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EDUCATION

University of Florida

Gainesville, FL

Dual Degree: BS in Computer Science & Statistics

Fall 2017 - Spring 2021 (Expected Graduation)

o GPA: 3.98/4.00

o Coursework: Competitive Programming, Data Structures and Algorithm, Operating Systems, Computer Networks, Numerical Analysis, Digital Logic, Machine Learning, Stochastic Processes

TECHNICAL SKILLS

o **Proficient Programming Languages** - C/C++, Java, JavaScript, LATEX, Matlab, Python, R, TypeScript

o Frameworks/Technologies - Angular, FireStore, Google Cloud, Git, PyTorch, React-Redux, Scikit-learn, TensorFlow

EXPERIENCE

Software Engineer Extern

Gainesville, Florida

InfoTech, LLC

Spring 2020

o Developed a full stack web application based on remaking a film clip in real-time

o Reproduced the coloring work with the current state-of-the-art semantic segmentation algorithms inspired and reiterated.

Software Engineer Intern

Sarasota, Florida

Summer 2019

Imerza, Real Estates Developments o Traffic Analytics: Path Tracking, Heat Mapping, Occupancy, Capture Rate

- o Developed Real Time Object Detection React S web API on high resolution pixel-streamed video frames
- o Improved deep learning models for semantic segmentation of satellite imagery
- o Customized and retrained core TensorFlowJS models to optimize performance

Undergraduate Research Assistant

Gainesville, Florida

Spring 2019 - Present

Li Lab, NSF Center for Big Learning

- CVPR 2020 Federated Learning on Localization
- o DeepEyes, Research Team on Self-driving Object Detection, Tracking, and Prediction Collaborating with the Mechanical Engineering Department
- Built the environment for multiple experiment settings for running Benchmarks on the KITTI datasets

Computer Science Teaching Assistant

Gainesville, Florida

Computer and Information Science and Engineering

Spring 2018, Fall 2018, Spring 2019

- Courses: Computer Organization and Discrete Math
- o Made ARM Cortex-A8 and MIPS assembly projects, Write Instruction Guides for assignments and exams

RECENT PROJECTS

CSA 2020 **AirPick**

- o Built an airport pickup service platform which served more than 1000 students. (http://airpick.uflcsa.org)
- o Maintained AngularJS as frontend framework and UI-Router to handle front-end routers and URL changes on the client-side
- Developed RESTFUL API for backend CRUD operations with Express.js and Mongoose
- o Implemented server-side caching with Express.js that lowered load latency by 30%
- o Featured with an admin view and E-mail monitoring system using NodeJS that notifies the admins when a user makes multiple requests within a minute and enabled canceling requests feature to prevent fraud

HackDuke 2019 InMotion

- o An interactive full stack application that tracks composition of your emotional status over time
- o Made with Google Cloud API and integrated with MongoDB to maintain and generate customized reports

Fall 2018 - Spring 2019 Waste, AT

- A software that identifies object using visual analysis based on a deep learning neural network
- o Enabled large-scale Automated Management of Recyclable and Problematic Materials in Discarded Construction Debris
- o Improved Pytorch ResNet on 4 separate data sets provided by the liaison: 10,167 images, 13 classes of recyclables
- Adopted LabelBox for manual segmentation and annotation

Ubuntu Helpdesk HackGT V 2018

- o A chatbot that answers questions about the Ubuntu OS, Flask web app for an user interface that eases interaction with the chatbot
- o TensorFlow's seq2seq RNN model trained on Google Cloud Engine

Image Translator

VandyHacks V 2018

- o Developed a Chrome Extension that instantly translates text on embedded images. vanilla HTML/CSS/JavaScript, and Google Cloud APIs
- o Identify text in the target image with OCR (Cloud Vision API) then translate text with Translation API

AWARDS

- o United States of America Mathematical Olympiad (USAMO) Qualifier, 2016
- o International Collegiate Programming Contest (ICPC) South East Regional 2nd Place Winner, 2019
- o Gator TitleTown Scholarship Winner, 2017
- o University Economic Society Spring Investment Challenge Winner, 2019

LEADERSHIP

UF Programming Team Lead

Fall 2019-Present

- Competed in ACM Programming Competitions focusing in data structures and algorithms
- o Participated in regular practices and meetings to prepare for competitions
- Led meetings and taught competitive programming topics such as algorithm complexity