

## **Comp. Anim: Algo and Tech Lab One.**

Adam Airhart - 2023-09-22

Part One:

The three movement parts were created and once played, can be seen performing the different required actions. These being:

1. The gameObject moving upwards and then back down.
2. The gameObject moves left and then right.
3. Finally the gameObject rotates a full 360 degrees.

These different transformations are performed over 30 seconds, divided into 2 second intervals. Something to improve for future labs would be ensuring that the animations flow seamlessly into each other.