

Kenny Van Le

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lekenny7.github.io/RelatedWebsites1

EDUCATION

Bachelor of Science in Computer Science	<i>May 2021</i>
Arizona State University, Tempe, Arizona	<i>3.88 GPA</i>

TECHNICAL SKILLS

Languages: C#, C++, C, Java, VHDL, HTML, CSS, JavaScript, PostgreSQL, Swift, MIPS
Developer Tools: Unity, Linux, Verilog, Github, Taiga, .NET Framework, JUnit Testing

ACADEMIC PROJECTS

Augmented Reality Construction Simulation | C#, HoloLens2, Unity *May 2021*

- Developed an augmented reality environment where users can build a realistic playground
- Programmed voice-enabled equipment purchasing, drilling, and object snapping

Zip Code Inquisitor Web Application | C#, .Net Framework *Nov 2020*

- Created web application using REST and SOAP web services where users enter a zip code to receive information on the weather, local population and time zone
- Created an admin, staff, and members page where only authorized users are allowed to enter
- Implemented an image verifier CAPTCHA when members self register to prevent DDoS attacks

Animal Crossing Database Management | HTML, CSS, Python, PostgreSQL, Flask *Nov 2020*

- Designed a prototype of a web-application that utilizes a database filled with the Animal Crossing: New Horizons Game's furniture
- Utilized html for the front-end web application, PostgreSQL to manage the database and filter search results, and Python with Flask to connect the front-end to the database

Daily Tasks App | Swift *Dec 2019*

- Developed a productivity iPhone app that utilizes Model View Controller design pattern
- Implemented core data to store task details and user images

INDEPENDENT PROJECTS

Aristry LLC Landing Webpage | HTML, CSS, JavaScript, Firebase *Jan 2021 - May 2021*

- Built a landing page to promote the business and attract customers
- Implemented Firebase as a database and to make the page public

WORK EXPERIENCE

Freelance Shopify Webpage | HTML, CSS, JavaScript | <https://sugrbum.com/> *Feb 2021 - May 2021*

- Developed custom web pages within Shopify and modified Shopify's .liquid files
- Created additional functionalities through client requests such as popups, data collection, and UI

iD Tech Camps: Summer Camp Instructor | Java, IntelliJ *June 2019 - July 2019*

- Taught middle and elementary students how to modify Minecraft files using Java and IntelliJ
- Students created Thor's Hammer that allows user to shoot lightning and teleport
- Student showcased learned skill set to parents and faculty at the end of the summer program