

Higher order functions

TEAM INFDEV

Hogeschool Rotterdam
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Higher order
functions

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Introduction

Motivation

- Sometimes simple functions are not flexible enough
- We might have similar algorithms that are “not quite” the same
- For example, consider adding or multiplying all elements of a list together
 - **“Consider” here actually means do it on paper and then a volunteer comes implement it at the lecturer’s PC**

Higher order function

Idea

- Functions may also take and return other functions as parameters
 - These are then called **higher order functions** (HOF's)^a
- This lets us specify a function where some instructions are not fixed
- By passing other functions as parameters we literally create “customizable algorithms”

^a

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Idea

- Functions may also take and return other functions as parameters
 - These are then called **higher order functions** (HOF's)^a
- This lets us specify a function where some instructions are not fixed
- By passing other functions as parameters we literally create “customizable algorithms”

^a**Higher order** because parameters are not concrete values but rather computations, which are higher wrt the floors of the Ivory Tower

Example

- As an example, consider the case of combining two values together
- We do not care how, as long as they are combined according to some criterion
- The criterion is given as an input function

```
1 def combine(op,x,y):  
2   return op(x,y)
```

Example

- What do we know about x and y ?
- Do we even care?

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Example

- A function such as `combine` can be used by providing another function as the first parameter
- As long as the function will work correctly on the second and third parameters

```
1 def combine(op,x,y):  
2     return op(x,y)  
3  
4 def plus(x,y): return x + y  
5 def times(x,y): return x * y  
6 def minus(x,y): return x - y  
7  
8 print(combine(plus, 10, 20))  
9 print(combine(times, 10, 20))  
10 print(combine(minus, 10, 20))
```

Example

- What does this code do?

```
1 def combine(op,x,y):  
2     return op(x,y)  
3  
4 def plus(x,y): return x + y  
5 def times(x,y): return x * y  
6 def minus(x,y): return x - y  
7  
8 print(combine(plus, 10, 20))  
9 print(combine(times, 10, 20))  
10 print(combine(minus, 10, 20))
```

Example

- What does this code do?
- Prints 30, 200, -10

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Example

- We can use `combine` on any data types we want
- For example, strings

```
1 def combine(op,x,y):  
2     return op(x,y)  
3  
4 def plus(x,y): return x + y  
5 def times(x,y): return x * y  
6 def minus(x,y): return x - y  
7  
8 print(combine(plus, "10", "20"))  
9 print(combine(times, 10, 20))  
10 print(combine(minus, 10, 20))
```

Example

- What does this code do?

```
1 def combine(op,x,y):  
2     return op(x,y)  
3  
4 def plus(x,y): return x + y  
5 def times(x,y): return x * y  
6 def minus(x,y): return x - y  
7  
8 print(combine(plus, "10", "20"))  
9 print(combine(times, 10, 20))  
10 print(combine(minus, 10, 20))
```

Example

- What does this code do?
- Prints 1020, 200, -10

```
1 def combine(op,x,y):  
2     return op(x,y)  
3  
4 def plus(x,y): return x + y  
5 def times(x,y): return x * y  
6 def minus(x,y): return x - y  
7  
8 print(combine(plus, "10", "20"))  
9 print(combine(times, 10, 20))  
10 print(combine(minus, 10, 20))
```

What do stack and heap look like from inside a call to combine?

```

1 def combine(op,x,y):
2     return op(x,y)
3
4 def plus(x,y): return x + y
5 def times(x,y): return x * y
6 def minus(x,y): return x - y
7
8 print(combine(plus, "10", "20"))
9 print(combine(times, 10, 20))
10 print(combine(minus, 10, 20))

```

What do stack and heap look like from inside a call to combine?

S

PC	combine	PC	op	x	y
8	nil	2	ref(plus)	"10"	"20"

H

or

S

PC	combine	PC	op	x	y
8	nil	2	ref(times)	10	20

H

Lambda-syntax function definition

- Defining functions such as plus, times, and minus is cumbersome
- After all, we already have symbols for them: (+), (*), and (-)
- Repetition and duplication of code is never good

Lambda-syntax function definition

- Python (version at least 3) offers facilities for the inline definition of short functions
- The syntax fits one line and requires no newlines
- `lambda <<parameters>>: <<result>>`
 - `<<parameters>>` is a list of comma-separated parameters
 - `<<result>>` is the expression that is returned
- For example: `lambda x,y: x+y`

```
1 def combine(op,x,y):  
2     return op(x,y)  
3  
4 print(combine((lambda x,y: x+y), "10", "20"))  
5 print(combine((lambda x,y: x*y), 10, 20))  
6 print(combine((lambda x,y: x-y), 10, 20))
```

Lambda-syntax function definition

- What does this code do?

```
1 def combine(op,x,y):  
2     return op(x,y)  
3  
4 print(combine((lambda x,y: x+y), "10", "20"))  
5 print(combine((lambda x,y: x*y), 10, 20))  
6 print(combine((lambda x,y: x-y), 10, 20))
```

Lambda-syntax function definition

- **What does this code do?**
- Prints 1020, 200, -10
- Does not require the extra function definitions

```
1 def combine(op,x,y):  
2     return op(x,y)  
3  
4 print(combine((lambda x,y: x+y), "10", "20"))  
5 print(combine((lambda x,y: x*y), 10, 20))  
6 print(combine((lambda x,y: x-y), 10, 20))
```

What do stack and heap look like from inside a call to combine?

```

1 def combine(op,x,y):
2     return op(x,y)
3
4 print(combine((lambda x,y: x+y), "10", "20"))
5 print(combine((lambda x,y: x*y), 10, 20))
6 print(combine((lambda x,y: x-y), 10, 20))

```

What do stack and heap look like from inside a call to combine?

S

PC	combine	PC	op	x	y
4	nil	2	ref(0)	"10"	"20"

H

0
lambda x,y: x+y

or

S

PC	combine	PC	op	x	y
5	nil	2	ref(1)	10	20

H

0	1
lambda x,y: x+y	lambda x,y: x*y

Lambda-syntax function definition

- We can also return a function from a function
- For example, to dynamically choose an operation
- This makes code very expressive and flexible, but also potentially much harder to read
- Use with caution!

```
1 def combine(op,x,y):  
2     return op(x,y)  
3  
4 def choose_operation():  
5     i = input("Choose an operation between +, -, or *")  
6     if i == "+":  
7         return lambda x,y: x+y  
8     elif i == "-":  
9         return lambda x,y: x-y  
10    else:  
11        return lambda x,y: x*y  
12    print(combine(choose_operation(), 10, 20))
```

Lambda-syntax function definition

- What does this code do?


```
1 def combine(op,x,y):  
2     return op(x,y)  
3  
4 def choose_operation():  
5     i = input("Choose an operation between +, -, or *")  
6     if i == "+":  
7         return lambda x,y: x+y  
8     elif i == "-":  
9         return lambda x,y: x-y  
10    else:  
11        return lambda x,y: x*y  
12    print(combine(choose_operation(), 10, 20))
```

Lambda-syntax function definition

- What does this code do?
- Chooses the function based on input that will combine 10 and 20

```
1 def combine(op,x,y):  
2     return op(x,y)  
3  
4 def choose_operation():  
5     i = input("Choose an operation between +, -, or *")  
6     if i == "+":  
7         return lambda x,y: x+y  
8     elif i == "-":  
9         return lambda x,y: x-y  
10    else:  
11        return lambda x,y: x*y  
12    print(combine(choose_operation(), 10, 20))
```

What do stack and heap look like after choose_operation terminates?

```

1 def combine(op,x,y):
2     return op(x,y)
3
4 def choose_operation():
5     i = input("Choose an operation between +, -, or *")
6     if i == "+":
7         return lambda x,y: x+y
8     elif i == "-":
9         return lambda x,y: x-y
10    else:
11        return lambda x,y: x*y
12    print(combine(choose_operation(), 10, 20))

```

What do stack and heap look like after choose_operation terminates?

S	PC	choose_operation
	12	ref(0)
H	0	
	lambda x,y: x+y	

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Build and test, on paper...

- A hof map that transforms all elements of a list:
 - `map(lambda x: x + 10,
Node(1,Node(2,Node(3,Empty)))) ->
Node(11,Node(12,Node(13,Empty)))`
- A hof filter that removes elements from a list:
 - `filter(lambda x: x % 2 == 0,
Node(1,Node(2,Node(3,Empty)))) -> Node(2,Empty)`
- A hof reduce that condenses a list into a single value:
 - `reduce(lambda x,y: x + y,
Node(1,Node(2,Node(3,Empty)))) -> 6`

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Lecture topics

- Often, user code needs to perform operations that are similar to each other
- Through the mechanism of function definition, we can recycle code
- Functions can encode algorithms in many way
 - Simple code abstractions to avoid repetition
 - Recursive problems
 - Algorithms with “holes” given as higher order parameters
 - Algorithms that return other algorithms as higher order results

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The best of luck, and thanks for the
attention!