**Class TempoController**

**Classe responsável por manipular os dados do tempo de um jogo. Podendo excluir, atualizar deletar além de atualizar os dados dos tempos realizados em jogos.**

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| **Name** | **Description** | **Restriction** | **Type** |
| tempoDAO | Variable responsible for instantiating the class TempoDAO. | Without Limits | tempoDAO |
| dadosTempo | Variable responsible for instantiating the class time. | No Restriction | String |
| arrayDadosTempo | Variable responsible for storing the value of all time by storing the return listarTodos method TempoDAO in this class. | Just Numbers |  |
| dadosTempoTempo | Stores all weather data. | Without Limits | String |
| Id | Stores the index for identifying a time. | Just Numbers | Int |
| arrayDados | Stores all data for a particular time as players like, 7-meter throw, scoring the first team, scoring the second team, while a technical index for identifying a time index identifying a game. | No Restrictions | String |
| Relatorio | Stores the report of a game. | No Restrictions | String |
| idJogo | Stores the identification index of a game. | Just Numbers | Int |
| idTempo | Stores index identifying a specific time. | Just Numbers | Int |
| idJogo | Stores index identifying a specific set | Just Numbers | Int |
| Tiro7Metros | Stores when a shot from 7 feet and carried. | Just Numbers | Int |
| tempoTecnico | Stores the time of a technician | Just Numbers | String |
| placarTime1 | Stores the score of the first team. | Just Numbers | String |
| placarTime2 | Stores the score of the second team. | Just Numbers | String |
| Tipo | Stores the type of game that is being performed. | No Restrictions | String |
| seteMetros | Stores when a shot from seven meters and held. | Just Numbers | String |
| idTempoAtual | Stores the current time of departure. | Just Numbers |  |
| Resultado | Stores the last result of a game played. | Just Numbers | String |