Level 0 Practice Exam #1

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- 1. What are the eclipse shortcuts for the following code:
 - a. JOptionPane

jop

b. System.out.println()

syso

c. main method

main

d. for loop

for

2. What is the output of the following code?

```
for(int i=0; i<4; i++) {
        System.out.print(i);
}</pre>
```

- a. abcd
- b. iiii
- c. 0123
- d. 1234

3. What is the output of the following code?

```
String animal = "cat";
String favoriteFood = "tuna";
System.out.println("My pet "+animal+" loves to eat
"+favoriteFood);
```

- a. My pet name loves to eat favoriteFood
- b. My pet tuna loves to eat cat
- c. My pet cat loves to eat tuna
- d. My pet loves to eat
- 4. Complete the following code to make the robot draw a square:

5. Complete the following code so that "just right" is printed:

```
int numPuppies = ____;
if(numPuppies < 100) {
        System.out.println("not enough");
}
else if(numPuppies > 100 && numPuppies < 200) {
        System.out.println("just right!");
else{
        System.out.println("too many");
}</pre>
```

6. Add curly braces (mustaches) where they are needed:

```
public class echo

public static void main(String[] args)

for(int i=0; i<100; i++)

System.out.println("ECHO!");</pre>
```

7. What is the range of number that could be inside of r1?

- 8. Which of the following would convert String age to an int
 - a. int yearsOld.toInt(age);
 - b. int yearsOld = age;
 - c. int yearsOld = Integer.parseInt(age);
 - d. int yearsOld += age;

9. How would you call the method below:

```
public void sayHello(String name, int age) {
        System.out.println(name + " is " + age + " years old.");
}

a. sayHello();
b. sayHello(14);
c. sayHello("Seth", 15);
d. sayHello(Keith);
```

10. Complete the code below so that "good job!" is printed if a score is above 90:

```
String input = JOptionPane.showInputDialog("Enter test score");
int score = Integer.parseInt(input);

if(score ______){
         System.out.println("good job!");
}
else{
         System.out.println("better luck next time");
}
```

11. What is the output of the following code:

```
int numPlayers = 10;
if(numPlayers%2==0) {
        System.out.println("You can make two even teams!");
}
else{
        System.out.println("Someone has to sit out");
}
```

- a. You can make two even teams!
- b. Someone has to sit out

12. What is the appropriate variable type to store "Hot C	hocolate" ?
a. String	
b. char	
c. int	
d. boolean	
e. double	
13. What is the appropriate variable type to store 17.45	?
a. String	
b. char	
c. int	
d. boolean	
e. double	
14. What is the appropriate variable type to store a single letter (e.g. 'A')?	
a. String	
b. char	
c. int	
d. boolean	
e. double	

15. What i	is the appropriate variable type to store true or false ?
a.	String
b.	char
C.	int
d.	boolean
e.	double