## UNIVERSITY OF LONDON IMPERIAL COLLEGE OF SCIENCE, TECHNOLOGY AND MEDICINE

## **EXAMINATIONS 2002**

MSc in Computing Science for Internal Students of the Imperial College of Science, Technology and Medicine

## PAPER M242

## **OPERATIONAL SEMANTICS (MSC)**

Friday 3 May 2002, 14:30 Duration: 120 minutes

Answer THREE questions

Paper contains 4 questions Calculators not required 1 The following is the abstract syntax of a *Mouse control language*:

```
egin{array}{ll} n & \in \mathit{Numeral} \ p & \in \mathit{Program} \ \end{array} \ p ::= \mathtt{north} \mid \mathtt{east} \mid \mathtt{south} \mid \mathtt{west} \mid \mathtt{run}(n) \mid \mathtt{rest}(n) \mid p_1 \ ; p_2 \end{array}
```

A program written in this language controls a mechanical Mouse that moves around on an infinite board, composed of fields, that are either occupied (by, for example, walls or other mice) or are accessible.

- i Using north, east, south, and west, the Mouse changes direction.
- ii Using run(n), it will run n fields from its current position in the direction that it is pointing. If, during this run, the Mouse encounters an occupied field, it will stop, and randomly choose to change direction.
- iii Using rest(n), the Mouse will stay in the same location for n 'ticks'.

Many mice can move around on the board simultaneously, but you can assume that they are controlled by *one* CPU (so synchronisation is not an issue).

The state of the Mouse is represented by a triple:  $\langle pos, d, \mathbf{f} \rangle$ . The first element pos gives the Mouse's current location in the field, in Cartesian co-ordinates  $\langle x, y \rangle$ ; the second element d gives the direction the Mouse is heading (either NORTH, EAST, SOUTH, or WEST); the third element  $\mathbf{f}$  is an (infinite) double array of booleans indicating whether a field on the board is occupied or not.

i. Assuming the existence of the function  $n \mapsto \mathcal{N}[n]$  that defines the semantics of numbers, give the *Natural Semantics* of Mouse programs. You can use the following abbreviation:

$$\langle x,y \rangle + d \cdot i = \langle x,y+i \rangle$$
, if  $d = \text{NORTH}$ ,  
 $= \langle x+i,y \rangle$ , if  $d = \text{EAST}$ ,  
 $= \langle x,y-i \rangle$ , if  $d = \text{SOUTH}$ , and  
 $= \langle x-i,y \rangle$ , if  $d = \text{WEST}$ 

and, if certain cases are similar, state only one in detail.

- ii. Is the semantics of the previous part deterministic?Are Mouse programs terminating?Motivate your answer in both cases.
- iii. An abstract Mouse Machine itself has configurations

$$\langle c, e, s \rangle \in Code \times Stack \times State,$$

2 The abstract syntax for the language from-to-loop is given by:

 $x \in Variables$ 

 $a \in Arithmetic Expressions$ 

 $b \in Boolean Expressions$ 

 $S \in Statements$ 

$$a ::= n \mid x \mid a_1 + a_2 \mid a_1 - a_2 \mid a_1 \times a_2$$
 $b ::= \mathtt{true} \mid \mathtt{false} \mid a_1 = a_2 \mid a_1 \leq a_2 \mid \neg b \mid b_1 \& b_2$ 
 $S ::= x := a \mid S_1 ; S_2 \mid \mathtt{if} \ b \ \mathtt{then} \ S_1 \ \mathtt{else} \ S_2 \mid$ 
 $\mathtt{skip} \mid \mathtt{from} \ a_1 \ \mathtt{to} \ a_2 \ \mathtt{do} \ S$ 

The intention of the 'from  $a_1$  to  $a_2$  do S' is that, first, the values of  $a_1$  and  $a_2$  will be checked. If  $a_2$  is greater than or equal to  $a_1$ , then S will executed. After that, the entry test will be repeated, checking now the values of  $a_2$  and  $a_1 + 1$ . This repeats until the test fails.

- i. Assume the existence of the functions  $a \mapsto \mathcal{A} \llbracket a \rrbracket s$  and  $b \mapsto \mathcal{B} \llbracket b \rrbracket s$  that define the semantics of arithmetic and boolean expressions. Define the Structural Operational Semantics for from-to-loop.
- ii. What does it mean for two programs to be *semantically equivalent?* Show that

from 
$$a_1$$
 to  $a_2$  do  $S$ 

and

if 
$$(a_1 \leq a_2)$$
 then  $S$ ; from  $(a_1+1)$  to  $a_2$  do  $S$  else skip

are semantically equivalent.

iii. Let (part of) an abstract machine be defined by:

$$\begin{aligned} \text{inst} &::= \text{push} - n \mid \text{add} \mid \text{mult} \mid \text{sub} \mid \text{true} \mid \text{false} \mid \text{eq} \mid \text{le} \mid \text{and} \mid \text{neg} \mid \\ & \text{fetch} - x \mid \text{store} - x \mid \text{noop} \mid \text{branch}(c, c) \\ & c ::= \epsilon \mid \text{inst} : c \end{aligned}$$

where its operational semantics ' $\cdot \triangleright$  ' is defined as in the notes. Assuming the definition of  $\mathcal{CA} \llbracket a \rrbracket$  and  $\mathcal{CB} \llbracket b \rrbracket$  that, respectively, define the translation of *Arithmetic Expressions* and *Boolean Expressions* to Code, give the definition for  $\mathcal{CS} \llbracket S \rrbracket$ . Notice that this implies that you will have to extend also the definition of inst.

The three parts carry 35%, 30%, and 35% of the marks, respectively.

- i. Consider the space of partial functions from *State* to *State*.
  - A Give the definition of a partial ordered set.
  - B How is the partial order relation 

    ☐ defined on functions?
  - C Give the definition of a least upper bound.
  - D Give the definition of a *chain*.
  - E Give the definition of a ccpo.
  - F When is a function *monotone*?
  - G What is a continuous function?
  - ii. The abstract syntax for the language Exif-Loop is given by:
    - $x \in Variables$
    - $a \in Arithmetic Expressions$
    - $b \in Boolean Expressions$
    - $S \in Statements$

$$a ::= n \mid a_1 + a_2 \mid a_1 - a_2 \mid a_1 \times a_2$$

$$b ::= \mathtt{true} \mid \mathtt{false} \mid (a_1 = a_2) \mid (a_1 \leq a_2) \mid (\lnot b) \mid (b_1 \And b_2)$$

$$S ::= x := a \mid S_1$$
 ;  $S_2 \mid$  if  $b$  then  $S_1$  else  $S_2 \mid$  skip  $\mid$  loop  $S_1$  exif  $b$   $S_2$  endl

(The idea of the loop — endl construct is that, in contrast to a while loop, a number of statements will be executed before testing the boolean. If the boolean tests true, then execution of the loop is terminated.) Assuming the existence of suitable functions  $a \mapsto \mathcal{A} [a] s$  and  $b \mapsto \mathcal{B}[b] s$  for the semantics of both arithmetic and boolean expressions, give the *Denotational semantics* of statements.

iii. Calculate the denotational semantics for

loop skip exif 
$$(x < 0)$$
  $(x := x-1)$  endl

The three parts carry, respectively, 35%, 30%, and 35% of the marks.

End of Paper