

TMXLoader Readme

VERSION 0.1

TMXLoader is under no licenses but if you use it in your projects, please leave a comment in your credits ;)

Here you can find the official page of the format .tmx :

(<https://github.com/bjorn/tiler/wiki/TMX-Map-Format>)

Only for version 1.0 of Tiled Qt.

The features of TMXLoader :

- Map<version,orientation,width,height,tilewidth,tileheight>
 - Properties
 - Property<name,value>
 - Tileset<firstgid,orientation,width,height,tilewidth,tileheight>
 - Image<source,trans,width,height>
 - Tile <gid>
 - Properties
 - Property<name,value>
 - Properties
 - Property<name,value>
 - Layer<name, opacity,visible>
 - Properties
 - Property<name,value>
 - Data<encoding,compression>
 - Tile (only in XML format)<gid>
 - ObjectGroup<name,color, opacity,visible>
 - Object<name,type,x,y,width,height,gid,visible>
 - Properties
 - Property<name,value>
 - Polygon<points>
 - Polyline<points>
 - Properties
 - Property<name,value>



: fully supported yet

: not fully support yet

: not supported at all

Developer : A.DEPASSE

Specials thanks : [CANADADRY](#) (for his code wich help me lot to begin this project).

TinyXML wich provides me a fully support for loading and using generic XML files (under zlib license)