

UNIVERSITY OF LONDON
IMPERIAL COLLEGE OF SCIENCE, TECHNOLOGY AND MEDICINE

EXAMINATIONS 2000

BEng Honours Degree in Computing Part I
MEng Honours Degrees in Computing Part I
BEng Honours Degree in Mathematics and Computer Science Part I
MEng Honours Degree in Mathematics and Computer Science Part I
for Internal Students of the Imperial College of Science, Technology and Medicine

*This paper is also taken for the relevant examinations for the
Associateship of the City and Guilds of London Institute
This paper is also taken for the relevant examinations for the
Associateship of the Royal College of Science*

PAPER C110=MC110

ARCHITECTURE I

Wednesday 3 May 2000, 14:00
Duration: 90 minutes
(Reading time 5 minutes)

Answer THREE questions

Paper contains 4 questions

1a Explain the term *unaligned access* when applied to main memory. Briefly describe how an unaligned word is

- i) read from main memory.
- ii) written to main memory.

b A Turing-like program has the following data and code:

```
type Data =  
  record  
    alpha : int_2C      % 16-bit two's complement  
    beta  : array 1..3 of char % ASCII chars  
    gamma : int_SM      % 32-bit sign & magnitude  
    delta : int_X291    % 24-bit excess 291  
  end  
  
var Value : Data  
  
Value.alpha := -292  
Value.beta  := "FED"      % "D" is 44 in hexadecimal  
Value.gamma := Value.alpha - 3  
Value.delta := 0
```

Convert each of the fields of Value (after the assignments) to their binary values and rewrite the values in hexadecimal (values should be of the correct size in bytes).

For parts c and d, memory should be shown byte-by-byte, with each byte clearly labelled with its byte address. Assume that memory words are 32-bits wide and memory is byte addressable. Unaligned accesses are supported; so there must be no gaps between fields.

c Show the memory layout of the variable Value at the end of the program if run on a:

- i) little-endian architecture (LITTLE) with Value located at address 1008H.
- ii) big-endian architecture (BIG) with Value located at address 1008H.

d Show the memory layout of the variable Value on BIG if it is copied from Value on LITTLE (after the assignments) using:

- i) a byte-by-byte transfer
- ii) a word-by-word transfer, where words are 32-bits wide.

e Comment on why the results in part d (i) and d (ii) are incorrect (differ from c (ii)), and outline a solution to correctly transfer the variable between LITTLE and BIG.

The five parts carry, respectively, 20%, 20%, 20%, 20%, and 20% of the marks.

- 2a Identify 4 differences between a procedure and an interrupt handler.
- b Explain why a DMA controller has priority over the CPU when both request a memory transfer.
- c For this part of the question you are asked to develop some procedures that produce a sequence of one second beeps given the following devices:

	8 bits	Address
Timer Control Port		FF0080H
Sound Control Port		FF0090H

Writing a 1 to the Timer Control Port causes a single interrupt to occur in 10 milli-seconds time. Writing a 1 to the Sound Control Port causes a beep to be generated on the speaker.

For this device write the following routines in Pentium assembly language:

```

procedure StartBeeps      % Starts beeps every second

procedure StopBeeps       % Stops beeps

procedure TimerHandler    % Interrupt handler

function  NextBeep:int    % Milliseconds to next beep

```

Once started with StartBeeps, beeps should continue to be generated every second until a call is made to StopBeeps.

You can assume that the interrupt handler (TimerHandler) has been correctly installed in the Interrupt Descriptor Table.

State any additional assumptions that you make.

The three parts carry, respectively, 20%, 20%, and 60% of the marks.

- 3 For this question you are asked to translate the following high-level language procedure and call into Pentium assembly language:

```
procedure BasePrint (number:int, base:int)
var remainder : int
begin
    if number > base then
        BasePrint (number div base, base)
    end if
    remainder := number mod base
    PrintDigit (remainder)
end BasePrint

BasePrint (12, 8)
```

You should assume the following:

- a flat memory model for segments
- 16-bit integers
- that procedures preserve all registers, except register EAX
- instruction CDQ converts the doubleword in EAX into a quadword in EDX:EAX
- that the procedure PrintDigit is pre-defined as:

```
procedure PrintDigit (var digit:int)
```

For your answer provide the following:

- a a translation of the procedure call:

```
BasePrint (12, 8)
```

- b the stack frame just before the **if** statement is executed for the first time, clearly labelling each value on the stack with its offset from the frame pointer.
- c a commented Pentium assembly language translation of the procedure BasePrint.
- d the stack frame just after the first CALL instruction for PrintDigit is executed given that the outermost call to BasePrint is BasePrint (12, 8). You should show all values on the stack from the outermost call to the CALL instruction for PrintDigit.

Note: the parameter to PrintDigit is a **var** parameter and the first call of PrintDigit occurs in a recursive call of BasePrint.

State any additional assumptions that you make.

The four parts carry, respectively, 10%, 10%, 60%, and 20% of the marks.

- 4a For IEEE single-precision, define the representations for infinity values and NaN values. Give an example when each would occur.
- b Suppose that the IEEE defined a new 16-bit floating point format called Tiny Precision that follows the same general rules as IEEE Single Precision format except that the Exponent is 6 bits and the Significand is 9-bits

	1 bit	6 bits	9 bits
<i>Tiny Precision</i>	Sign	Exponent	Significand
<i>Format</i>	S	E	F

For this format interpret the 16-bit hexadecimal value CBF1 as a Tiny Precision number and then convert the Tiny Precision number to decimal.

- c Convert the decimal number `-130.25` to Tiny Precision and give the result in hexadecimal.
- d Perform a floating-point subtraction of the Tiny Precision numbers in parts b and c (subtract the number in part c from the number in part b). Write the result in hexadecimal. Assume that the CPU has additional precision bits to perform the subtraction accurately.
- e When the following high-level language statement is executed:

```
print 2.5, 2.6
```

the system prints:

```
2.5      2.5999999999999999
```

Explain why the first number is correctly printed, while the second isn't.

The five parts carry, respectively, 20%, 20%, 20%, 20% and 20% of the marks.