

# DRAFT NOTES 0.01: SOLUTIONS TO PROBLEMS IN GROUPS AND GEOMETRY

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## 1. PRELIMANARIES: MOTIVATION AND REFERENCES

## 2. SOLUTIONS TO EXERCISES IN TOM'S NOTES

**Exercise 2.1.**  $x \sim x$  via identity,  $x \sim y \Rightarrow y \sim x$  via inverse,  $x \sim y, y \sim z \Rightarrow x \sim z$  as  $x = g_1 g_2 z$ , when  $x = g_1 y, y = g_2 z$

**Exercise 2.2.**  $|\Pi_{g \in G} X^g| = |\Pi_{x \in X} \text{Stab}(x)|$ , by Orbit Stabiliser Theorem  $|G/\text{Stab}(x)| = |\text{Orb}(x)|$ , now by **Lagrange** (and not without it) we have  $|\text{Orb}(x)| = |G|/|\text{Stab}(x)|$ , so then  $|\Pi_{x \in X} \text{Stab}(x)| = |\Pi_{x \in X} |\text{Stab}(x)|| = \sum_{x \in X} \frac{|G|}{|\text{Orb}(x)|} = |G| \sum_{O \in X/G} \sum_{x \in O} \frac{1}{|O|} = |G| |X/G|$

**Exercise 2.3.** We can see that the problem unravels nicely if we try to use a minimum amount of assumptions at each point - this is a common strategy in analysis (see Tao's blog).  $f(d(x, x)) = f(0) = 0$ ,  $f(d(x, y)) \geq d(x, y) > 0$ ,  $|f(d(x, y)) - f(d(y, x))| < \varepsilon \forall \varepsilon \Rightarrow f(d(x, y)) = f(d(y, x))$ ,  $f(d(x, y)) + f(d(y, z)) \geq f(d(x, y) + d(y, z)) \geq f(d(x, z))$

**Exercise 2.4.** Consider an arbitrary projection from  $\mathbb{R}^n \rightarrow \mathbb{R}^{n+1}$ . The second part follows by pigeon-hole principle.

**Exercise 2.5.** It is clear that  $n + 1$  points uniquely define an isometry: providing full rigour evades me right now.