

Hardware::IActuator
+ ~IActuator()
+ begin()
+ sync()
+ update()
+ getState()
+ emergencyStop()
+ getMirrorValue()
+ verifyAction()
+ getName()

Hardware::I2CExpanderActuator

- + I2CExpanderActuator()
- + begin()
- + update()
- + getState()
- + getName()
- + emergencyStop()

Hardware::RelayActuator

- + RelayActuator()
- + begin()
- + update()
- + getState()
- + getName()
- + emergencyStop()