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**Class: COS40006**  
**Deployment Portfolio Task 1**  
**Level Attempt: HD**

**Instructor: Dr. Thomas Hang**  
**Student names: Le Quang Hai**

Due date: 19 May 2024  
Submission date: 19 May 2024

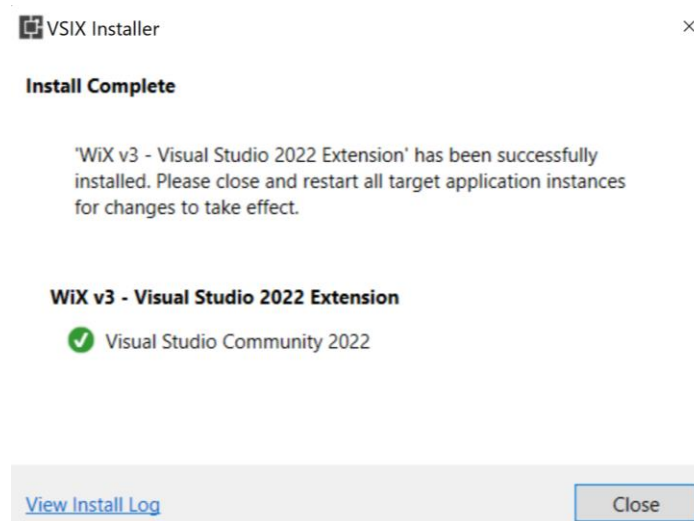
Pass Task: Follow the Wix walkthrough and deploy a sample desktop.

Set up Visual Studio

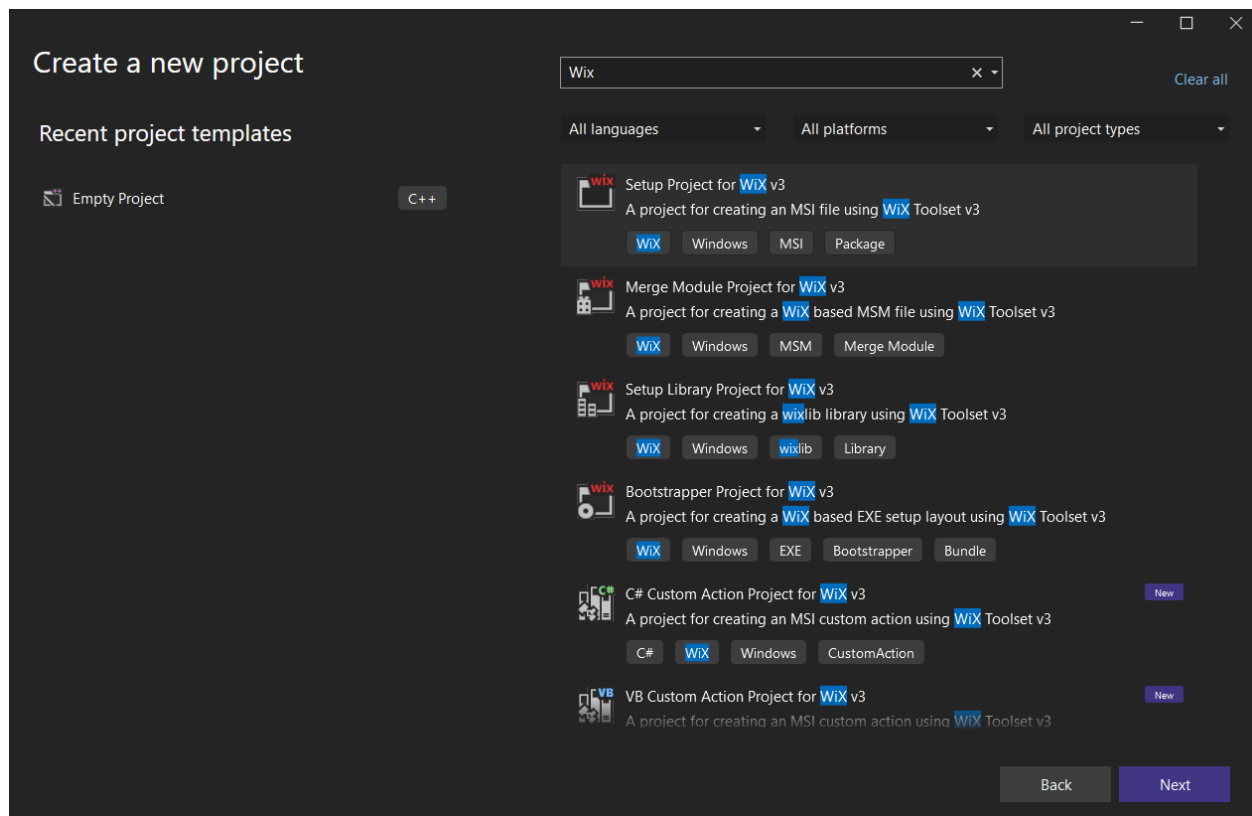
Install Wix toolset



Install Wix for Visual Studio



Add Wix to Visual Studio



Create a project to package.

Create Windows Form App

## Configure your new project

Windows Forms App (.NET Framework) C# Windows Desktop

Project name  
WindowsFormsApp1

Location  
D:\COS40003-devops\

Solution name ⓘ  
WindowsFormsApp1

☒ Place solution and project in the same directory

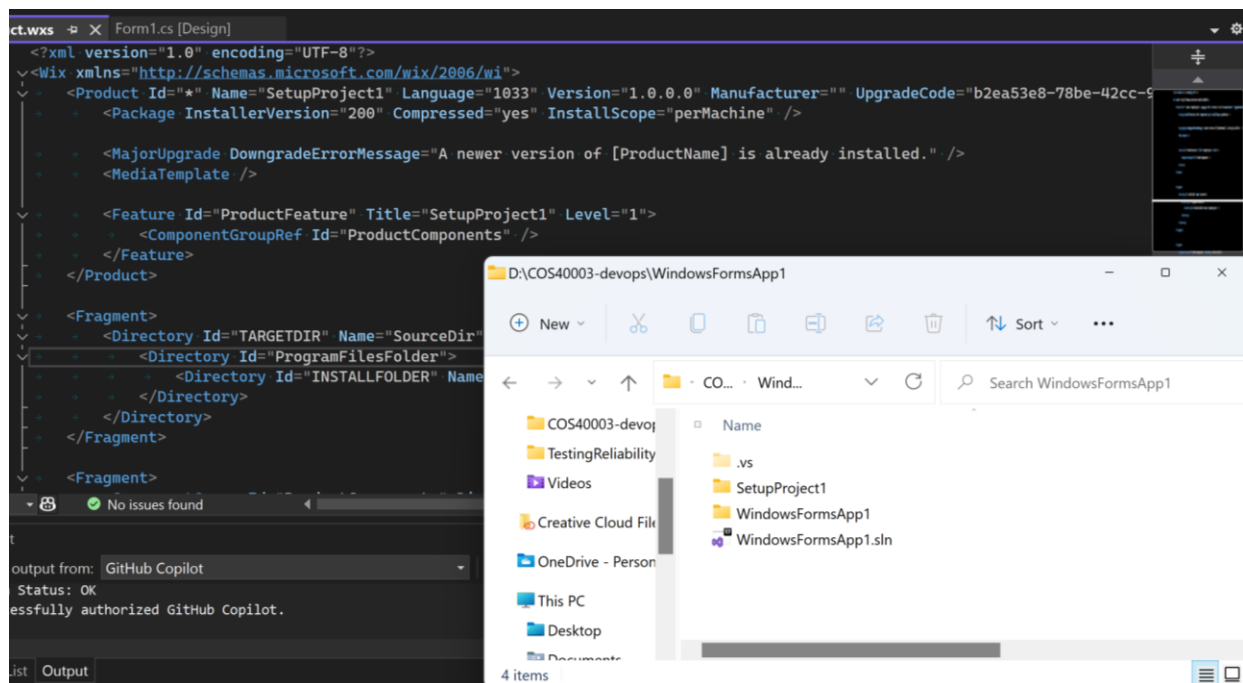
Framework  
.NET Framework 4.8

Project will be created in "D:\COS40003-devops\WindowsFormsApp1\"

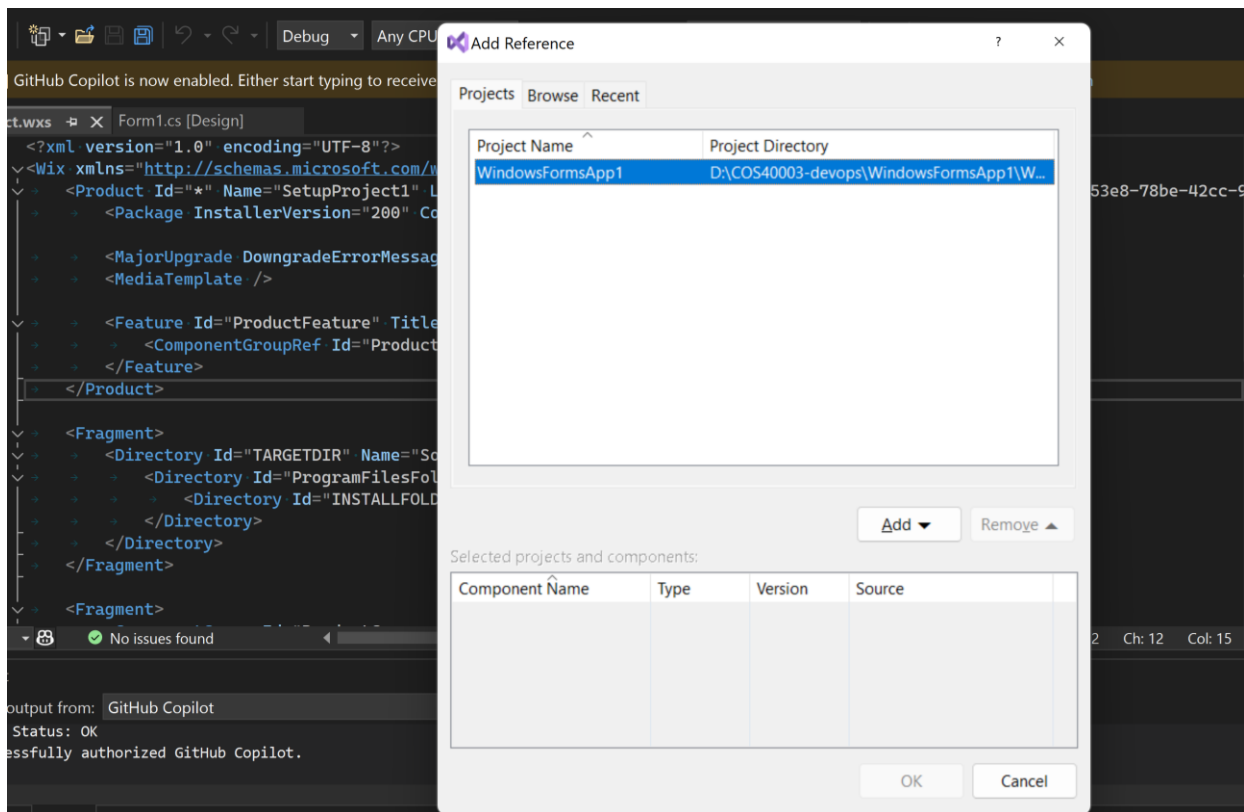
Back Create

## Wix hello world installer

### Create Wix Setup Project



### Create a reference between the application and the Wix Project



Create a Component tag, specify file name, source location and GUID

```

<Fragment>
  <ComponentGroup Id="ProductComponents" Directory="INSTALLFOLDER">
    <!-- TODO: Remove the comments around this Component element and the ComponentRef below in order to add resources to this installer. -->
    <Component Id="WindowsFormsApp1.exe" Guid="712C91CC-1696-48BD-A2DE-96D6F837C590">
      <File>
        Id="WindowsFormsApp1.exe"
        Name="WindowsFormsApp1.exe"
        Source="$(var.WindowsFormsApp1.TargetDir)WindowsFormsApp1.exe"
      </File>
    </Component>

    <!-- TODO: Insert files, registry keys, and other resources here. -->
  </ComponentGroup>
</Fragment>
</Wix>

```

Modify the Product, Media, Directory tags

```

<?xml version="1.0" encoding="UTF-8"?>
<Wix xmlns="http://schemas.microsoft.com/wix/2006/wi">
  <Product
    > Id="*"
    > Name="SetupProject1"
    > Language="1033"
    > Version="1.0.0.0"
    > Manufacturer="Le Quang Hai"
    > UpgradeCode="372bc0ad-84d6-47c0-9ac3-e1909b568f86"
    >
    > <Package InstallerVersion="200" Compressed="yes" InstallScope="perMachine" />
    >
    > <MajorUpgrade DowngradeErrorMessage="A newer version of [ProductName] is already installed." />
    > <MediaTemplate EmbedCab="yes" />
    >
    > <Feature Id="ProductFeature" Title="SetupProject1" Level="1">
    > > <ComponentGroupRef Id="ProductComponents" />
    > </Feature>
  </Product>
  <Fragment>
    <Directory Id="TARGETDIR" Name="SourceDir">
      <Directory Id="ProgramFilesFolder">
        <Directory Id="INSTALLFOLDER" Name="My Winform Application Installer Directory" />
      </Directory>
    </Directory>
  </Fragment>
</Wix>

```

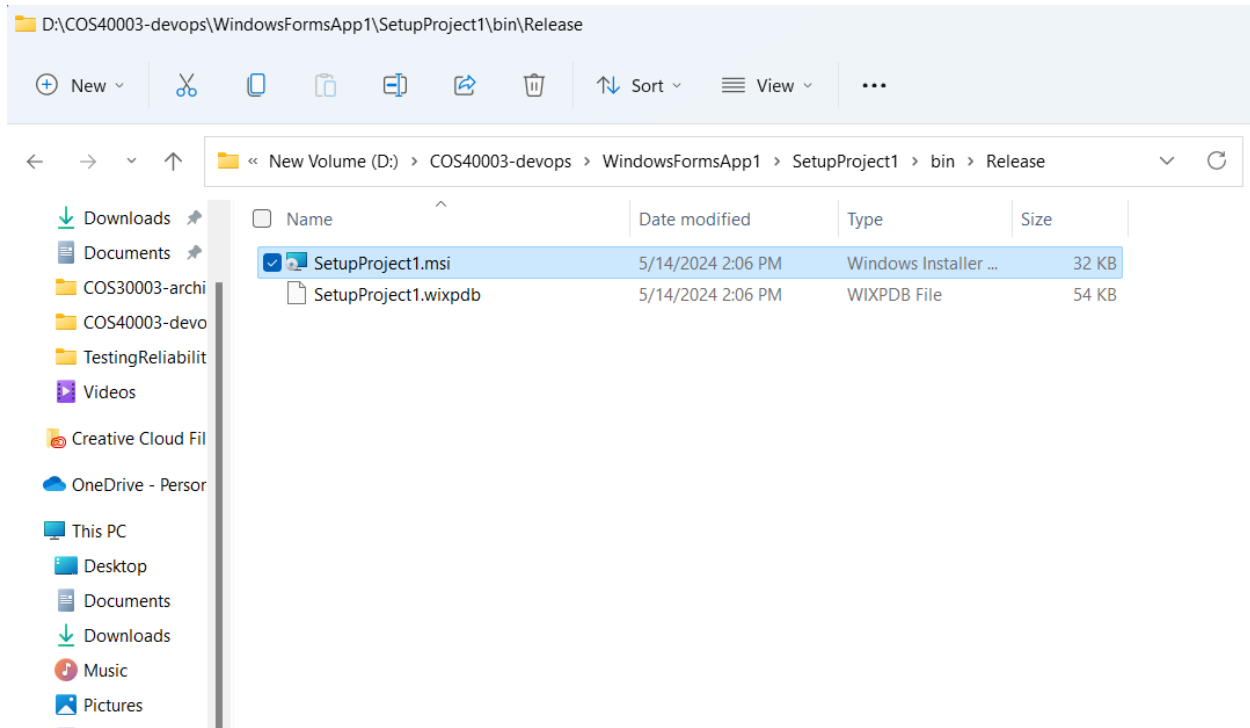
## Build succeeded

```

Show output from: Build
1> WindowsFormsApp1 -> D:\COS40003-devops\WindowsFormsApp1\WindowsFormsApp1\bin\Release\WindowsFormsApp1.exe
2>----- Build started: Project: SetupProject1, Configuration: Release x86 -----
2> C:\Program Files (x86)\WiX Toolset v3.14\bin\candle.exe -d"DevEnvDir=C:\Program Files\Microsoft Visual St
2> C:\Program Files (x86)\WiX Toolset v3.14\bin\Light.exe -out D:\COS40003-devops\WindowsFormsApp1\SetupProj
2> SetupProject1 -> D:\COS40003-devops\WindowsFormsApp1\SetupProject1\bin\Release\SetupProject1.msi
===== Build: 2 succeeded, 0 failed, 0 up-to-date, 0 skipped =====
===== Build completed at 2:06 PM and took 09.840 seconds =====

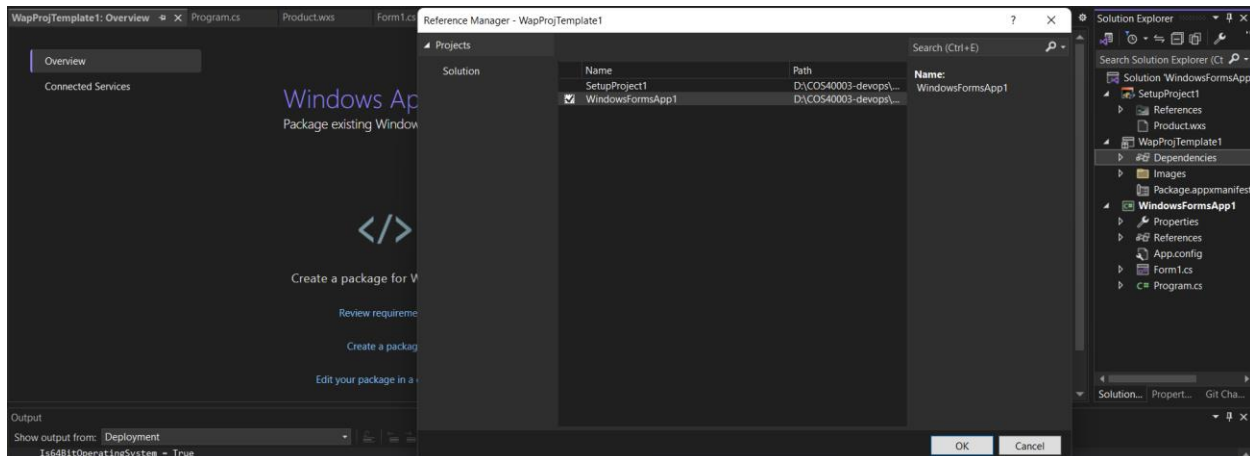
```

SetupProject1.msi file created in /SetupProject1/bin/Release/



## Universal Windows App Packaging

### Create Windows Application Packaging Project and add reference to WindowsFormsApp



### Create app package

## Select distribution method

How will you distribute this application?

- ☒ Microsoft Store under a new app name
- ☐ Sideloading [What is sideloading?](#)

☐ Enable automatic updates

 Automatic updates are not available for the configured Target Platform Minimum Version. [Help me choose the version.](#)

## Select signing method

Would you like to sign this app package?

- ☒ No, skip package signing.  
App packages must be signed before they can be installed. You will have to sign the app packages externally.  
[How do I sign an app package?](#)

- ☐ Yes, use the current certificate:

Subject: CN=hailq

Thumbprint: 982BEE2480766AAEC1771BDCE806927C2C4756F8

Expiration Date: 5/14/2025 9:08:00 PM

Remove

Details

Timestamp server URL (optional):

Signing algorithm:

SHA256



## Select and configure packages

Output location:

D:\COS40003-devops\WindowsFormsApp1\WapProjTemplate1\AppPackages\  ...

Version:

1 . 0 . 0 . 0

☒ Automatically increment

[How do I use package version numbering?](#)

Generate app bundle:

Always

[What is an app bundle?](#)

Select the packages to create and the solution configuration mappings:

	Architecture	Solution Configuration
<input checked="" type="checkbox"/>	Neutral	Release (Any CPU)
<input type="checkbox"/>	x86	Release (x86)
<input type="checkbox"/>	x64	Release (x64)
<input type="checkbox"/>	ARM	Release (ARM)
<input type="checkbox"/>	ARM64	Release (ARM64)

☒ Include public symbol files, if any, to enable crash analysis for the app. [How do I use debugging symbols?](#)

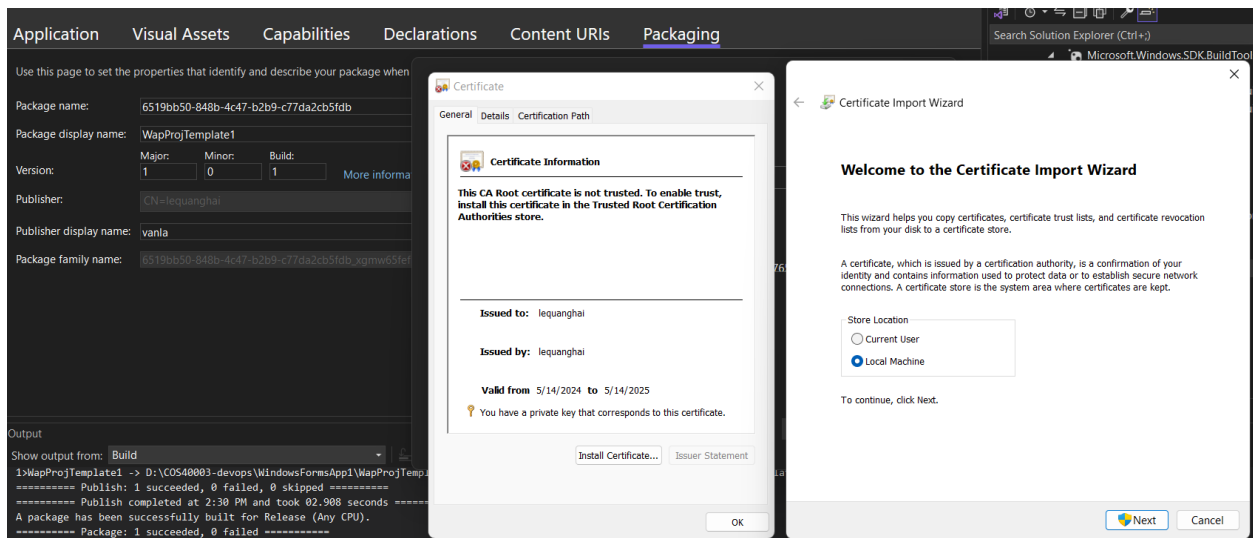
## Package Creation Completed

## Finished creating package

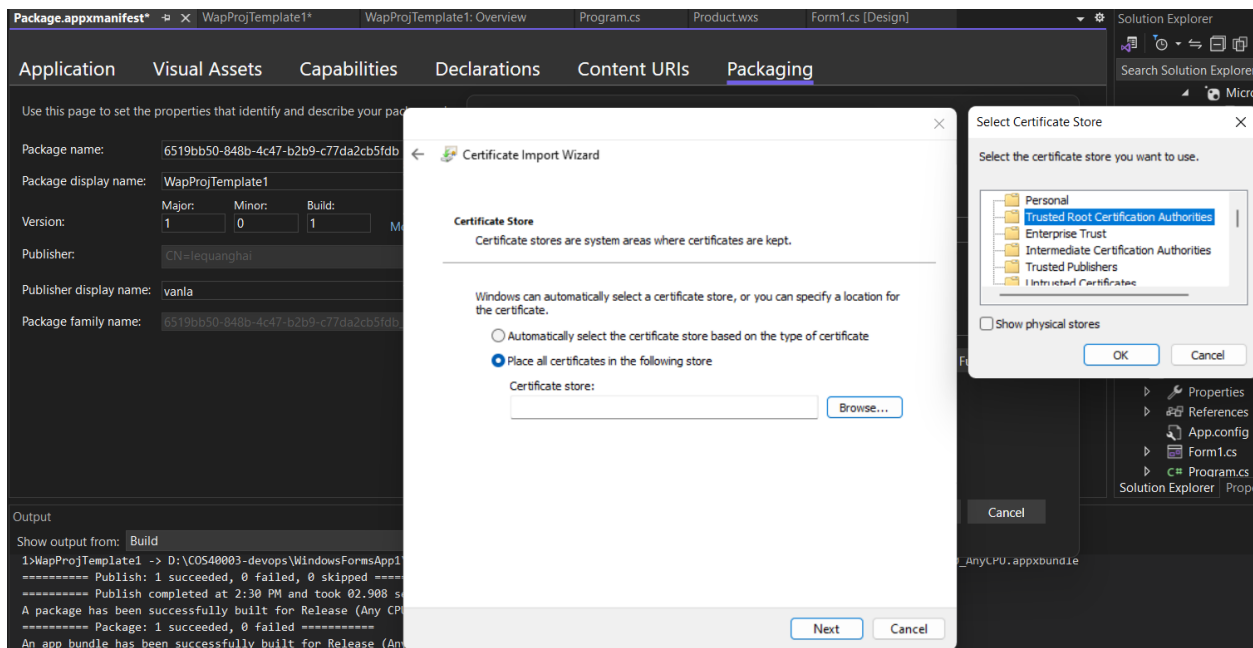
**Output location:**

D:\COS40003-devops\WindowsFormsApp1\WapProjTemplate1\AppPackages\

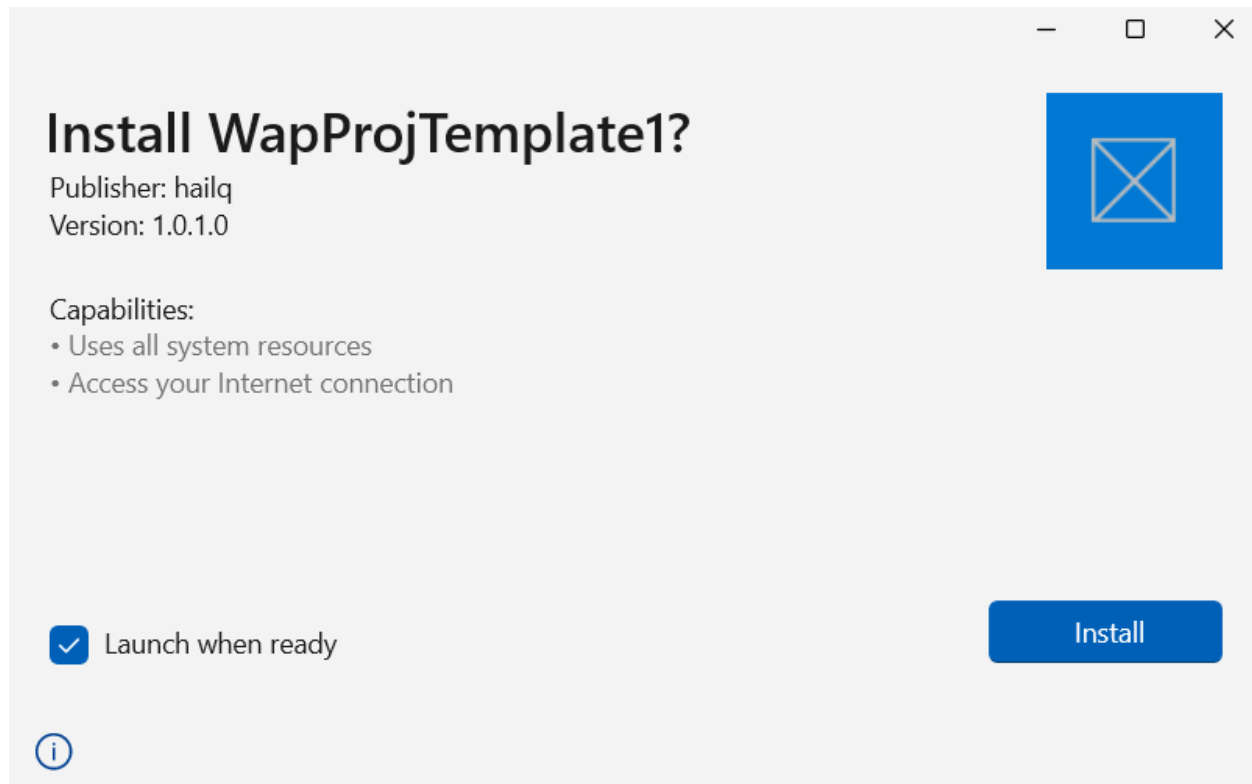
## Install certificate to local machine



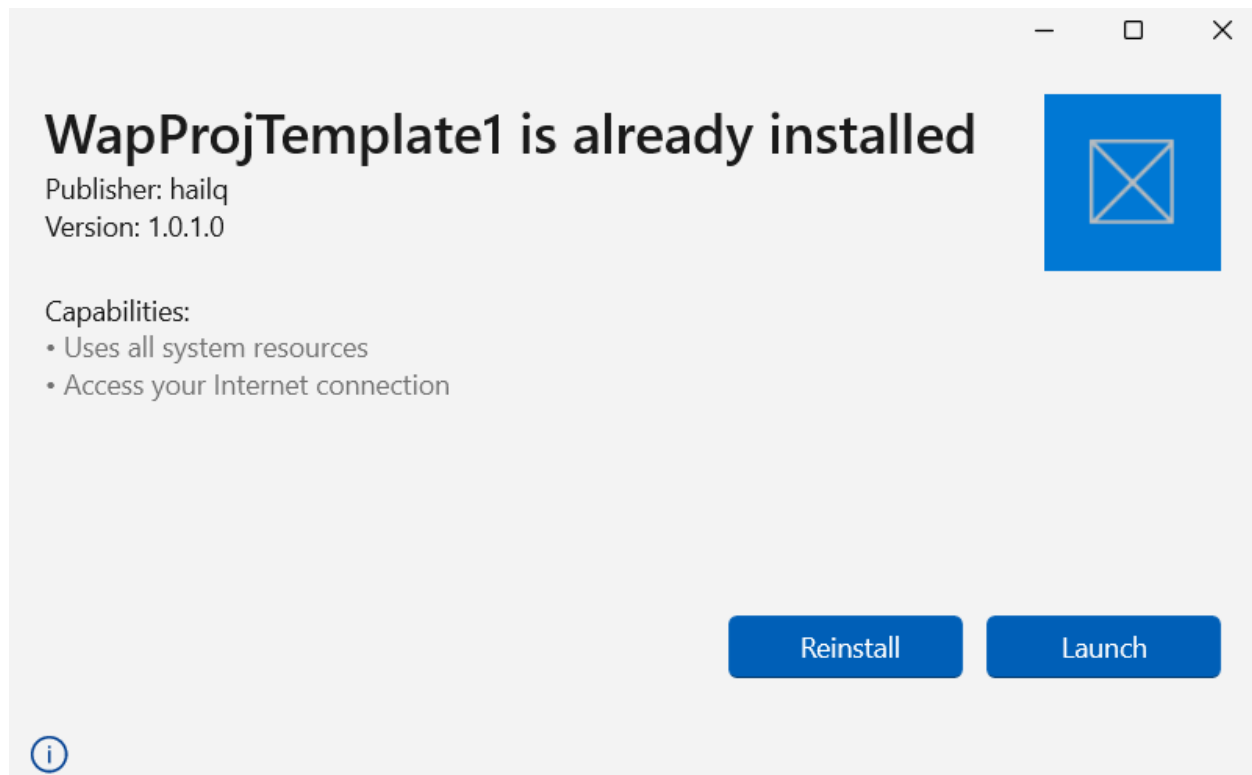
## Configure certificate store



## Now the application can be installed

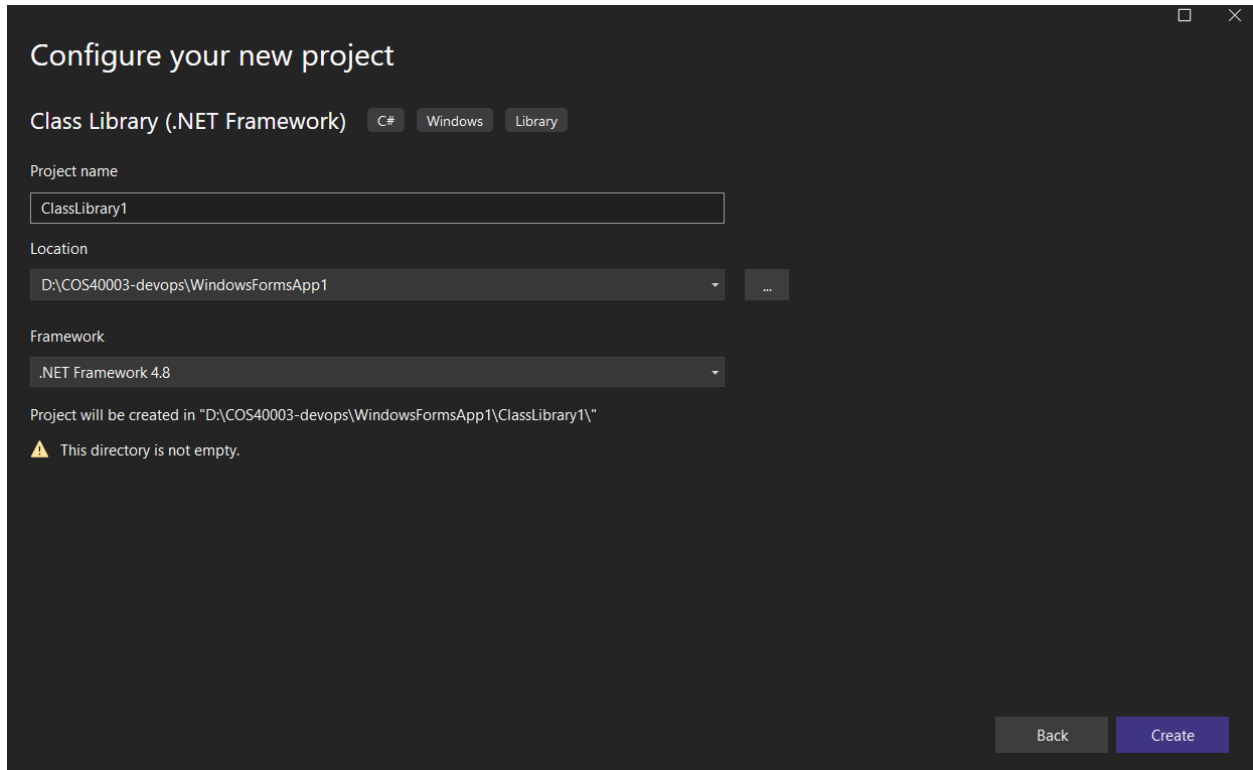


**Install successfully**



C, D: Follow the Wix walkthrough and deploy your own C, C++, or C# with multiple DLLs or dependencies.

**Create a new Class Library Project in the solution**



Configure your new project

Class Library (.NET Framework) C# Windows Library

Project name  
ClassLibrary1

Location  
D:\COS40003-devops\WindowsFormsApp1

Framework  
.NET Framework 4.8

Project will be created in "D:\COS40003-devops\WindowsFormsApp1\ClassLibrary1\"

⚠ This directory is not empty.

Back Create

**Create another new Class Library Project in the solution**

## Configure your new project

Class Library (.NET Framework) **C#** Windows Library

Project name  
ClassLibrary2

Location  
D:\COS40003-devops\WindowsFormsApp1 ...

Framework  
.NET Framework 4.8

Project will be created in "D:\COS40003-devops\WindowsFormsApp1\ClassLibrary2\"

⚠ This directory is not empty.

Back Create

In library project 2 create a class MathEngine. In library project 1 create a class Calculator.

```
namespace ClassLibrary2
{
    2 references
    public class MathEngine
    {
        1 reference
        public int Add(int a, int b)
        {
            return a + b;
        }

        1 reference
        public int Subtract(int a, int b)
        {
            return a - b;
        }

        1 reference
        public int Multiply(int a, int b)
        {
            return a * b;
        }

        1 reference
        public int Divide(int a, int b)
        {
            return a / b;
        }
    }
}
```

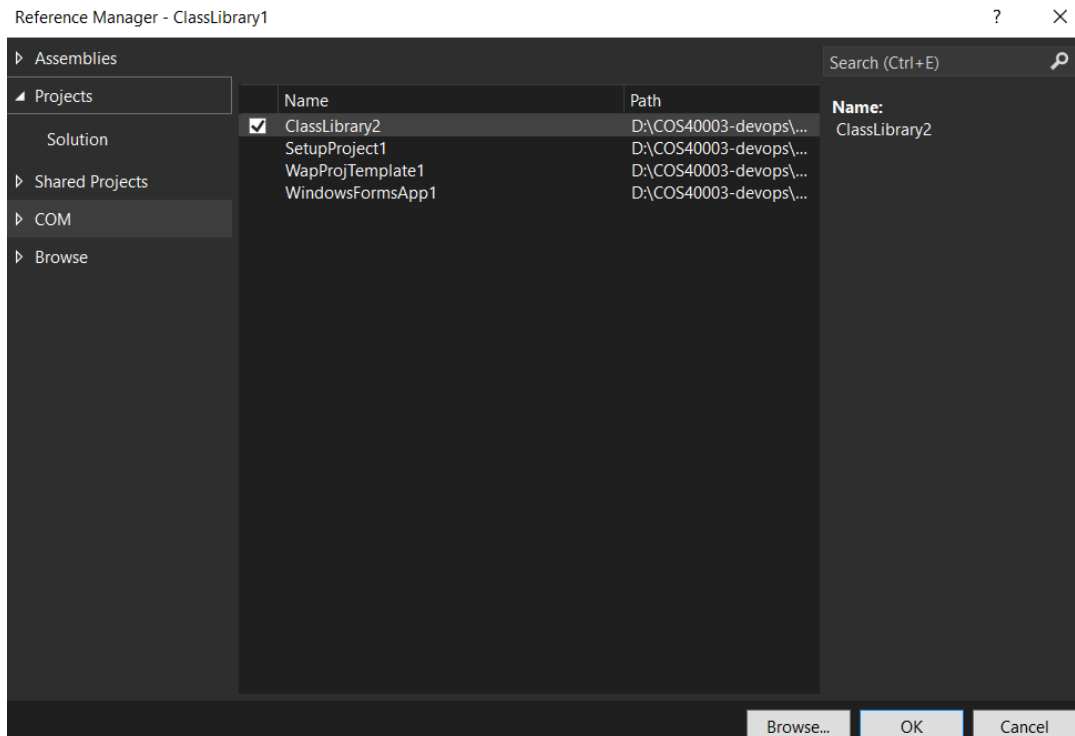
```

namespace ClassLibrary1
{
    // 2 references
    public class Calculator
    {
        // 1 reference
        ClassLibrary2.MathEngine mathEngine = new ClassLibrary2.MathEngine();

        public int Calculate(int operand1, int operand2, string operation)
        {
            switch (operation)
            {
                case "+":
                    return mathEngine.Add(operand1, operand2);
                case "-":
                    return mathEngine.Subtract(operand1, operand2);
                case "*":
                    return mathEngine.Multiply(operand1, operand2);
                case "/":
                    return mathEngine.Divide(operand1, operand2);
                default:
                    throw new System.Exception("Invalid operation");
            }
        }
    }
}

```

The class from project contains an instance of a class in project 2. Therefore, add reference to project 2 for project 1.



In the Windows Forms App created earlier, write a simple program to add/subtract/multiply/divide 2 integers the is put into the form

```

.....}
.....CurrentOperandTextBox = operand1_textBox;
.....}

1 reference
.....private void operand2_textBox_Click(object sender, EventArgs e)
.....{
.....    CurrentOperandTextBox = operand2_textBox;
.....}

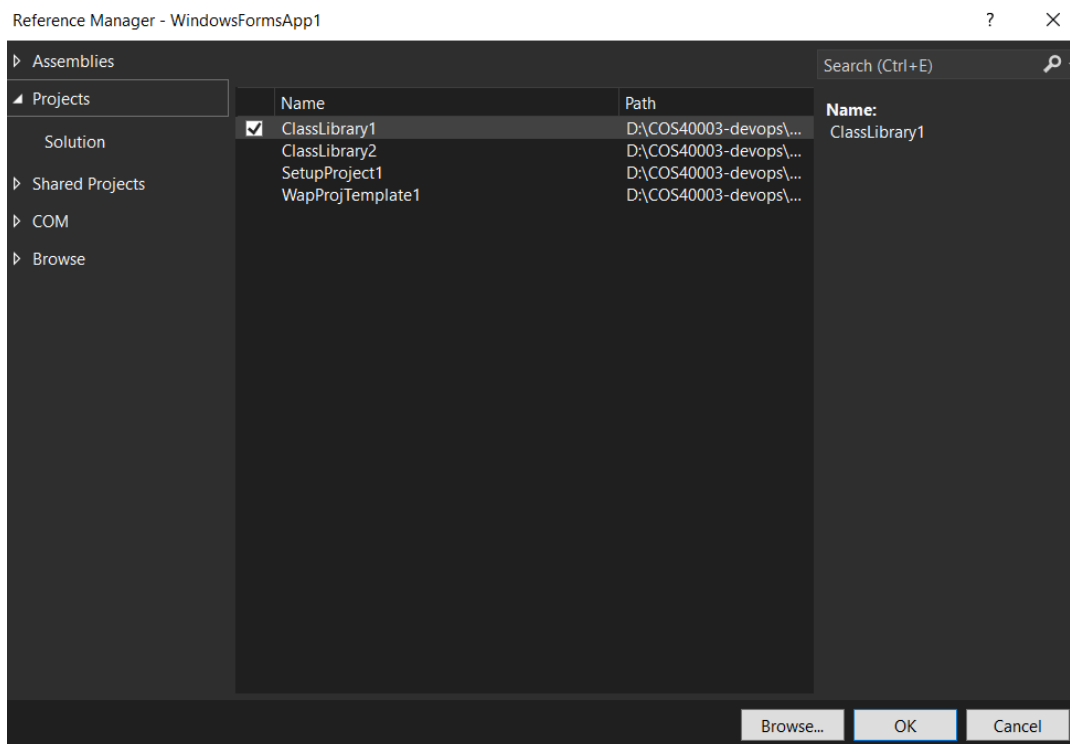
1 reference
.....private void equal_button_Click(object sender, EventArgs e)
.....{
.....    if (operand1_textBox.Text == "" || operand2_textBox.Text == "")
.....    {
.....        return;
.....    }

.....    int operand1 = Convert.ToInt32(operand1_textBox.Text);
.....    int operand2 = Convert.ToInt32(operand2_textBox.Text);

.....    resultValue_textBox.Text = calculator.Calculate(operand1, operand2, operator_textBox.Text).ToString()
.....}
.....}
}

```

Since the WinFormApp contains a Calculator instance, add reference to the Class Library Project 1 for the WinFormApp



Try run the WinFormApp. The app contains 2 text boxes for operand, 1 for result display, 1 for operator display and can be easily modified via the buttons from the bottom.

Form1

3 + 365

Result: 368

1 2 3

4 5 6 + - \*

7 8 9 . / =

**Now since the Windows Forms App depends on the Library Project 1, which depends on Library Project 2, we need to add both Library Projects and the main Windows Forms App as references in the Wix Set Up Project.**

Add Reference

Projects Browse Recent

Project Name ^	Project Directory
ClassLibrary1	D:\COS40003-devops\WindowsFormsApp1\Cl...
ClassLibrary2	D:\COS40003-devops\WindowsFormsApp1\Cl...
WapProjTemplate1	D:\COS40003-devops\WindowsFormsApp1\W...
WindowsFormsApp1	D:\COS40003-devops\WindowsFormsApp1\W...

Add ▼ Remove ▲

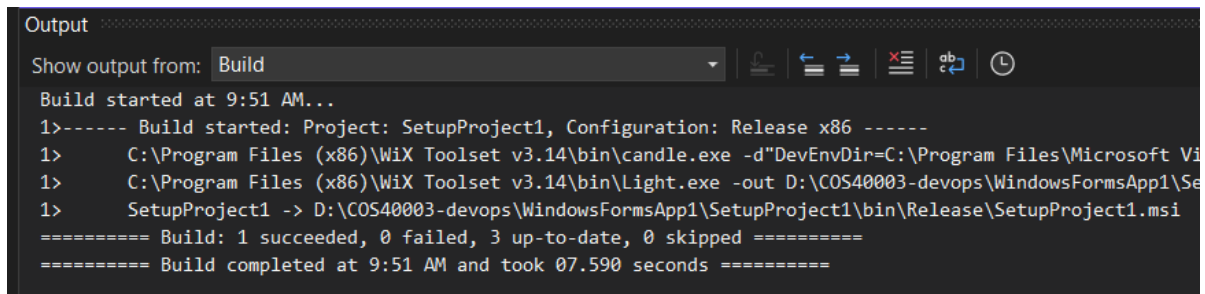
Selected projects and components:

Component Name ^	Type	Version	Source
ClassLibrary1	Project		D:\COS40003-devops\Wi...
ClassLibrary2	Project		D:\COS40003-devops\Wi...

OK Cancel



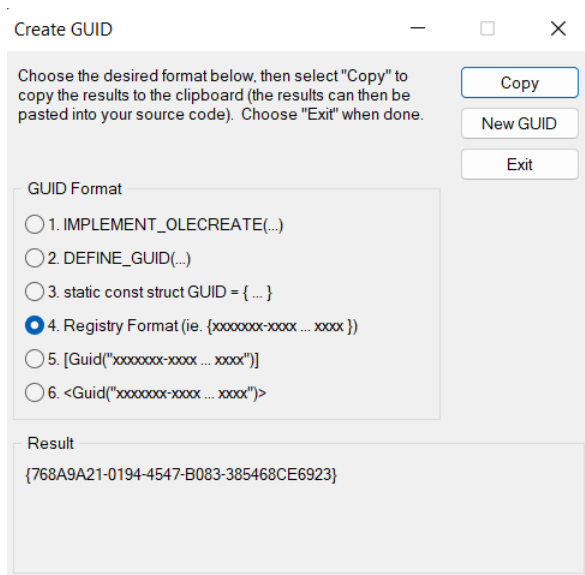
## Build the Wix Set Up Project



The screenshot shows the 'Output' window in Visual Studio with the 'Build' tab selected. The output text is as follows:

```
Build started at 9:51 AM...
1>----- Build started: Project: SetupProject1, Configuration: Release x86 -----
1>      C:\Program Files (x86)\WiX Toolset v3.14\bin\candle.exe -d"DevEnvDir=C:\Program Files\Microsoft Vi
1>      C:\Program Files (x86)\WiX Toolset v3.14\bin\Light.exe -out D:\COS40003-devops\WindowsFormsApp1\Se
1>      SetupProject1 -> D:\COS40003-devops\WindowsFormsApp1\SetupProject1\bin\Release\SetupProject1.msi
===== Build: 1 succeeded, 0 failed, 3 up-to-date, 0 skipped =====
===== Build completed at 9:51 AM and took 07.590 seconds =====
```

## Create a GUID to be used for each project



The 'Create GUID' dialog box is shown with the following elements:

- Title Bar:** Create GUID
- Instructions:** Choose the desired format below, then select "Copy" to copy the results to the clipboard (the results can then be pasted into your source code). Choose "Exit" when done.
- Buttons:** Copy, New GUID, Exit
- GUID Format:** A list of six radio button options:
  - ☐ 1. IMPLEMENT\_OLECREATE(...)
  - ☐ 2. DEFINE\_GUID(...)
  - ☐ 3. static const struct GUID = { ... }
  - ☒ 4. Registry Format (ie. {xxxxxxxx-xxxx ... xxx})
  - ☐ 5. [Guid("xxxxxxxx-xxxx ... xxx")]
  - ☐ 6. <Guid("xxxxxxxx-xxxx ... xxx")>
- Result:** A text box containing the generated GUID: {768A9A21-0194-4547-B083-385468CE6923}

**Edit the Product.wxs file in the Wix Set Up Project. If the project reference is added but Product.wxs Components is not modified, the built program will result is error or unexpected behavior.**

```

<Fragment>
  <ComponentGroup Id="ProductComponents" Directory="INSTALLFOLDER">
    <Component Id="ClassLibrary1.dll" Guid="7BA3BBAC-6AFC-4B30-A851-454746C25488">
      <File
        Id="ClassLibrary1.dll"
        Name="ClassLibrary1.dll"
        Source="$(var.ClassLibrary1.TargetDir)ClassLibrary1.dll"
      ></File>
    </Component>
    <Component Id="ClassLibrary2.dll" Guid="768A9A21-0194-4547-B083-385468CE6923">
      <File
        Id="ClassLibrary2.dll"
        Name="ClassLibrary2.dll"
        Source="$(var.ClassLibrary2.TargetDir)ClassLibrary2.dll"
      ></File>
    </Component>
    <Component Id="WindowsFormsApp1.exe" Guid="712C91CC-1696-48BD-A2DE-96D6F837C590">
      <File
        Id="WindowsFormsApp1.exe"
        Name="WindowsFormsApp1.exe"
        Source="$(var.WindowsFormsApp1.TargetDir)WindowsFormsApp1.exe"
      ></File>
    </Component>
  </ComponentGroup>
</Fragment>

```

**Build the Wix Set Up Project, then the below files are created**

File Explorer view of the build output directory:

Path: D:\COS40003-devops\WindowsFormsApp1\SetupProject1\bin\Release

Name	Date modified	Type	Size
SetupProject1.msi	5/18/2024 9:58 AM	Windows Installer ...	40 KB
SetupProject1.wixpdb	5/18/2024 9:58 AM	WIXPDB File	57 KB

**Execute the .msi file**

File Explorer view of the installation directory:

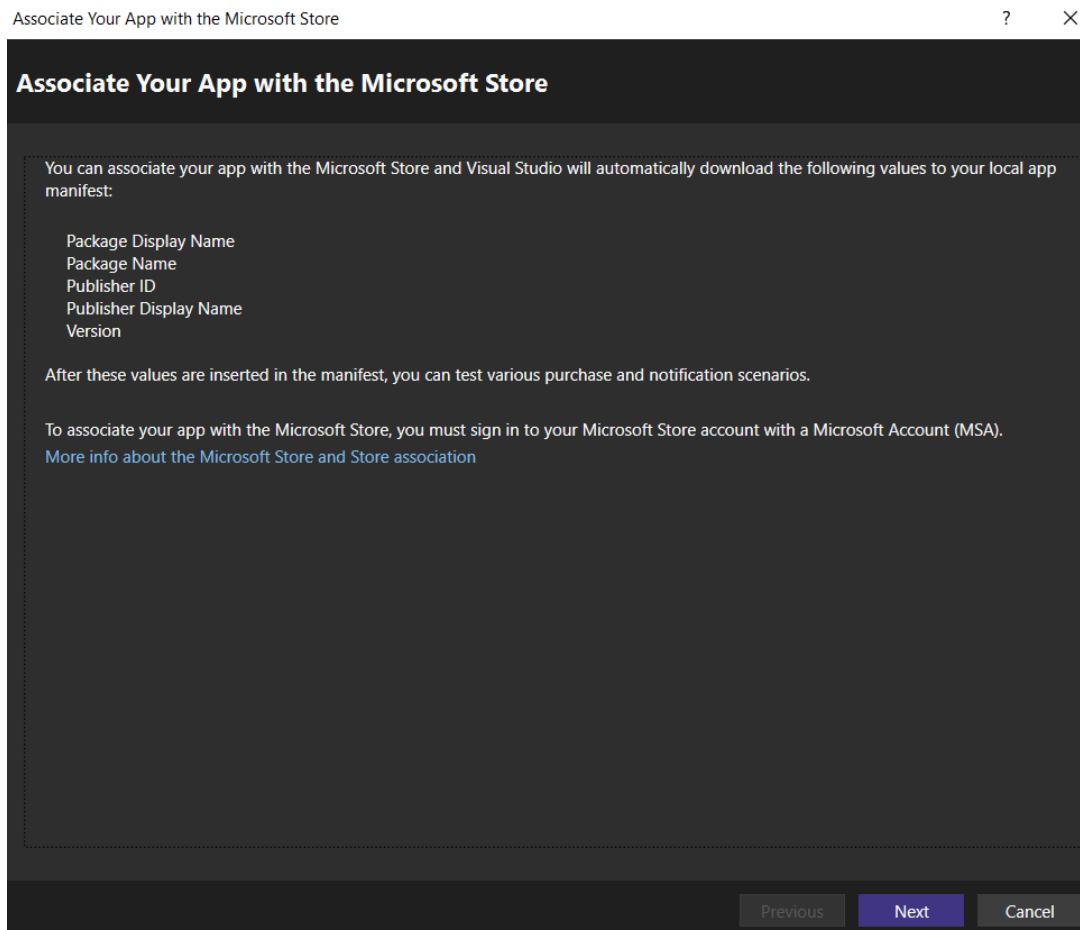
Path: This PC > Local Disk (C:) > Program Files (x86) > My Winform Application Installer Directory

Name	Date modified	Type	Size
ClassLibrary1.dll	5/18/2024 9:24 AM	Application extens...	5 KB
ClassLibrary2.dll	5/18/2024 9:23 AM	Application extens...	4 KB
WindowsFormsApp1.exe	5/18/2024 9:26 AM	Application	12 KB

➔ **We have done deploying our Windows Forms App with 2 DLLs dependency.**

## HD Task: Deploy your application to the Microsoft store for public access and downloads.

Use the Windows Application Packaging Project from previous steps. Go to “publish” → “associate your app with Microsoft Store”



Select an app name to reserve for the app

## Select an app name



Swinburne University  
104175779@student.swin.edu.au

Existing app names:

☐ Include app names that already have packages [Refresh](#)

App Name	Package Identity in the Microsoft Store
<p>There are no app names to select. You can only select app names that you've reserved from the Microsoft Store. If you haven't reserved a name yet, enter a name in the Reserve a new app name text box, and then choose the Reserve button. If you want to use the name of an app that you've previously published, check the Include app names that already have packages checkbox, and then select the app name.</p>	

Reserve a new app name:

Reserve

Previous

Next

Cancel