

CS 528 (Fall 2021)

Data Privacy & Security

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Chapter 9-B
Private Information Retrieval

AOL SEARCH DATA SCANDAL (2006)

#4417749:

clothes for age 60

60 single men

best retirement city

jarrett arnold

jack t. arnold

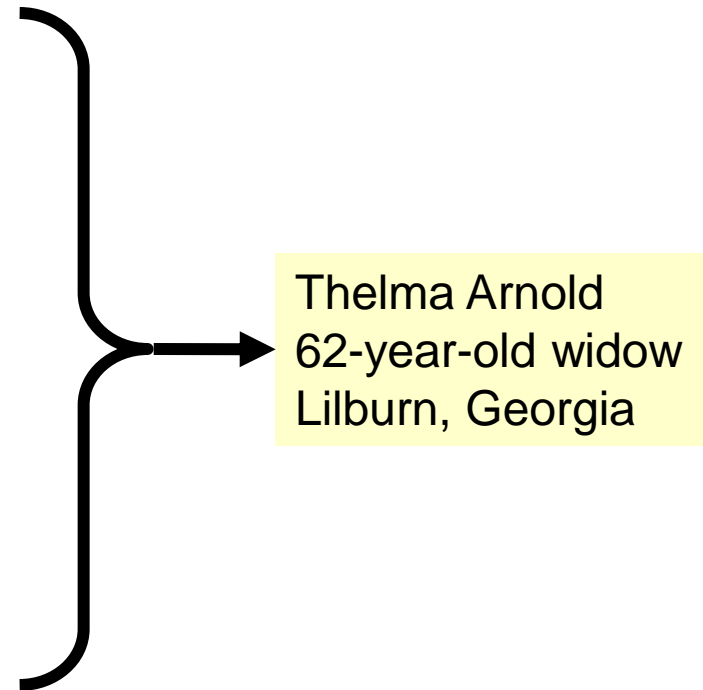
jaylene and jarrett arnold

gwinnett county yellow pages

rescue of older dogs

movies for dogs

sinus infection



OBSERVATION

The owners of the database know a lot about the users!

This poses a risk to users' privacy.

E.g., consider database with stock prices...

Can we do something about it?

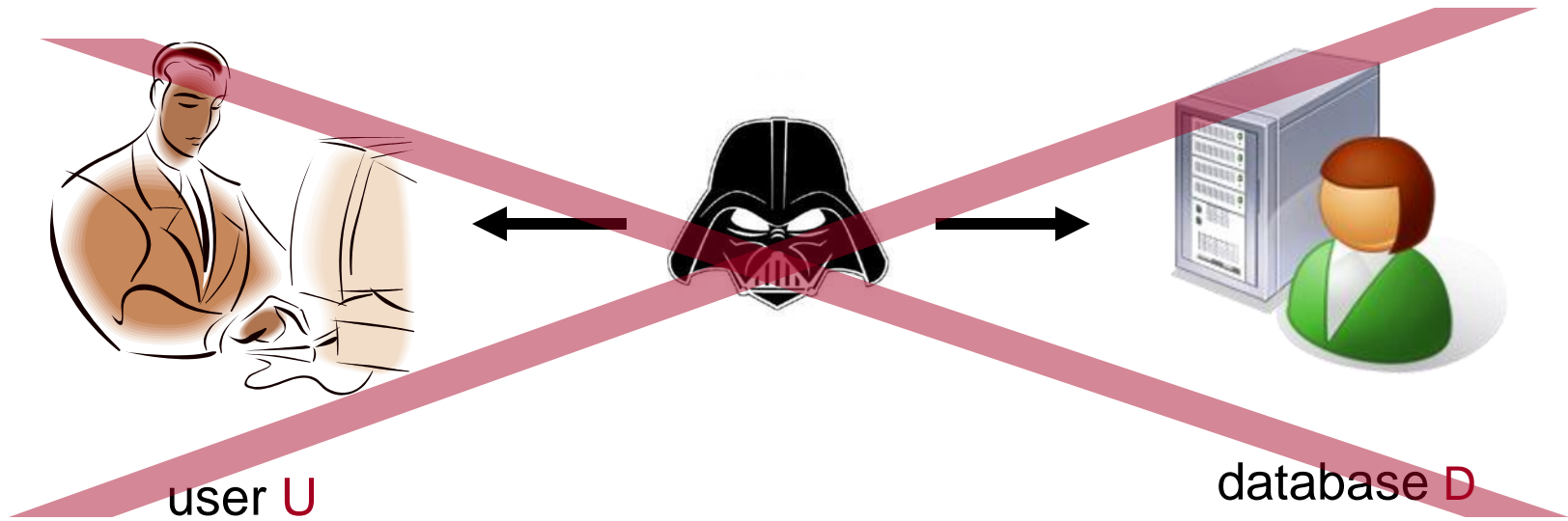


Really?

Yes, we can:

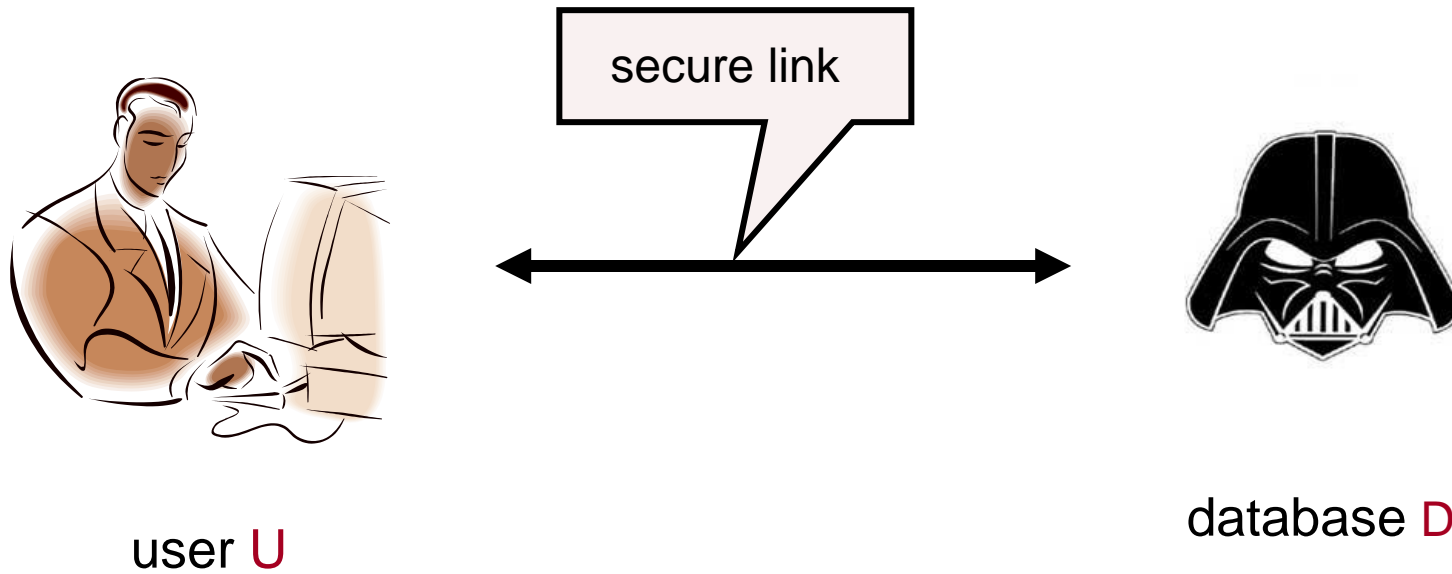
trust them that they will protect our secrecy,
or
use cryptography!

HOW CAN CRYPTO HELP?



Note: this problem has nothing to do with side-channels, website fingerprinting, etc.

THREAT MODEL



A new primitive:
Private Information Retrieval (PIR)

PRIVATE INFORMATION RETRIEVAL (PIR) [CGKS95]

Goal: allow user to query database while hiding the identity of the data-items she is after.

Note: hides identity of data-items; not existence of interaction with the user.

Motivation: patient databases; stock quotes; web access; many more....

Paradox(?): imagine buying in a store without the seller knowing what you buy.

(Encrypting requests is useful against third parties; not against owner of data.)

MODEL

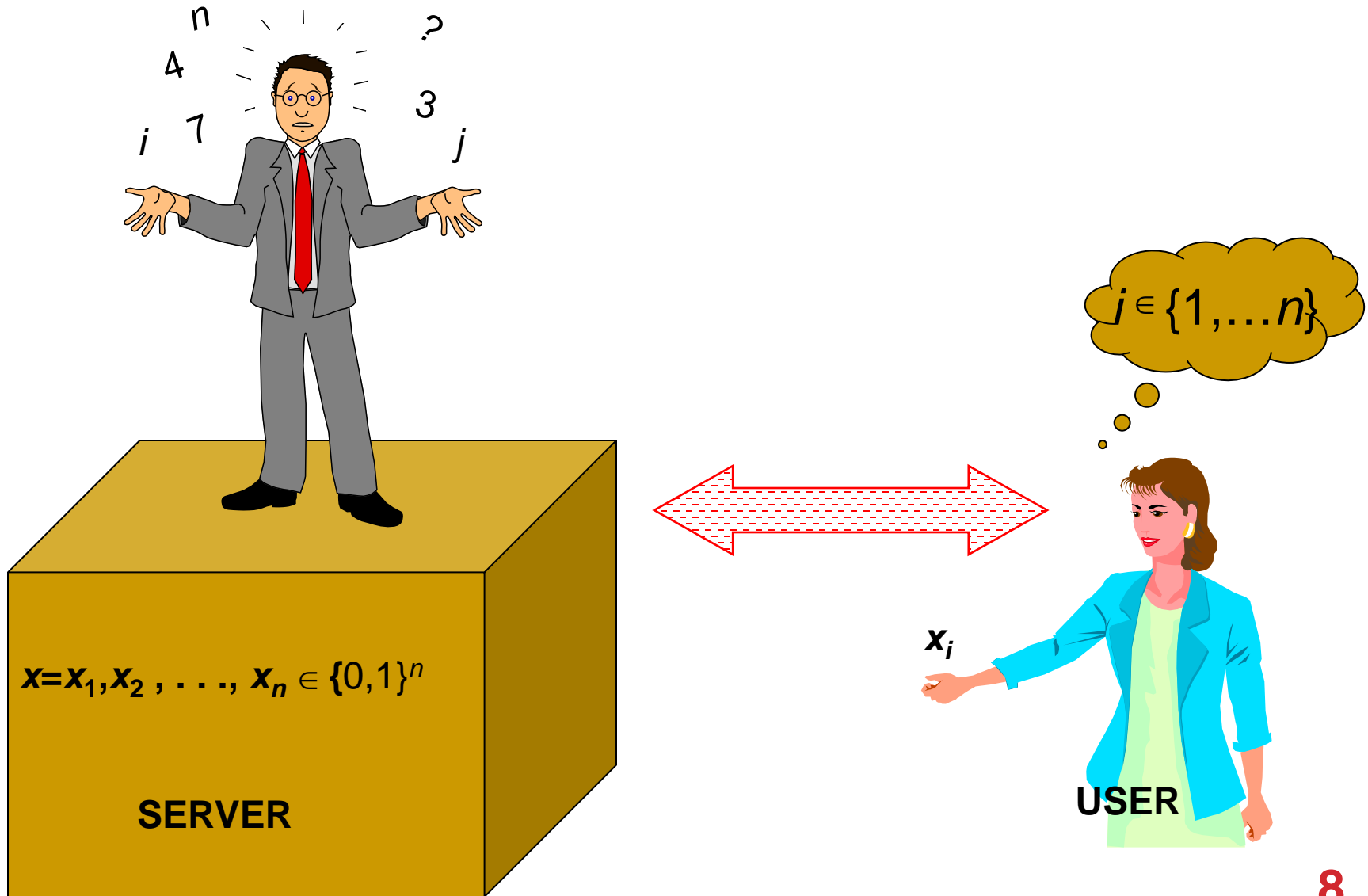
Server: holds n -bit string x

n should be thought of as very large

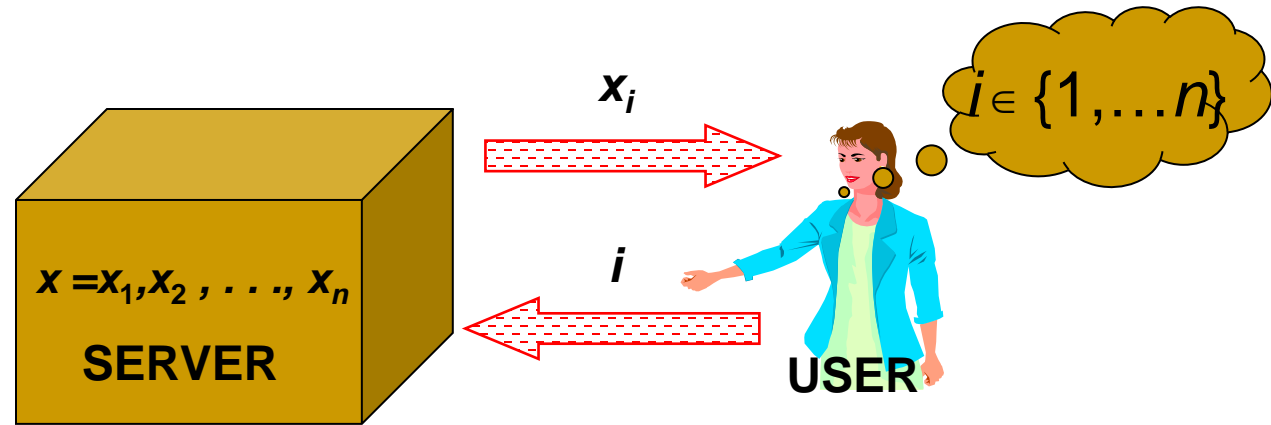
User: wishes

- to retrieve x_i
- and
- to keep i private

PRIVATE INFORMATION RETRIEVAL (PIR)



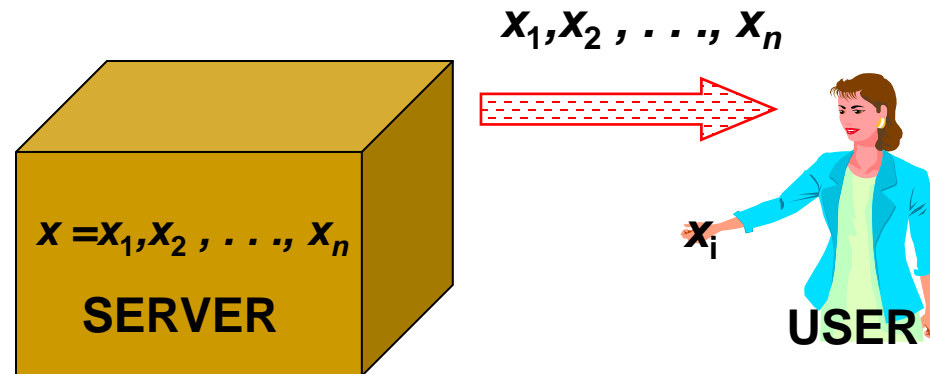
NON-PRIVATE PROTOCOL



NO privacy!!!

Communication: 1

TRIVIAL PRIVATE PROTOCOL



Server sends entire database x to User.

Information theoretic privacy.

Communication: n

Not optimal !

OTHER SOLUTIONS

User asks for additional random indices.

Drawback: leaks information, reduces communication efficiency

Employ general crypto protocols to compute x_i privately.

Drawback: highly inefficient (polynomial in n).

Anonymity (e.g., via Anonymizers).

Note: different concern: hides identity of user; not the fact that x_i is retrieved.

TWO APPROACHES FOR PIR

Information-Theoretic PIR [CGKS95,Amb97,...]

Replicate database among k servers.

User queries all the servers

Computational PIR [CG97,KO97,CMS99,...]

Computational privacy, based on cryptographic assumptions.

KNOWN COMM. UPPER BOUNDS

Multiple servers, information-theoretic PIR:

2 servers, comm. $n^{1/3}$ [CGKS95]

k servers, comm. $n^{1/\Omega(k)}$ [CGKS95, Amb96,...,BIKR02]

$\log n$ servers, comm. $\text{Poly}(\log(n))$ [BF90, CGKS95]

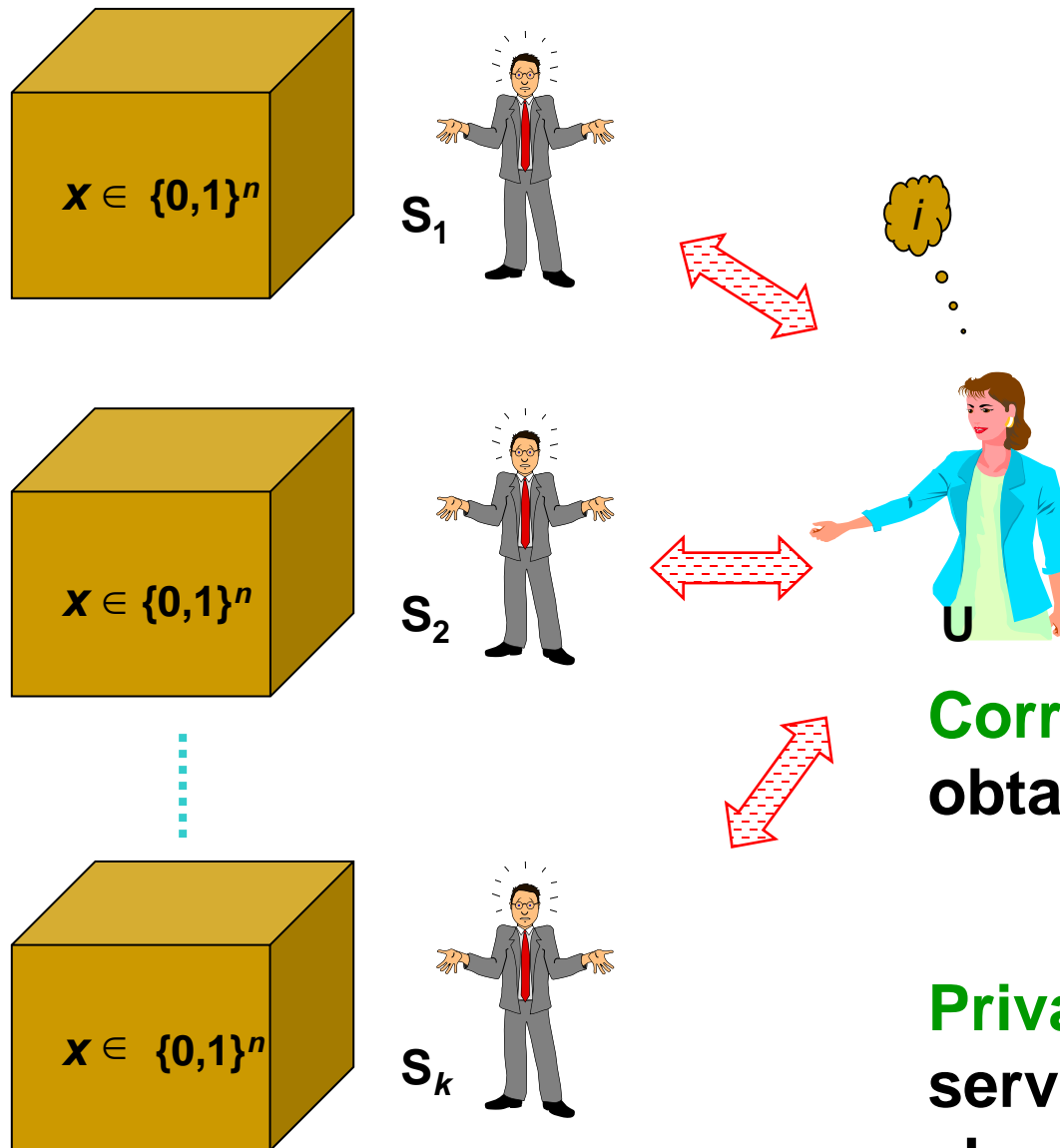
Single server, computational PIR:

Comm. $\text{Poly}(\log(n))$

Under appropriate computational assumptions
[KO97,CMS99]

Sub-linear with n

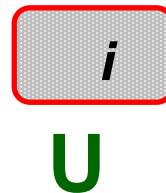
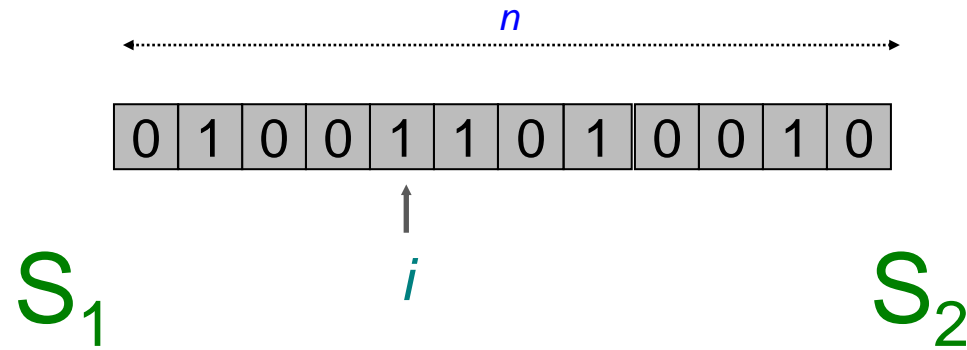
APPROACH I: *K*-SERVER PIR



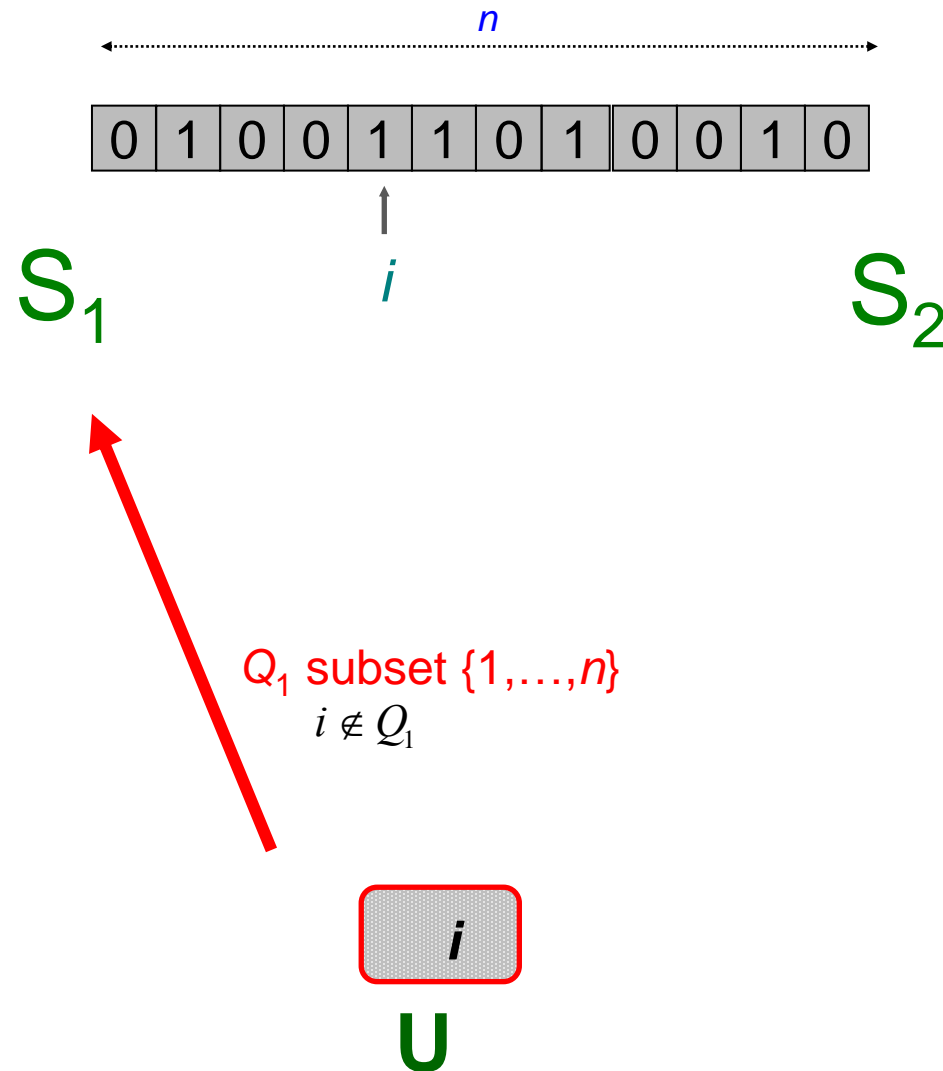
Correctness: User obtains x_i

Privacy: No *single* server gets information about i

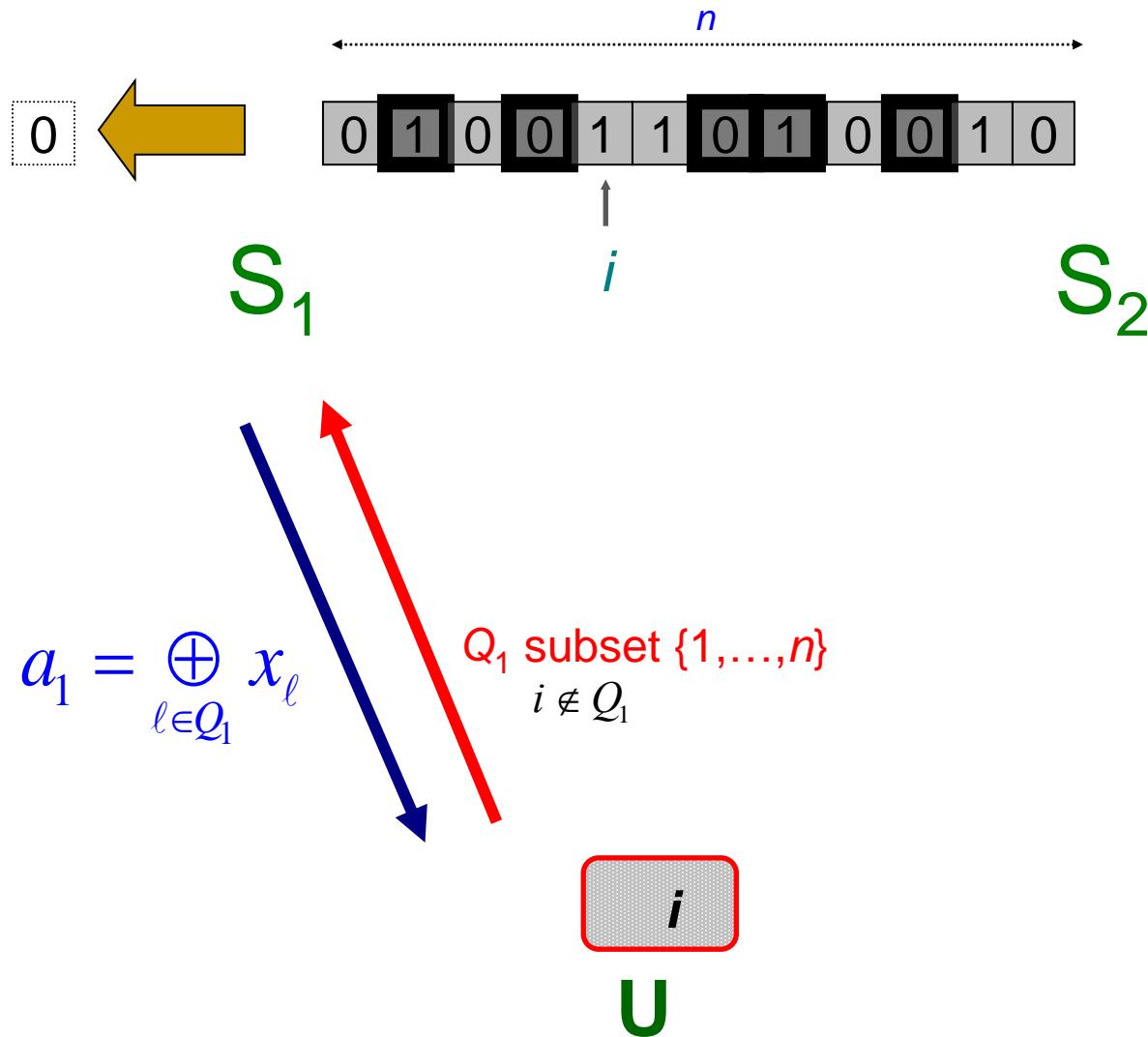
A 2-SERVER INFORMATION THEORETICAL PIR



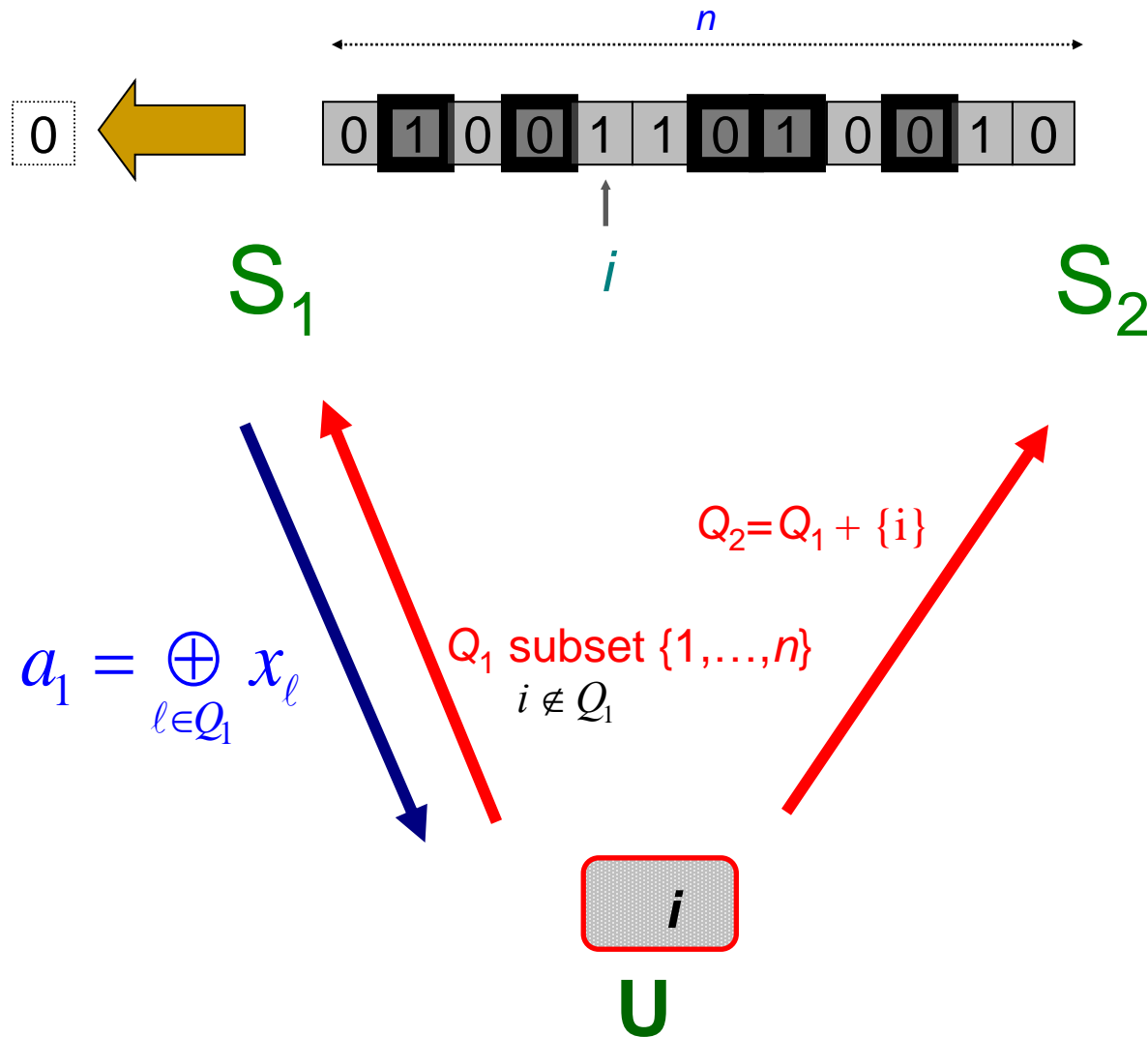
A 2-SERVER INFORMATION THEORETICAL PIR



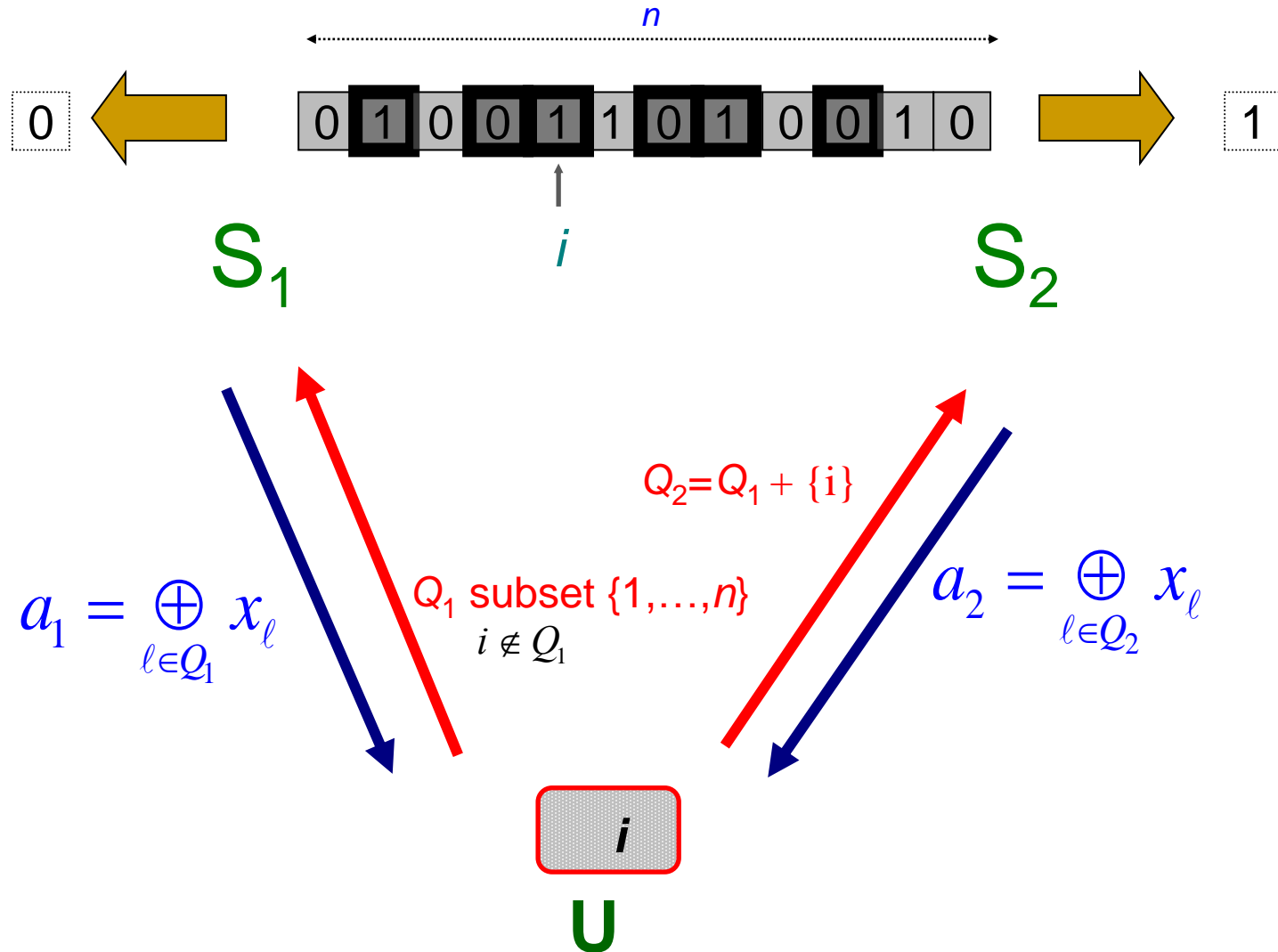
PROTOCOL I: 2-SERVER PIR



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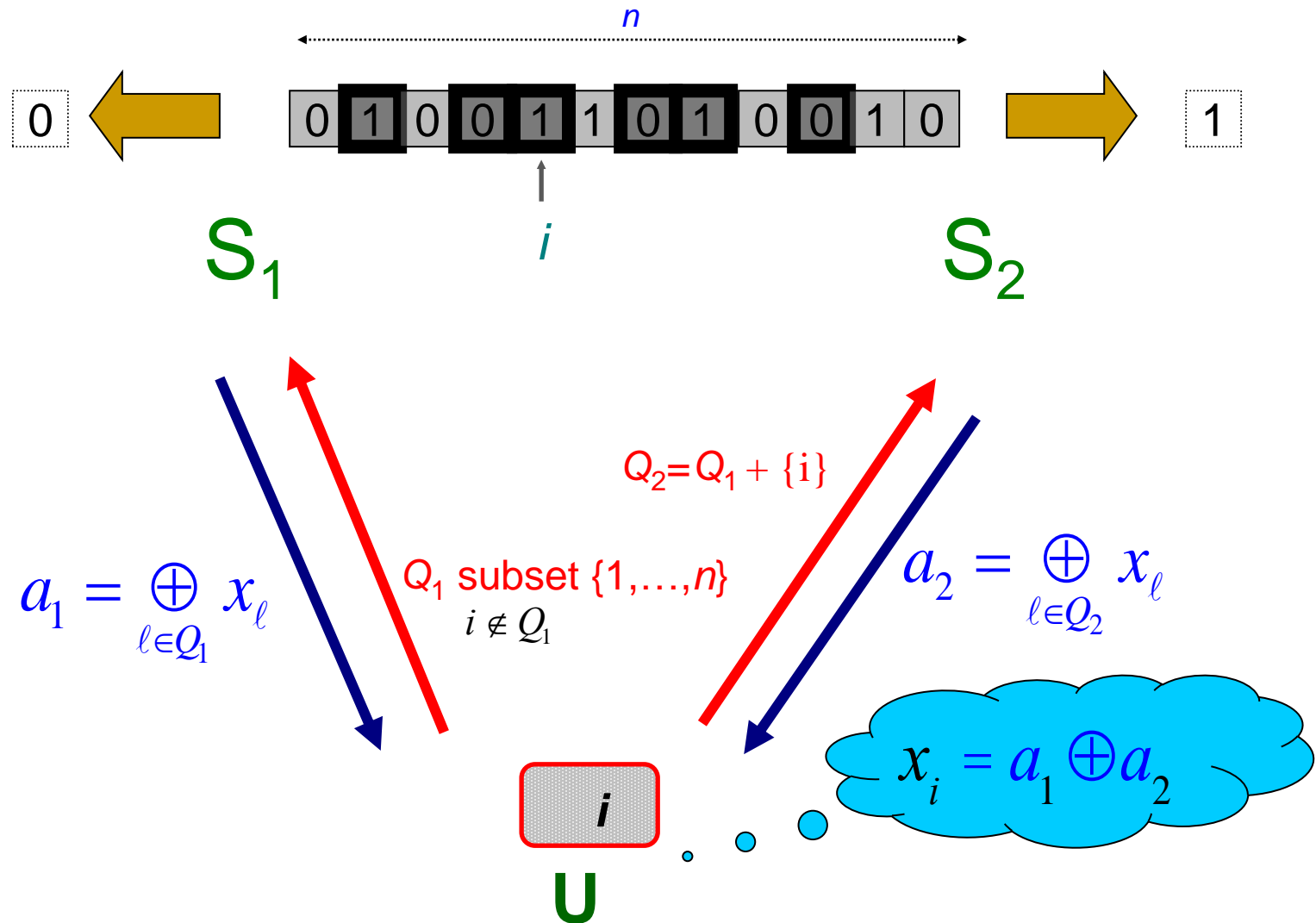


PROTOCOL I: 2-SERVER PIR



Weakness: Servers should not collude!

PROTOCOL I: 2-SERVER PIR



Weakness: Servers should not collude!

APPROACH II: COMPUTATIONAL PIR

Only one server, no need to trust

Based on cryptographic assumptions

Downside: Server has to run over the whole database, otherwise leaks information

- High computation load on the server