LEAH BRAGG

SOFTWARE DEVELOPER | GRAPHIC DESIGNER

CONTACT

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PROFILE SUMMARY

Organized and hardworking designer and developer with a high attention to detail. Experienced in a wide array of industries, including fast pace and higher pressure environments. Experienced in a variety of software development languages and visual design tools. Strong communicator and quick learner.

EDUCATION

Aug 2022 - May 2026
Bachelor of Science
SAINT LOUIS UNIVERSITY

- Major Computer Science
- Minor Studio Art
- GPA: 3.99

SOFTWARE EXPERIENCE

- Java
- Python
- JavaScript
- React/Next.js
- HTML/CSS
- Figma
- Inkscape
- Adobe Creative Suite
- Miro
- GitHub

SKILLS

- Organization
- Time management
- Communication
- Problem solving
- Customer communication
- Professional writing
- Visual design

WORK EXPERIENCE

Open Source With SLU | CivicKit   JAB 2026 - PRESENT
Developer

- Building backend routes for the civickit API
- Implementing and testing Frontend React Native components
- Contributing to discussions on user flow, GUI design, and app structure

Open Source With SLU | Saltify   AUG 2025 - DEC 2025
Developer

- Added features to Saltify python app
- Used GitHub project management features and Slack to communicate with team members and stay up to date on progress
- Collaborated with client to update features, fix bugs, and keep project in line with SALT standards for speech pathologists
- Created Figma framework for GUI update.

Universal Phoenix Group   JUNE 2025 - SEPT 2025
Illustration and Graphic Design Intern

- Designed several characters for video game in development
- Designed initial game layouts with storyboarding
- Met with game team weekly to give and receive feedback

SLU Research Computing Group   OCT 2022 - JUNE 2023
Project Management Intern

- Attended meetings and took thorough notes
- Researched cloud based computing through AWS and wrote case studies on software solutions
- Organized projects using Agile methodology
- Communicated and coordinated with various project teams