Software Testing and Reliability

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Lecture 1-A

Basic Concepts of Testing



Definitions

- Error
 - A mistake made by the programmer
- Fault
 - An incorrect definition or process in the program
- Failure
 - An observable violation against the specifications

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Example

To write a program that will accept two integers and compute their product

The programmer misunderstood to write a program to accept two integers and compute their sum



Example (continued)

Faulty Program:

Input A, B

$$C = A + B$$
 // should be $C = A * B$
Output C

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Example (continued)

Consider the following test cases

- A = 0, B = 0
- A = 2, B = 2
- A = 0, B = 7
- A = 2, B = 7
-

Which are good test cases?



Example (continued)

Consider the following test cases

- A = 0, B = 0 (0 + 0 = 0; 0 * 0 = 0)
- A = 2, B = 2 (2 + 2 = 4; 2 * 2 = 4)
- A = 0, B = 7 (0 + 7 = 7; 0 * 7 = 0)
- A = 2, B = 7 (2 + 7 = 9; 2 * 7 = 14)
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Example (continued)

Their inter-relationships

- Error
- Fault
- Failure

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Basic Concepts

Input Domain – the set of all valid inputs

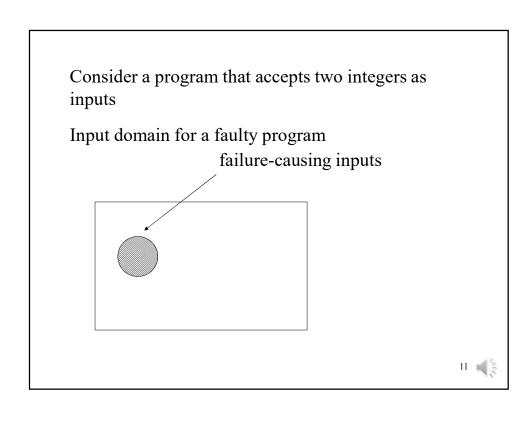
Failure-causing inputs are inputs that reveal failures

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Example (continued)

Consider the following test cases

- A = 0, B = 0
- A = 2, B = 2
- A = 0, B = 7 (failure-causing input)
- A = 2, B = 7 (failure-causing input)
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How to select failure-causing inputs as test cases?

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How to select failure-causing inputs as test cases?

Development of various test case selection methods

Validation and Verification

- Boehm:
 - Validation Are we building the right product?
 - Verification Are we building the product right?

Verification

- Debugging
 - Locating and fixing the error
- Testing
 - An attempt to reveal errors
- Proving
 - Proving the correctness of the program

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