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 ISE4.13

IMPERIAL COLLEGE OF SCIENCE, TECHNOLOGY AND MEDICINE
UNIVERSITY OF LONDON

DEPARTMENT OF ELECTRICAL AND ELECTRONIC ENGINEERING
EXAMINATIONS 2002

MSc and EEE/ISE PART III/IV: B.Eng., M.Eng. and ACGI

COMMUNICATION NETWORKS

Tuesday, 30 April 10:00 am

There are FIVE questions on this paper.

Answer FOUR questions.

Corrected Copy

Time allowed: 3:00 hours.

Examiners responsible:

First Marker(s): Barria, J.A.
Second Marker(s): Mamdani, E.H.

Special Information for Invigilators: **NIL**

Information for Candidates: **NIL**

1. (a) In the context of an automatic repeat request (*ARQ*) scheme, it is known that the probability of a single frame being in error is $P = 0.1$.
 - (i) What is the probability that one frame will take exactly i re-attempts to be successfully received.
 - (ii) What is the expected number of re-transmissions, N_r , of one frame. [5]
- (b) For a *Go Back N ARQ* scheme, and assuming that each frame in error will generate K re-transmissions:
 - (i) derive the expected number of re-transmissions, N_r , of a frame.
 - (ii) Derive a simple expression of the performance of this scheme for $N > 2a + 1$ and $N < 2a + 1$.

Clearly state the meaning of a and N . Clearly state your assumptions and approximations. [5]

- (c) A network is composed of N nodes and L links. Assume you know all possible traffic demand pairs γ_{ij} (from origin i to destination j) in Kbits/seconds.

Derive an expression for the mean network packet delay, T , as a function of the traffic flow F_i (in Kbits/seconds) carried by link i , and the capacity C_i (in Kbits/seconds) of link i .

Clearly state any assumptions made at each stage of your derivation. [10]

2. (a) Describe and discuss the relevance of the following Internet routing protocols:
 - (i) Reservation Protocol (RSVP).
 - (ii) Next Hop Resolution Protocol (NHRP).
 - (iii) Multicast routing.
 - (iv) Dynamic Host Configuration Protocol (DHCP) and Mobile IP. [8]
- (b) Describe and discuss the following Internet service class models:
 - (i) IntServ model.
 - (ii) DiffServ model. [12]

3. (a) Describe an application of market-based load control mechanisms and discuss its implementation.

[5]

- (b) For the network of *Figure 3.1*, consider the cost function D defined by:

$$D = \sum_{i=1}^L \frac{F(i)}{C(i) - F(i)}$$

where $C(i)$ is the capacity of link i , $F(i)$ is the flow carried by link i and L is the maximum number of links in the network.

- (i) Solve the optimal routing problem (ORP) where the network capacity values are $C(1) = C(2) = C(3) = C(4) = C(5) = 10$ Kbits/seconds, and the offered load is $R_{14} = 10$ Kbits/seconds. [5]
- (ii) Suppose that you are asked to choose between two alternatives:
- increase the original capacity of $C(5)$ to 20 Kbits/seconds, or
 - increase the original capacity of $C(1)$, $C(2)$, $C(3)$ and $C(4)$ to $C(1) = C(2) = C(3) = C(4) = 20$ Kbits/seconds. [5]

Which one would you choose? Discuss your findings.

[5]

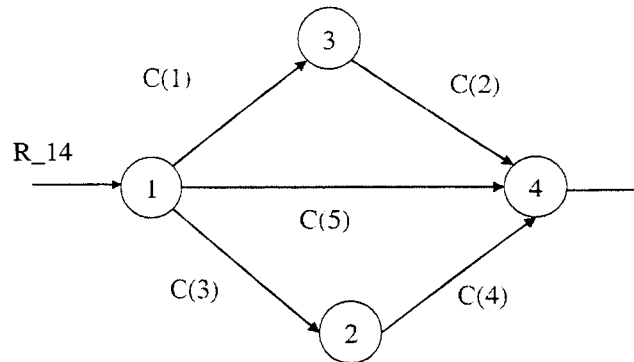


Figure 3.1

4. (a) (i) Describe and define three ATM traffic management functions known to you [6]
- (ii) Discuss the importance of Equivalent Capacity functions in ATM call Admission Control schemes. [4]

- (b) Consider the network of *Figure 4.1* where $L(i,j)$ is the link length between nodes i and j .

Show all the iterations of the Bellman-Ford shortest path algorithm. [10]

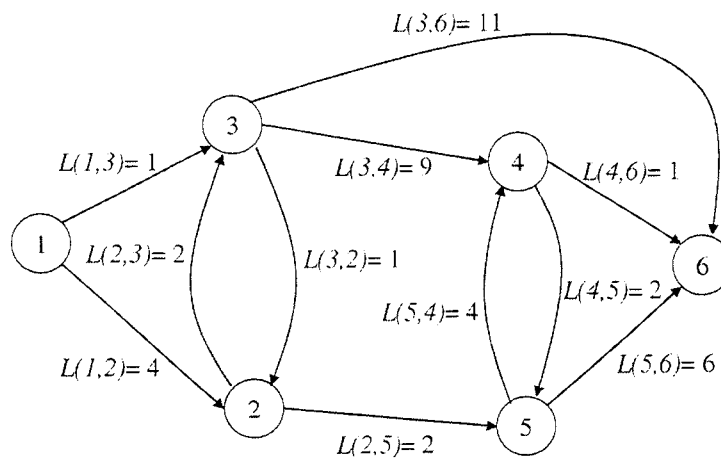


Figure 4.1

5. (a) For a single-voice source, the packet-arrival process can approximately be taken to be a renewal process with an inter-arrival time distribution given by

$$F(t) = [(1 - \alpha T) + \alpha T(1 - e^{-\beta(t-T)})]U(t - T)$$

where α is the mean talkspurt period, β is the mean silence period and T is the voice packetisation period. For this process the expression for the squared coefficient of variation c_1^2 (which is the variance divided by the square of the mean) of an inter-arrival time is given by

$$c_1^2 = \frac{(1 - p^2)}{[T\beta + (1 - p)]^2}.$$

Given that: $\alpha^{-1} = 352$ ms; $\beta^{-1} = 650$ ms and $\alpha T = 1 - p = 1/22$.

- (i) calculate the value of c_1^2 . [5]
 - (ii) discuss the significance of your findings. [5]
- (b) In the context of Rate Adjustment Congestion schemes, explain and discuss:
- (i) the Time Window flow control scheme. [5]
 - (ii) the Leaky Bucket algorithm. [5]

COMMUNICATION NETWORKS

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1a $P = \text{probability single frame in error}$

(i) $P^{i-1} (1-P)$

(ii) $N_R = \sum_{i=1}^{\infty} i P^{i-1} (1-P) = \frac{1}{1-P}$

1b

(i) if each error generates K retransmissions:

$$N_R = \sum_{i=1}^{\infty} f(i) P^{i-1} (1-P)$$

$$f(i) = 1 + (i-1)K = (1-K) + Ki$$

$$N_R = (1-K) \sum P^{i-1} (1-P) + K \sum i P^{i-1} (1-P)$$

$$= 1-K + \frac{K}{1-P}$$

$$= \frac{1-P+KP}{1-P}$$

(ii) $U(N > 2a+1) = \frac{1-P}{1+2aP}$

$$U(N < 2a+1) = \frac{N(1-P)}{(1+2a)(1-P+NP)}$$

with the following approximations

$$K \sim 2a+1 \quad \text{if } N > 2a+1$$

$$K \sim N \quad \text{if } N < 2a+1$$

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3c Mean network Delay



1. External workload

$$\lambda = \sum_{j=1}^M \sum_{k=1}^M \lambda_j \lambda_k$$

$$2. N = \lambda T$$

2.1 Little's in queue i (No packets in link i)

$$q_i = \lambda_i t_i$$

2.2 No of packets in the network

$$\sum_{i=1}^L \lambda_i t_i = N = \lambda T$$

$$\text{Delay at queue } i = t_i = \frac{1}{\mu_i - \lambda_i}$$

 $1/\mu$ = average length of packet (bits/packet) C_i = Transmission speed link i (bits/sec) μ_i = Service rate link i (packets/sec) λ_i = arrival rate link i (packets/sec)

$$\lambda T = \sum_{i=1}^L \lambda_i t_i = \sum_{i=1}^L \frac{\lambda_i}{\mu_i - \lambda_i} \quad ; \quad F_i = \frac{\lambda_i}{\mu}$$

$$T = \frac{1}{\mu} \sum_{i=1}^L \frac{F_i}{C_i - F_i}$$

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2a

- (i) - RSVP is essentially a network-level signalling protocol operating on top of IP
- Host request of a specific QoS for a particular flow
 - Routers provide the requested QoS along the path(s)
 - RSVP routers responsible for:
 - Dedicated requested resources
 - Maintain state for the signalled connection
 - Accept/Refuse new connection based on available resources
 - Guarantee the service level of existing calls
 - Discussion on RSVP limitations
- (ii) NHRP enables a station connected to an ATM network to:
- Resolve an ATM address from an IP address
 - Find the most efficient shortcuts to traverse multiple logical IP subnetworks
- (iii) Multicast routing: each packet is transmitted once per link (saving bandwidth in large sized networks).
- (iv) - DHCP automatically configures hosts that connect to a TCP/IP network
- DHCP provides mechanism for assigning temporary IP network addresses to host
- Used by ISPs to maximize usage of their IP address space

2b

- (i) Intserv model
- Packet classifiers: identify flows to receive specific QoS
 - Packet schedulers: Handle forwarding different packet flows
 - Admission control: Determine if a route has sufficient resources
 - Explicit Resource Reservation (RSVP): bandwidth and buffers reserved for a data flow
- (ii) DiffServ model
- The DS model is simpler and more scalable than Intserv model
 - per flow is replaced with per aggregate service
 - Complex processing is moved from the core of the network to edge

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(ii)

- A Service level agreement (SLA) is necessary
- A customer or organisation wishing to receive differentiated service must first have a SLA
 - A SL includes a traffic conditioning agreement.

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3a

(iv)

Using a price mechanism we could e.g., divide the traffic between delay-sensitive and delay-insensitive traffic.

If users are charged lower rate at e.g. night, they will have an incentive to shift the delay-insensitive traffic to those periods.

A price-oriented model is build by specifying three elements

- user demand for service
- Network capacity
- amount of service that network can supply

In the case of a single service and a two period scheme, the user's preference of e.g. sending an e-mail or browse through a www could be modeled by the utility function:

$$u_t(x) = u(x) - d_t x_t \quad x \geq 0, \quad t=1,2$$

where x = amount of traffic

$d_t x$ = is the loss or benefit reduction suffered from sending x in period t

If the price of sending in $t=1$ is p_t the user will transmit at the time that maximizes her benefit i.e.

$$\max u_t(x) = u(x) - d_t x - p_t x$$

It can be shown that the optimal price for the system is given by

$$\frac{\partial u^i}{\partial x_t^i} = p_t + d_t^i$$

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3a

(ii) One possible application: The user i will choose to transmit at rate d_i which will be the solution of the following problem

$$\max_{d_i} u^i(d_i) - \int_0^{d_i} c^i d^i - p_c d^i$$

$$\text{i.e.} \quad \frac{\partial u^i}{\partial d^i} = c^i d + p_c$$

The system will receive the aggregate demand $\Lambda = \sum d_i$

A central planner chooses d^i on behalf of user i so as to maximise the total benefit

$$\sum_i [u^i(d^i) - \int_0^{d^i} c^i d^i]$$

$$\text{e.g. if } d = f(\Lambda, M)$$

$$\frac{\partial u^i}{\partial d^i} = c^i f(\Lambda, M) + \frac{\partial f}{\partial \Lambda}(\Lambda, M) \sum_j p_j^i d^j$$

Note that the second term is the delay cost suffered by all users due to a unit increase on user i 's traffic rate equal to congestion price

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3b

$$\frac{\partial D}{\partial x_p} = \sum_{i \in p} \frac{c_i}{(c_i - f_i)^2}$$

(i)

$$f_1 + f_2 + f_3 = 10$$

$$f_2 = f_3 \Rightarrow f_1 = 10 - 2f_2$$

consider f_1 and f_2

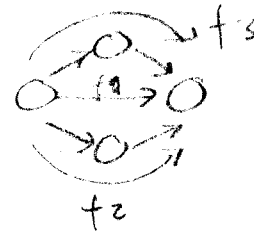
$$\frac{10}{(10 - f_1)^2} = \frac{2 \times 10}{(10 - f_2)^2} \Rightarrow (10 - f_2) = \sqrt{2} (10 - f_1)$$

$$10 - \sqrt{2} \cdot 10 = f_2 - \sqrt{2} f_1 = f_2 - \sqrt{2} (10 - 2f_2)$$

$$10 - \sqrt{2} \cdot 10 = f_2 - \sqrt{2} \cdot 10 - \sqrt{2} \cdot 2 f_2$$

$$f_2 = \frac{10}{1 + 2\sqrt{2}} = f_3 = 2.617$$

$$f_1 = 4.766$$



$$(ii) \quad (a) \quad C_5 = 20 \Rightarrow D = 1$$

$$(b) \quad C_1 = \dots = C_4 = 20 \Rightarrow D = 1 \frac{1}{4}$$

choose min D

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4a ATM traffic management Functions

(i) Any three of the following functions should be described and discussed.

- Call admission control (CAC) and Resource Management (RM)

- Usage parameter control (UPC/NPC)*

* GCRN suggested at Public UNI, but other mechanisms permitted

- Priority control (PC)

- Traffic Shaping (TS)

- Explicit Forward Congestion Indicators (EFCI)

- Congestion Control Functions

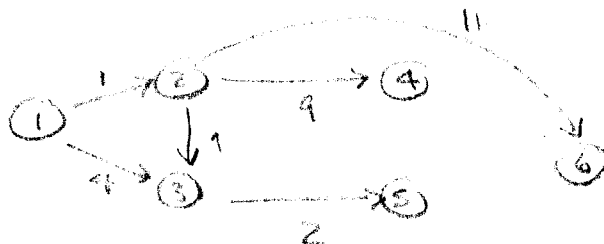
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4b



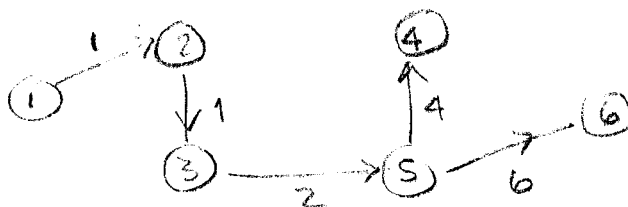
$M = 1$



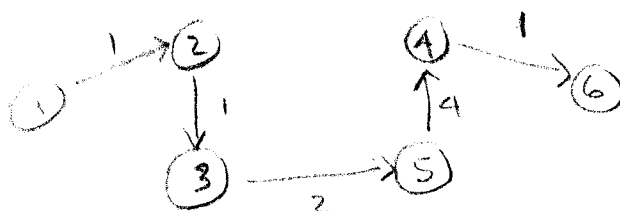
$M = 2$



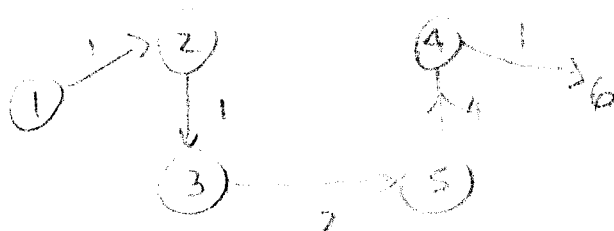
$M = 3$



$M = 4$



$M = 5$



$M = 6 \text{ (stop)}$

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5a.

(i)

$$C_1^2 = \frac{(1-p^2)}{[Tp + (1-p)]^2}$$

$$p = 1 - 1/22 = 0.954545$$

$$p^2 = 0.911157$$

$$\beta T = \frac{\alpha^{-1}}{\beta^{-1}} \quad \alpha T = \frac{352}{650} \times \frac{1}{22} = 0.02461538$$

$$1-p^2 = 0.088843$$

$$Tp + (1-p) = 0.0700699$$

$$[Tp + (1-p)]^2 = 4.9094 \times 10^{-3}$$

$$C_1^2 \approx 18.09$$

(ii)

C_1^2 for a Poisson process is 1 (one)

Comparison and discussion

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Sp
(i)

Route control schemes

Idea: give each station a guaranteed data rate (according to its needs)

goal - generate desired rates for various connections

- Time window flow control with $W=3$ (figure). The count of packet allocation is decreased when a packet is transmitted and increased W/r seconds later (instead of after a round-trip delay when the corresponding permits returns).



(ii)

- leaky-bucket scheme: To join the transmission queue, a packet must get a permit from the permit queue. A new permit is generated every $1/r$ seconds, where r is the desired input rate, as long as the number of permits does not exceed a given threshold.

