

Experiment - 1

Introduction to R Computing

A. Installation of R :-

1. Open any browser and search for R Programming.
2. Go to R Programming site and download R Programming With Compactable Operating Systems.
3. Download Specific executable file.
4. Install R Programming in your system.

Installation of R With RStudio :-

1. Open any browser and Search for RStudio Programming.
2. Go to RStudio programming Website and download Specific executable file.
3. Make Sure that file is Compactable to your System's Operating System.
4. Install the RStudio Software in your Systems.

B. The basics of R Syntax and Work Space

R Syntax :-

To Output any text in R we can use, Single codes or double codes.
Ex:- "Hello World".

To Output any numbers just tag pack the number where no codes or required.

Simple Calculations:-

5+5

Output :- (1) 10

5-5

Output :- (2) 0

Print function() :- Can use print function()

(or) might not, as it's like same as python use

print function()

Ex:- for (x in 1:10)

{ print(x) }

Comments :-

Mainly used for documentation of code
with symbol hash, whenever the newline
starts with hash they are programming will
ignore that line and hence it will be not
treated for execution.

Ex:- # Hello R Programming.

Multiline Comments:-

We can use number of comments one
after other with starting hash by any sign.
newline.

Ex:- #Hello World

R Programming

Variables :-

In R Programming Variables are containers for storing data values. We need not to have any specific command (for declaring available). When you assign a value to a variable then you created a container (to) a sign value make use of <- sign. We can also use = sign, but in some cases it will be for done.

Name, Symbol, John

ace <- 40.

Data type :- As like in python, need not to declare with any particular type but ini or we can change even after they declared.

Ex:- ROM, <- 30, #, Numeric.

or ROM, <- "Salt" # character.

Basic Operators :-

* Numeric - (10.5, 45, 78).

* Integer - (1L, 20L, 77L) - L declares as integer in specific datatype.

* Complex - (9+3i) - Where i is imaginary part.

* Character - ("Hello") - also called as String in other programming languages.

* Logical - TRUE (or) FALSE - boolean type.

We can use class() to check the data type.

Ex:- $x < -10.5$

Ans:- $x < -10.5$ is False.

class(x).isint() returns False if x

Type Conversion:-
Type conversion is the process of changing one type of data into another type of data.

As.Numeric(): Converts numeric values into floating point numbers.

As.Complex(): Converts numeric values into complex numbers.

As.Integer(): Converts floating point numbers into integers.

Ex:- $x < -1.5$

$y < -2$
 $a < -\text{as.numeric}(x)$
 $b < -\text{as.Numeric}(y)$

Built-in Math Functions:-

* Min(): Min(5, 10, 15) → 5

* Max(): Max(5, 10, 15) → 15

* Sqrt(): Sqrt(16) → 4

* ABS(): ABS(-4.7) → 4.7

* Sealling(): It is used to round the

number upwards to nearest integer.

Ex:- Sealling(1.4) → 2

* Floor(): Round the number downwards to nearest integer.

Ex:- Floor(1.4) → 1

Multi-line Strings:-

A \$ ("Loren is a good person, he is very active").

In R we can add any string at middle by using \n. \ also called as escape character.

If we need to break the line you have to insert as same as in code, use cat().

String length :— Use nchar() used to return the length of string.

Ex:- Nchar(a).

Check a String :— GREPL() - to check character (or) Sequence of character in string.

Ex:- Str <- "Hello SVIT"

Grep1 ("s", str).

To Combine two strings - In R We have special function called paste function.

Ex:- STR <- "Hello".

STR1 <- "Hai".

Paste(str, str1).

Output:-

Hello Hai

Escape characters :— In R we use \ followed with characters.

Ex:- STR <- "we are good \"str\" we are in SVIT".

→ CAT(STR):—

We use cat() whenever using an escape character.

Code Description

\\" backslash / \\" print

\n at next new line print

\r

() new line, return, Carries Return

arrows at back () marks a step -> at print prints

\t

print backspace

\b

(a) code 'A' -> 65

- Arithmetic Operators :-

Operator Description

+

"true" addition

Addition

-

Subtraction

(int, "a")

Multiplication

*

Division

/

Modulo Division

%

Exponential

^

Modulo

%

Integer division

/. /.

- Assignment Operators -

Operator

Description

<-

Assignment Operator -

used for local declaration
of variables.

<<-

Assignment Operator -

we use for declaring

Variables globaling, returning

Comparison Operators:-

Operator

= $\frac{0}{1} : 1 - \rightarrow X = 0 / 1$

\neq \rightarrow means if two bits

value is not equal

$>$ \rightarrow if $X > Y$

$<$ \rightarrow if $X < Y$

\geq \rightarrow if $X \geq Y$

\leq

logical Operators:-

Operator

and

and

or

or

not

Description

equal

Not equal

greater than

less than

greater than or equal to

less than or equal to

Description

logical And - Returns true if both the elements are true.

logical And - Returns true when both statements are true.

logical OR - If one of the element is true then returns true.

logical OR - If returns true any one of the statement contains true.

logical Not - Returns true whenever the statement is false.

Miscellaneous Operators:-

operator

: arithmetic
loops

% in %

and & or &

not & not

at loops & and & or &

loops in R

If else loop :-

Ex:- If (condition)

Print(x)

end if

else if (condition)

Print(x)

end if

Else if loop :-

if (condition)

Print(x)

end if

else if (condition)

Print(x)

end if

Print()

g

Description

Creates a series of numbers in sequence.

Ex:- X<- 1:10

Find out if an element belongs to a vector.

Ex:- X %in% Y

Used for matrix multiplication

Ex:- X%*%Y = <

=>

- arithmetic loops
matrix

8

88

1

11

else

g

Print()

g

!

While loop :-

while (Condition)

{

(e.g.) without brace → without brace → { }
Statements

}

While if loop :- while (condition)

(without brace, e.g.) without brace → without brace → { }

statements

if (condition) { }

{

break without → without pit → { }

}

For loop :- for (x in 1:10) { }

Print(x) }

Functions :- Is a block of code only runs whenever it is called. Function returns Data as a result.

Ex:- my fun <- function () { }

Print("Hello")

}

Parameters :- Variable listed inside the parenthesis in function definition.

Arguments :- The value that is sent to the function when it is called.

Returns Return Function () :- It is used to return value within a function.

Ex:- My function <- function (x)

return (5*x)

}

Print (My function (4))

Nested Functions:-

Ex:- Nested function <- function (x, y)

{

A <- x+y

return (A)

{

Nested function (Nested function (2, 2), Nested function
(3, 3))

Recursion :-

Ex:- Try Recursion <- function (K)

{

IF (K > 0)

{

result <- k + try recursion k-1

{

Print (result)

{

else

{

result = 0

{

return (result)

{

* Vectors :- A List of items that are of the
same type, denoted with C ().

Ex:- Fruits <- C ("Apple", "Banana",
"Orange").

Vector length :- Used to calculate length of the
vector using length function.

Ex:- Fruits\$length(Fruits)

Sort(): It is used to sort a vector.

Ex:- Sort(Fruit)

To access Vectors in R programming

In R Programming to access the vectors we use [].

Ex:- Fruit[2].

Change item :- To change items of a vector we

use vector index number has to be assigned with same time.

Ex:- Fruit[1] \leftarrow "Mango".

Repeat vectors:- In R we have a special

function called REP{ }.

Ex:- repeat{ Rep{ C(1, 2, 3), each = 3} }.

Sequence functions:- In R we use Sequence

functions to get starting and ending values

by time of interval (or) Sequence

Ex:- Number <- Seq(From = 0, To = 100,

By = 20).

Work Space

part I Work space :- It is allotted for writing

Source code to get a Source Space in

R Studio :

* Click on File Option we will get a few

options like new file, new project, recent files, Open project, Save, Save as.

Compile report, print and close options.

* After Clicking On new file you will get some options like or Script. (ctrl + , shift +) on notebook, shiny web app; text file or C++ file, R-HTML R presentation & R documentation options.

* Click on R-script, it will opens a new window. It consists of few options like Save, Source on save, Search button, Code tools, Run button and Rerun Source code of previous ones.

* To save the file simply click on 'Save' button and redirect to a folder to where source files stored.

Part 2 Workspace

* It is allotted for (giving) viewing Source code variables, functions and Objects. It consists few options like environment, history, windows and connections window.

Environment Windows

* It is basically used to view files, saved files and to import data.

* In this window we have a special feature called global environment.

* In global environment, its maintenance values, functions and objects. Everything is detailed.

according to Source code execution.

~~History Windows~~

* It maintains all the code that you have run.

It is mainly used for checking previous code that have been run.

~~Connections Windows~~

In Connection Window we have two more options like ODBC and Spark. ODBC is used to store the data and we can retrieve it back. Spark is also used to store large amount of data as seen in big data(Hadoop).

~~Part 3 Workspace:-~~

In this workspace we have two options like Console Windows and terminal window. Mostly we use Console Windows for code execution of R.

~~Part 4 Workspace:-~~

In this workspace we have few options like files, plots, packages, help and viewer.

~~File :-~~ When you click on File option it will open a window with fewer options like new folder, delete, rename and more.

~~Plot :-~~ Plots are graphical representation of data.

When we use plots related functions in the source code after execution the plots are visible in any graph manner.

~~Packages :-~~ When you click on packages option a window will be open with options like install,

and update. In this window we have a system library with library name, description and its

Version. We can install required packages at any time before using in Source code. The same can also be updated.

Help:- Help is a function which is used to know about usage of functions, libraries and Objects. In this window we have R-resources, RStudio manuals and references.

* In this window we have a search bar, simply type any function or about any library, you will get all the details about specific search.

Viewer's:-

It is used to view necessary graphs, charts.

In this window we have few options, like delete, clear and show in new window.

Each of the workspace can be managed one by one with operations provided.

6. list and Matrices:-

list is a collection of data which is ordered

list :- list is a collection of data which is ordered and changeable. To create a list use list function.

Ex:- list(1)

l, <- list("Apple", "Banana")

To Access list :- In order to access the list items refer to its index number.

Ex:- l[1]

Change Item Value :- To change any item refer to the index number.

Ex:- $l_1[1] \leftarrow "Grape"$.
List length function :- To find how many times items in list used.

Ex:- $\text{length}[l_1]$.
To check if item exist :- To find Specific item, In list we use `%in%` Operator and it will be return True or False!
Ex:- "apple" `%in%` l_1 .
Add items in list :- In R to append any item in to the list use `append` function().

Ex:- ~~append(l1, "Banana")~~.
~~append(l1, "Banana", after=1)~~

Remove list items :- To remove list items refer for negative value of index number.

Ex:- ~~$l_2 \leftarrow l_1[-1]$~~
Range of indexes in list :- We can also specify a range of indexes using : Operator.

Ex:- $l_1[2:5]$

Loop through a list :-

Ex:- ~~for(x in l1)~~
~~{~~
~~print(l1)~~
~~}~~

Join to a list :- To Command (or), join two lists.
We need to use C().

Ex:- list 1 = l1 ("A", "B", "C")

list 2 = l2 ("M", "N", "D")

list 3 = c (list1, list2)

Matrices :- Matrices is a two-dimensional data set with columns and rows. A column is a vertical representation of data, a row is a horizontal representation of data. In R a matrix can be created by using matrix() with specifying n rows and n columns.

m1 <- matrix (c(1, 2, 3, 4, 5, 6), nrow = 3, ncol = 2).

Matrix either may be a string.

Ex:- m2 <- matrix (c("a", "b", "c", "d"), nrow = 2, ncol = 2)

Access Matrix:-

We can access items by using [] by

Specifying row and column position.

m1[1,1]

To access whole row just give the row number and neglect a comma after leave

Ex:- m1[1,]

m1[,1]

To access whole column gives the column number and leave a comma before .

Ex:- $m_1[, 1]$.

Access more than One row :-

Ex:- $M_1[c(1, 2),]$

Access more than One Column :-

Ex:- $M_1[, c(1, 2)]$

Adds Rows and Columns a matrix :- We use c bind

() to add columns in matrix

$M_3 \leftarrow cbind(M_1, c("A", "B"))$

Use r bind to add row in matrix :-

$M_3 \leftarrow cbind(M_1, R("A", "B"))$

Remove rows and columns :- To remove rows and
Columns use c() with Specifying rows and columns with
index numbers.

Ex:- $M_1 \leftarrow m_1[-c(1), -c(2)]$

Each of row and columns are specified with -
to remove from matrix.

Check if an item exist :- We use percentage in %.

Operator to check an item exist in matrix or.

Ex:- "Apple" % in % M_1.

To find number of rows and columns :- In R we have
a Special function called dim(). It represents no. of
rows and columns.

Ex:- $\dim(m_1)$.

Matrix length :- To find length of matrix we use

length function.

Ex:- $\text{length}(m_1)$.

loop through matrix:-

In R we can pass matrix to a loop.

Ex:- For (rows in 1:nrow(M1)) { M[,] }

{

For (Columns in 1:ncolumn(M1)) { M[,] }

{

print(M1[rows, columns])

}

{

}

Combine two matrix:- We use R bind function for rows

cbind function for columns.

Ex:- M1 <- Matrix(c("a", "b", "c", "d"), Nrow = 2,

Ncol = 2)

M2 <- M2(c("e", "f", "g", "h"), Nrow = 2)

Ncol = 2)

M3 <- Rbind(M1, M2)

M3 <- Cbind(M1, M2)

Experiment:- D

Sub Settings:-

R provides usage of workspace window as required to user. He can change any workspace window to comfortable positions. By placing cursor on third window or 4th window you will get a move icon which is meant to perform operations like drag and lower the size of window.

Ex:- x2 <- c(4, 8, 12, 14, 9, 7)

choose what we keep

~~white~~ y <- x[c(2, 3)]

choose what we draw use negative sign to the index number.

~~white~~ x <- x[c(-1, -2)].

drop the last value of vector.

y <- x[-length(x)].

drop the last value, and keep remaining values.

y <- x[1:length(x)-1]

use of ~~colon~~: operator

z <- x[3:5]

file	-DX	-DX
y <- x[c(2, 3)]	pad bottom	"morpheus"
y <- x[c(-1, -2)]	bottom	bottom
y <- x[-length(x)]	(..., x)	bottom
y <- x[1:length(x)-1]	(..., x)	bottom
z <- x[c(3:5)]	bottom	bottom
z <- -x	asymetrical	-DX, x

Experiment - E:-

System defined functions help System.

We use many system defined functions for various operations. If we don't know how to use the system defined function. Go to Console type as:

-Help start()

It will navigate to a 4th workspace containing help system provided with a search bar. Go to that search bar and type.

hist and hit Enter button.

It will return either details about histogram

function.

R: Histograms ▾ Find in TOPIC

-Histogram:

The generic function hist computes a histogram of the given data values. If plot=TRUE, the resulting object of class "histogram" is plotted by plot.histogram, before it is returned.

Usage

hist(x, ...)

Default S3 method:

hist(x, breaks = "sturges",

freq = NULL, probability = ! freq,

include.lowest = TRUE, right = TRUE,

density = NULL, angle = 45, col = NULL, border = NULL,

Exp : F :- Errors and Warnings coherence of workspace.

In third workspace we have console window which is meant for execution. At the time of execution or any source lines of code, if any mistakes as underground or system automatically provides you errors and warnings with description.

Console [Terminal X]

Warning: You are configured to use the CRAN mirror at <https://cran.rstudio.com/>. This mirror supports secure (HTTPS) downloads however your system is unable to communicate securely with the server (possibly due to out of date certificates files on your system). Falling back to using insecure URL for this mirror.

To learn more and/or disable this warning message see the "use secure download method for HTTP" option in Tools -> Global options -> Packages.

Error: unexpected symbol in "plot(1:10, main = "graph" x label = "x-axis", y label = "y-axis")"

> plot(1:10, main = "graph" x label = "x-axis",
y label = "y-axis")

> plot(1:10, main = "graph" x label = "x-axis",
y label = "y-axis").

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