**MODEL VIEW**

**TimeJogo.php**

**Package**

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| **Name** | **Description** | **Restriction** | **Type** |
| *model* | The model consists of application data, business rules, logic and functions. A model notifies its associated view/views and controllers when there has been a change in its state. This notification allows views to update their presentation and the controllers to change the available set of commands. | There should be a one-to-one correspondence between the model and its parts on the one hand, and the represented world as perceived by the owner of the model on the other hand. | Package |

**Class**

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| --- | --- | --- | --- |
| **Name** | **Description** | **Restriction** | **Type** |
| *TimeJogo* | This class contains the attributes, accessor methods and constructors of the team that is playing the game. The team in the game must contains *idJogo* and *idTime*. | - | Class |

**Variables**

|  |  |  |  |
| --- | --- | --- | --- |
| **Name** | **Description** | **Restriction** | **Type** |
| *idJogo* | This variable represents the register number of the game in the database. | The *idJogo* just can contain positive numbers. | Integer |
| *idTime* | This variable represents the register number of the team in the database. | The *idTime* just can contain positive numbers. | Integer |

**Functions**

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| --- | --- | --- | --- |
| **Name** | **Description** | **Restriction** | **Type** |
| *\_\_construct()* | Default construct declaration. Using constructor methods is appropriate for any initialization that the object may need before being used. | - | Public Function |
| *\_\_constructOverload($idJogo, $idTime)* | Overload construct. | - | Public Function |
| *\_\_getIdJogo()* | Method to verify the attribute *idJogo* of the class. | - | Public Function |
| *\_\_setIdJogo($idJogo)* | Method to modify the attribute *idJogo* of the class. | - | Public Function |
| *\_\_getIdTime()* | Method to verify the attribute *idTime* of the class. | - | Public Function |
| *\_\_setIdTime($idTime)* | Method to modify the attribute *idTime* of the class. | - | Public Function |