

UNIVERSITY OF LONDON  
IMPERIAL COLLEGE OF SCIENCE, TECHNOLOGY AND MEDICINE

EXAMINATIONS 1999

BEng Honours Degree in Computing Part I  
MEng Honours Degrees in Computing Part I  
BSc Honours Degree in Mathematics and Computer Science Part I  
MSci Honours Degree in Mathematics and Computer Science Part I  
for Internal Students of the Imperial College of Science, Technology and Medicine

*This paper is also taken for the relevant examinations for the  
Associateship of the Royal College of Science  
Associateship of the City and Guilds of London Institute*

PAPER 1.2 / MC 1.2

MATHEMATICAL REASONING – PROGRAMMING

Wednesday, April 28th 1999, 4.00 – 5.30

*Answer THREE questions*

For admin. only:  
paper contains 4 questions

- 1a State the principle of list induction.
- b Recall that list concatenation ++ is defined by:

```

++ :: [a] -> [a]
[] ++ ys      = ys
(x:xs) ++ ys  = x: (xs ++ ys)

```

We also define [x] to be x:[] for any x : a.

- i) Prove by list induction that for all lists xs : [a],

$$xs ++ [] = xs.$$

- ii) Prove by list induction that ++ is associative.

- c Two Haskell functions to do with reversing lists are defined as follows:

```

Rev :: [a] -> [a]
Rev []      = []
Rev x:xs    = (Rev xs) ++ [x]

```

```

T :: [a] -> [a] -> [a]
T [] ys      = ys
T x:xs ys    = T xs x:ys

```

- i) Using part b, or otherwise, show by list induction on xs that for all lists xs, ys : [a],

$$T \ xs \ ys = (Rev \ xs) \ ++ \ ys.$$

Take care to justify each step of your argument.

- ii) Deduce that for all lists xs : [a],

$$T \ xs \ [] = Rev \ xs$$

*The three parts carry, respectively, 20%, 40%, 40% of the marks.*

- 2 Let  $A$  : array  $0..$  of  $\text{int}$  be a Turing array, and let  $i, j$  be integers with  $0 \leq i, j \leq \text{Upper}(A)$ . Recall that we write  $A(i \text{ to } j)$  for the Haskell list  $[A(i), A(i+1), \dots, A(j-1)]$ . Note that  $A(j)$  is not included. Formally,

$$A(i \text{ to } j) \quad \begin{array}{l|l} i=j & = [] \\ i < j & = A(i \text{ to } j-1) ++ [A(j-1)] \end{array}$$

Consider the Haskell function `Rot` that cyclically rotates a list:

```
Rot :: [a] -> [a]

Rot []      = []
Rot x:xs    = xs ++ [x]
```

In this question you are asked to implement a Turing procedure corresponding to `Rot`:

```
procedure Rotate(var A : array 0.. of int)
%pre: none
%post: A(0 to N) = Rot(A0(0 to N)) where N = upper(A)+1.
```

The idea is to save  $A(0)$ , and then, in a loop, put  $A(1)$  into  $A(0)$ , put  $A(2)$  into  $A(1)$ , ..., put  $A(i+1)$  into  $A(i)$ , .... Finally, put the saved value of  $A(0)$  into  $A$  in the right place.

- a
  - i) Draw a diagram of  $A$ , showing the pointer ' $i$ ', representing the situation at the beginning of an arbitrary cycle in the execution of the loop.
  - ii) Use it to give a loop invariant saying (among other things) what the list  $A(0 \text{ to } i)$  is, in terms of  $A0$ , at the beginning of this cycle of the loop.
- b Write the body of `Rotate`. Include a loop variant.
- c Show that the loop code re-establishes the loop invariant. Remember to check that all array accesses are legal.
- d Show that the loop terminates, and that when it does, the post-condition is set up.

*The four parts carry, respectively, 15%, 30%, 30%, 25% of the marks.*

*Turn over ...*

- 3a The following Haskell function calculates the sum of the squares of the entries in a list:

```
Sumsq :: [Int] -> Int
Sumsq []      = 0
Sumsq x:xs    = x*x + Sumsq xs
```

- i) Write down a tail-recursive Haskell function TRSumsq with an accumulating parameter that, when called with suitable arguments, serves to calculate Sumsq xs.
  - ii) Prove by induction that TRSumsq does calculate the same result as Sumsq. You will have to formulate an inductive hypothesis that handles any value of the accumulating parameter.
- b The Fibonacci sequence  $f(n)$  for natural numbers  $n$  is given by
- $$f(0)=0, f(1)=1, f(2)=1, f(3)=2, f(4)=3, f(5)=5, f(6)=8, \dots$$
- Give a recursive Haskell or Turing definition of  $f$ .
- c A tail-recursive function that can be used to calculate  $f$  as in part b is given below:

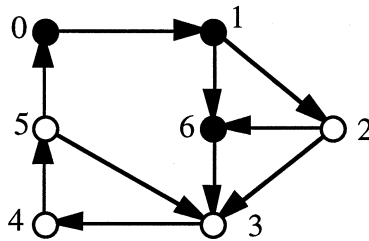
```
TrFib :: int -> int -> int -> int
| pre:  n>=0
| post: Trfib x y n = x*f(n) + y*f(n+1)

Trfib x y n | n==0      = y
            | otherwise = Trfib y x+y n-1
```

- i) Prove by induction on  $n$  that TrFib meets its post-condition.
  - ii) What arguments must you give the TrFib function to calculate  $f(n)$ ? Justify your answer.
- d Write the Turing code of a procedure LpFib( $x, y, n$ ) that calculates TrFib by using a loop, without recursion. Do not forget to include a pre-condition, post-condition, loop variant, and loop invariant as comments.

*The four parts carry, respectively, 30%, 15%, 30%, 25% of the marks.*

- 4 A *piebald graph* is a directed graph whose nodes are coloured black or white. E.g.:



A *monochromatic path* between two nodes  $x, y$  is a path from  $x$  to  $y$ , all of whose nodes, including  $x$  and  $y$ , are the same colour. E.g., above, the path 0,1,6 is a monochromatic path from 0 to 6, because 0, 1, and 6 are black. Similarly, 3,4,5,3 is a monochromatic path from 3 to 3. The path 0,1,2 is not monochromatic, because 0 and 1 are black and 2 is white.

It is desired to adapt Warshall's algorithm to determine which nodes of an arbitrary piebald graph have a monochromatic path between them. The graph has nodes  $0, 1, \dots, N$  and is represented by the two arrays *Edges* and *Black*, where:

Edge( $x, y$ ) = **true** when there is an edge from  $x$  to  $y$   
 Black( $x$ ) = **true** when  $x$  is a black node.

Here is the header:

```

type Adj : array 0..N, 0..N of boolean
type Colour : array 0..N of boolean

function MonchromPath(Edge: Adj, Black: Colour) : Adj
% Post:  $\forall x, y: \text{int}[0 \leq x \leq N \ \& \ 0 \leq y \leq N \rightarrow$ 
%       ( $r(x, y) \leftrightarrow$  there is a monochromatic path from  $x$  to  $y$ )]

```

- a Write the code for MonchromPath and give a suitable loop invariant and loop variant.
- b
  - i) Prove that the initialisation code establishes your loop invariant.
  - ii) Prove that the loop code re-establishes your invariant.
- c An *alternating path* between nodes  $x, y$  of a piebald graph is a path from  $x$  to  $y$  whose successive nodes are of different colours. E.g., in the graph above, 1,2,6,3 is an alternating path from 1 to 3.

How would you modify the code for MonchromPath so that it determines which nodes have an alternating path between them? Briefly justify your answer.

The three parts carry, respectively, 30%, 50%, 20% of the marks.

*End of paper*