**Class JogoController**

**Classe responsável por manipular os dados de um jogo como sei índice de identificação, nome, data. Podendo excluir, atualizar deletar além de atualizar os dados dos jogos.**

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| **Name** | **Description** | **Restriction** | **Type** |
| jogoDAO | Variable responsible for instantiating the class jogoDAO.php. | No Restriction | jogoDAO |
| dadosJogo | Variable responsible for instantiating the class game. | No Restriction | String |
| arrayDadosJogo | Vector responsible for storing all data sets. Fied position vector stores all data of a game. | No Restriction | String |
| dadosJogo | Query the data set from an id of a game. | No Restriction | String |
| arrayDados | Vector responsible for storing game data as audience, location, city, play date, duration and more than 17 meters. | No Restriction | String |
| dataJogo | Stores the date that the game was being held. | Just Numbers | String |
| espectadores | Stores the number of spectators who watches the game | Just Numbers | Int |
| cidade | Stores the city in which the game is being held. | Just Letters | String |
| loalizacao | Stores the exact location of the game. The address of the site that is being performed. | Just Letters | String |
| data | Stores the date on which the game is being stored in the system. | Just Numbers | String |
| hora | Stores the time the game is being held. | Just Numbers | String |
| duracao | Stores the time the game is being held. | Just Numbers | Int |
| Total7Metros | Stores total after game 7 meters. | Just Numbers | String |
| dadosJogo | Variable responsible for instantiating the class game. | No Restrictions | String |
| idJogo | Is the index identifying a match. | Just Numbers | Int |
| idTimeA | Is the index identifying the first team that will play. | Just Numbers | Int |
| idTimeB | Is the index identifying the second team that will play. | Just Numbers | Int |
| id | Is an index of identification. | Just Numbers | Int |