



ĐẠI HỌC BÁCH KHOA HÀ NỘI
VIỆN CÔNG NGHỆ THÔNG TIN VÀ TRUYỀN THÔNG

IT4785/IT4785E

Mobile Programming

Lecturer's information

- ❖ Tổng Văn Vạn
- ❖ Faculty: Computer Engineering
- ❖ Email: vantv@soict.hust.edu.vn
- ❖ Research interests
 - ☐ Network Security
 - ☐ Traffic Fingerprinting
 - ☐ Vulnerability Detection
 - ☐ Network Management

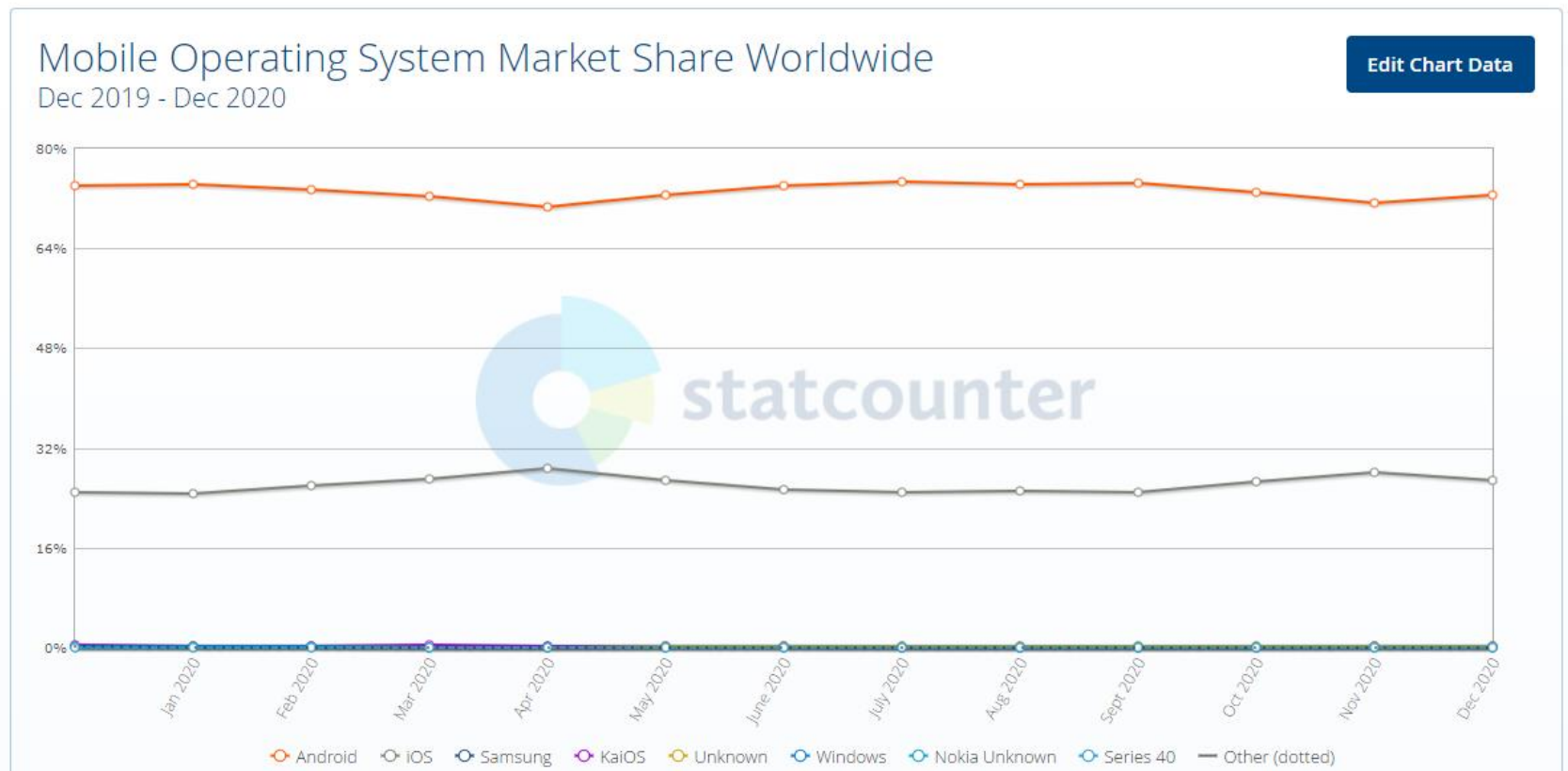
Introduction

❖ Mobile platforms

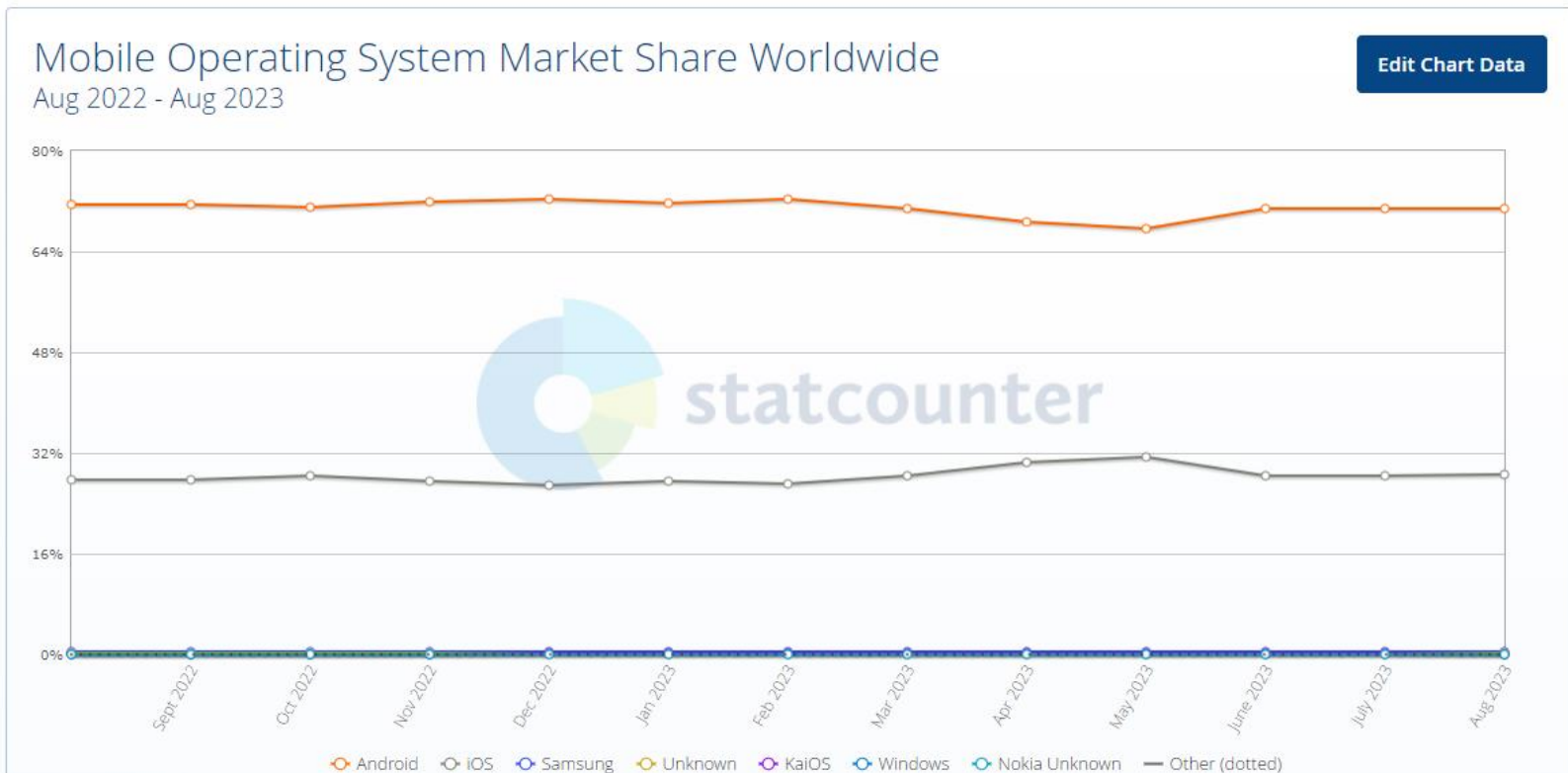
- ☐ Android
- ☐ iOS
- ☐ Windows: tablet versions
- ☐ Tizen?
- ☐ IoT devices

➡ This subject focus on Android platform.

Why Android?



Why Android?



Why Android

- ❖ The most popular platform
- ❖ Open source by Apache license
- ❖ Google stands behind
- ❖ Various devices
 - ❑ mobile
 - ❑ tablet
 - ❑ TV
 - ❑ IoT devices
 - ❑ Automotive technologies

Mobile programming

❖ Directions:

- ☐ Native
- ☐ Web-based
- ☐ Multi-platform
 - Flutter
 - React native
 - Xamarin
 - Unity
 - ...

➡ This course will focus on native approach.



Why native approach?

- ❖ Learn not only language but also the platform
- ❖ Go deeper to OS layer, i.e., work with hardware devices
- ❖ Performance

Scope

- ❖ [Android](#) programming
- ❖ Focus on [native programming](#)
 - ☐ Java
 - ☐ [Kotlin](#)

Android Developers > Training

Was this helpful?  

Codelabs for Android Developer Fundamentals

! **Caution:** This course is out of date and no longer maintained. Instead, please refer to the [Android Basics with Compose](#) course for the latest recommended practices. If you are looking for content on Views, you can check out the [Android Basics in Kotlin course](#).

References

- ❖ Android developer (google)
- ❖ Code lab for android developer
- ❖ Android programming tutorial
- ❖ Material documents in our TEAM

Some Android-based projects

Smart Locker



Smart Locker



Access control



VNeID



Grading criteria

- ❖ Attend the class - mini quizzes
- ❖ Demo project (optional, bonus points)
- ❖ Mid-term (40%)
 - ❑ $\text{Mid-term} = (\text{average}(\text{mini quizzes/assignments}) + \text{mid-term exam})/2$
- ❖ Final-term examination (60%)

Content

IT4785(E): 2-1-0-4

❖ 4 units with a total of 13 lessons across 13 weeks

Unit 1 (3 weeks)

Get Started with Kotlin

Basics, Functions, Classes & Objects, Extensions

Unit 2 (3 weeks)

Introduction to Android

First App, Layouts, Navigation

Unit 3 (6 weeks)

Android App Architecture

App Architecture, Data Persistence, Display Lists, Connect to Internet, Background Work

Unit 4 (1 week)

App Design

App UI Design

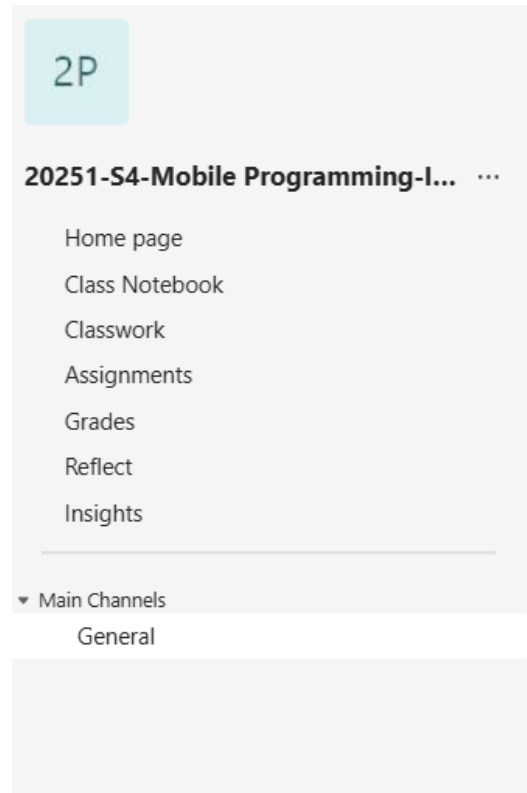
❖ Extra units

Working with Native C

Working with hardware peripherals

Communication

❖ Teams code: **tnimxxv**
discussion and notification



❖ Google Form
code assignments
*Format: **Lx-StudentID-
FullName.zip***