

Tutorial for KPROJ

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Procedures for doing band unfolding

Step 1: Do a standard VASP SCF calculation to get CHGCAR.

Step 2: Do a band calculation to get WAVECAR.

- The k-points in file KPOINTS now may be different from those we usually used for the supercell.
- If your system is large, you may split the band calculation into multiple calculations (see [user_guide](#) and examples [defected_graphene](#) and [Ge_Al2O3](#)).

Step 3: Do a **KPROJ** calculation.

- File INKPROJ is needed.
- For interfaces, you may set proper values for [LZLAYER](#), [zlay1](#), [zlay2](#). For bulk, you can comment out [LZLAYER](#), [LXLAYER](#), [LYLAYER](#).

Step 4: Preparing for plotting.

- Set the right E-fermi in the output file [bs_projected.dat](#).
- If you have multiple [bs_projected.dat](#) for a large system, please merge them into one first (see [user_guide](#)).
- Run [futil](#) or the script [run_futil](#) to put the data on a grid for plotting.
- [futil](#) can be obtained by “[make futil](#)” under [src](#).
- [run_futil](#) is script under the directory [utils](#). Please copy it to your working directory.

Step 5: Do the plotting.

Regarding Step 2: How to set the k-points for band unfolding?

- Using the transformation matrix between the primitive cell and the supercell

$$\begin{array}{c} \text{Basis vectors for} \\ \text{the supercell} \end{array} \begin{pmatrix} A_1 \\ A_2 \\ A_3 \end{pmatrix} = \begin{pmatrix} S_{11} & S_{12} & S_{13} \\ S_{21} & S_{22} & S_{23} \\ S_{31} & S_{23} & S_{33} \end{pmatrix} \begin{pmatrix} a_1 \\ a_2 \\ a_3 \end{pmatrix} \begin{array}{c} \text{Basis vectors for} \\ \text{the primitive cell} \end{array}$$

- In reciprocal space
$$\begin{pmatrix} b_1 \\ b_2 \\ b_3 \end{pmatrix} = S^T \begin{pmatrix} B_1 \\ B_2 \\ B_3 \end{pmatrix}$$
 S^T is the transpose of the matrix S

primitive cell
supercell

- Do a transformation for the k-points. Remember that we are trying to get the unfolded band structure for the primitive cell. So the k-points used for the band structure should be those in the BZ of the primitive cell. If these k-points are given in the direct coordinates (in the basis \mathbf{b}_i). We need to write them in the reciprocal basis of the supercell, i.e., \mathbf{B}_i .

$$(\mathbf{k}'_x, \mathbf{k}'_y, \mathbf{k}'_z) = (\mathbf{k}_x, \mathbf{k}_y, \mathbf{k}_z) \mathbf{S}^T$$

- Use $(\mathbf{k}'_x, \mathbf{k}'_y, \mathbf{k}'_z)$ for Step 2

Examples for getting the k-points

- Graphene in 5 x 5 supercell
- $$S = \begin{pmatrix} 5 & 0 & 0 \\ 0 & 5 & 0 \\ 0 & 0 & 1 \end{pmatrix} \quad S^T: \text{transpose of } S$$

The K point in the 1st BZ of the primitive cell may be $(1/3, 1/3, 0)$, which is in the reciprocal basis vectors of the primitive cell, i.e., \mathbf{b}_i .

We need to write it in the reciprocal basis vectors of the supercell, i.e., \mathbf{B}_i .

$$(k'_x, k'_y, k'_z) = (k_x, k_y, k_z)S^T = (5/3, 5/3, 0)$$

For the M point $(0, 0.5, 0)$, it is $(0, 2.5, 0)$

KPOINTS

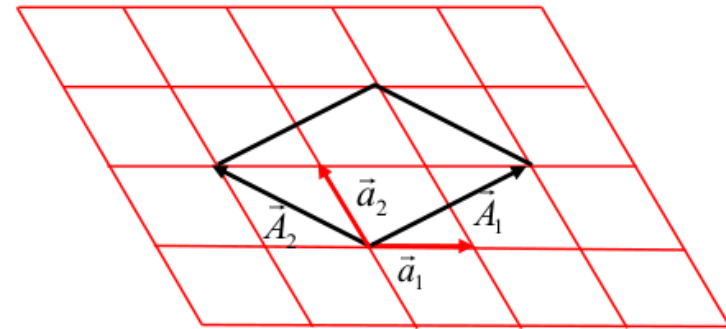
direct coordinates

0.0000000000000000	2.5000000000000000	0.0000000000000000	1	M
0.0000000000000000	0.0000000000000000	0.0000000000000000	1	Γ
0.0000000000000000	0.0000000000000000	0.0000000000000000	1	Γ
1.6666666666666667	1.6666666666666667	0.0000000000000000	1	K

$\sqrt{3} \times \sqrt{3}$ supercell of graphene

- The **transform matrix S** between the primitive cell and supercell:

$$\begin{pmatrix} \vec{A}_1 \\ \vec{A}_2 \\ \vec{A}_3 \end{pmatrix} = \begin{pmatrix} 2 & 1 & 0 \\ -1 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} \vec{a}_1 \\ \vec{a}_2 \\ \vec{a}_3 \end{pmatrix}$$



- High symmetry points for KPOINTS for the band unfolding:

$$(k'_x, k'_y, k'_z) = (k_x, k_y, k_z) \mathbf{S}^T \leftarrow \text{transpose of } S$$

$$M: (0.5, 0.5, 0)$$

$$\Gamma: (0, 0, 0)$$

$$K: (1, 0, 0)$$

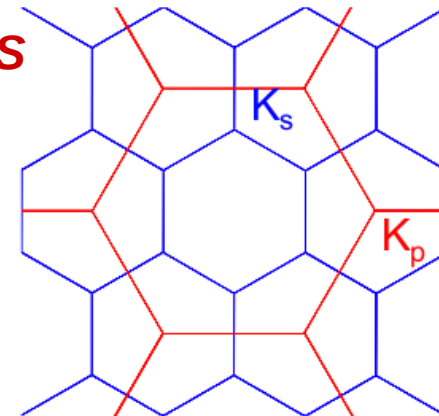
$$M: (0, 0.5, 0)$$

$$\Gamma: (0, 0, 0)$$

$$K: (1/3, 1/3, 0)$$



File KPOINTS

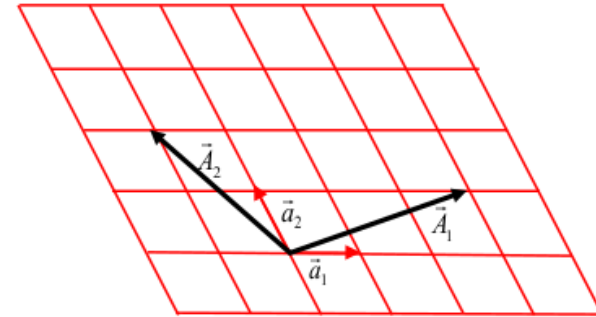


Brillouin zones

$\sqrt{7} \times \sqrt{7}$ supercell of graphene

- The **transform matrix S** between the primitive cell and supercell:

$$\begin{pmatrix} \vec{A}_1 \\ \vec{A}_2 \\ \vec{A}_3 \end{pmatrix} = \begin{pmatrix} 3 & 1 & 0 \\ -1 & 2 & 0 \\ 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} \vec{a}_1 \\ \vec{a}_2 \\ \vec{a}_3 \end{pmatrix}$$



- High symmetry points for KPOINTS for the band unfolding:

$$(k'_x, k'_y, k'_z) = (k_x, k_y, k_z) S^T \leftarrow \text{transpose of } S$$

$$\text{M: } (0.5, 1.0, 0)$$

$$\Gamma: (0, 0, 0)$$

$$\text{K: } (4/3, 1/3, 0)$$

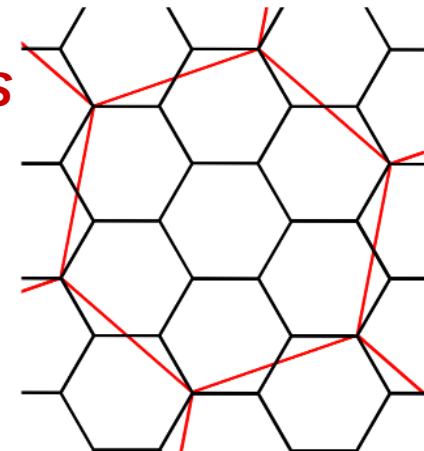
$$\text{M: } (0, 0.5, 0)$$

$$\Gamma: (0, 0, 0)$$

$$\text{K: } (1/3, 1/3, 0)$$



File KPOINTS



Brillouin zones

- For large systems, please read user_guide for more details regarding setting up KPOINTS.

Step 3: KPROJ calculation

Files used by KPROJ

INKRPOJ	in	input parameters
WAVECAR	in	the wavefunctions from vasp calculations
OUTKPROJ	out	general outputs
bs_projected.dat	out	weights from k-projection band unfolding, used for plotting

INKPROJ

```
! LZLAYER = .TRUE.  
! zlay1 = 0.0  
! zlay2 = 1.00  
  
! LXLAYER = .TRUE.  
! xlay1 = 0.0  
! xlay2 = 1.00  
  
LSORBIT = F  
  
MAT_P2S= 2 1 0 \  
         -1 1 0 \  
         0 0 1
```

This example is for band unfolding for a $\sqrt{3} \times \sqrt{3}$ supercell of graphene, not for any heterostructure. So, layer projection is not needed. These settings can be safely commented out.

The same results can be obtained if we set LZLAYER = T and zlay1 = 0, zlay2 = 1 ..., which means integration over the whole space. But, it takes longer than the way of simply commenting them out.

Run KPROJ by \$PATH_TO_KPROJ/KPROJ

Step 4: Preparing for plotting

- Modifying file **bs_projected.dat**, giving the right E_F .

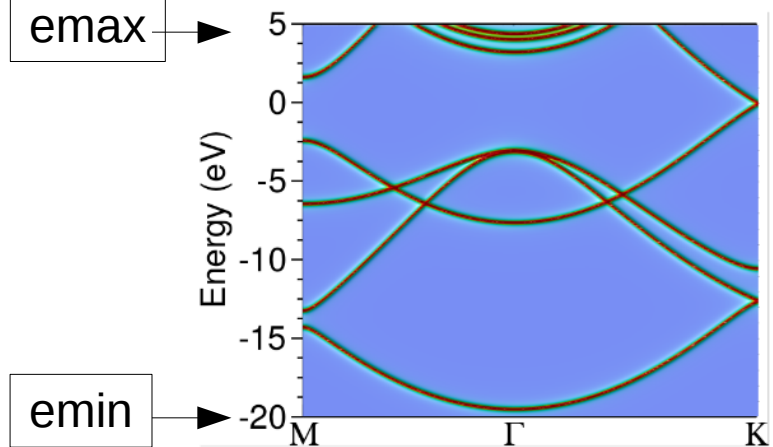
Replacing it by the one from the SCF calculation.

```
321 1 1.3539 ! NKPTS, jspins, ef (eV)
3 ! number of segments; positions:
2.676543 3.345679 4.504656
```

- Run script **run_futils** (making it before the first using, i.e., **make futils** under src)

A sample of **run_futils**
is given under the
directory **utils**

```
#!/bin/bash
$PATH_TO_KPROJ/futils <<!
emin = -20
emax = 5
de = 0.01
dele=0.02
x
!
```



de: energy interval for the grid between emin and emax

dele: broadening factor, usually $2 \cdot de$

Please play with these parameters to have a feeling to obtain a nice plot.

Large systems

If you have multiple `bs_projecte.dat`, please merge them into one first.

- You need copy them to a new working directory and rename them like `bs_projecte.dat_1`, `bs_projecte.dat_2`, ...
- User program `mergefile` to do that. You can get it by “`make mergefile`” under `src`.
- An example is given under `Ge_Al2O3`.
 - I split the calculation into four sub-calculations. Two are for the k-path along M-Gamma and the others are for the k-path along Gamma-K.
 - After KPROJ, each calculation gives me one `bs_projected.dat`.
 - Then I make a new working directory `merge_bs`. After that, I did the copy “`cp MG/CAL1/bs_projected.dat merge_bs/bs_projected.dat_1`” and “`cp MG/CAL2/bs_projected.dat merge_bs/bs_projected.dat_2`”, ...
 - Then, I merge them into one `bs_projected.dat` (see the picture below).
 - **E-fermi has to be set correctly (Using the one from the scf calculation).**

```
mingxing@CMX: proj_Ge$ mergefile
  No. of eigenvalue files
4
  Mode 1: merge k-points
  Mode 2: merge bands (kpts for each bs file must be the same)
1
  Flip bands around the first kpt?
0 for No and 1 for yes
0
  ISPIN,NKPTS,NBANDS:    1  202  396

  1 repeated kpts; now total of 201
```

Outputs of run_futils

Nonmagnetic/SOC calculations:

band_kproj_1.dat
plotbnds.gnu

For gnuplot

plot_bands_1.dat
plot_bands_1.general

For opendx

bsplot.agr

For xmgrace

magnetic calculations:

band_kproj_1.dat
band_kproj_2.dat
band_kproj_tot.dat
plotbnds.gnu

spin up
spin down
total

For gnuplot

plot_bands_1.dat
plot_bands_1.general

spin up

For opendx

plot_bands_2.dat
plot_bands_2.general

spin down

Step 4: plot using gnuplot

plotbnds.gnu looks like

```
set cbrange [0: 99.19]
# tics pointing out
set tics out
# hide tics on x
unset xtics
set ytics font "Helvetica,32" nomirror # hide tics on the oppo
#set ytics -0.600 1.000 0.400 font "Helvetica,32" nomir
# set tics width
set border lw 2
set ylabel offset -5.5,0
set ylabel "E (eV)" font "Helvetica,32"
set tmargin 1
set bmargin 1
#set label "{\Symbol G}" font "Helvetica,32" at 0.50,-15.3
set label "K" font "Helvetica,32" at -0.07909, -0.65000
set label "K" font "Helvetica,32" at 0.25594, -0.65000
set label "K" font "Helvetica,32" at 1.42762, -0.65000
set label "K" font "Helvetica,32" at 2.25612, -0.65000
set label "K" font "Helvetica,32" at 3.08463, -0.65000
splot "band_kproj_1.dat"
```

You may modify this value to make a nice plot.

Give the name of the high symmetry k-points. For example, if it is expected to be M, change "K" to "M". If it is Γ , then change "K" to "{\Symbol G}"

Give the desired spin states

```
set term postscript enhanced color
#set term png truecolor transparent
set output "plotbnds_up.eps"
#set output "plotbnds_up.png"
```

Name of the file for your plot

On the terminal, running "gnuplot plotbnds.gnu" will give a *.eps file.

Problems

- When MAT_P2S is not complete.
- When using LSORBIT = T for calculations without SOC included or using LSORBIT = F for SOC calculations.
- When WAVECAR is too large. In this case, splitting the band calculation into several sub-calculations.