Software Reliability I

1

Content

- Basic concept of software reliability
- Various approaches towards software reliability
- Fault tolerance techniques
  - N-version programming
  - Data diversity

2

Reliability

An informal perspective

- reliable hardware
- reliable software

3

Reliability

Differences in the nature and characteristics between hardware and software

- physical versus logic
- production cost
- design cost

4

Reliable Software

5

Software Reliability

Software reliability is the probability

- for a period of time
- operating without failure
- operating environment

6

Software Reliability (continued)

Example:

a system has a reliability of 0.96 for 12 hours when used by the average user.

Note: different costs for different failures

7

Approaches towards Software Reliability

- Fault Avoidance
- Fault Detection
- Fault Correction
- Fault Tolerance

8

Approaches towards Software Reliability (continued)

- Fault Avoidance
  - Minimizing faults
- Fault Detection
  - Revealing faults
- Fault Correction
  - Correcting faults or their damage
- Fault Tolerance
  - Ability to continue operation in the presence of faults

9

Fault Avoidance

- The optimal approach towards software reliability
- Most well developed

10

Fault Avoidance (continued)

- Techniques
  - Minimizing complexity
  - Improving the communication
  - Improving the translation (structured programming)
  - Detecting errors at each translation step

11

Fault Detection

- To detect faults as early as possible
- Various testing methods

12

Fault Correction

- Fault localization methods
- Program repairing methods
- Less well developed as compared with fault avoidance and fault detection

13

Fault Tolerance

- Error Isolation
  - Isolate problematic functions
- Fallback
  - Commonly used in operating systems
- Redundancy
  - Concept of duplications (from hardware perspective)

14

Fault Tolerance (continued)

- Redundancy
  - N-version programming
  - Data diversity

15

N-version Programming

- Multiversion programming
- *N* different implementations for the same specification
  - differences between hardware and software
  - design diversity
  - assumption of different mistakes

16

N-version Programming (continued)

- *N* different implementations for the same specification
  - different, independent, functionally equivalent
  - different development teams
  - different designs
  - different algorithms
  - different programming languages

17

N-version Programming (continued)

Different Algorithms

Consider Sorting

- Bubble sort
- Quicksort
- Insertion sort
- Binary tree sort
- ……

18

N-version Programming (continued)

Different programming languages

- Different control structures
- Different data types

19

N-version Programming (continued)

Some issues

- costs
- test oracle
- independence of faults

20

Data Diversity

- One implementation
- Data reexpression

21

Data Diversity (continued)

Suppose in executing the sin program with input 1.3, we have

sin(1.3) = 2.5

22

Data Diversity (continued)

Consider $\sin(x)$

Re-express $x = a + b$

$\sin(x) = \sin(a + b)$
$= \sin(a)\sin(\pi/2 - b) + \sin(\pi/2 - a)\sin(b)$

23

Data Diversity (continued)

Re-express $1.3 = 0.9 + 0.4$

$\sin(1.3)$
$= \sin(0.9 + 0.4)$
$= \sin(0.9)\sin(\pi/2 - 0.4) + \sin(\pi/2 - 0.9)\sin(0.4)$
$= \sin(0.9)\sin(1.5708 - 0.4) + \sin(1.5708 - 0.9)\sin(0.4)$
$= \sin(0.9)\sin(1.1708) + \sin(0.6708)\sin(0.4)$

24

Relationship between Metamorphic Testing and Data Diversity

Data Diversity is a special case of Metamorphic Testing

25

Summary

26

References:

P. A. Ammann and J. C. Knight, Data Diversity: An Approach to Software Fault Tolerance, IEEE Transactions on Software Engineering, Vol. 37(4), 418-425, 1988.

27