## TMX Format (https://github.com/bjorn/tiled/wiki/TMX-Map-Format)

- Map<version, orientation, width, height, tilewidth, tileheight>
  - Properties
    - Property<name,value>
  - Tileset<firstgid, orientation, width, height, tilewidth, tileheight>
    - Image<format,id,source,trans,width,height>
    - Tile <gid>
      - Image<format,id,source,trans,width,height>
      - Properties
        - Property<name,value>
    - Properties
      - Property<name,value>
  - Layer<name,x,y,width,height,opacity,visible>
    - Properties
      - Property<name, value>
    - Data<encoding,compression>
      - Tile (only in XML format)<qid>
  - ObjectGroup<name,color,x,y,width,height,opacity,visible>
    - Object<name,type,x,y,width,height,gid,visible>
      - Properties
        - Property<name,value>
      - Polygon<points>
      - · Polyline<points>
      - Image
        format,id,source,trans,width,height>
    - Properties
      - Property<name,value>