra equations. In this exercise, we have a total of 4 competing species, giving us our system of equations:

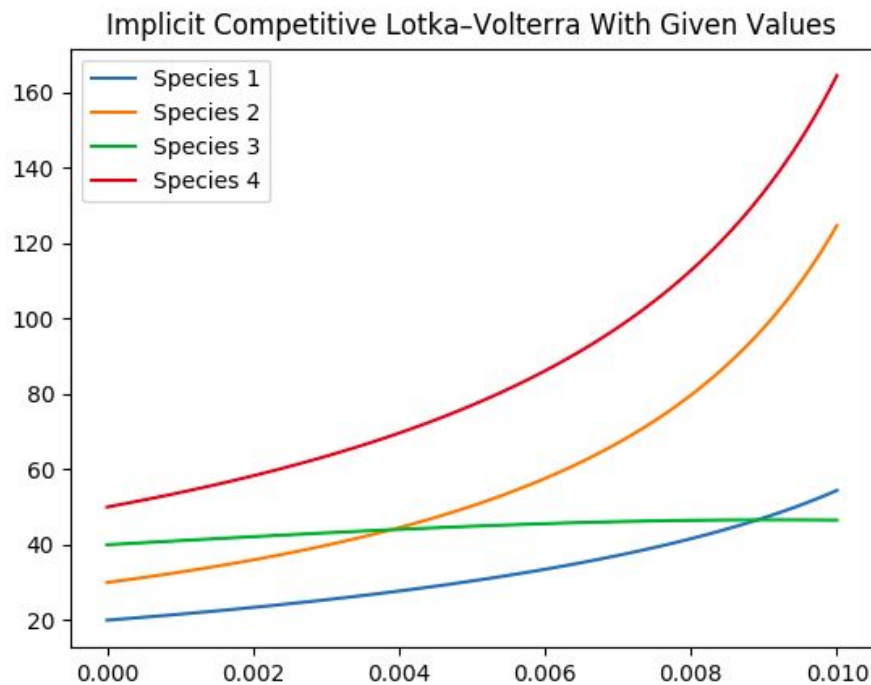
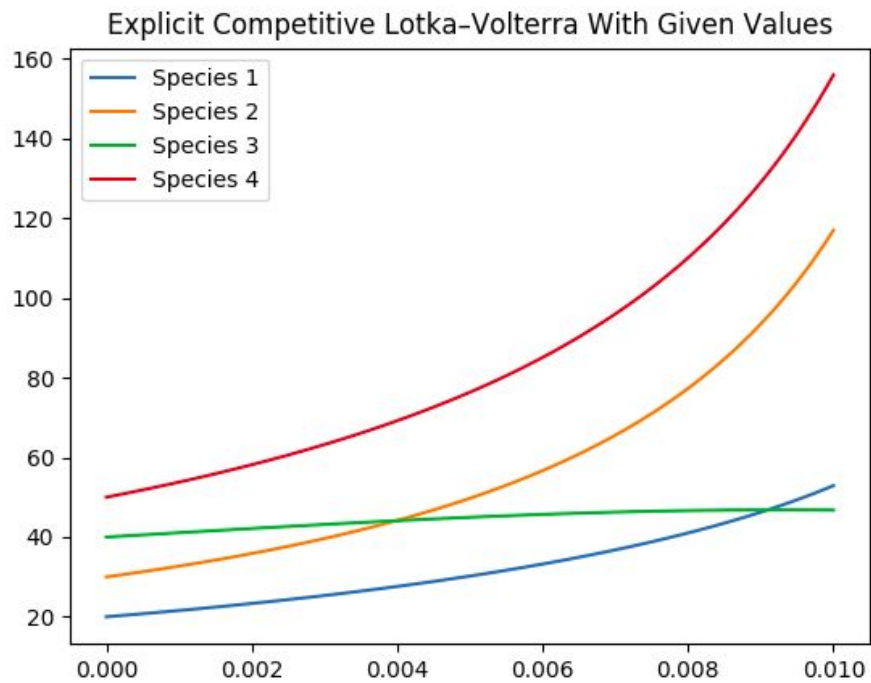
$$\left\{ \begin{array}{l} 1 \cdot x_1 \cdot (1 - 1 \cdot x_1 + 1.09 \cdot x_2 + 1.52 \cdot x_3 + 0 \cdot x_4) \\ 0.72 \cdot x_2 \cdot (1 - 0 \cdot x_1 + 1 \cdot x_2 + 0.44 \cdot x_3 + 1.36 \cdot x_4) \\ 1.53 \cdot x_3 \cdot (1 - 2.33 \cdot x_1 + 0 \cdot x_2 + 1 \cdot x_3 + 0.47 \cdot x_4) \\ 1.27 \cdot x_4 \cdot (1 - 1.21 \cdot x_1 + 0.51 \cdot x_2 + 0.35 \cdot x_3 + 1 \cdot x_4) \end{array} \right\}$$

Here is the graphical 3D solution:

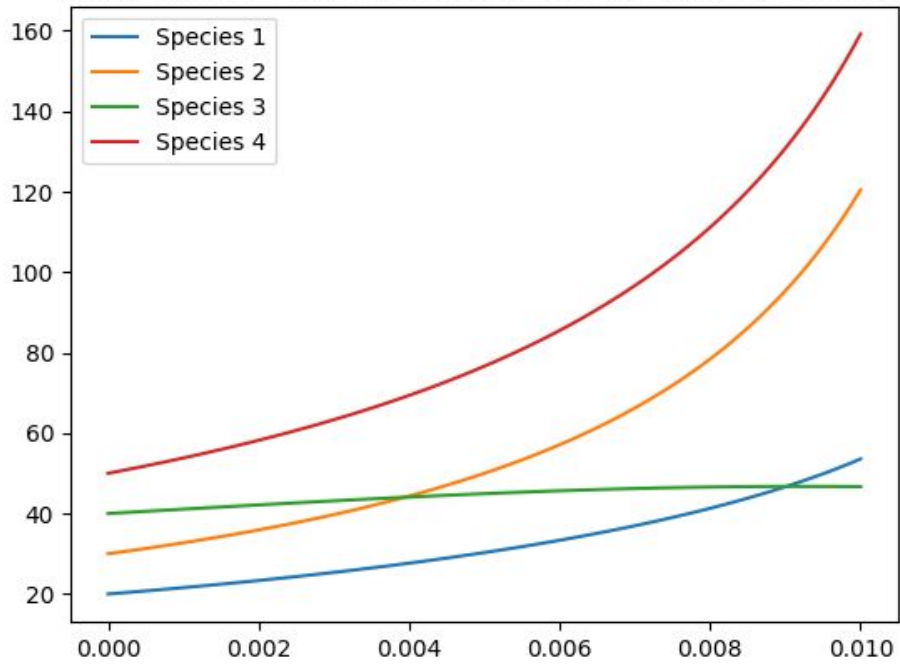
3D Relationship Between All Species Population with Given Values



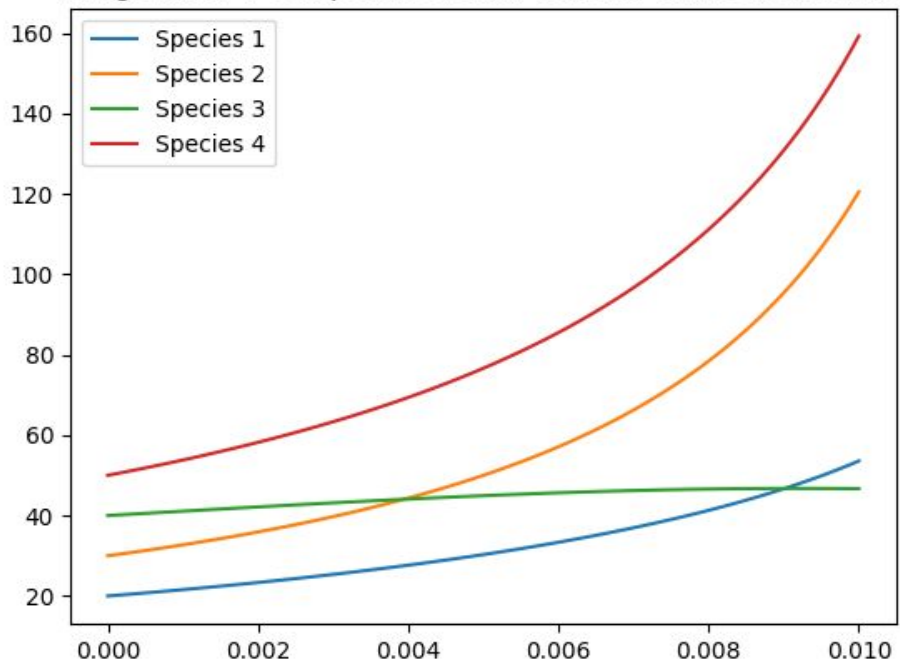
Here are the graphical solutions:



Runge Kutta 2 Competitive Lotka-Volterra With Given Values



Runge Kutta 4 Competitive Lotka-Volterra With Given Values



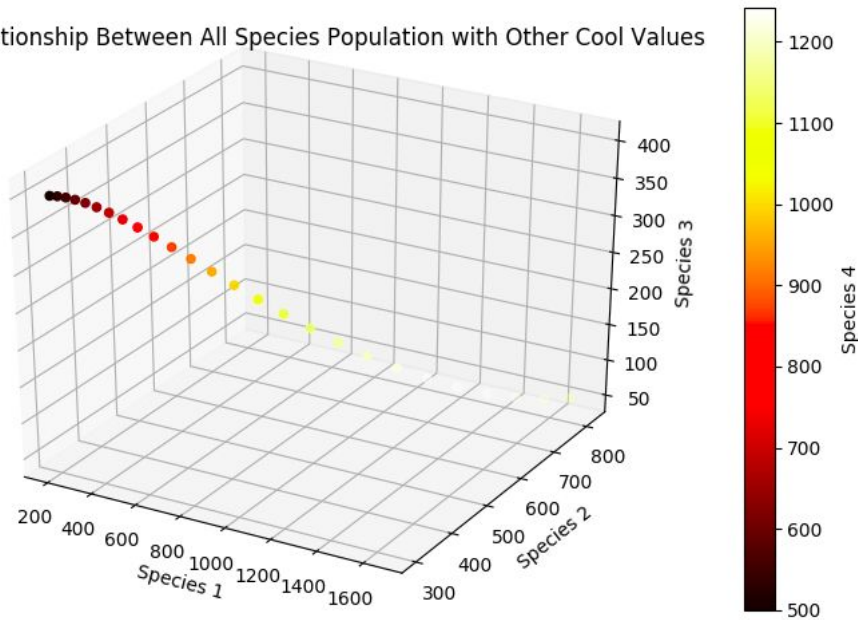


For the Cool Values that I made up, here are the equations:

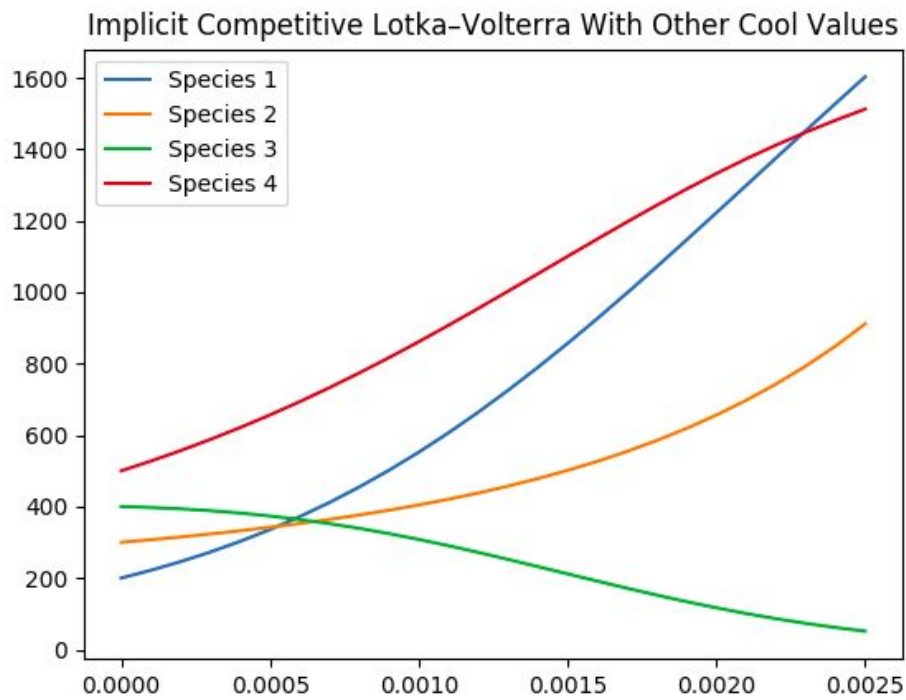
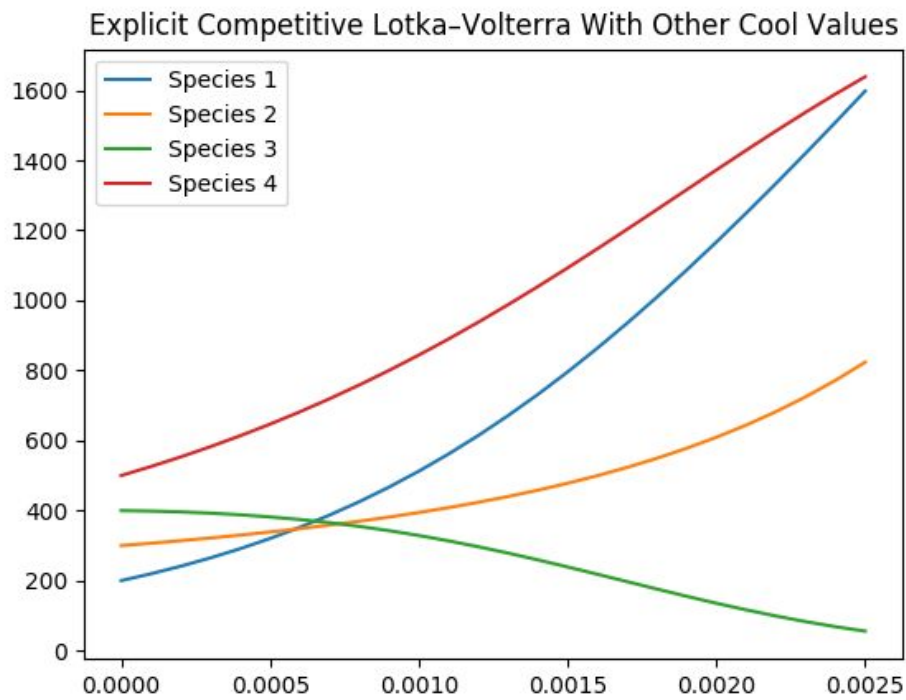
$$\left\{ \begin{array}{l} 1 \cdot x_1 \cdot (1 - 1 \cdot x_1 + 1.09 \cdot x_2 + 1.52 \cdot x_3 + 0 \cdot x_4) \\ 0.72 \cdot x_2 \cdot (1 - 0 \cdot x_1 + 1 \cdot x_2 + 0.44 \cdot x_3 + 1.36 \cdot x_4) \\ 1.53 \cdot x_3 \cdot (1 - 2.33 \cdot x_1 + 0 \cdot x_2 + 1 \cdot x_3 + 0.47 \cdot x_4) \\ 1.27 \cdot x_4 \cdot (1 - 1.21 \cdot x_1 + 0.51 \cdot x_2 + 0.35 \cdot x_3 + 1 \cdot x_4) \end{array} \right\}$$

Here is the graphical 3D solution:

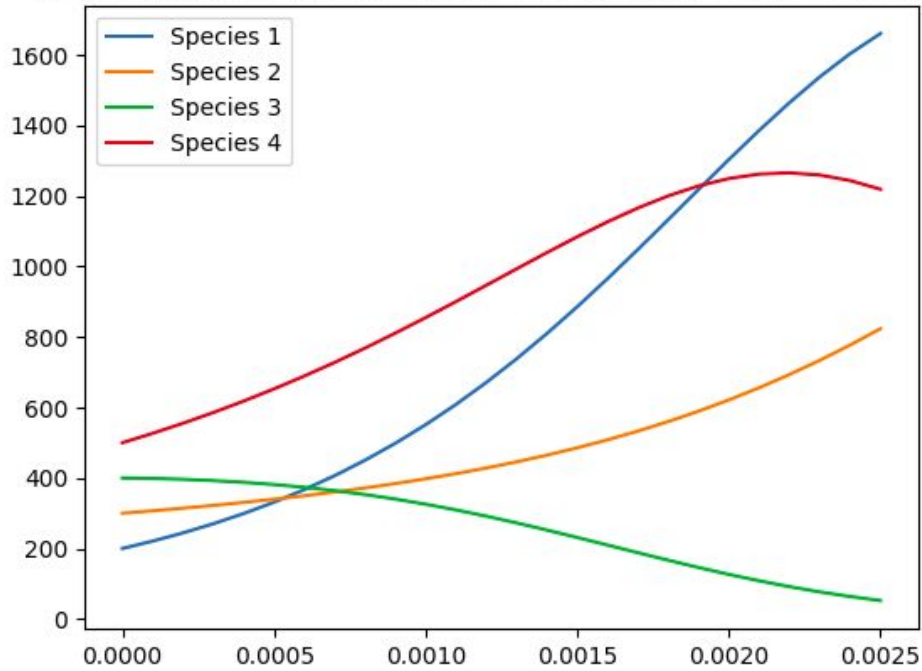
3D Relationship Between All Species Population with Other Cool Values



Here are the rest of the graphical solutions:



Runge Kutta 2 Competitive Lotka-Volterra With Other Cool Values



Runge Kutta 4 Competitive Lotka-Volterra With Other Cool Values

