DESIGN PHASE

Identify Classes

- Message
- MessageQueue
- Mailbox
- MailCenter
- ControlHub
- Telephone

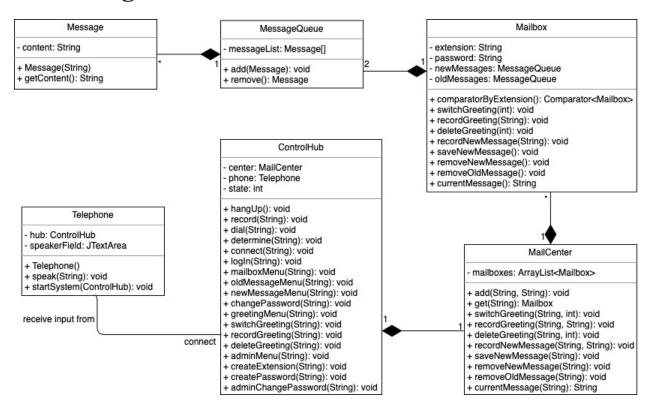
Class Responsibility

- Message contains message content.
- MessageQueue stores lists of messages in a circular array. It can append message at the tail and removes message at the head of the list.
- <u>Mailbox</u> has its own extension number, password, and maximum 3 greetings. It also keeps old and new messages in 2 different <u>MessageQueues</u>. Its operations allow users to compare 2 <u>Mailboxes</u>, change password, manipulate greetings, as well as save and delete <u>Messages</u>.
- <u>MailCenter</u> has an array list of <u>Mailbox</u>es. Based on the order from <u>ControlHub</u>, it modifies, manages and controls multiple <u>Mailbox</u>es.
- <u>ControlHub</u> gets user input from <u>Telephone</u>, records voice <u>Message</u> and carries out all user commands (from caller, mailbox owner, or administrator).
- <u>Telephone</u> receives all user inputs, speaks prompt and content of <u>Messages</u> through a Graphical User Interface.

Class Relationship

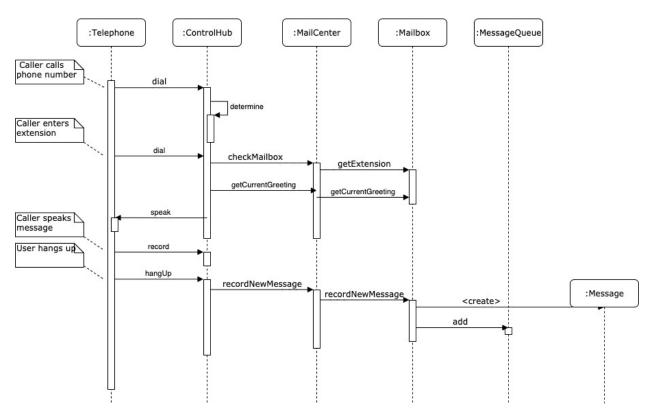
- 1 MessageQueue "has" any number of Messages (composition).
- 1 Mailbox "has" 2 MessageQueues (composition).
- 1 MailCenter "has" any number of Mailboxes (composition).
- 1 <u>ControlHub</u> "has" 1 <u>MailCenter</u> (composition).
- Telephone and ControlHub has association relationship.

UML Diagram

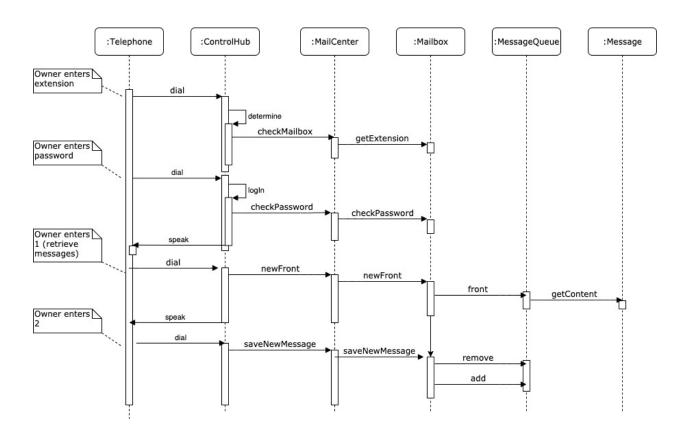


Sequence Diagram

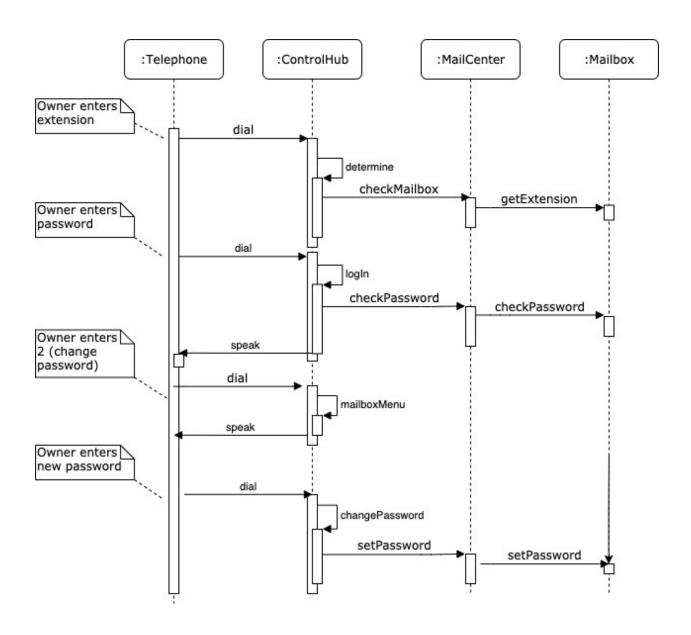
- Caller Leaves a Message:



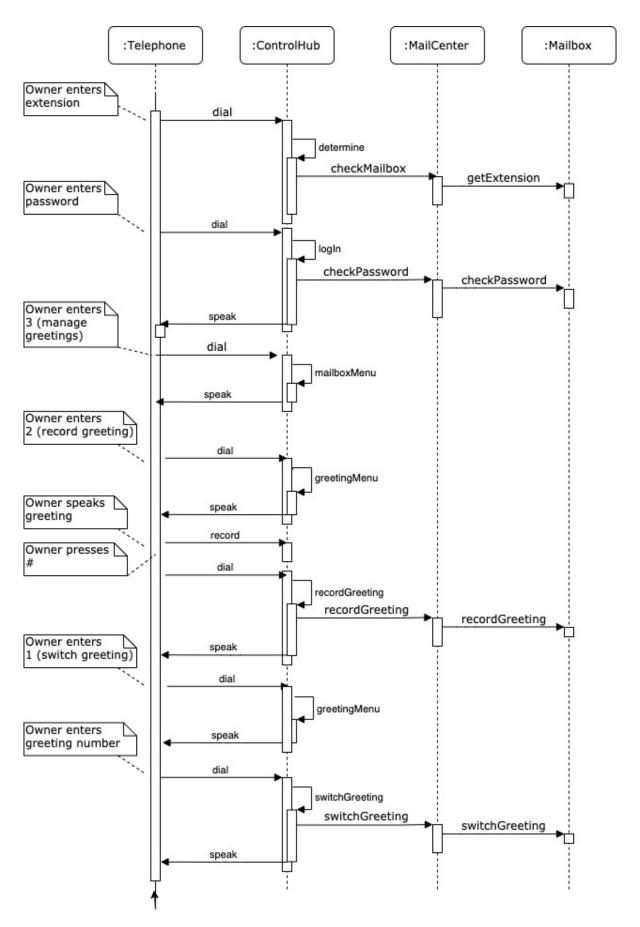
- Owner Retrieves New Message:



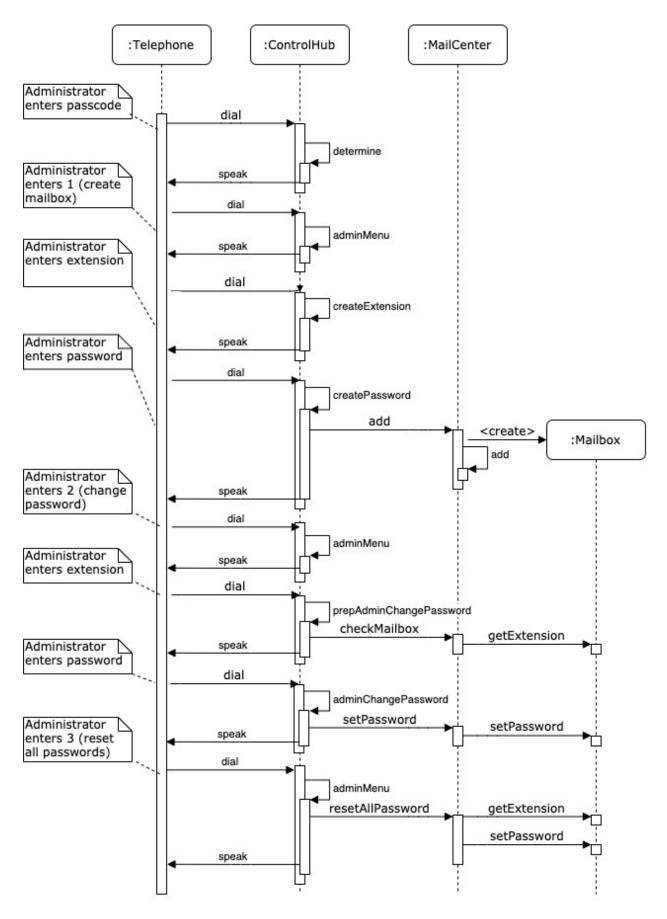
- Owner Changes Password:



- Owner Changes and Records Greeting:



- Administrator Menu:



State Diagram

