## UNIVERSITY OF LONDON IMPERIAL COLLEGE OF SCIENCE, TECHNOLOGY AND MEDICINE

## **EXAMINATIONS 1996**

MEng Honours Degrees in Computing Part IV

MSc Degree in Foundations of Advanced Information Technology
for Internal Students of the Imperial College of Science, Technology and Medicine

This paper is also taken for the relevant examinations for the Diploma of Membership of Imperial College Associateship of the City and Guilds of London Institute

## **PAPER 4.81**

MODELS OF CONCURRENT COMPUTATION Thursday, May 16th 1996, 10.00 - 12.00

Answer THREE questions

For admin. only: paper contains 4 questions 2 pages (excluding cover page)

1a i) Show how to derive each of the following two laws of CCS from each other:

$$P + \tau.P = \tau.P$$
  
 
$$P + \tau.(P+Q) = \tau.(P+Q)$$

State any laws you use.

ii) Use equational reasoning to show that

$$b + \tau (a + \tau (b+c)) = c + \tau (a + \tau (b+c))$$

(the O's are omitted.) Again, state any laws you use.

b It is desired to implement the process T defined by

$$T = a_1.(a_2.a_3.T + a_3.a_2.T)$$

Processes P<sub>1</sub>, P<sub>2</sub>, P<sub>3</sub> and S are defined by

$$P_1 = a_1 \cdot \overline{c} \cdot f \cdot P_1$$

$$P_2 = c. \overline{d}.a_2.e. \overline{f}.P_2$$

$$P_3 = d.a_3.\bar{e}.P_3$$

 $S = (P_1 \mid P_2 \mid P_3) \setminus \{c,d,e,f\} \quad \text{(which may be abbreviated to } P_1 \parallel P_2 \parallel P_3)$ 

- i) Draw a static diagram for S.
- ii) Use the Expansion Theorem (which you need not state) to show that S = T.
- 2a i) Define weak bisimulation and weak equivalence (≈) for CCS processes.
  - ii) Prove that  $\approx$  is transitive.
- b Show that  $P \approx Q$ , where P and Q are defined by

$$P = a + \tau . (b + \tau . (a + b . (\tau + c)))$$
  
 $Q = a + b . (\tau + c)$ 

- c i) Explain how equality of processes is defined.
  - ii) What does it mean for a process to be stable?
  - iii) Show that if P = Q then

P is stable iff Q is stable

The three parts carry, respectively, 40%, 30%, 30% of the marks.

- 3a i) State the meaning of the II operator of CSP, both informally and in terms of failures, paying attention to alphabets.
  - ii) Give an example to show that PIIP need not be equal to P, justifying your answer briefly.
- b In the Failures Model a process P must satisfy the following liveness condition:
  - (L) if  $(s,X) \in P$  then for any  $a \in \alpha P$ ,  $(s^{a}) \in P$  or  $(s,X \cup \{a\}) \in P$

Show that if P and Q satisfy (L) then so does PllQ.

c A vending machine offers tea or coffee in exchange for one coin. After the drink is vended, and before the next coin is inserted, the machine optionally adds milk for free. The machine is fair, in that it will not accept a coin unless it is prepared to vend a drink of some kind, and it will not issue a drink unless it has been paid first.

Give a failures-style specification of the machine. The events are t (tea), cf (coffee), m (milk), cn (coin).

- 4a i) What does it mean for a marked Petri net to be
  - (1) safe
  - (2) sequential
  - (3) deterministic?
  - ii) Four processes P<sub>1</sub>, P<sub>2</sub>, P<sub>3</sub>, P<sub>4</sub> each alternately start up (events a<sub>1</sub>, a<sub>2</sub>, a<sub>3</sub>, a<sub>4</sub> respectively) and shut down (events b<sub>1</sub>, b<sub>2</sub>, b<sub>3</sub>, b<sub>4</sub> respectively). They are required to start up in cyclic order starting with process P<sub>1</sub>. Model the system as a net, showing the initial marking.
  - iii) State whether your net in (ii) is
    - (1) safe
    - (2) sequential
    - (3) deterministic

Justify your answer.

b Consider the following two CSP processes:

$$P_1 = (a \rightarrow STOP \parallel b \rightarrow STOP) [] c \rightarrow STOP$$
  
 $P_2 = d \rightarrow STOP [] e \rightarrow STOP$ 

- i) Give event structures  $E_1$ ,  $E_2$  corresponding to  $P_1$ ,  $P_2$ .
- ii) Define the configuration domains  $C_1$ ,  $C_2$  associated with  $E_1$ ,  $E_2$ . State which elements are complete primes.
- iii) Give the configuration domain C corresponding to the sequential composition E<sub>1</sub>; E<sub>2</sub> of E<sub>1</sub> and E<sub>2</sub>.
- iv) Use C to obtain the event structure  $E_1$ ;  $E_2$ .

End of paper