makeDoc

```
Export Documentation from taged lines.

File: makeDoc.sh

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```

Save formatted lines from source code into documentation file.

Note: Changes in this document will be discarded on next build, any changes should be made on source code documentation instead.

Details

```
Read source code line-by-line and save prefixed lines by tag ??D to file.

C/C++ source code lines start with tag //D and Bash lines start with tag ##D.

Only those lines started by tags are exportedd to documentation files.

Mixed commented lines can co-exist at same source code, one for local documentation purpose and another to be exported to apropriate documentation file.

All lines are documented using Markdown format, the exported document can be read by an Markdown program
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               logFail: Print a failure log message.
             unsetVars: Unset global variables.
                  <u>exit</u>: End log, stop libShell, unset variables and exit.
              printHelp:Print an help message.
              printHelp:Print an help message.
                 getTag:Get tag name from a string until '=' symbol.
              getValue: Get tag value from a string after '=' symbol.
  saveUserConfigToFile: Save a pre formatted configuration into a filename.
<u>loadUserConfigFromFile</u>:Load configuration list from file or a defautl table.
          saveHeaderTo: Save a pre formatted HTML Header into a target file.
          saveFooterTo: Save a pre formatted HTML Footer
         guiMessageBox: Dialog box to show a message and get answer.
        guiShowMessage: Dialog box to show a message.
     <u>loadConfiguration</u>: Load user configuration values from file.
             parseArgs: Parse parameters from command line
             runScript: Main shell script application.
         Load libShell: fileSOURCE libShell.
    Start Shell Script: Start Shell Script.
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Glossary

```
Use Description

Constants: Memory space for read only data.

Variables: Memory space for read/write data.

Functions: fileSOURCE/Executable statement code, can be called anywhere from source code.

Parameters: Data passed to functions.

Result: Functions result after execution.

Return: Allways an integer returned from function to inform success or failure.

none: Is similar as a void type, no parameter, no result or no return from function.

char: One byte data type to store single characters.

string: Char vector to store a group of characters.

integer: Memory space to store ordinal numbers.

float: Memory space to store 32 bits floating point numbers.

double: Memory space to store 64 bits floating point numbers.

type[]: Memory vector space to store contigous data type.
```

Tags Programming Language Documentation

```
##D>:Bash, Zsh, Python, Perl, Ruby.
```

```
//D>: C/C++, C#, Java, JavaScript, Pascal/Object Pascal, Go, Swift, Kotlin, Rust.
--D>: SQL, Ada, Haskell.
''D>: Visual Basic, VBScript.

%%D>: LaTex, MATLAB.
??E>: End, stop documentation until ??B> tag.
??B>: Begin, start documentation until ??E> tag.
??M>: Macro, evaluate lines to show variables values.

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Constants

```
Type
                  Name Value
                                   Description
           numVERSION = (2 1 1)
integer[]
                                   Version Number.
integer[] dateVERSION = (2025 9 30) Date Version Number.
                           Configuration file ID.
  integer
                iFILE = 0
            iUSER_DIR=1
                                 ID for user directory.
  integer
                                  ID for base directory.
           iBASE_DIR=2
  integer
             iAPP_DIR=3
                                  ID for base application directory.
  integer
              iDOC_DIR=4
                                  ID for base documentation directory.
  integer
  integer iICON_FAILURE=5
                                  ID for Failure icon file.
                                  ID for Success icon file.
  integer iICON_SUCCESS = 6
  integer iICON_NOK = 7
                                  ID for Not Ok icon file.
  integer
             iICON_OK=8
                                  ID for Ok icon file.
                                ID for log target (screen|file).
ID for log level.
Number of IDs.
  integer iLOG_TARGET = 9
  integer iLOG_LEVEL = 10
  integer
                  iMAX = 11
               tableID = [1]
                                  IDs table.
integer[]
              tableTAG = \lceil \frac{2}{3} \rceil
 string[]
                                   Tags table.
 string[] tableDEFAULT = [3]
                                  Default values table.
^{1} =(0 1 2 3 4 5 6 7 8 9 10)
<sup>2</sup> =(FILE USER_DIR BASE_DIR APP_DIR DOC_DIR ICON_FAILURE ICON_SUCCESS ICON_NOK ICON_OK LOG_TARGET LOG_LEVEL)
<sup>3</sup> =(makeDoc.cfg \$HOME dev makeDoc doc icons/failure.png icons/success.png icons/nok.png icons/ok.png 1 -v)
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```

Variables

```
Name ValueDescription
  Tvpe
boolean enableDOC = true Enable documentation.
boolean flagFORCE = false Assume yes for any question.
string fileSOURCE='' Source file to generate documentation from code.
string fileDESTINE = ''
Destine file to save documentation into.
integer exitCODE = 0 Store exit code from main program.
string userMESSAGE = '' Formatted message for message box.
string tableCONFIG = '' Table for user configuration values.
string configFile='' User configuration filename.
string currentDir='' Current directory.
string userDIR='' User home directory.
        baseDIR = '' Base development directory.
string
         appDIR = '' Application directory.
strina
          docDIR = '' Documentation directory.
string
string iconFAIL = ''
                       Icon failure directory.
stringiconSUCCESS = ''
                        Icon success directory.
string iconNOK=''
                       Icon not Ok directory.
          icon0K = ''
                       Icon Ok directory.
string
```

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Functions

logFail()

```
none logFail( string "$*" ) : string
Send formatted failure log messages to screen.
Parameter:
string: "$*" - userMESSAGE to display on screen.
```

```
Result:
string: Log message.
Return:
none
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unsetVars( )
integer unsetVars( none ) : none
Unset global variables.
Parameter:
none
Result:
none
Return:
integer: 0 - Success
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_exit( )
integer _exit( integer \$1 ) : none
Finish script file and return an exit code.
   • Log runtime message.
   • Finish log messages.
   • Stop libShell.
   • Unset global variables.
   • Exit an error code.
Parameter:
integer: $1 - Exit code.
Result:
none
Return:
integer: 0 - Success
integer: 1..N - Error code.
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printHelp( )
integer printHelp( none ) : string
Print an help information.
Parameter:
none
Result:
string: Help message on screen.
Return:
integer: 0 - Success
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getTag( )
none getTag( string line ) : string
Get tag name from a string until '=' symbol.
Parameter:
string: line - Get the tag name from string line.
string: Echoe the 'tag' name from line string.
Return:
none
```

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getValue( )
none getValue( string line ) : string
Get tag value from a string after '=' symbol.
Parameter:
string: line - Get the tag value from string line.
Result:
string: Echoe the 'tag' value from line string.
Return:
none
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saveUserConfigToFile( )
integer saveUserConfigToFile( string filename ) : string
Save a pre formatted configuration into a filename.
Parameter:
string: filename - Filename to save user configuration content.
Result:
string: Save a pre formatted configuration into a filename.
Return:
integer: 0..N - Return code.
integer : 0 - Success
integer : 1 - Empty parameter.
integer : 2 - Could not save to file.
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loadUserConfigFromFile( )
integer loadUserConfigFromFile( string filename ) : string
Load configuration list from a file or a default configuration table.
Parameter:
string: filename - Filename to load user configuration content.
Result:
string[] tableCONFIG : Store configuration from filename.
Return:
integer: 0..N - Return code.
integer: 0 - Success
integer: 1 - Empty parameter or file acces is not available.
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saveHeaderTo( )
integer saveHeaderTo( string title , string file ) : string
Save a pre formatted HTML Header into a target file passed by parameter.
Parameter:
string: title - HTML title, if empty, file name will be used instead.
string: file - Target filename.
Result:
string: Pre formatted HTML header to save into target file.
Return:
integer : 0 - Success
integer: 1 - Error code, empty parameter or file not found.
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saveFooterTo()

```
integer saveFooterTo( string file ) : string
Save a pre defined HTML Footer into file.
Parameter:
string : file - Target file.
Result:
string: Pre formatted HTML Footer to save into a target file passed by parameter.
Return:
integer: 0 - Success
integer: 1 - Error code, empty parameter or file not found.
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guiMessageBox( )
integer guiMessageBox( string title , string text , string image ) : none
Dialog box to show a message and get answer.
Parameter:
string: title - Dialog box title.
string : text - Dialog box text.
string: image - Dialog box image.
Result:
none
Return:
integer: 0 - User choose Ok.
integer: 1 - User choose Close.
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guiShowMessage( )
integer guiShowMessage( string title , string text , string image ) : none
Dialog box to show a message.
Parameter:
string: title - Dialog box title.
string: text - Dialog box text.
string: image - Dialog box image.
Result:
none
Return:
integer: 0 - User choose Ok.
integer: 1 - User choose Close.
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loadConfiguration( )
integer loadConfiguration( string file ) : none
Load user configuration values from file.
Parameter:
string: file - Configuration filename.
Result:
none
Return:
integer: 0 - Success
integer: 1..N -Failure
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parseArgs( )
integer parseArgs( string "$@" ) : none
Parse all parameters from command line.
Parameter:
-h - Print help information about syntax and use.
[file] - Open file as input and save in a file with extension \star.md
```

```
Options:
-i file - Generate documentation from input file.
-o file - Generate documentation into output file.
-- [parameters] - Send [parameters] to libShell.
Result:
none
Return:
integer: 0 - Success
integer: 1..N - Error code.
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runScript( )
integer runScript( string "$@" ) : none
Run bash script file.
Parameter:
string: "$@" - All command line parameters.
Result:
none
Return:
integer: 0 - Success
integer: 1..N - Error code.
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Load and Initialize libShell

```
source libShell.sh
libInit -v -l 1
logBegin

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Start Shell Script

```
runScript "$@"
Call function runScript( ) and pass all parameters from command line.

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