

1 HB

HB is an authentication protocols first introduced by Blum et al. [HB01], [BFKL94] that relies on the hardness of the learning parity with noise problem (LPN) for security and is provably secure against passive attacks. Figure 1 shows one iteration of the authentication of HB.

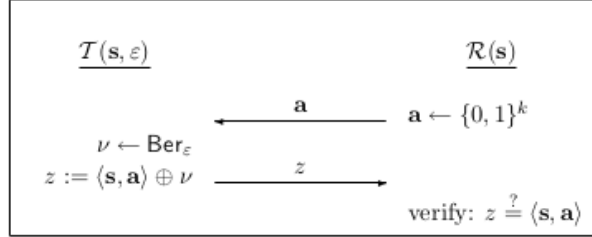


Figure 1: One iteration of the HB protocol

A tag \mathcal{T} and a reader \mathcal{R} share a random secret key $\mathbf{s} \in \{0, 1\}^k$. One iteration (all of which happen in parallel) of the authentication step consists of the following: \mathcal{R} sends a random challenge $\mathbf{a} \in \{0, 1\}^k$ to \mathcal{T} who in turn calculates $\mathbf{z} := \langle \mathbf{s}, \mathbf{a} \rangle \oplus v$ with $v \leftarrow \text{Ber}_\varepsilon$. This result is sent back to \mathcal{R} who then calculates if the iteration is *successful*, i.e. $\mathbf{z} = \langle \mathbf{s}, \mathbf{a} \rangle$. Notice that even iterations of an honest tag using the correct key \mathbf{s} can be unsuccessful with probability ε . The reader therefore accepts the authentication of the tag if the number of unsuccessful iterations is at most $\approx \varepsilon \cdot n$.

2 HB+

A modification of the HB protocol in order for it to be secure against an active adversary is the HB+ protocol by Juels and Weis [JW05] shown in Figure 2.

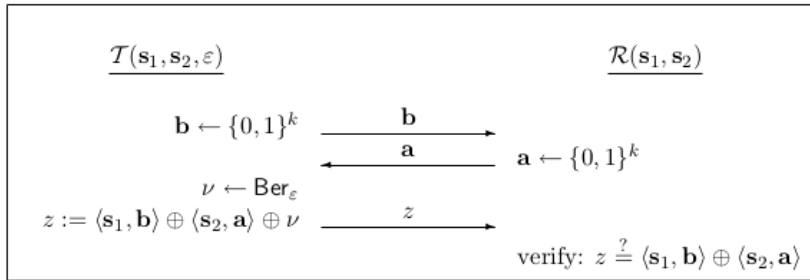


Figure 2: One iteration of the HB+ protocol

\mathcal{R} and \mathcal{T} now share two secret keys $\mathbf{s}_1, \mathbf{s}_2 \in \{0, 1\}^k$. One iteration of the authentication step now looks as follows: \mathcal{T} first sends a random "blinding

factor” $\mathbf{b} \in \{0,1\}^k$ to \mathcal{R} . The reader then, as for HB, sends a random challenge $\mathbf{a} \in \{0,1\}^k$ to \mathcal{T} who in turn calculates $z := \langle \mathbf{s}_1, \mathbf{b} \rangle \oplus \langle \mathbf{s}_2, \mathbf{a} \rangle \oplus v$ with $v \leftarrow \text{Ber}_\varepsilon$. This result is sent back to \mathcal{R} who then calculates if the iteration is *successful*, i.e. $z = \langle \mathbf{s}_1, \mathbf{b} \rangle \oplus \langle \mathbf{s}_2, \mathbf{a} \rangle$. Again, even if \mathcal{T} sends an honest z using the correct keys $\mathbf{s}_1, \mathbf{s}_2$ the iteration can be *unsuccessful*. Therefore, up to $\approx e \cdot n$ *unsuccessful* iterations are allowed for the tag to still be accepted.

3 AUTH, MAC1, MAC2

The AUTH protocol shown in Figure 3 was introduced by Kiltz et al. [KPV⁺17] and represents a two-round authentication protocol secure against active attacks and man-in-the-middle attacks, even in a quantum setting. The security of this protocol relies on the *subspace LPN problem* which is reducible to LPN.

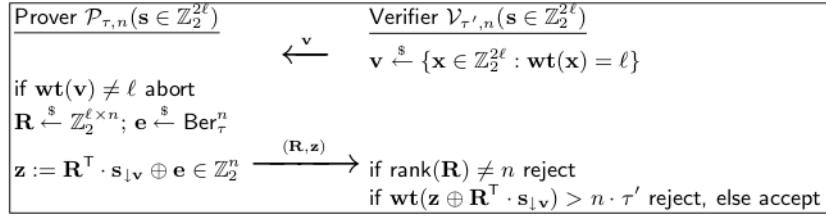


Figure 3: Two-round authentication protocol AUTH

Whereas the random challenges $\mathbf{R} \in \mathbb{Z}_2^{\ell \times n}$ (each row of the matrix \mathbf{R}^T corresponding to one challenge a in HB) were computed by the Verifier \mathcal{V} in HB, they are now computed by the Prover \mathcal{P} . \mathcal{V} instead sends a random vector $\mathbf{v} \in \mathbb{Z}_2^{2\ell}$ with Hamming weight $\text{wt}(\mathbf{v}) = \ell$ to select ℓ of the 2ℓ key bits of \mathbf{s} to produce a key subset $\mathbf{s}_{\downarrow \mathbf{v}}$ which is derived from \mathbf{s} by deleting all bits $\mathbf{s}[i]$ where $\mathbf{v}[i] = 0$. Then, $\mathbf{z} \in \mathbb{Z}_2^n$ is computed as $\mathbf{R}^\top \cdot \mathbf{s}_{\downarrow \mathbf{v}} \oplus \mathbf{e}$ and sent to \mathcal{V} along with \mathbf{R} . \mathcal{V} rejects the authentication if either $\text{rank}(\mathbf{R}) \neq n$ or if the number of unsuccessful iterations denoted as $\text{wt}(\mathbf{z} \oplus \mathbf{R}^\top \cdot \mathbf{s}_{\downarrow \mathbf{v}})$ is greater than the threshold $n \cdot \tau'$ with $\tau' = 0.25 + \tau/2$.

References

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