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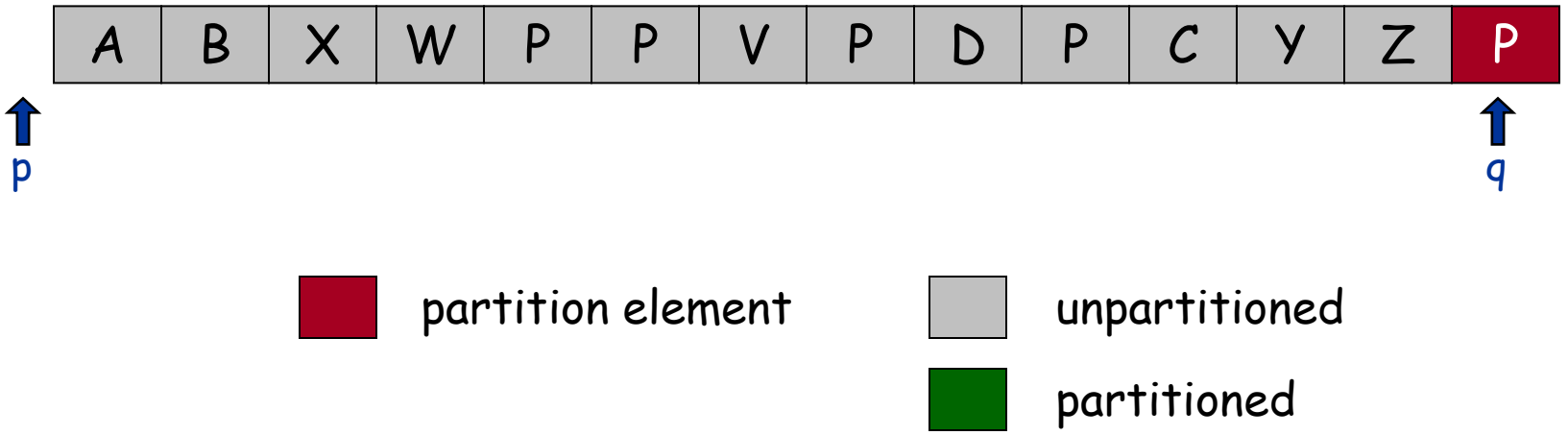

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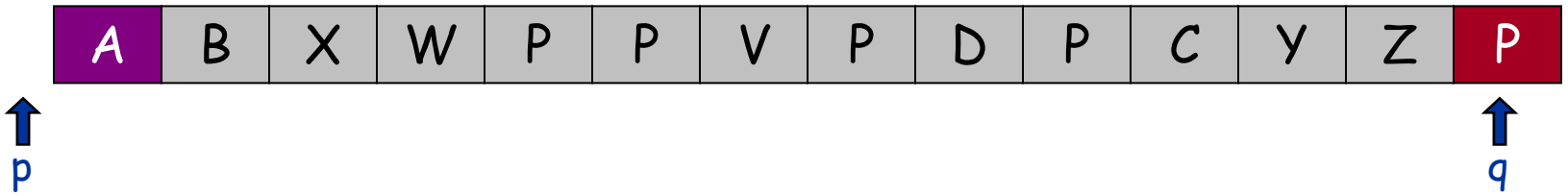

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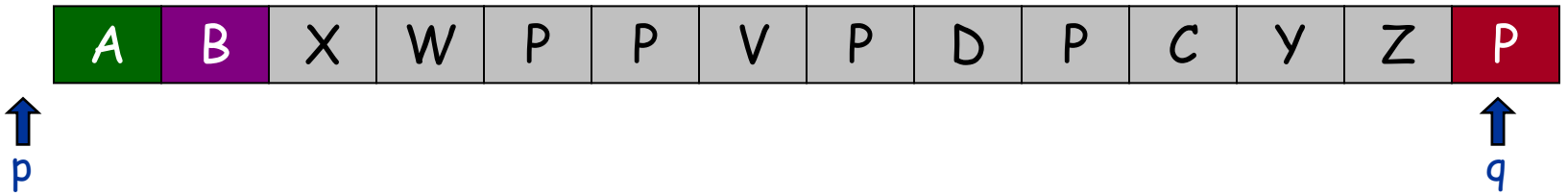

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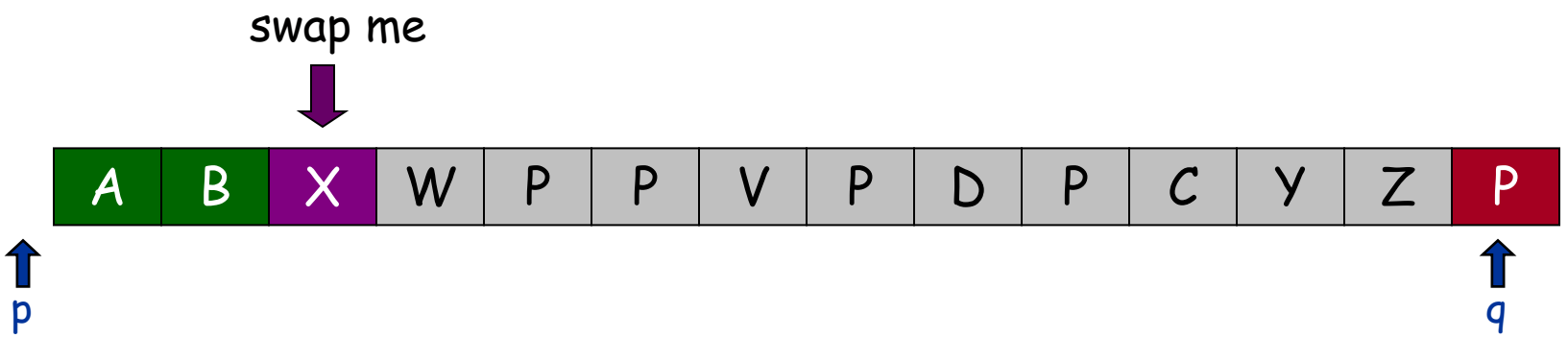

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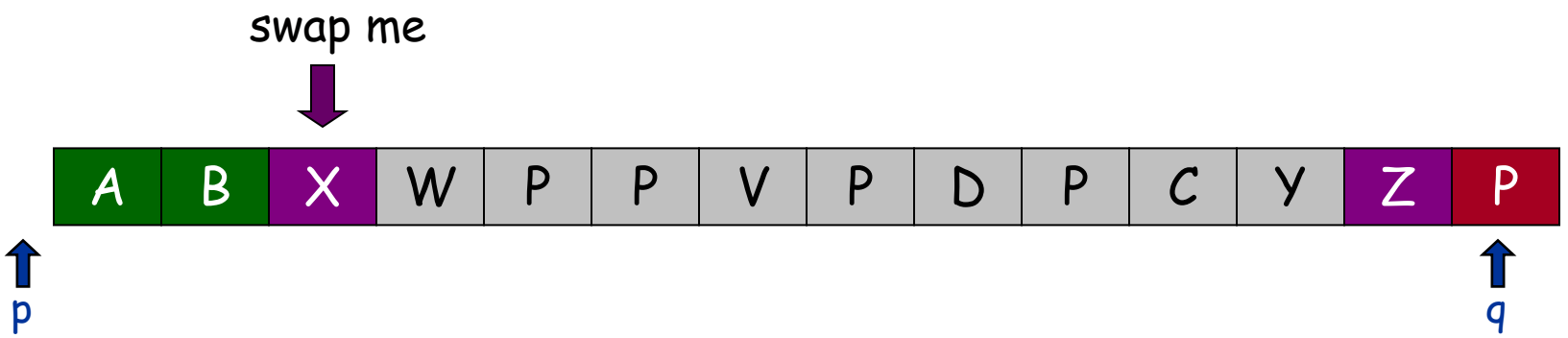

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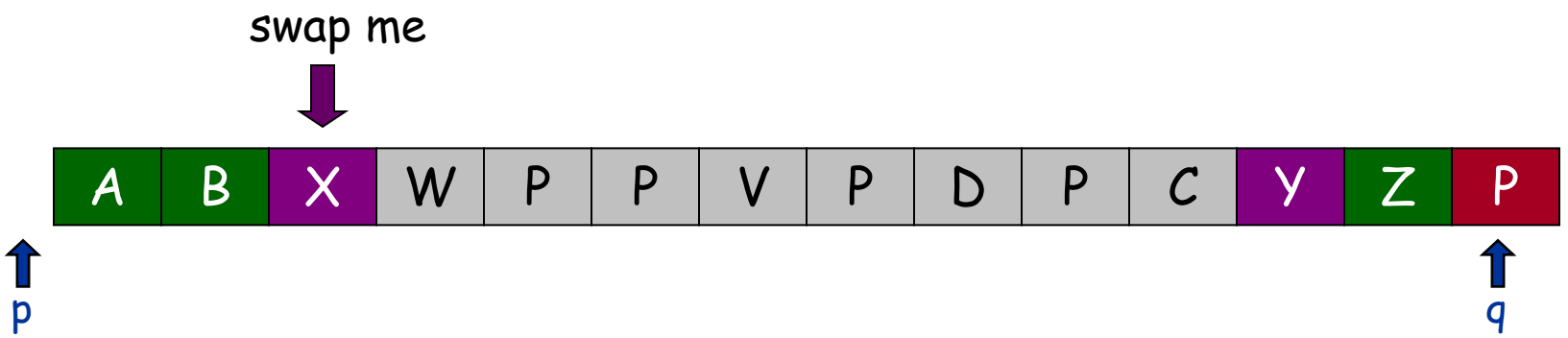

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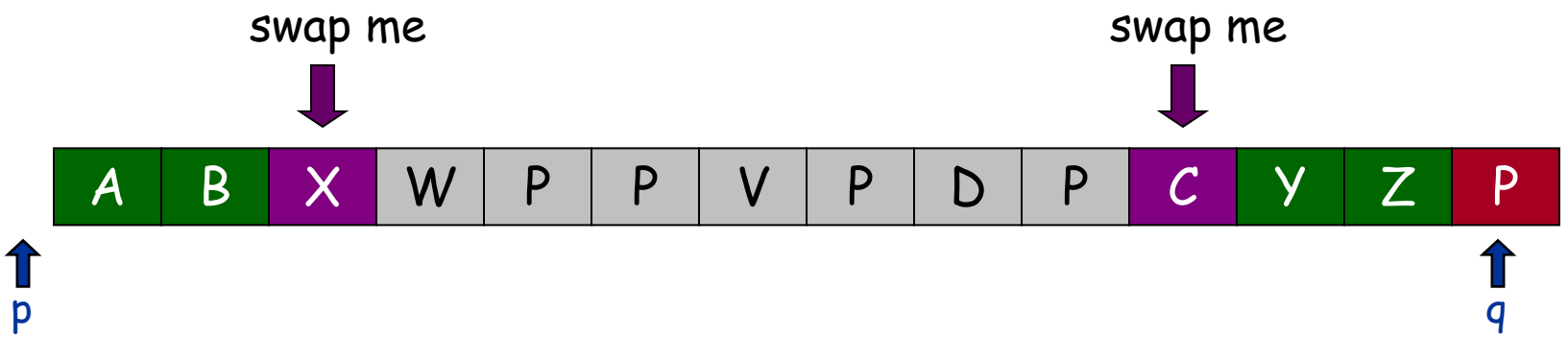

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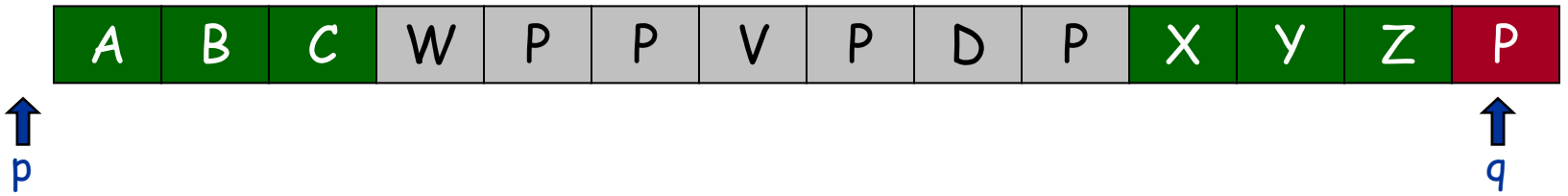

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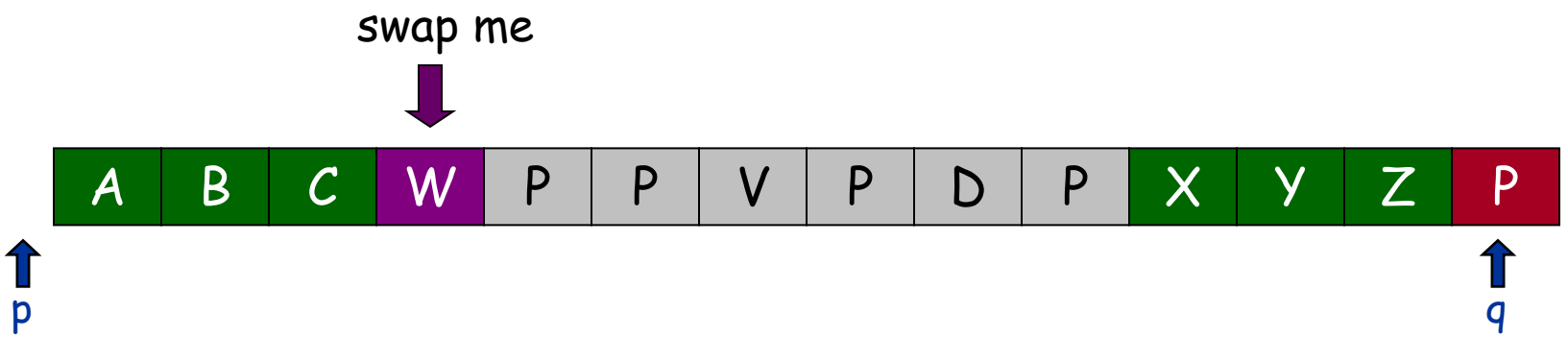

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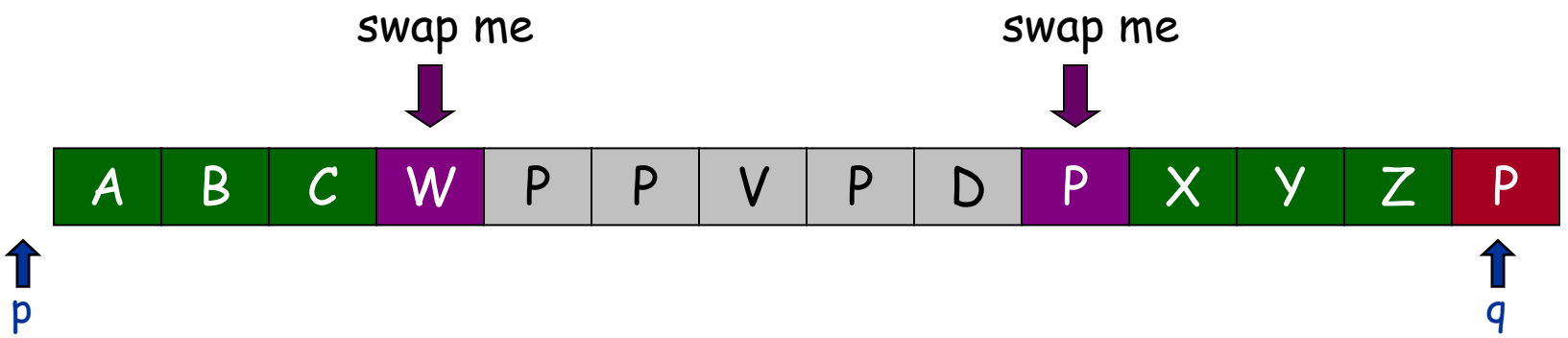

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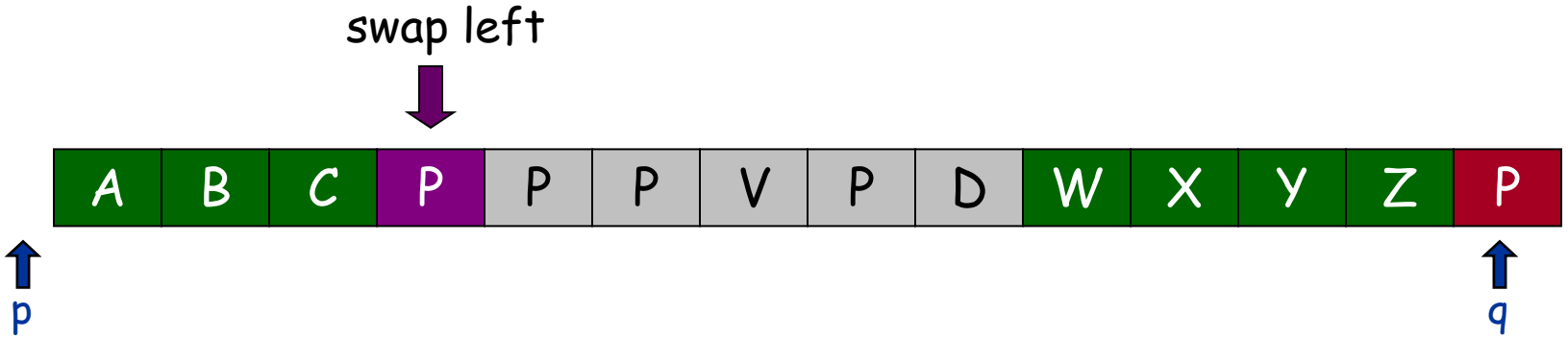

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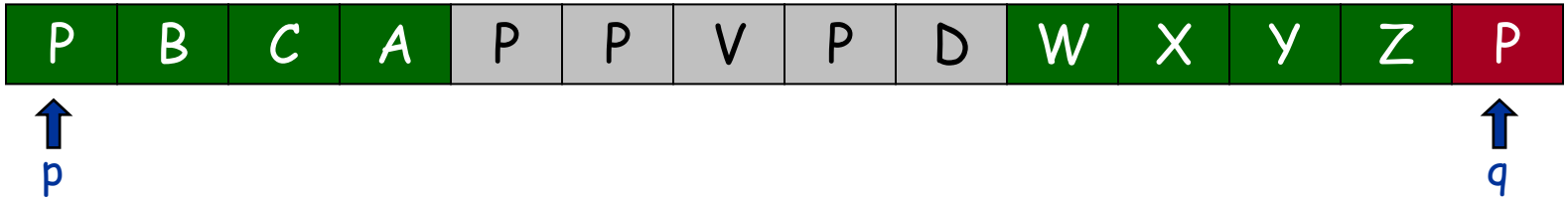

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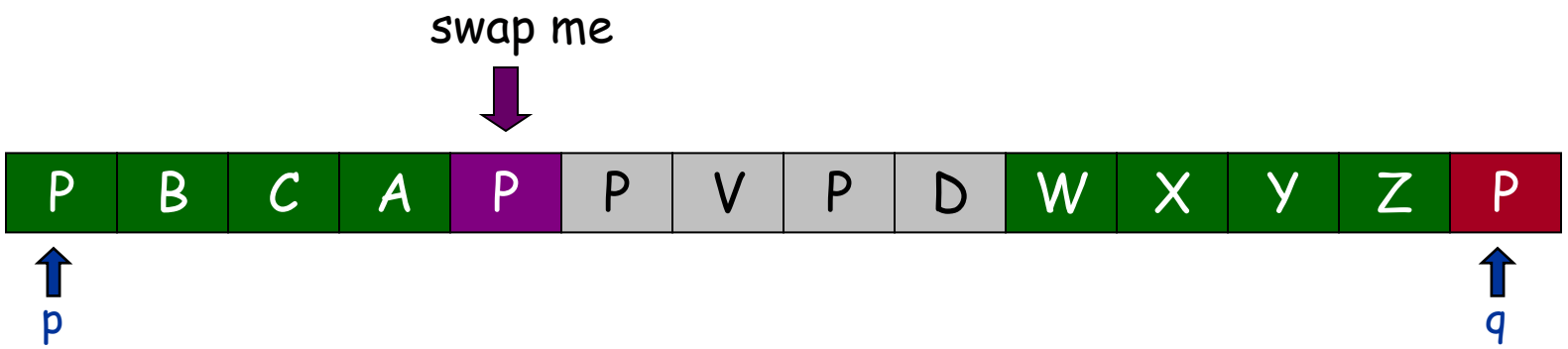

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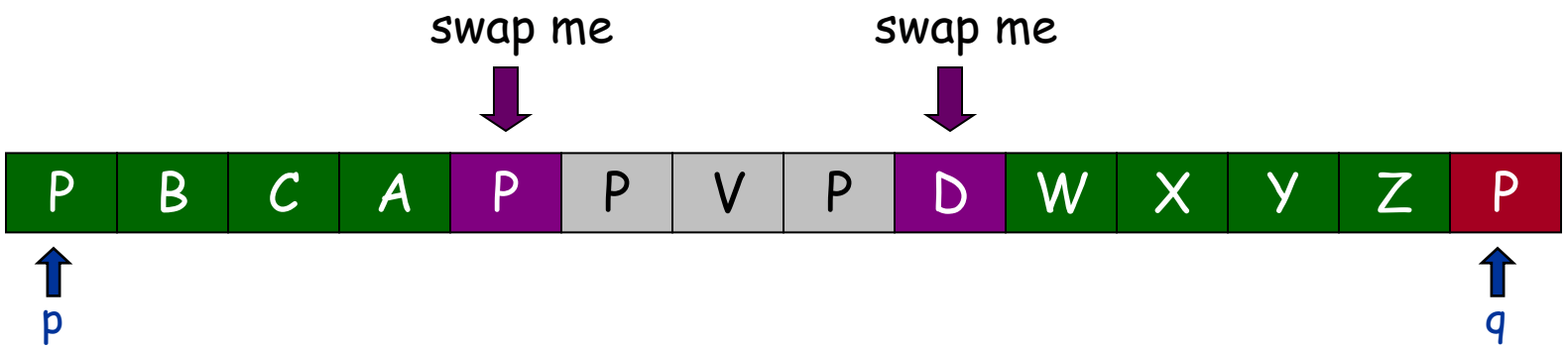

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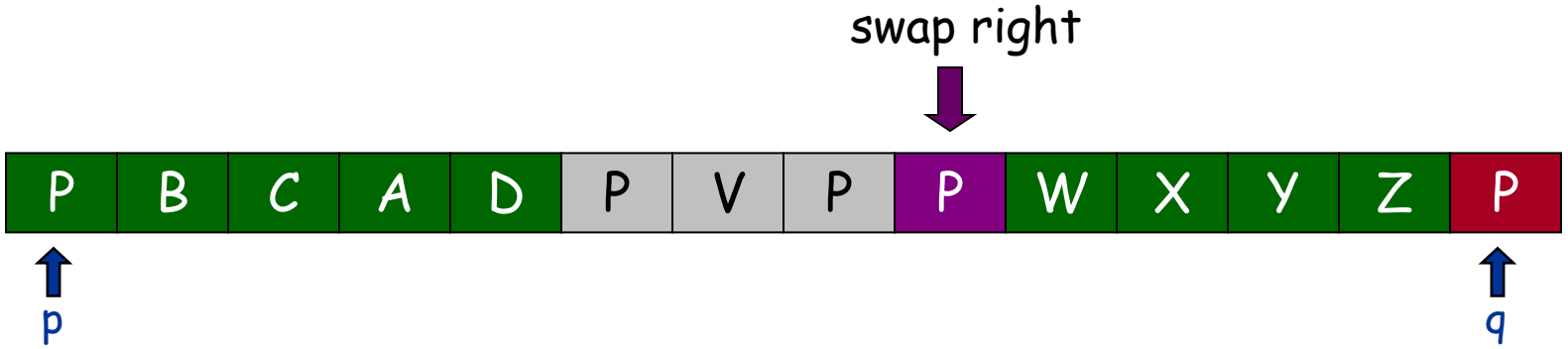

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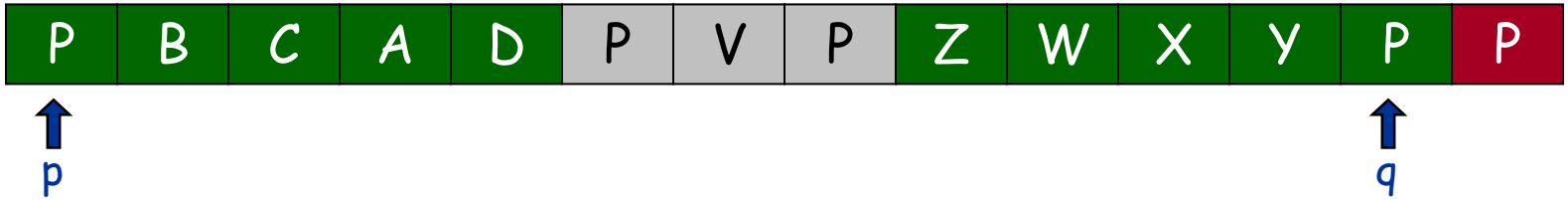

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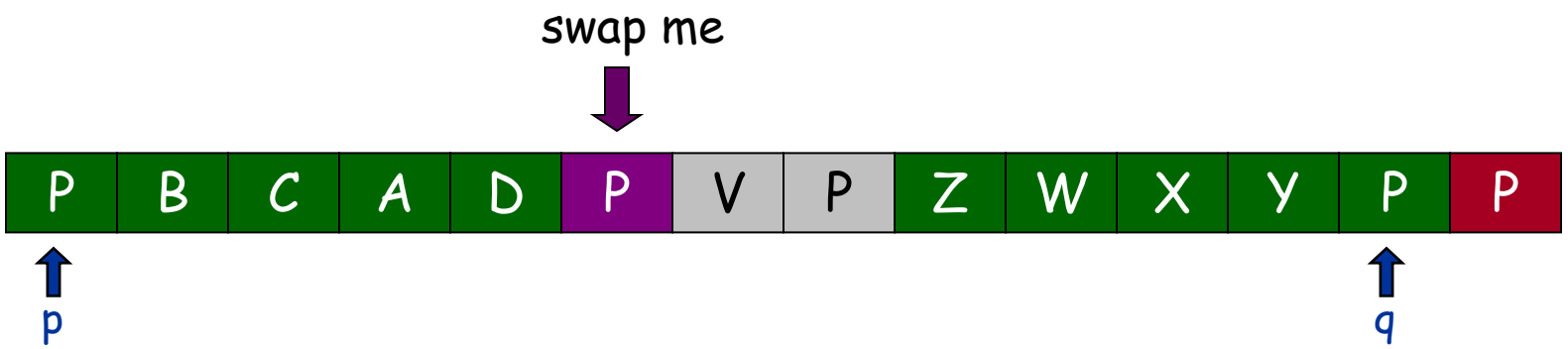

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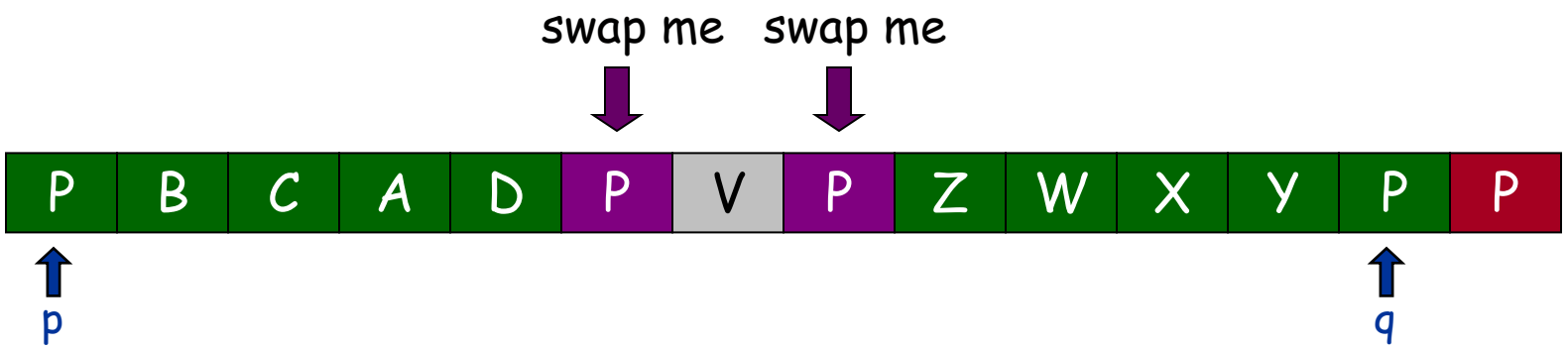

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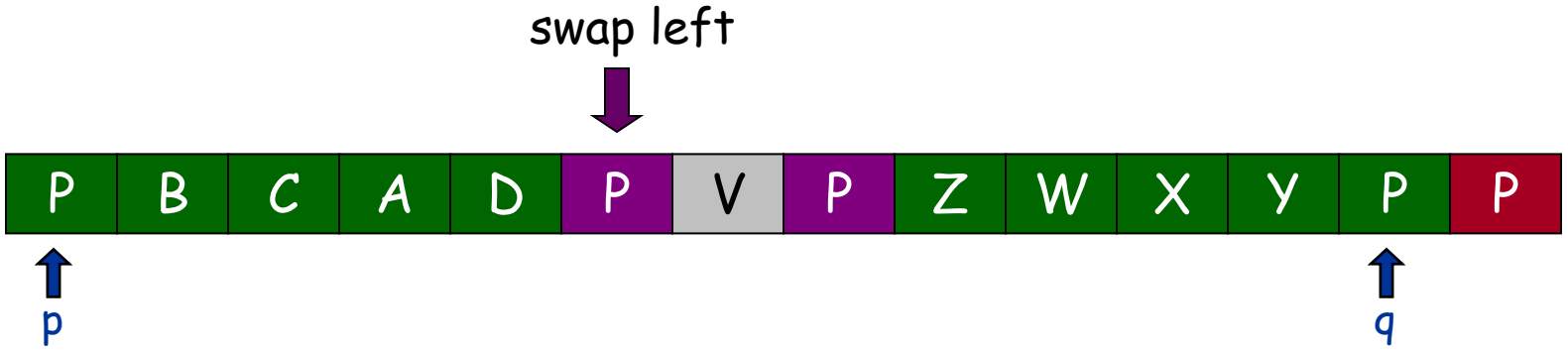

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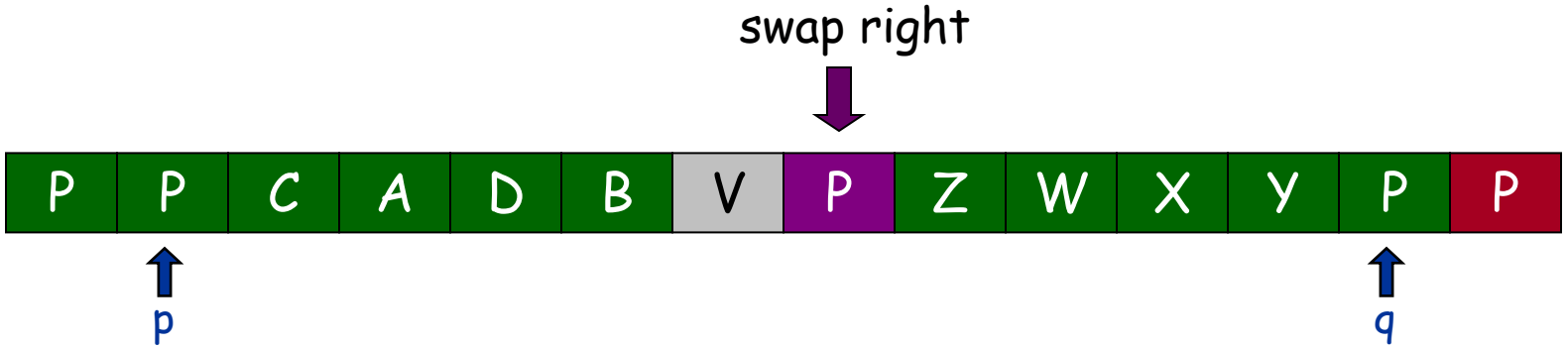

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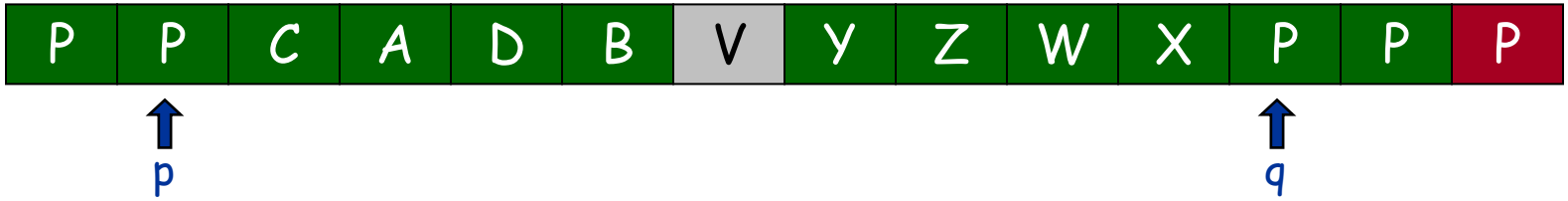

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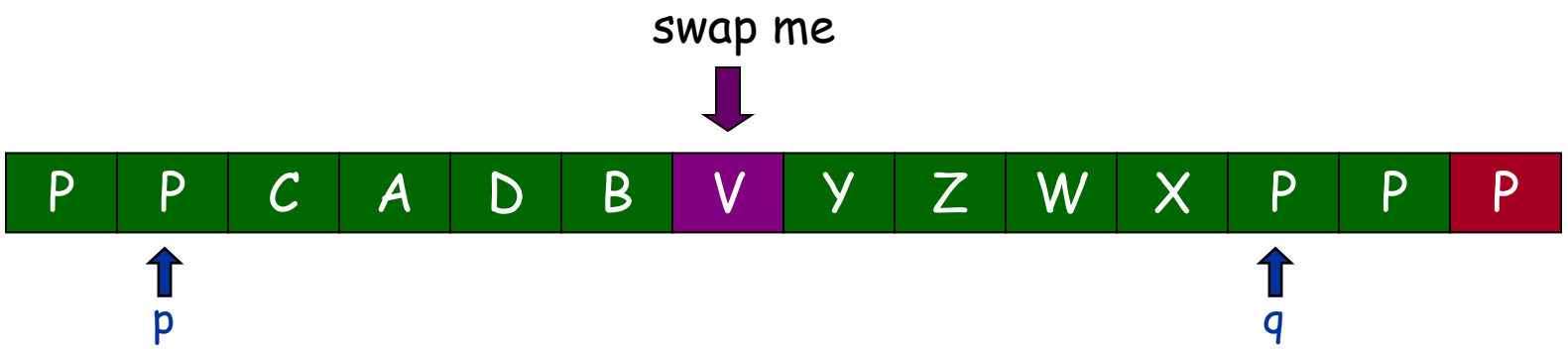

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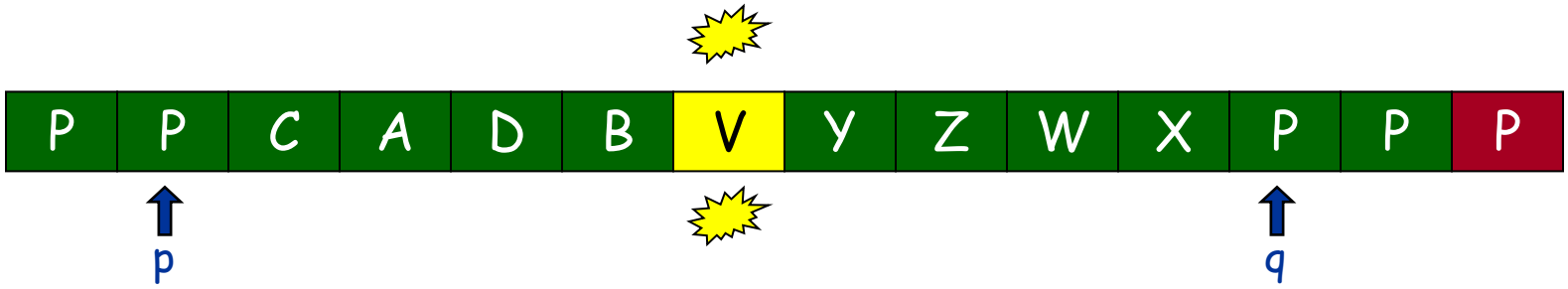

pointers cross

3-Way Partitioning

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- Swap elements on left with elements in middle.
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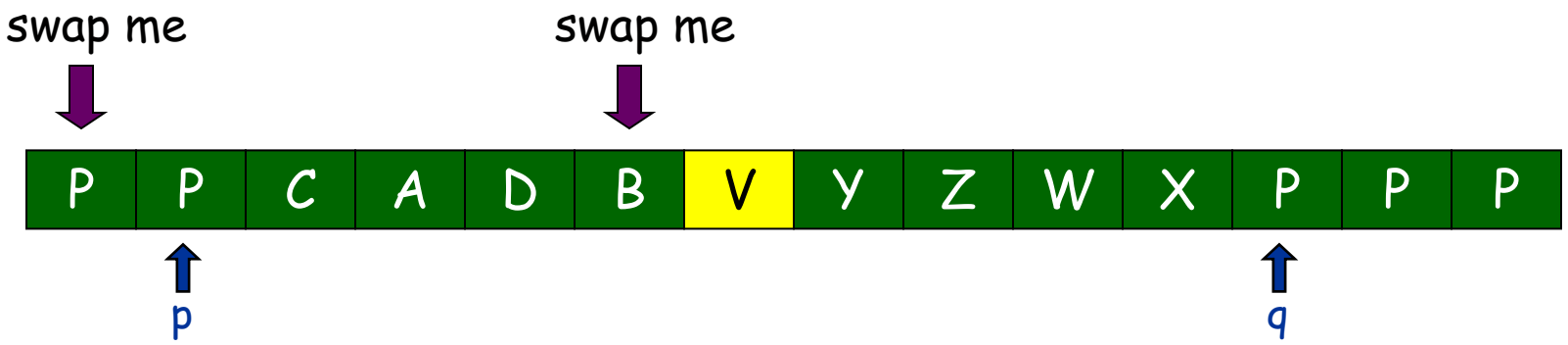

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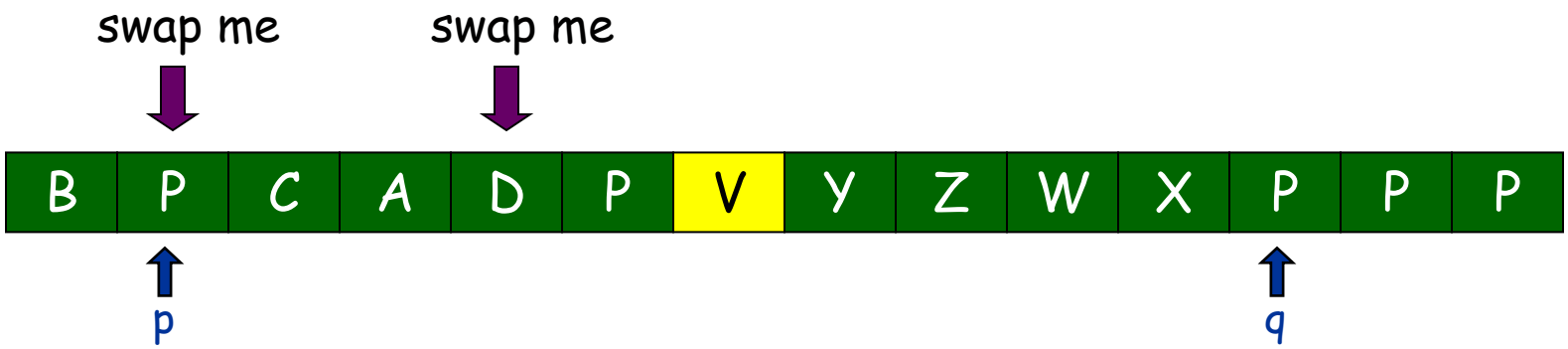

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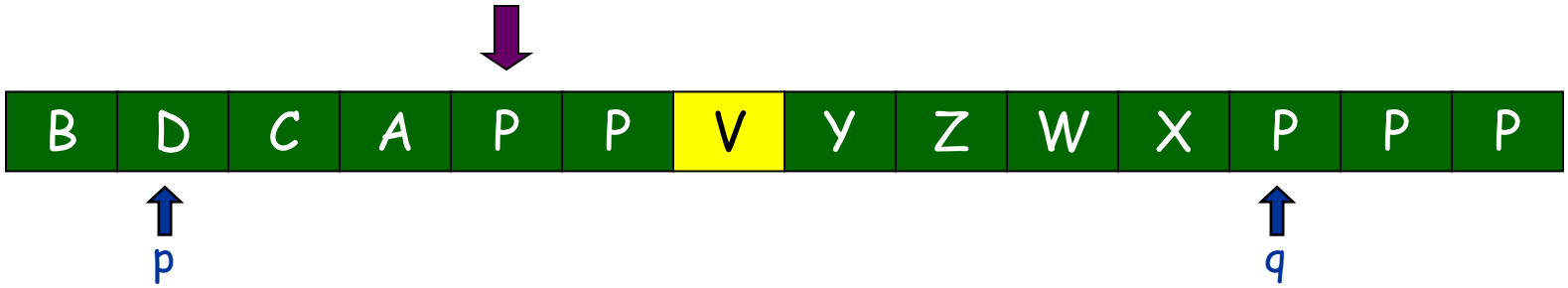

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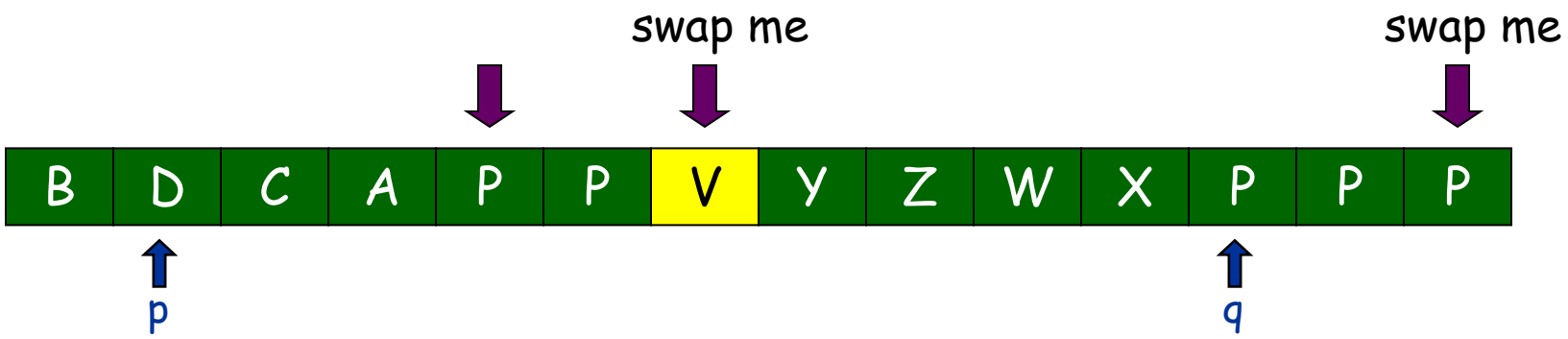

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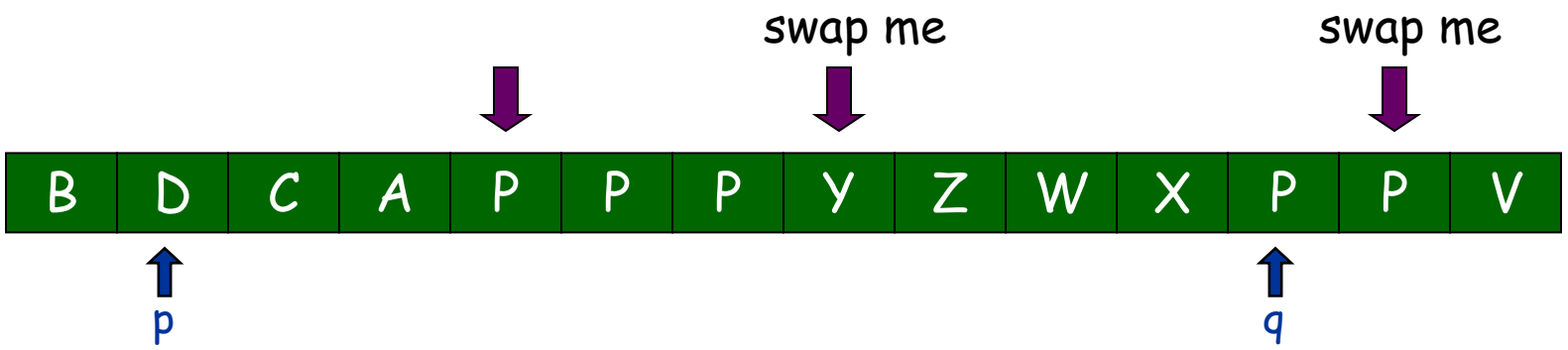

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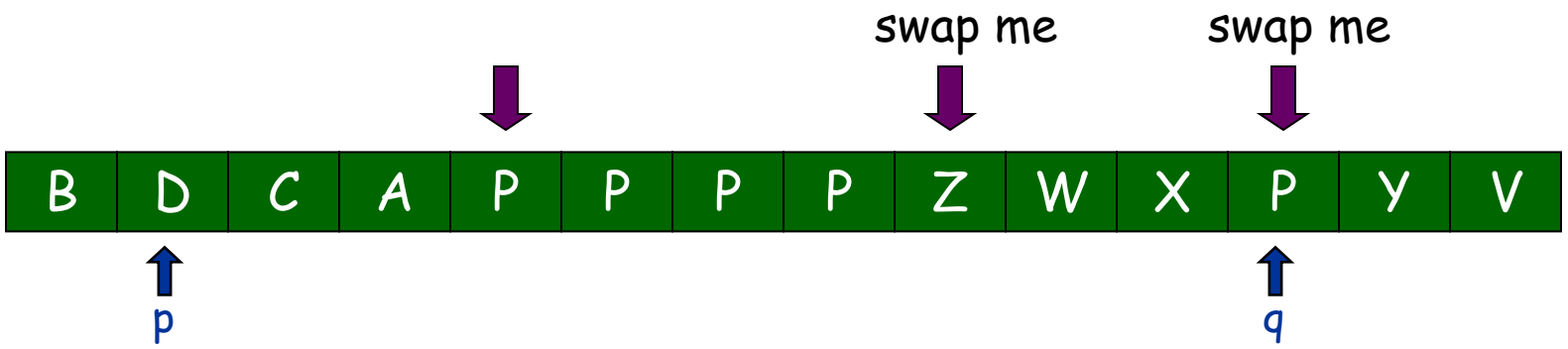

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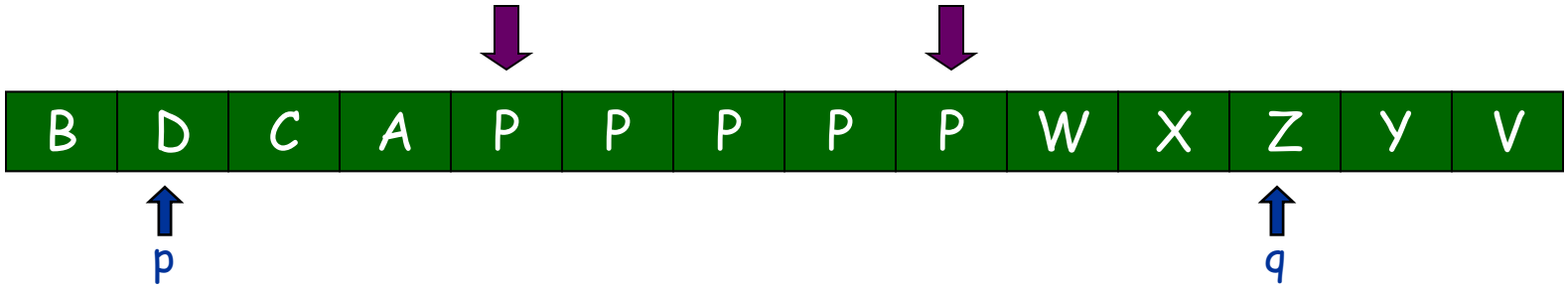

3-way partitioned!