

Paper Number(s): **ISE2.8**

IMPERIAL COLLEGE OF SCIENCE, TECHNOLOGY AND MEDICINE
UNIVERSITY OF LONDON

DEPARTMENT OF ELECTRICAL AND ELECTRONIC ENGINEERING
EXAMINATIONS 2001

ISE PART II: M.Eng. and B.Eng.

LANGUAGE PROCESSORS

Wednesday, 9 May 2:00 pm

There are FIVE questions on this paper.

Answer THREE questions.

Time allowed: 2:00 hours

Examiners: Bailey,R.

- 1a Explain briefly (100 words each) the functions of each of the following components of a language-processing system:
- Lexical Analyser
 - Syntax Analyser (Parser)
 - Semantic Analyser (Type-Checker)
 - Evaluator
 - Decompiler
 - Code Generator
- /6 marks
- b Explain with examples what data structures are used in the operation of each of the components in *a* above.
- /8 marks
- c Draw diagrams showing how the components of *a* above can be combined together into:
- A Compiler
 - An Interpreter
 - A Source-to-Source Translator

In each case you should indicate clearly which of the data structures of *b* above are used to communicate between the components.

/6 marks

- 2 In a fragment of a language, the abstract syntax trees for expressions are defined by the following Haskell data type:

```
data Exp = Plus Exp Exp
        | Var Name
        | Const Int
        | Index Name Exp
```

For example, the expression $x + 1$ is represented as:

```
Plus ( Var "x" ) ( Const 1 )
```

The *Index* node is used to reference elements of one-dimensional arrays; thus the expression $A[x + 1]$ is represented as:

```
Index "A" ( Plus ( Var "x" ) ( Const 1 ) )
```

- a Use Haskell to sketch the design of a simple code generator for expressions represented using this data type. The output from your code generator should be for a *zero-address* (stack) machine. State *clearly* any assumptions you make about the target instruction set.
- /10 marks
- b Now consider the same expression language augmented with function calls taking a *single* parameter. The modified abstract syntax tree is as follows:

```
data Exp = Plus Exp Exp
        | Var Name
        | Const Int
        | Index Name Exp
        | Call Name Exp
```

Show how your code generator would be extended to handle this.

/10 marks

- 3 A language provides expressions which consist of integer and Boolean *constants*, a dyadic *addition* operation to add two integer values, a dyadic *comparison* operation to compare two operands of the same type for equality (yielding a Boolean result), and a triadic *conditional* operation to evaluate one of two expressions of the same type according to the value of a Boolean expression.
- a Suggest an appropriate Haskell data type for representing the *Abstract Syntax* of expressions written in the language. [4 marks]
 - b Write an *Evaluator* which will evaluate semantically correct expressions (*i.e.* having operands of the correct types) written in the language. [7 marks]
 - c Suggest an appropriate Haskell data type for representing the *type* of value represented by an expression, including the possibility that it may be semantically incorrect. [3 marks]
 - d Write a *Type-Checker* which will determine the type of value represented by an expression, or report that it is semantically incorrect (but do not report the reason). [6 marks]
- 4 A functional language has the following partial grammar for expressions:
- ```

<exp> ::= <var> | <cond>
<cond> ::= <exp> if <exp> else <exp>

```
- a Explain why the grammar above is unsuitable for top-down parsing and transform it into a version which is suitable. [4 marks]
  - b Explain why the original version of the grammar is ambiguous, justifying your explanation by showing a parse tree of an ambiguous sentence or by formally manipulating the grammar. [5 marks]
  - c State whether your modified grammar from part a is ambiguous and justify your answer. [6 marks]
  - d Explain a strategy which can be used in a top-down parser to overcome such ambiguities. [2 marks]
  - e Suggest how the concrete syntax of conditional expressions in the language might be redesigned to remove the original ambiguity. [3 marks]

- 5 Boolean expressions in a programming language are described by the following BNF grammar:

```

<bexp> ::= <bexp> and <bexp> | <bexp> or <bexp>
 | neg <bexp> | (<bexp>)
 | <variable> | <constant>

```

where **neg** has the highest priority and associates to the *right*, **and** has a higher priority than **or** (both of which associate to the *left*) and parentheses override these priorities in the conventional way. It is proposed to write an *Operator Precedence Parser* for the language.

- a Write down the *Precedence Matrix* for this fragment of the grammar. [8 marks]  
 b Assuming the following declarations:

```

data Token = And | Or | Neg | Open | Close | Term
data Tree = Node Token [Tree] | Leaf
type Sentence = [Token]
type Stack a = [a]

```

Write a precedence parsing function `parse :: Sentence -> Tree` which will construct abstract syntax trees from syntactically correct tokenised input sentences.

For simplicity, both the terminal symbol tokens `<variable>` and `<constant>` are represented by the single constructor `Term`. You may also assume the existence of a predicate `lessThan :: Token -> Token -> Bool` giving `true` if the `<` relation holds between its first and second arguments. [12 marks]