

Hardware::IActuator
+ ~IActuator()
+ begin()
+ sync()
+ update()
+ getState()
+ emergencyStop()
+ getMirrorValue()
+ verifyAction()
+ getName()



Hardware::I2CExpanderActuator
+ I2CExpanderActuator()
+ begin()
+ update()
+ getState()
+ getName()
+ emergencyStop()

Hardware::RelayActuator
+ RelayActuator()
+ begin()
+ update()
+ getState()
+ getName()
+ emergencyStop()